```
// Strategy Interface
interface SortingStrategy {
  void sort(int[] array);
// Concrete Strategies
class BubbleSort implements SortingStrategy {
  public void sort(int[] array) {
    // Bubble sort algorithm implementation
  }
}
class QuickSort implements SortingStrategy {
  public void sort(int[] array) {
    // Quick sort algorithm implementation
}
// Context
class Sorter {
  private\ SortingStrategy\ strategy;
  public \, Sorter (Sorting Strategy) \, \{ \,
    this.strategy = strategy;
```

```
public void setStrategy(SortingStrategy strategy) {
    this.strategy = strategy;
}

public void sort(int[] array) {
    strategy.sort(array);
}

// Usage

public class StrategyPatternDemo {
    public static void main(String[] args) {
        int[] data = {5, 2, 8, 7, 1};

        Sorter sorter = new Sorter(new BubbleSort());
        sorter.sort(data); // Uses BubbleSort

        sorter.setStrategy(new QuickSort());
        sorter.sort(data); // Uses QuickSort
}
```

Comment [A1]: