

Point of Impact (POI) Notes

Models

Bohunician Refitted Sequence (archaeological)

Punched Blade Refitted Sequence (experimental)

Shea Levallois Refitted Sequence (experimental)

Note on Estimated POIs

You will find that there are a few POIs for all three models that are labeled as “estimated” (e.g., R14-estimatedPOI). These are estimated points I defined for vectors of propagation when the platform is missing. So, I would definitely not use these for any training of POIs. But, I included them here just so you have everything once I send you the vector data too.

Notes on Punched Blade

NB: There are two flakes which were broken, with the fragmented pieces scanned separately. So, you will see two different meshes for a single flake. And whoever initially refit these meshes in Geomagic numbered the individual meshes without taking this into consideration. So, you will see two flakes which have two meshes for each:

GBT-PB-26-27_dist -> is the distal end (bottom – non-platform end of flake)

GBT-PB-26-27_prox -> is the proximal end (top – platform end of flake)

GBT-PB-30-31_dist -> is the distal end (bottom – non-platform end of flake)

GBT-PB-30-31_prox -> is the proximal end (top – platform end of flake)

The POIs for these will be named as such:

R26-R27_POI

R30-R31_POI