## **MAUSUMI BHUYAN**

#### **SUMMARY**

I am an aspiring engineer passionate about web development, software development, and robotics. My goal is to innovate and gain hands-on experience in a collaborative environment. I am dedicated to learn and work on various projects that demonstrate my ability to apply technology to solve real-world problems

#### **EDUCATION**

## B.Tech in Electrical Engineering

Indian Institute Of Technology Palakkad

CGPA **6.93** / 10

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08/2022 - 05/2026

Palakkad

#### Intermediate

ARIHANT H S SCHOOL

CGPA **8.84** / 10

曲

04/2019 - 05/2021

## 10TH

ST. JOSEPH'S ENGLISH MEDIUM SCHOOL

CGPA **8.74** / 10

曲

01/2008 - 05/2019

#### SKILLS

C/C++ CSS GitHub

HTML JavaScript

MATLAB React Python

Robotics Tailwind CSS

#### **EXTRACURRICULAR ACTIVITIES**



#### **Event Organization**

Organizer for college events and workshops

#### **PROJECTS**

## Visual-Based Navigation

**m** 01/2025 - 05/2025

Visual perception technique for autonomous systems

- This project implements a GPS-independent autonomous drone landing system using computer vision
- The drone detects a colored landing marker via its onboard camera, enabling precise navigation and landing

#### Creovate Website

**m** 03/2025 - 04/2025

Dynamic website design

- Designed a dynamic website for Creovate using React and Tailwind CSS.
- Delivered a visually appealing and fully responsive user experience with interactive features and animations

## Task Management System

**ii** 11/2024 - 12/2024

₱ https://github.com/MAUSUMIBHUYAN/Task-Management-System

Task Management System for team collaboration

- Implemented a web-based Task Management System that enhanced team collaboration
- Optimized task assignments and provided real-time tracking

#### **Bookshop Management System**

**= 11/2024 - 12/2024** 

Bookshop management functionalities for record management

- Implemented a bookshop management system in C++, featuring advanced search capabilities
- Enabled functionalities for adding, deleting, and updating book records

## **Traffic Light Controller**

**=** 10/2024 - 11/2024

Traffic light controller system optimizing traffic flow

- Implemented a reinforcement learning-based traffic light controller system
- · Optimized traffic flow and reduced congestion significantly

# Tracing Script Evolution Through Analysis of Handwritten Kannada Texts

**=** 02/2024 - 05/2024

Analysis-Of-Handwritten-Kannada-Texts

Analyzing the evolution of handwritten scripts

- An analytical framework to trace the evolution of handwritten Kannada scripts
- Utilized machine learning models to identify and characterize various writing styles

## EXTRACURRICULAR ACTIVITIES



## Volunteering

Volunteering for college fests and workshops

### PROJECTS

## Blackjack Game

**=** 04/2023 - 06/2023

 ${\boldsymbol{\mathscr{O}}} \ \, {\rm https://github.com/MAUSUMIBHUYAN/Project}$ 

Card game development focusing on strategic play

- Developed a classic card game where players aim to achieve a hand value closer to 21 than the dealer's
- Players compete against the dealer, strategically drawing cards to optimize their total