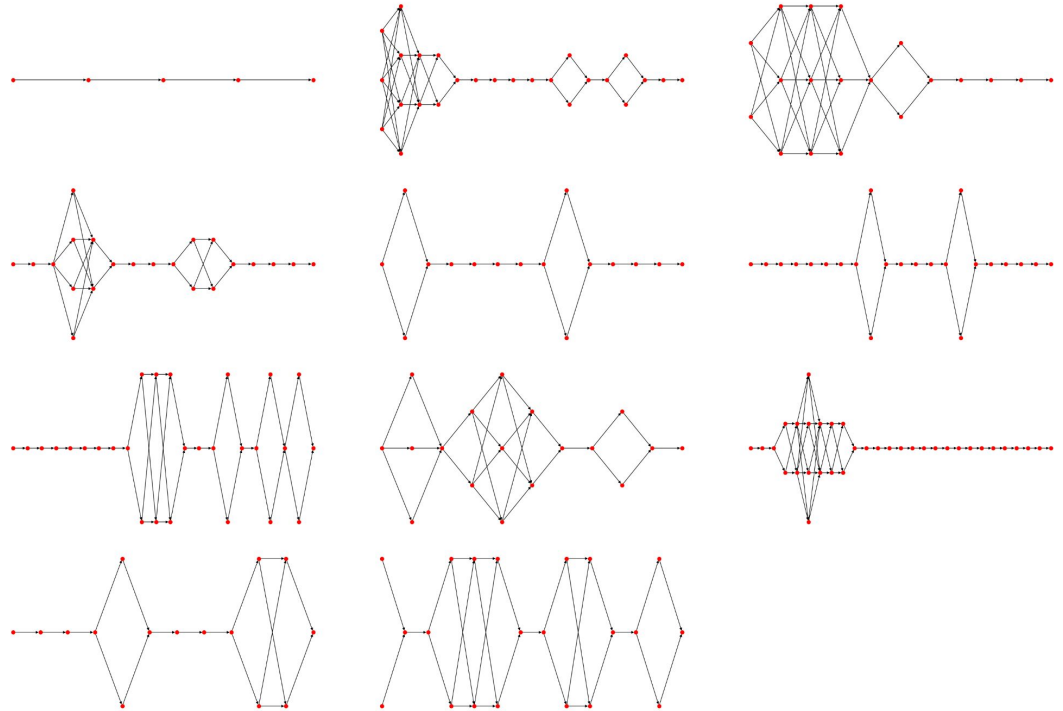


# Geometric learning for quantitative analysis of stone tool reduction sequences



<https://journals.openedition.org/palethnologie/1214>



# How to put a distance on a set of graphs?

The **quotient** distance w.r.t. to permutations of the nodes measures **structural** changes

It relies on a quadratic assignment problem (see `scipy.optimize`)

Measuring structural changes and changes of nodes (flakes) features **simultaneously** is a puzzle

# Time series from graph

Randomly solve ambiguities to create a time series

NaN values in data -> fill with linear interpolation

Normalize data: sequence on interval  $[0,1]$  with mean 0, std 1 -> unitless



# Metrics to compare time series

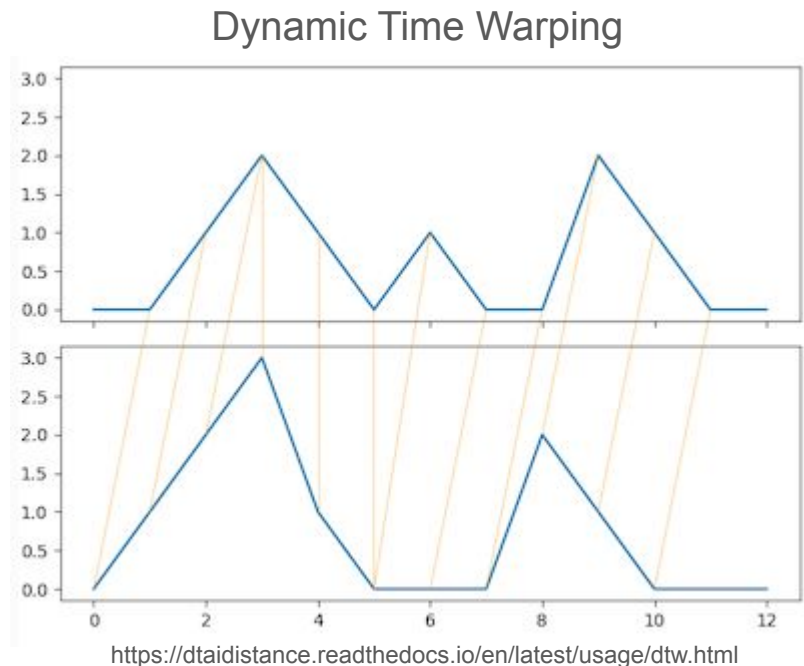
Different discretizations -> sample uniformly across interval

Naive: L2 distance

Dynamic Time Warping (DTW)

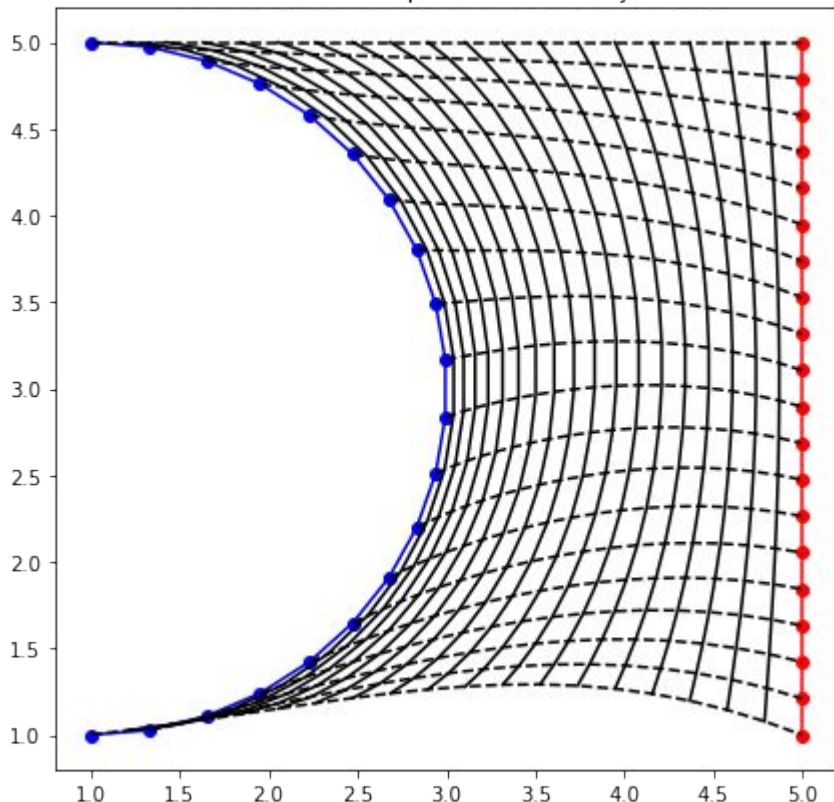
Not finished: Square Root Velocity (SRV)

Could try more...

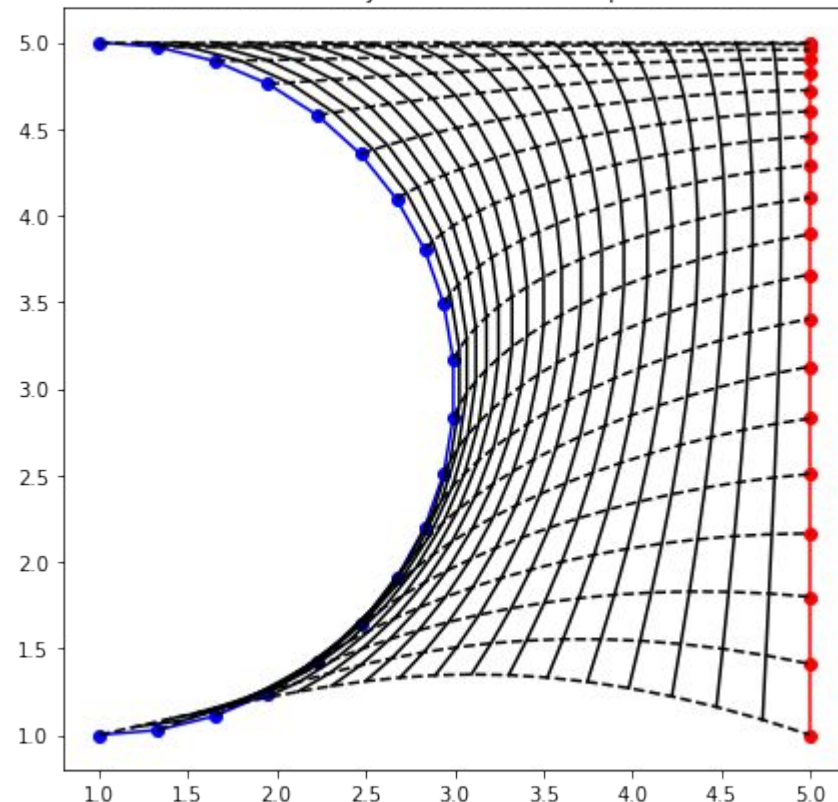


# Square Root Velocity (SRV) metric

Geodesic for the Square Root Velocity metric



Geodesic when only the red curve is reparametrized



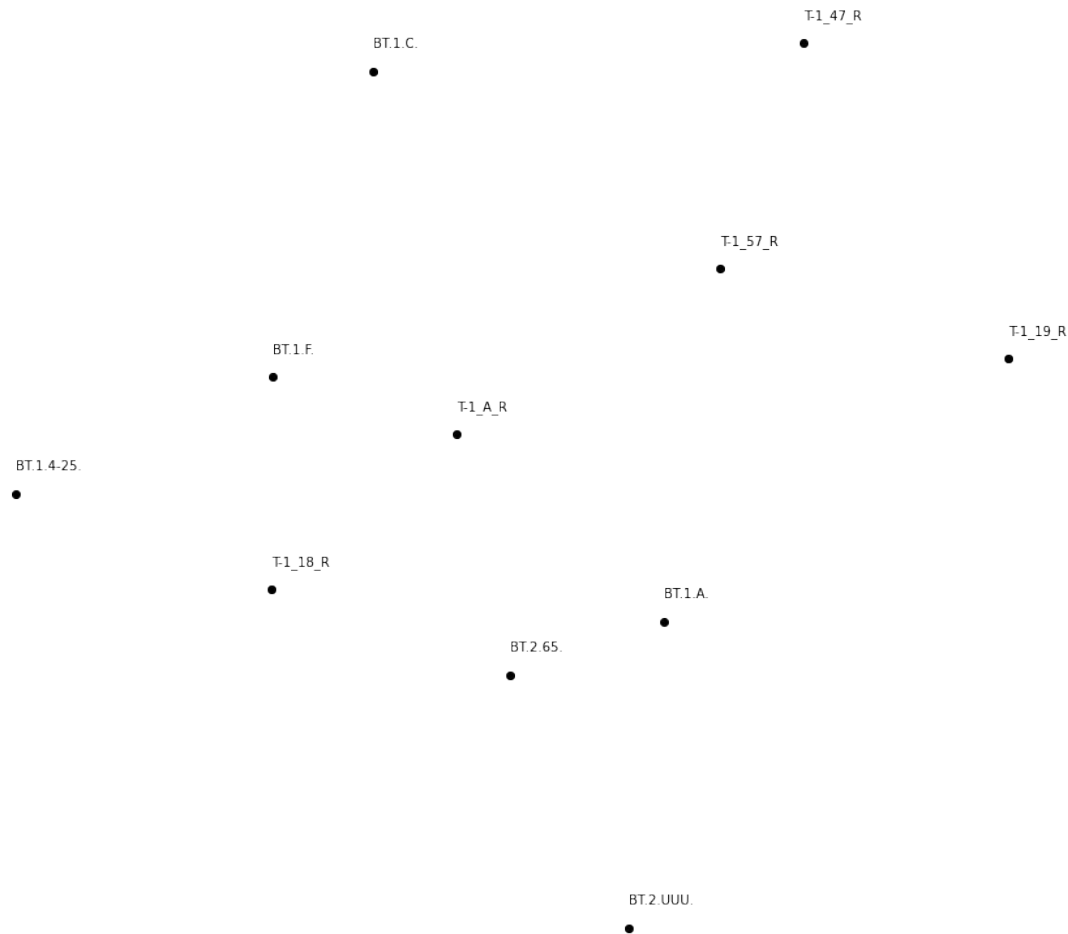
# Visualize distance matrices

Calculated distances pairwise -> distance matrices

Different ways to visualize:

- MDS (Multidimensional scaling) from `sklearn.manifold`
- Diffusion maps
- Hierarchical clustering

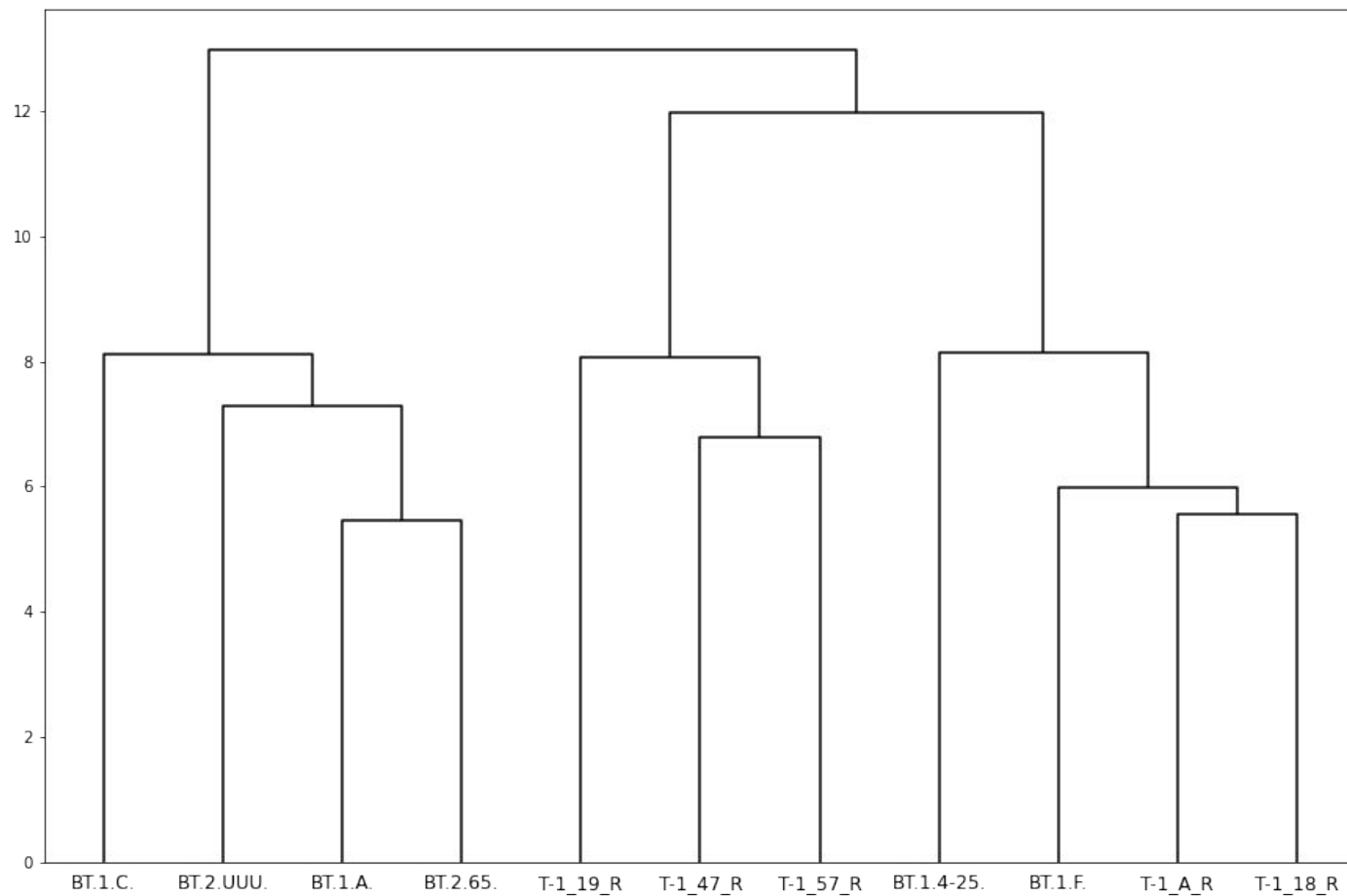
# MDS DTW



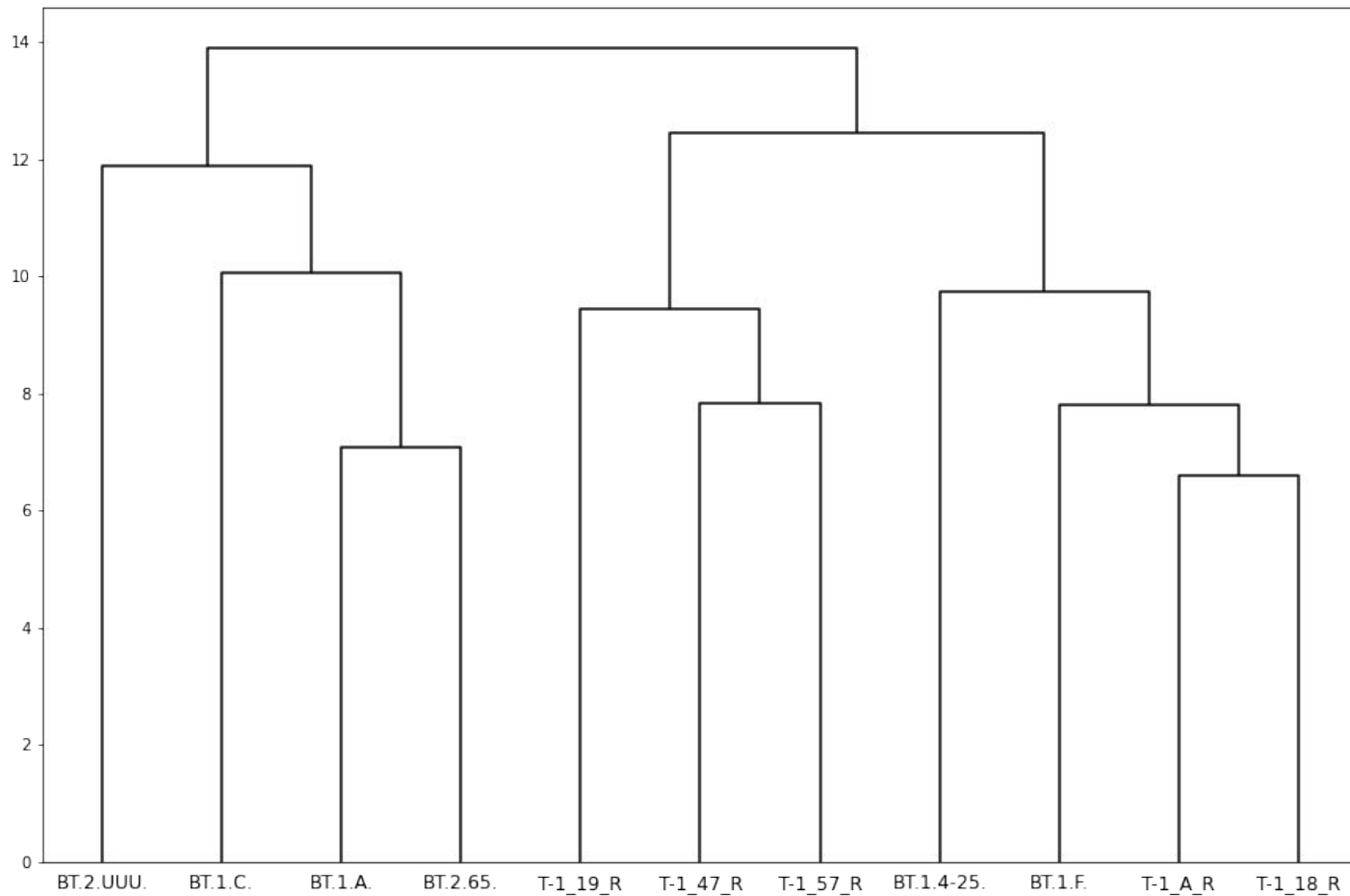




# Cluster DTW



# Cluster L2



## How to include the features while keeping the actual graphs?

- functionwise correspondence maps for graphs:
  - $\min_C ||C\phi_1 A - \phi_2 B||$
  - refine C
- compute latent functions
- compute inner products on the space of latent functions
- use them for clustering

