accurate-lane-detection-using-resa

June 4, 2024

0.1 Required Packages Import

0.1.1 Required Packages Import

```
[1]: # import required packages
     import json
     import numpy as np
     import cv2
     import matplotlib.pyplot as plt
     import torch
     from PIL import Image
     import json
     import os
     import cv2
     import matplotlib.pyplot as plt
     import numpy as np
     from sklearn.cluster import DBSCAN
     import torch
     import torch.nn as nn
     import torch.nn.functional as F
     import torch.optim as optim
     from torch.nn.modules.loss import _Loss
     from torch.autograd import Variable
     from tqdm import tqdm
     from sklearn.linear_model import LinearRegression
     import seaborn as sns
```

```
[3]: | #json_gt[0]
```

1 1. Make Utils Process for Processing TUSimple Dataset

```
[4]: def split_path(path):
         """split path tree into list"""
         folders = []
         while True:
             path, folder = os.path.split(path)
             if folder != "":
                 folders.insert(0, folder)
             else:
                 if path != "":
                     folders.insert(0, path)
                 break
         return folders
     def getLane_tusimple(prob_map, y_px_gap, pts, thresh, resize_shape=None):
         Arguments:
         _____
         prob_map: prob map for single lane, np array size (h, w)
         resize_shape: reshape size target, (H, W)
         Return:
         coords: x coords bottom up every y_px_gap px, 0 for non-exist, in resized.
      ⇔shape
         nnn
         if resize_shape is None:
             resize_shape = prob_map.shape
         h, w = prob_map.shape
         H, W = resize_shape
         coords = np.zeros(pts)
         for i in range(pts):
             y = int((H - 10 - i * y_px_gap) * h / H)
             if y < 0:
                 break
             line = prob_map[y, :]
             id = np.argmax(line)
             if line[id] > thresh:
                 coords[i] = int(id / w * W)
         if (coords > 0).sum() < 2:</pre>
             coords = np.zeros(pts)
         return coords
     def prob2lines_tusimple(seg_pred, exist, resize_shape=None, smooth=True,_

y_px_gap=10, pts=None, thresh=0.3):
```

```
HHH
    Arguments:
    _____
    seq_pred: np.array size (5, h, w)
    resize_shape: reshape size target, (H, W)
    exist: list of existence, e.g. [0, 1, 1, 0]
               whether to smooth the probability or not
    smooth:
   y_px_gap: y_pixel_gap_for_sampling
   pts: how many points for one lane
    thresh: probability threshold
   Return:
    coordinates: [x, y] list of lanes, e.g.: [ [[9, 569], [50, 549]] , [[630, \Box
 ⇔569], [647, 549]]]
    n n n
   if resize_shape is None:
       resize_shape = seg_pred.shape[1:] # seg_pred (5, h, w)
    _, h, w = seg_pred.shape
   H, W = resize_shape
   coordinates = []
   if pts is None:
       pts = round(H / 2 / y_px_gap)
   seg_pred = np.ascontiguousarray(np.transpose(seg_pred, (1, 2, 0)))
   for i in range(6):
       prob_map = seg_pred[..., i + 1]
       if smooth:
            prob_map = cv2.blur(prob_map, (9, 9), borderType=cv2.
 →BORDER_REPLICATE)
        if exist[i] > 0:
            coords = getLane_tusimple(prob_map, y_px_gap, pts, thresh,_
 →resize_shape)
            coordinates.append(
                [[coords[j], H - 10 - j * y_px_gap] if coords[j] > 0 else [-1,_{\sqcup}
 \rightarrowH - 10 - j * y_px_gap] for j in
                 range(pts)])
   return coordinates
class LaneEval(object):
   lr = LinearRegression()
   pixel_thresh = 20
   pt_thresh = 0.85
   Ostaticmethod
```

```
def get_angle(xs, y_samples):
       xs, ys = xs[xs >= 0], y_samples[xs >= 0]
       if len(xs) > 1:
           LaneEval.lr.fit(ys[:, None], xs)
           k = LaneEval.lr.coef_[0]
           theta = np.arctan(k)
       else:
           theta = 0
       return theta
  @staticmethod
  def line_accuracy(pred, gt, thresh):
      pred = np.array([p if p >= 0 else -100 for p in pred])
       gt = np.array([g if g >= 0 else -100 for g in gt])
      return np.sum(np.where(np.abs(pred - gt) < thresh, 1., 0.)) / len(gt)
  Ostaticmethod
  def bench(pred, gt, y_samples, running_time):
       if any(len(p) != len(y_samples) for p in pred):
           raise Exception('Format of lanes error.')
       if running_time > 200 or len(gt) + 2 < len(pred):</pre>
           return 0., 0., 1.
       angles = [LaneEval.get_angle(np.array(x_gts), np.array(y_samples)) for⊔
       threshs = [LaneEval.pixel_thresh / np.cos(angle) for angle in angles]
      line_accs = []
      fp, fn = 0., 0.
      matched = 0.
       for x_gts, thresh in zip(gt, threshs):
           accs = [LaneEval.line_accuracy(np.array(x_preds), np.array(x_gts),__
→thresh) for x_preds in pred]
           max_acc = np.max(accs) if len(accs) > 0 else 0.
           if max_acc < LaneEval.pt_thresh:</pre>
               fn += 1
           else:
               matched += 1
           line_accs.append(max_acc)
       fp = len(pred) - matched
       if len(gt) > 4 and fn > 0:
           fn -= 1
       s = sum(line_accs)
       if len(gt) > 4:
           s -= min(line_accs)
      return s / max(min(4.0, len(gt)), 1.), fp / len(pred) if len(pred) > 0_{\sqcup}
\rightarrowelse 0., fn / max(min(len(gt), 4.), 1.)
  Ostaticmethod
```

```
def bench_one_submit(pred_file, gt_file):
        try:
            json_pred = [json.loads(line) for line in open(pred_file).
 →readlines()]
        except BaseException as e:
            raise Exception('Fail to load json file of the prediction.')
        json_gt = [json.loads(line) for line in open(gt_file).readlines()]
        if len(json gt) != len(json pred):
            raise Exception('We do not get the predictions of all the test

stasks¹)
        gts = {l['raw_file']: l for l in json_gt}
        accuracy, fp, fn = 0., 0., 0.
       for pred in json_pred:
            if 'raw_file' not in pred or 'lanes' not in pred or 'run_time' not
 →in pred:
                raise Exception('raw_file or lanes or run_time not in some_
 ⇔predictions.')
            raw_file = pred['raw_file']
            pred_lanes = pred['lanes']
            run_time = pred['run_time']
            if raw_file not in gts:
                raise Exception('Some raw_file from your predictions do not_
 ⇔exist in the test tasks.')
            gt = gts[raw_file]
            gt_lanes = gt['lanes']
            y_samples = gt['h_samples']
                a, p, n = LaneEval.bench(pred_lanes, gt_lanes, y_samples,__
 →run_time)
            except BaseException as e:
               raise Exception('Format of lanes error.')
            accuracy += a
            fp += p
            fn += n
       num = len(gts)
        # the first return parameter is the default ranking parameter
       return json.dumps([
            {'name': 'Accuracy', 'value': accuracy / num, 'order': 'desc'},
            {'name': 'FP', 'value': fp / num, 'order': 'asc'},
            {'name': 'FN', 'value': fn / num, 'order': 'asc'}
       1)
def bench_one(pred_file, gt_file):
   try:
        json_pred = [json.loads(line) for line in open(pred_file).readlines()]
```

```
raise Exception('Fail to load json file of the prediction.')
         json_gt = [json.loads(line) for line in open(gt_file).readlines()]
         if len(json_gt) != len(json_pred):
             raise Exception('We do not get the predictions of all the test tasks')
         gts = {l['raw_file']: l for l in json_gt}
         accuracy, fp, fn = 0., 0., 0.
         accuracy_list = []
         for pred in json_pred:
             if 'raw_file' not in pred or 'lanes' not in pred or 'run_time' not in_
      ⇔pred:
                 raise Exception('raw_file or lanes or run_time not in some⊔
      ⇔predictions.')
             raw_file = pred['raw_file']
             pred_lanes = pred['lanes']
             run_time = pred['run_time']
             if raw_file not in gts:
                 raise Exception('Some raw_file from your predictions do not exist⊔
      →in the test tasks.')
             gt = gts[raw_file]
             gt_lanes = gt['lanes']
             y_samples = gt['h_samples']
             try:
                 a, p, n = LaneEval.bench(pred_lanes, gt_lanes, y_samples, run_time)
                 accuracy_list.append((a, raw_file))
             except BaseException as e:
                     raise Exception('Format of lanes error.')
         return accuracy_list
[5]: def to_one_hot(tensor, nClasses):
         n, h, w = tensor.size()
         one_hot = torch.zeros(n, nClasses, h, w).to(tensor.device).scatter_(1,__
      \rightarrowtensor.view(n, 1, h, w), 1)
         return one_hot
     class mIoULoss(nn.Module):
         def __init__(self, weight=None, size_average=True, n_classes=6):
             super(mIoULoss, self).__init__()
             self.classes = n_classes
         def forward(self, inputs, target_oneHot):
             IoU Loss for individual examples
             inputs - N x {Classes or higher} x H x W
```

except BaseException as e:

target_oneHot - N x {Classes or higher} x H x W

BG can be ignored

```
11 11 11
N = inputs.size()[0]
C = inputs.size()[1]
# predicted probabilities for each pixel along channel
inputs = F.softmax(inputs, dim=1)
# Numerator Product
inter = inputs * target_oneHot
# Sum over all pixels N \times C \times H \times W \Rightarrow N \times C
inter = inter.view(N, C, -1).sum(2)
# Denominator
union = inputs + target_oneHot - (inputs * target_oneHot)
\# Sum over all pixels N x C x H x W \Rightarrow N x C
union = union.view(N, C, -1).sum(2)
loss = inter / union
## Return average loss over classes and batch
return -(loss[:, -self.classes].mean() - 1.)
```

```
[6]: PATH = '/kaggle/input/tusimple/TUSimple'
     class LaneDataset(torch.utils.data.Dataset):
         def __init__(self, dataset_path= PATH, train=True, size=(800, 360)):
             self._dataset_path = dataset_path
             self._mode = "train" if train else "test"
             self._image_size = size # w, h
             self._data = []
             if self._mode == "train":
                 file_path = "train_val_gt.txt"
             elif self._mode == "test":
                 file_path = "test_gt.txt"
             self._process_list(os.path.join(self._dataset_path, "train_set/")
      ⇔seg_label/list", file_path))
         def __getitem__(self, idx):
             img_path = self._dataset_path + ("/train_set" if self._mode == "train"
      ⇔else "/test_set") + self._data[idx][0]
             image = cv2.imread(img_path)
             h, w, c = image.shape
             raw_image = image
             image = cv2.resize(image, self._image_size, interpolation=cv2.
      →INTER_LINEAR)
```

```
image = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
      ins_segmentation_path = self._dataset_path + "/train_set" + self.
→_data[idx][1]
      ins_segmentation_image = cv2.imread(ins_segmentation_path)
      ins segmentation image = ins segmentation image[:, :, 0]
      ins_segmentation_image = cv2.resize(ins_segmentation_image, self.
→_image_size, interpolation=cv2.INTER_LINEAR)
      segmentation_image = ins_segmentation_image.copy()
      segmentation_image[segmentation_image > 0] = 1
      image = torch.from_numpy(image).float().permute((2, 0, 1))
      segmentation_image = torch.from_numpy(segmentation_image.copy()).
→to(torch.int64)
      ins_segmentation_image = torch.from_numpy(ins_segmentation_image.
→copy())
      exists = [int(i) for i in self._data[idx][2]]
      exists = torch.as tensor(exists)
      output = {
          'img_path' : img_path,
          'img' : image,
          "meta" : { "full_img_path" : img_path ,
                   "img_name" : self._data[ idx ][ 0 ]},
          'segLabel' : segmentation_image,
          'IsegLabel' : ins_segmentation_image,
          'exist' : exists,
          "original_image" : raw_image,
          "label" : segmentation_image
      }
      return output
  def probmap2lane(self, seg_pred, exist, resize_shape=(720, 1280),_
⇒smooth=True, y_px_gap=10, pts=56, thresh=0.6):
      n n n
      Arguments:
      _____
      seq_pred:
                  np.array size (5, h, w)
      resize_shape: reshape size target, (H, W)
      exist: list of existence, e.g. [0, 1, 1, 0]
                  whether to smooth the probability or not
      smooth:
      y_px_gap: y pixel gap for sampling
      pts: how many points for one lane
      thresh: probability threshold
```

```
Return:
       coordinates: [x, y] list of lanes, e.g.: [[9, 569], [50, 549]]_{\sqcup}
△, [[630, 569], [647, 549]] ]
       if resize shape is None:
           resize_shape = seg_pred.shape[1:] # seg_pred (5, h, w)
       _, h, w = seg_pred.shape
       H, W = resize_shape
       coordinates = []
       for i in range(self.cfg.num_classes - 1):
           prob_map = seg_pred[i + 1]
           if smooth:
               prob_map = cv2.blur(prob_map, (9, 9), borderType=cv2.
→BORDER_REPLICATE)
           coords = self.get_lane(prob_map, y_px_gap, pts, thresh,_
→resize_shape)
           if self.is_short(coords):
               continue
           coordinates.append(
                [[coords[j], H - 10 - j * y_px_gap] if coords[j] > 0 else [-1,_{\sqcup}
\rightarrowH - 10 - j * y_px_gap] for j in
                range(pts)])
       if len(coordinates) == 0:
           coords = np.zeros(pts)
           coordinates.append(
                [[coords[j], H - 10 - j * y_px_gap] if coords[j] > 0 else [-1,\square
\rightarrowH - 10 - j * y_px_gap] for j in
                range(pts)])
       #print(coordinates)
       return coordinates
   def _process_list(self, file_path):
       with open(file_path) as f:
           for line in f:
               words = line.split()
               image = words[0]
               segmentation = words[1]
               exists = words[2:]
               self._data.append((image, segmentation, exists))
   def _show_sample_dataset( self, number_samples = 10 ):
```

```
# Visualizing some Lane Detection dataset
       sns.set_theme()
      f, axarr = plt.subplots( number_samples     ,3 , figsize = ( 20 , 30 ))
      plt.axis('off')
       for i in range( number_samples ):
           axarr[ i , 0].imshow( self.__getitem__( idx = i )[__

¬"original_image" ] )

           axarr[ i , 0 ].set_title( "Lane Image Data No " + str( i + 1) )
           axarr[ i , 0 ].set_axis_off()
           axarr[ i , 1 ].imshow( self.__getitem__( idx = i )[ "segLabel" ] )
           axarr[ i , 1 ].set_title( "Lane Image Segmentation Data No " + str(_
→i + 1) )
          axarr[ i , 1 ].set_axis_off()
           axarr[ i , 2 ].imshow( self.__getitem__( idx = i )[ "IsegLabel" ] )
           axarr[ i , 2 ].set_title( "Lane Image Segmentation Data No " + str(_
\rightarrowi + 1))
           axarr[ i , 2 ].set_axis_off()
       f.tight_layout()
      plt.show()
  def __len__(self):
       return len(self. data)
```

2 2.Make Function for Reccurrent Feature Aggregator CNN

```
[7]: import torch
from torch import nn
import torch.nn.functional as F
from torch.hub import load_state_dict_from_url

# This code is borrow from torchvision.

model_urls = {
    'resnet18': 'https://download.pytorch.org/models/resnet18-5c106cde.pth',
    'resnet34': 'https://download.pytorch.org/models/resnet34-333f7ec4.pth',
    'resnet50': 'https://download.pytorch.org/models/resnet50-19c8e357.pth',
```

```
'resnet101': 'https://download.pytorch.org/models/resnet101-5d3b4d8f.pth',
    'resnet152': 'https://download.pytorch.org/models/resnet152-b121ed2d.pth',
    'resnext50_32x4d': 'https://download.pytorch.org/models/

¬resnext50_32x4d-7cdf4587.pth',
    'resnext101_32x8d': 'https://download.pytorch.org/models/
 ⇔resnext101 32x8d-8ba56ff5.pth',
    'wide_resnet50_2': 'https://download.pytorch.org/models/
 ⇔wide_resnet50_2-95faca4d.pth',
    'wide_resnet101_2': 'https://download.pytorch.org/models/
 ⇔wide resnet101 2-32ee1156.pth',
def conv3x3(in_planes, out_planes, stride=1, groups=1, dilation=1):
    """3x3 convolution with padding"""
   return nn.Conv2d(in_planes, out_planes, kernel_size=3, stride=stride,
                     padding=dilation, groups=groups, bias=False,
 ⇒dilation=dilation)
def conv1x1(in_planes, out_planes, stride=1):
    """1x1 convolution"""
   return nn.Conv2d(in_planes, out_planes, kernel_size=1, stride=stride,_u
 ⇔bias=False)
class BasicBlock(nn.Module):
   expansion = 1
   def __init__(self, inplanes, planes, stride=1, downsample=None, groups=1,
                 base_width=64, dilation=1, norm_layer=None):
        super(BasicBlock, self).__init__()
        if norm_layer is None:
            norm_layer = nn.BatchNorm2d
        if groups != 1 or base_width != 64:
            raise ValueError(
                'BasicBlock only supports groups=1 and base_width=64')
        # if dilation > 1:
            raise NotImplementedError(
                  "Dilation > 1 not supported in BasicBlock")
        # Both self.conv1 and self.downsample layers downsample the input when
 ⇔stride != 1
        self.conv1 = conv3x3(inplanes, planes, stride, dilation=dilation)
        self.bn1 = norm_layer(planes)
        self.relu = nn.ReLU(inplace=True)
        self.conv2 = conv3x3(planes, planes, dilation=dilation)
```

```
self.bn2 = norm_layer(planes)
        self.downsample = downsample
        self.stride = stride
    def forward(self, x):
        identity = x
        out = self.conv1(x)
        out = self.bn1(out)
        out = self.relu(out)
        out = self.conv2(out)
        out = self.bn2(out)
        if self.downsample is not None:
            identity = self.downsample(x)
        out += identity
        out = self.relu(out)
        return out
class Bottleneck(nn.Module):
    expansion = 4
    def __init__(self, inplanes, planes, stride=1, downsample=None, groups=1,
                 base_width=64, dilation=1, norm_layer=None):
        super(Bottleneck, self).__init__()
        if norm_layer is None:
            norm_layer = nn.BatchNorm2d
        width = int(planes * (base_width / 64.)) * groups
        # Both self.conv2 and self.downsample layers downsample the input when
 ⇔stride != 1
        self.conv1 = conv1x1(inplanes, width)
        self.bn1 = norm_layer(width)
        self.conv2 = conv3x3(width, width, stride, groups, dilation)
        self.bn2 = norm_layer(width)
        self.conv3 = conv1x1(width, planes * self.expansion)
        self.bn3 = norm_layer(planes * self.expansion)
        self.relu = nn.ReLU(inplace=True)
        self.downsample = downsample
        self.stride = stride
    def forward(self, x):
        identity = x
```

```
out = self.conv1(x)
        out = self.bn1(out)
        out = self.relu(out)
        out = self.conv2(out)
        out = self.bn2(out)
        out = self.relu(out)
        out = self.conv3(out)
        out = self.bn3(out)
        if self.downsample is not None:
            identity = self.downsample(x)
        out += identity
        out = self.relu(out)
        return out
class ResNetWrapper(nn.Module):
    def __init__(self, cfg):
        super(ResNetWrapper, self).__init__()
        self.cfg = cfg
        self.in_channels = [64, 128, 256, 512]
        if 'in_channels' in cfg.backbone:
            self.in_channels = cfg.backbone.in_channels
        self.model = eval(cfg.backbone.resnet)(
            pretrained=cfg.backbone.pretrained,
            replace_stride_with_dilation=cfg.backbone.
 oreplace_stride_with_dilation, in_channels=self.in_channels)
        self.out = None
        if cfg.backbone.out_conv:
            out\_channel = 512
            for chan in reversed(self.in_channels):
                if chan < 0: continue
                out channel = chan
                break
            self.out = conv1x1(
                out_channel * self.model.expansion, 128)
    def forward(self, x):
        x = self.model(x)
        if self.out:
            x = self.out(x)
        return x
```

```
class ResNet(nn.Module):
   def __init__(self, block, layers, zero_init_residual=False,
                 groups=1, width_per_group=64,__
 →replace_stride_with_dilation=None,
                 norm_layer=None, in_channels=None):
        super(ResNet, self).__init__()
        if norm_layer is None:
            norm_layer = nn.BatchNorm2d
        self._norm_layer = norm_layer
       self.inplanes = 64
       self.dilation = 1
        if replace_stride_with_dilation is None:
            # each element in the tuple indicates if we should replace
            # the 2x2 stride with a dilated convolution instead
            replace stride with dilation = [False, False, False]
        if len(replace_stride_with_dilation) != 3:
            raise ValueError("replace stride with dilation should be None "
                             "or a 3-element tuple, got {}".
 →format(replace_stride_with_dilation))
        self.groups = groups
        self.base_width = width_per_group
        self.conv1 = nn.Conv2d(3, self.inplanes, kernel_size=7, stride=2,__
 →padding=3,
                               bias=False)
       self.bn1 = norm layer(self.inplanes)
        self.relu = nn.ReLU(inplace=True)
        self.maxpool = nn.MaxPool2d(kernel_size=3, stride=2, padding=1)
        self.in_channels = in_channels
        self.layer1 = self._make_layer(block, in_channels[0], layers[0])
        self.layer2 = self._make_layer(block, in_channels[1], layers[1],__
 ⇔stride=2,
                                       dilate=replace_stride_with_dilation[0])
        self.layer3 = self._make_layer(block, in_channels[2], layers[2],__
 ⇔stride=2,
                                       dilate=replace_stride_with_dilation[1])
        if in_channels[3] > 0:
            self.layer4 = self._make_layer(block, in_channels[3], layers[3],__
 ⇔stride=2.

→dilate=replace_stride_with_dilation[2])
        self.expansion = block.expansion
```

```
\# self.avqpool = nn.AdaptiveAvqPool2d((1, 1))
      # self.fc = nn.Linear(512 * block.expansion, num_classes)
      for m in self.modules():
          if isinstance(m, nn.Conv2d):
              nn.init.kaiming_normal_(
                  m.weight, mode='fan_out', nonlinearity='relu')
          elif isinstance(m, (nn.BatchNorm2d, nn.GroupNorm)):
              nn.init.constant_(m.weight, 1)
              nn.init.constant_(m.bias, 0)
      # Zero-initialize the last BN in each residual branch,
      # so that the residual branch starts with zeros, and each residual [1]
⇔block behaves like an identity.
      # This improves the model by 0.2~0.3% according to https://arxiv.org/
→abs/1706.02677
      if zero_init_residual:
          for m in self.modules():
              if isinstance(m, Bottleneck):
                  nn.init.constant_(m.bn3.weight, 0)
              elif isinstance(m, BasicBlock):
                  nn.init.constant_(m.bn2.weight, 0)
  def _make_layer(self, block, planes, blocks, stride=1, dilate=False):
      norm_layer = self._norm_layer
      downsample = None
      previous dilation = self.dilation
      if dilate:
          self.dilation *= stride
          stride = 1
      if stride != 1 or self.inplanes != planes * block.expansion:
          downsample = nn.Sequential(
              conv1x1(self.inplanes, planes * block.expansion, stride),
              norm_layer(planes * block.expansion),
          )
      layers = []
      layers.append(block(self.inplanes, planes, stride, downsample, self.
⇔groups,
                           self.base_width, previous_dilation, norm_layer))
      self.inplanes = planes * block.expansion
      for _ in range(1, blocks):
          layers.append(block(self.inplanes, planes, groups=self.groups,
                               base_width=self.base_width, dilation=self.
⇔dilation,
                               norm_layer=norm_layer))
```

```
return nn.Sequential(*layers)
    def forward(self, x):
        x = self.conv1(x)
        x = self.bn1(x)
        x = self.relu(x)
        x = self.maxpool(x)
        x = self.layer1(x)
        x = self.layer2(x)
        x = self.layer3(x)
        if self.in_channels[3] > 0:
            x = self.layer4(x)
        \# x = self.avqpool(x)
        \# x = torch.flatten(x, 1)
        \# x = self.fc(x)
        return x
def _resnet(arch, block, layers, pretrained, progress, **kwargs):
    model = ResNet(block, layers, **kwargs)
    if pretrained:
        state_dict = load_state_dict_from_url(model_urls[arch],
                                                 progress=progress)
        model.load_state_dict(state_dict, strict=False)
    return model
def resnet18(pretrained=False, progress=True, **kwargs):
    r"""ResNet-18 model from
    "Deep Residual Learning for Image Recognition" <a href="https://arxiv.org/pdf/1512">https://arxiv.org/pdf/1512</a>.
 →03385.pdf>`_
    Args:
        pretrained (bool): If True, returns a model pre-trained on ImageNet
        progress (bool): If True, displays a progress bar of the download to_{\sqcup}
 \hookrightarrow stderr
    return _resnet('resnet18', BasicBlock, [2, 2, 2, 2], pretrained, progress,
                    **kwargs)
def resnet34(pretrained=False, progress=True, **kwargs):
   r"""ResNet-34 model from
```

```
"Deep Residual Learning for Image Recognition" <a href="https://arxiv.org/pdf/1512">https://arxiv.org/pdf/1512</a>.
       ⇔03385.pdf>`_
          Args:
               pretrained (bool): If True, returns a model pre-trained on ImageNet
              progress (bool): If True, displays a progress bar of the download to,
       \hookrightarrow stderr
          11 11 11
          return _resnet('resnet34', BasicBlock, [3, 4, 6, 3], pretrained, progress,
                            **kwargs)
     def resnet50(pretrained=False, progress=True, **kwargs):
          r"""ResNet-50 model from
          "Deep Residual Learning for Image Recognition" <a href="https://arxiv.org/pdf/1512">https://arxiv.org/pdf/1512</a>.
       ⇔03385.pdf>`_
          Arqs:
              pretrained (bool): If True, returns a model pre-trained on ImageNet
              progress (bool): If True, displays a progress bar of the download to⊔
       \hookrightarrow stderr
          11 11 11
          return _resnet('resnet50', Bottleneck, [3, 4, 6, 3], pretrained, progress,
                            **kwargs)
     def resnet101(pretrained=False, progress=True, **kwargs):
          r"""ResNet-101 model from
          "Deep Residual Learning for Image Recognition" <a href="https://arxiv.org/pdf/1512">https://arxiv.org/pdf/1512</a>.
       ⇔03385.pdf>`_
          Args:
              pretrained (bool): If True, returns a model pre-trained on ImageNet
              progress (bool): If True, displays a progress bar of the download to_{\sqcup}
       \hookrightarrowstderr
          11 11 11
          return _resnet('resnet101', Bottleneck, [3, 4, 23, 3], pretrained, progress,
                           **kwargs)
[8]: import inspect
     import six
     # borrow from mmdetection
```

def is_str(x):

```
"""Whether the input is an string instance."""
    return isinstance(x, six.string_types)
class Registry(object):
    def __init__(self, name):
        self._name = name
        self._module_dict = dict()
    def __repr__(self):
        format_str = self.__class__.__name__ + '(name={}), items={})'.format(
            self._name, list(self._module_dict.keys()))
        return format str
    @property
    def name(self):
        return self._name
    @property
    def module_dict(self):
        return self._module_dict
    def get(self, key):
        return self._module_dict.get(key, None)
    def _register_module(self, module_class):
        """Register a module.
        Arqs:
            module (:obj:`nn.Module`): Module to be registered.
        if not inspect.isclass(module_class):
            raise TypeError('module must be a class, but got {}'.format(
                type(module_class)))
        module_name = module_class.__name__
        if module_name in self._module_dict:
            raise KeyError('{} is already registered in {}'.format(
                module_name, self.name))
        self._module_dict[module_name] = module_class
    def register_module(self, cls):
        self._register_module(cls)
        return cls
def build_from_cfg(cfg, registry, default_args=None):
    """Build a module from config dict.
```

```
Arqs:
             cfq (dict): Confiq dict. It should at least contain the key "type".
             registry (:obj: Registry ): The registry to search the type from.
             default_args (dict, optional): Default initialization arguments.
         Returns:
             obj: The constructed object.
         assert isinstance(cfg, dict) and 'type' in cfg
         assert isinstance(default_args, dict) or default_args is None
         args = {}
         obj_type = cfg.type
         if is_str(obj_type):
             obj_cls = registry.get(obj_type)
             if obj_cls is None:
                 raise KeyError('{} is not in the {} registry'.format(
                     obj_type, registry.name))
         elif inspect.isclass(obj_type):
             obj_cls = obj_type
         else:
             raise TypeError('type must be a str or valid type, but got {}'.format(
                 type(obj_type)))
         if default args is not None:
             for name, value in default_args.items():
                 args.setdefault(name, value)
         return obj_cls(**args)
[9]: TRAINER = Registry('trainer')
     EVALUATOR = Registry('evaluator')
     def build(cfg, registry, default_args=None):
         if isinstance(cfg, list):
             modules = \Gamma
                 build_from_cfg(cfg_, registry, default_args) for cfg_ in cfg
             return nn.Sequential(*modules)
         else:
             return build_from_cfg(cfg, registry, default_args)
     def build_trainer(cfg):
         return build(cfg.trainer, TRAINER, default_args=dict(cfg=cfg))
```

return build(cfg.evaluator, EVALUATOR, default_args=dict(cfg=cfg))

def build_evaluator(cfg):

```
[10]: from torch import nn
     import torch.nn.functional as F
     class PlainDecoder(nn.Module):
         def __init__(self, cfg):
             super(PlainDecoder, self).__init__()
             self.cfg = cfg
             self.dropout = nn.Dropout2d(0.1)
             self.conv8 = nn.Conv2d(128, cfg.num_classes, 1)
         def forward(self, x):
             x = self.dropout(x)
             x = self.conv8(x)
             x = F.interpolate(x, size=[self.cfg.img_height, self.cfg.img_width],
                                mode='bilinear', align_corners=False)
             return x
     def conv1x1(in_planes, out_planes, stride=1):
          """1x1 convolution"""
         return nn.Conv2d(in_planes, out_planes, kernel_size=1, stride=stride,_u
       ⇔bias=False)
     class non_bottleneck_1d(nn.Module):
         def __init__(self, chann, dropprob, dilated):
             super().__init__()
             self.conv3x1_1 = nn.Conv2d(
                  chann, chann, (3, 1), stride=1, padding=(1, 0), bias=True)
             self.conv1x3_1 = nn.Conv2d(
                 chann, chann, (1, 3), stride=1, padding=(0, 1), bias=True)
             self.bn1 = nn.BatchNorm2d(chann, eps=1e-03)
              self.conv3x1_2 = nn.Conv2d(chann, chann, (3, 1), stride=1, padding=(1 *_

dilated, 0), bias=True,
                                        dilation=(dilated, 1))
             self.conv1x3_2 = nn.Conv2d(chann, chann, (1, 3), stride=1, padding=(0, __
       dilation=(1, dilated))
             self.bn2 = nn.BatchNorm2d(chann, eps=1e-03)
```

```
self.dropout = nn.Dropout2d(dropprob)
   def forward(self, input):
       output = self.conv3x1_1(input)
       output = F.relu(output)
       output = self.conv1x3 1(output)
       output = self.bn1(output)
        output = F.relu(output)
       output = self.conv3x1 2(output)
        output = F.relu(output)
        output = self.conv1x3 2(output)
        output = self.bn2(output)
        if (self.dropout.p != 0):
            output = self.dropout(output)
        # +input = identity (residual connection)
       return F.relu(output + input)
class UpsamplerBlock(nn.Module):
   def __init__(self, ninput, noutput, up_width, up_height):
        super().__init__()
        self.conv = nn.ConvTranspose2d(
           ninput, noutput, 3, stride=2, padding=1, output_padding=1,__
 ⇔bias=True)
        self.bn = nn.BatchNorm2d(noutput, eps=1e-3, track running stats=True)
       self.follows = nn.ModuleList()
        self.follows.append(non bottleneck 1d(noutput, 0, 1))
       self.follows.append(non_bottleneck_1d(noutput, 0, 1))
        # interpolate
       self.up_width = up_width
       self.up_height = up_height
       self.interpolate_conv = conv1x1(ninput, noutput)
        self.interpolate_bn = nn.BatchNorm2d(
            noutput, eps=1e-3, track_running_stats=True)
   def forward(self, input):
       output = self.conv(input)
       output = self.bn(output)
       out = F.relu(output)
```

```
for follow in self.follows:
            out = follow(out)
        interpolate_output = self.interpolate_conv(input)
        interpolate_output = self.interpolate_bn(interpolate_output)
        interpolate_output = F.relu(interpolate_output)
        interpolate = F.interpolate(interpolate_output, size=[self.up_height, __
 ⇔self.up width],
                                    mode='bilinear', align_corners=False)
       return out + interpolate
class BUSD(nn.Module):
   def __init__(self, cfg):
       super().__init__()
       img_height = cfg.img_height
       img_width = cfg.img_width
       num_classes = cfg.num_classes
       self.layers = nn.ModuleList()
        self.layers.append(UpsamplerBlock(ninput=128, noutput=64,
                                          up_height=int(img_height)//4,__
 →up_width=int(img_width)//4))
        self.layers.append(UpsamplerBlock(ninput=64, noutput=32,
                                          up_height=int(img_height)//2,__
 →up_width=int(img_width)//2))
        self.layers.append(UpsamplerBlock(ninput=32, noutput=16,
                                          up_height=int(img_height)//1,__
 →up_width=int(img_width)//1))
        self.output_conv = conv1x1(16, num_classes)
   def forward(self, input):
        output = input
        for layer in self.layers:
            output = layer(output)
        output = self.output_conv(output)
        return output
```

```
[11]: NET = Registry('net')

def build(cfg, registry, default_args=None):
```

```
if isinstance(cfg, list):
    modules = [
        build_from_cfg(cfg_, registry, default_args) for cfg_ in cfg
    ]
    return nn.Sequential(*modules)
else:
    return build_from_cfg(cfg, registry, default_args)

def build_net(cfg):
    return build(cfg.net, NET, default_args=dict(cfg=cfg))
```

```
[12]: @NET.register_module
      class RESA_module(nn.Module):
          def __init__(self, cfg):
              super(RESA_module, self).__init__()
              self.iter = cfg.resa.iter
              chan = cfg.resa.input_channel
              fea_stride = cfg.backbone.fea_stride
              self.height = cfg.img_height // fea_stride
              self.width = cfg.img_width // fea_stride
              self.alpha = cfg.resa.alpha
              conv_stride = cfg.resa.conv_stride
              for i in range(self.iter):
                  conv_vert1 = nn.Conv2d(
                      chan, chan, (1, conv_stride),
                      padding=(0, conv_stride//2), groups=1, bias=False)
                  conv_vert2 = nn.Conv2d(
                      chan, chan, (1, conv_stride),
                      padding=(0, conv_stride//2), groups=1, bias=False)
                  setattr(self, 'conv_d'+str(i), conv_vert1)
                  setattr(self, 'conv_u'+str(i), conv_vert2)
                  conv_hori1 = nn.Conv2d(
                      chan, chan, (conv_stride, 1),
                      padding=(conv_stride//2, 0), groups=1, bias=False)
                  conv_hori2 = nn.Conv2d(
                      chan, chan, (conv_stride, 1),
                      padding=(conv_stride//2, 0), groups=1, bias=False)
                  setattr(self, 'conv_r'+str(i), conv_hori1)
                  setattr(self, 'conv_l'+str(i), conv_hori2)
                  idx_d = (torch.arange(self.height) + self.height //
                           2**(self.iter - i)) % self.height
```

```
setattr(self, 'idx_d'+str(i), idx_d)
            idx_u = (torch.arange(self.height) - self.height //
                     2**(self.iter - i)) % self.height
            setattr(self, 'idx_u'+str(i), idx_u)
            idx r = (torch.arange(self.width) + self.width //
                     2**(self.iter - i)) % self.width
            setattr(self, 'idx_r'+str(i), idx_r)
            idx_l = (torch.arange(self.width) - self.width //
                     2**(self.iter - i)) % self.width
            setattr(self, 'idx_l'+str(i), idx_l)
   def forward(self, x):
       x = x.clone()
       for direction in ['d', 'u']:
            for i in range(self.iter):
                conv = getattr(self, 'conv_' + direction + str(i))
                idx = getattr(self, 'idx_' + direction + str(i))
                x.add_(self.alpha * F.relu(conv(x[..., idx, :])))
       for direction in ['r', 'l']:
            for i in range(self.iter):
                conv = getattr(self, 'conv_' + direction + str(i))
                idx = getattr(self, 'idx_' + direction + str(i))
                x.add_(self.alpha * F.relu(conv(x[..., idx])))
        return x
class ExistHead(nn.Module):
   def __init__(self, cfg=None):
        super(ExistHead, self).__init__()
       self.cfg = cfg
       self.dropout = nn.Dropout2d(0.1) # ???
        self.conv8 = nn.Conv2d(128, cfg.num_classes, 1)
       stride = cfg.backbone.fea_stride * 2
        self.fc9 = nn.Linear(
            int(cfg.num_classes * cfg.img_width / stride * cfg.img_height /
 ⇔stride), 128)
        self.fc10 = nn.Linear(128, cfg.num_classes-1)
```

```
def forward(self, x):
        x = self.dropout(x)
        x = self.conv8(x)
        x = F.softmax(x, dim=1)
        x = F.avg_pool2d(x, 2, stride=2, padding=0)
        x = x.view(-1, x.numel() // x.shape[0])
        x = self.fc9(x)
        x = F.relu(x)
        x = self.fc10(x)
        x = torch.sigmoid(x)
        return x
@NET.register_module
class RESANet(nn.Module):
    def __init__(self, cfg):
        super(RESANet, self).__init__()
        self.cfg = cfg
        self.backbone = ResNetWrapper(cfg)
        self.resa = RESA_module(cfg)
        self.decoder = eval(cfg.decoder)(cfg)
        self.heads = ExistHead(cfg)
    def forward(self, batch):
        #print( "Input batch data is : " + str( batch ))
        fea = self.backbone(batch)
        fea = self.resa(fea)
        seg = self.decoder(fea)
        exist = self.heads(fea)
        output = {'seg': seg, 'exist': exist}
        return output
```

```
[13]: import torch

_optimizer_factory = {
        'adam': torch.optim.Adam,
        'sgd': torch.optim.SGD
}

def build_optimizer(cfg, net):
    params = []
```

```
[14]: import logging
      logger_initialized = {}
      def get_logger(name, log_file=None, log_level=logging.INFO):
          """Initialize and get a logger by name.
          If the logger has not been initialized, this method will initialize the
          logger by adding one or two handlers, otherwise the initialized logger will
          be directly returned. During initialization, a StreamHandler will always be
          added. If `log_file` is specified and the process rank is 0, a FileHandler
          will also be added.
          Args:
              name (str): Logger name.
              log_file (str | None): The log_filename. If specified, a FileHandler
                  will be added to the logger.
              log_level (int): The logger level. Note that only the process of
                  rank O is affected, and other processes will set the level to
                  "Error" thus be silent most of the time.
          Returns:
              logging.Logger: The expected logger.
          logger = logging.getLogger(name)
          if name in logger_initialized:
              return logger
          # handle hierarchical names
          # e.q., logger "a" is initialized, then logger "a.b" will skip the
          # initialization since it is a child of "a".
          for logger_name in logger_initialized:
              if name.startswith(logger_name):
```

```
return logger

stream_handler = logging.StreamHandler()
handlers = [stream_handler]

if log_file is not None:
    file_handler = logging.FileHandler(log_file, 'w')
    handlers.append(file_handler)

formatter = logging.Formatter(
    '%(asctime)s - %(name)s - %(levelname)s - %(message)s')

for handler in handlers:
    handler.setFormatter(formatter)
    handler.setLevel(log_level)
    logger.addHandler(handler)

logger.setLevel(log_level)

logger_initialized[name] = True

return logger
```

```
[15]: from collections import deque, defaultdict
      import torch
      import os
      import datetime
      class SmoothedValue(object):
          """Track a series of values and provide access to smoothed values over a
          window or the global series average.
          def __init__(self, window_size=20):
              self.deque = deque(maxlen=window_size)
              self.total = 0.0
              self.count = 0
          def update(self, value):
              self.deque.append(value)
              self.count += 1
              self.total += value
          @property
          def median(self):
              d = torch.tensor(list(self.deque))
              return d.median().item()
```

```
@property
   def avg(self):
       d = torch.tensor(list(self.deque))
       return d.mean().item()
   @property
   def global_avg(self):
       return self.total / self.count
class Recorder(object):
   def __init__(self, cfg):
       self.cfg = cfg
       self.work_dir = self.get_work_dir()
        cfg.work_dir = self.work_dir
        self.log_path = os.path.join(self.work_dir, 'log.txt')
       self.logger = get_logger('resa', self.log_path)
       self.logger.info('Config: \n' + cfg.text)
        # scalars
       self.epoch = 0
       self.step = 0
       self.loss_stats = defaultdict(SmoothedValue)
       self.batch time = SmoothedValue()
        self.data_time = SmoothedValue()
        self.max_iter = self.cfg.total_iter
        self.lr = 0.
   def get_work_dir(self):
       now = datetime.datetime.now().strftime('%Y%m%d_%H%M%S')
       hyper_param_str = '_lr_%1.0e_b_%d' % (self.cfg.optimizer.lr, self.cfg.
 ⇔batch_size)
       work_dir = os.path.join(self.cfg.work_dirs, now + hyper_param_str)
        if not os.path.exists(work_dir):
            os.makedirs(work_dir)
       return work_dir
   def update_loss_stats(self, loss_dict):
        for k, v in loss_dict.items():
            self.loss_stats[k].update(v.detach().cpu())
   def record(self, prefix, step=-1, loss_stats=None, image_stats=None):
       self.logger.info(self)
        # self.write(str(self))
```

```
def write(self, content):
        with open(self.log_path, 'a+') as f:
            f.write(content)
            f.write('\n')
    def state_dict(self):
        scalar_dict = {}
        scalar_dict['step'] = self.step
        return scalar_dict
    def load state dict(self, scalar dict):
        self.step = scalar_dict['step']
    def __str__(self):
        loss_state = []
        for k, v in self.loss_stats.items():
            loss_state.append('{}: {:.4f}'.format(k, v.avg))
        loss_state = ' '.join(loss_state)
        recording_state = ' '.join(['epoch: {}', 'step: {}', 'lr: {:.4f}', __
 _{\hookrightarrow}'{}', 'data: {:.4f}', 'batch: {:.4f}', 'eta: {}'])
        eta_seconds = self.batch_time.global_avg * (self.max_iter - self.step)
        eta_string = str(datetime.timedelta(seconds=int(eta_seconds)))
        return recording_state.format(self.epoch, self.step, self.lr,u
 ⇔loss_state, self.data_time.avg, self.batch_time.avg, eta_string)
def build_recorder(cfg):
    return Recorder(cfg)
```

```
[16]: import torch

_optimizer_factory = {
        'adam': torch.optim.Adam,
        'sgd': torch.optim.SGD
}

def build_optimizer(cfg, net):
    params = []
    lr = cfg.optimizer.lr
    weight_decay = cfg.optimizer.weight_decay

for key, value in net.named_parameters():
    if not value.requires_grad:
        continue
```

```
import torch
import math

_scheduler_factory = {
    'LambdaLR': torch.optim.lr_scheduler.LambdaLR,
}

def build_scheduler(cfg, optimizer):
    assert cfg.scheduler.type in _scheduler_factory
    cfg_cp = cfg.scheduler.copy()
    cfg_cp.pop('type')
    scheduler = _scheduler_factory[cfg.scheduler.type](optimizer, **cfg_cp)

    return scheduler
```

```
[18]: import torch
import os
from torch import nn
import numpy as np
import torch.nn.functional
from termcolor import colored

def save_model(net, optim, scheduler, recorder, is_best=False):
    model_dir = os.path.join(recorder.work_dir, 'ckpt')
    os.system('mkdir -p {}'.format(model_dir))
    epoch = recorder.epoch
    ckpt_name = 'best' if is_best else epoch
    torch.save({
        'net': net.state_dict(),
```

```
'optim': optim.state_dict(),
        'scheduler': scheduler.state_dict(),
        'recorder': recorder.state_dict(),
        'epoch': epoch
   }, os.path.join(model_dir, '{}.pth'.format(ckpt_name)))
def load_network_specified(net, model_dir, logger=None):
   pretrained_net = torch.load(model_dir)['net']
   net_state = net.state_dict()
   state = {}
   for k, v in pretrained_net.items():
        if k not in net_state.keys() or v.size() != net_state[k].size():
            if logger:
                logger.info('skip weights: ' + k)
            continue
        state[k] = v
   net.load_state_dict(state, strict=False)
def load_network(net, model_dir, finetune_from=None, logger=None):
   if finetune from:
        if logger:
            logger.info('Finetune model from: ' + finetune_from)
        load_network_specified(net, finetune_from, logger)
   pretrained_model = torch.load(model_dir)
   net.load_state_dict(pretrained_model['net'], strict=True)
```

```
[19]: import time
      import torch
      import numpy as np
      from tqdm import tqdm
      !pip install pytorch_warmup
      import pytorch_warmup as warmup
      DEVICE = "cpu"
      class Runner(object):
          def __init__(self, cfg):
              self.cfg = cfg
              self.recorder = build_recorder(self.cfg)
              self.net = build_net(self.cfg)
              if DEVICE == "cuda" :
                  self.net = torch.nn.parallel.DataParallel(
                          self.net, device_ids = range(self.cfg.gpus)).cuda()
              self.recorder.logger.info('Network: \n' + str(self.net))
```

```
self.resume()
      self.optimizer = build_optimizer(self.cfg, self.net)
      self.scheduler = build_scheduler(self.cfg, self.optimizer)
      self.evaluator = build_evaluator(self.cfg)
      self.warmup_scheduler = warmup.LinearWarmup(
          self.optimizer, warmup_period=5000)
      self.metric = 0.
  def resume(self):
      if not self.cfg.load_from and not self.cfg.finetune_from:
          return
      load_network(self.net, self.cfg.load_from,
              finetune_from=self.cfg.finetune_from, logger=self.recorder.
→logger)
  def to_cuda(self, batch):
      for k in batch:
          if k == 'meta':
              continue
          batch[k] = torch.tensor( batch[k] ).cuda()
      return batch
  def train_epoch(self, epoch, train_loader):
      self.net.train()
      end = time.time()
      max_iter = len(train_loader)
      for i, data in enumerate(train_loader):
          if self.recorder.step >= self.cfg.total_iter:
              break
          date time = time.time() - end
          self.recorder.step += 1
          #print( "Data of dataloader is : " + str( data ))
          \#data = self.to\_cuda(data)
          output = self.trainer.forward(self.net, data)
          self.optimizer.zero_grad()
          loss = output['loss']
          loss.backward()
          self.optimizer.step()
          self.scheduler.step()
          self.warmup_scheduler.dampen()
          batch_time = time.time() - end
          end = time.time()
          self.recorder.update_loss_stats(output['loss_stats'])
          self.recorder.batch_time.update(batch_time)
          self.recorder.data_time.update(date_time)
          if i % self.cfg.log_interval == 0 or i == max_iter - 1:
```

```
lr = self.optimizer.param_groups[0]['lr']
               self.recorder.lr = lr
               self.recorder.record('train')
  def train(self , train_dataloader , val_dataloader ):
       self.recorder.logger.info('start training...')
      self.trainer = build_trainer(self.cfg)
      train_loader = train_dataloader #build_dataloader(self.cfg.dataset.
→train, self.cfg, is_train=True)
      val_loader = val_dataloader #build_dataloader(self.cfq.dataset.val,_
⇔self.cfq, is_train=False)
      for epoch in range(self.cfg.epochs):
          self.recorder.epoch = epoch
          self.train_epoch(epoch, train_loader)
          if (epoch + 1) % self.cfg.save_ep == 0 or epoch == self.cfg.epochs⊔
→ 1:
              self.save_ckpt()
          if (epoch + 1) % self.cfg.eval_ep == 0 or epoch == self.cfg.epochsu
self.validate(val loader)
          if self.recorder.step >= self.cfg.total_iter:
              break
  def validate(self, val_loader):
      self.net.eval()
      for i, data in enumerate(tqdm(val_loader, desc=f'Validate')):
          if DEVICE == "cuda" :
               data = self.to_cuda(data)
          with torch.no_grad():
               output = self.net(data['img'])
               self.evaluator.evaluate(val_loader.dataset, output, data)
      metric = self.evaluator.summarize()
      if not metric:
          return
       if metric > self.metric:
          self.metric = metric
          self.save_ckpt(is_best=True)
       self.recorder.logger.info('Best metric: ' + str(self.metric))
  def save_ckpt(self, is_best=False):
      save_model(self.net, self.optimizer, self.scheduler,
               self.recorder, is_best)
```

```
WARNING: Retrying (Retry(total=4, connect=None, read=None, redirect=None,
status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x785bb420ca00>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/pytorch-warmup/
WARNING: Retrying (Retry(total=3, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x785bb420d690>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/pytorch-warmup/
WARNING: Retrying (Retry(total=2, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x785bb420da50>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/pytorch-warmup/
WARNING: Retrying (Retry(total=1, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip. vendor.urllib3.connection.HTTPSConnection object at
0x785bb420dc00>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/pytorch-warmup/
WARNING: Retrying (Retry(total=0, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x785bb420ddb0>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/pytorch-warmup/
ERROR: Could not find a version that satisfies the requirement
pytorch_warmup (from versions: none)
ERROR: No matching distribution found for pytorch_warmup
```

```
ModuleNotFoundError Traceback (most recent call last)
Cell In[19], line 6
```

```
4 from tqdm import tqdm
5 get_ipython().system('pip install pytorch_warmup')
----> 6 import pytorch_warmup as warmup
8 DEVICE = "cpu"
10 class Runner(object):

ModuleNotFoundError: No module named 'pytorch_warmup'
```

```
[20]: # Copyright (c) Open-MMLab. All rights reserved.
      import ast
      import os.path as osp
      import shutil
      import sys
      import tempfile
      from argparse import Action, ArgumentParser
      from collections import abc
      from importlib import import_module
      !pip install addict
      from addict import Dict
      from yapf.yapflib.yapf_api import FormatCode
      BASE_KEY = '_base_'
      DELETE_KEY = '_delete_'
      RESERVED_KEYS = ['filename', 'text', 'pretty_text']
      def check_file_exist(filename, msg_tmpl='file "{}" does not exist'):
          if not osp.isfile(filename):
              raise FileNotFoundError(msg_tmpl.format(filename))
      class ConfigDict(Dict):
          def __missing__(self, name):
              raise KeyError(name)
          def __getattr__(self, name):
              try:
                  value = super(ConfigDict, self).__getattr__(name)
              except KeyError:
                  ex = AttributeError(f"'{self.__class__.__name__}' object has no "
                                      f"attribute '{name}'")
              except Exception as e:
                  ex = e
              else:
```

```
return value
        raise ex
def add_args(parser, cfg, prefix=''):
    for k, v in cfg.items():
        if isinstance(v, str):
            parser.add_argument('--' + prefix + k)
        elif isinstance(v, int):
            parser.add_argument('--' + prefix + k, type=int)
        elif isinstance(v, float):
            parser.add_argument('--' + prefix + k, type=float)
        elif isinstance(v, bool):
            parser.add_argument('--' + prefix + k, action='store_true')
        elif isinstance(v, dict):
            add_args(parser, v, prefix + k + '.')
        elif isinstance(v, abc.Iterable):
            parser.add_argument('--' + prefix + k, type=type(v[0]), nargs='+')
        else:
            print(f'cannot parse key {prefix + k} of type {type(v)}')
    return parser
class Config:
    """A facility for config and config files.
    It supports common file formats as configs: python/json/yaml. The interface
    is the same as a dict object and also allows access config values as
    attributes.
    Example:
        >>> cfq = Confiq(dict(a=1, b=dict(b1=[0, 1])))
        >>> cfq.a
        >>> cfg.b
        {'b1': [0, 1]}
        >>> cfq.b.b1
        [0, 1]
        >>> cfg = Config.fromfile('tests/data/config/a.py')
        >>> cfg.filename
        "/home/kchen/projects/mmcv/tests/data/config/a.py"
        >>> cfg.item4
        'test'
        >>> cfq
        "Config [path: /home/kchen/projects/mmcv/tests/data/config/a.py]: "
        "{'item1': [1, 2], 'item2': {'a': 0}, 'item3': True, 'item4': 'test'}"
    11 11 11
    Ostaticmethod
```

```
def _validate_py_syntax(filename):
    with open(filename) as f:
        content = f.read()
    try:
        ast.parse(content)
    except SyntaxError:
        raise SyntaxError('There are syntax errors in config '
                          f'file {filename}')
Ostaticmethod
def file2dict(filename):
    filename = osp.abspath(osp.expanduser(filename))
    check_file_exist(filename)
    if filename.endswith('.py'):
        with tempfile.TemporaryDirectory() as temp_config_dir:
            temp_config_file = tempfile.NamedTemporaryFile(
                dir=temp_config_dir, suffix='.py')
            temp_config_name = osp.basename(temp_config_file.name)
            shutil.copyfile(filename,
                            osp.join(temp_config_dir, temp_config_name))
            temp_module_name = osp.splitext(temp_config_name)[0]
            sys.path.insert(0, temp_config_dir)
            Config._validate_py_syntax(filename)
            mod = import_module(temp_module_name)
            sys.path.pop(0)
            cfg dict = {
                name: value
                for name, value in mod.__dict__.items()
                if not name.startswith('__')
            }
            # delete imported module
            del sys.modules[temp_module_name]
            # close temp file
            temp_config_file.close()
    elif filename.endswith(('.yml', '.yaml', '.json')):
        import mmcv
        cfg_dict = mmcv.load(filename)
    else:
        raise IOError('Only py/yml/yaml/json type are supported now!')
    cfg_text = filename + '\n'
    with open(filename, 'r') as f:
        cfg_text += f.read()
    if BASE_KEY in cfg_dict:
        cfg_dir = osp.dirname(filename)
        base_filename = cfg_dict.pop(BASE_KEY)
```

```
base_filename = base_filename if isinstance(
            base_filename, list) else [base_filename]
        cfg_dict_list = list()
        cfg_text_list = list()
        for f in base_filename:
            _cfg_dict, _cfg_text = Config._file2dict(osp.join(cfg_dir, f))
            cfg_dict_list.append(_cfg_dict)
            cfg_text_list.append(_cfg_text)
        base_cfg_dict = dict()
        for c in cfg_dict_list:
            if len(base_cfg_dict.keys() & c.keys()) > 0:
                raise KeyError('Duplicate key is not allowed among bases')
            base_cfg_dict.update(c)
        base_cfg_dict = Config._merge_a_into_b(cfg_dict, base_cfg_dict)
        cfg_dict = base_cfg_dict
        # merge cfg_text
        cfg_text_list.append(cfg_text)
        cfg_text = '\n'.join(cfg_text_list)
    return cfg_dict, cfg_text
Ostaticmethod
def _merge_a_into_b(a, b):
    # merge dict `a` into dict `b` (non-inplace). values in `a` will
    # overwrite `b`.
    # copy first to avoid inplace modification
    b = b.copy()
    for k, v in a.items():
        if isinstance(v, dict) and k in b and not v.pop(DELETE KEY, False):
            if not isinstance(b[k], dict):
                raise TypeError(
                    f'\{k\}=\{v\} in child config cannot inherit from base '
                    f'because \{k\} is a dict in the child config but is of '
                    f'type {type(b[k])} in base config. You may set '
                    f'`{DELETE KEY}=True` to ignore the base config')
            b[k] = Config._merge_a_into_b(v, b[k])
        else:
            b[k] = v
    return b
Ostaticmethod
def fromfile(filename):
    cfg_dict, cfg_text = Config._file2dict(filename)
```

```
return Config(cfg_dict, cfg_text=cfg_text, filename=filename)
@staticmethod
def auto_argparser(description=None):
    """Generate argparser from config file automatically (experimental)
    partial_parser = ArgumentParser(description=description)
    partial_parser.add_argument('config', help='config file path')
    cfg_file = partial_parser.parse_known_args()[0].config
    cfg = Config.fromfile(cfg_file)
    parser = ArgumentParser(description=description)
    parser.add_argument('config', help='config file path')
    add_args(parser, cfg)
    return parser, cfg
def __init__(self, cfg_dict=None, cfg_text=None, filename=None):
    if cfg_dict is None:
        cfg_dict = dict()
    elif not isinstance(cfg_dict, dict):
        raise TypeError('cfg_dict must be a dict, but '
                        f'got {type(cfg_dict)}')
    for key in cfg_dict:
        if key in RESERVED_KEYS:
            raise KeyError(f'{key} is reserved for config file')
    super(Config, self).__setattr__('_cfg_dict', ConfigDict(cfg_dict))
    super(Config, self).__setattr__('_filename', filename)
    if cfg_text:
        text = cfg_text
    elif filename:
        with open(filename, 'r') as f:
            text = f.read()
    else:
        text = ''
    super(Config, self).__setattr__('_text', text)
@property
def filename(self):
    return self. filename
@property
def text(self):
    return self. text
@property
def pretty_text(self):
```

```
indent = 4
def _indent(s_, num_spaces):
    s = s_.split('\n')
    if len(s) == 1:
        return s_
   first = s.pop(0)
    s = [(num_spaces * ' ') + line for line in s]
    s = ' n'. join(s)
    s = first + ' n' + s
    return s
def _format_basic_types(k, v, use_mapping=False):
    if isinstance(v, str):
        v_str = f"'{v}'"
    else:
        v_str = str(v)
    if use_mapping:
        k_str = f"'{k}'" if isinstance(k, str) else str(k)
        attr_str = f'{k_str}: {v_str}'
    else:
        attr_str = f'{str(k)}={v_str}'
    attr_str = _indent(attr_str, indent)
    return attr_str
def _format_list(k, v, use_mapping=False):
    # check if all items in the list are dict
    if all(isinstance(_, dict) for _ in v):
        v_str = '[\n'
        v_str += '\n'.join(
            f'dict({_indent(_format_dict(v_), indent)}),'
            for v_ in v).rstrip(',')
        if use_mapping:
            k_str = f"'{k}'" if isinstance(k, str) else str(k)
            attr_str = f'{k_str}: {v_str}'
        else:
            attr_str = f'{str(k)}={v_str}'
        attr_str = _indent(attr_str, indent) + ']'
    else:
        attr_str = _format_basic_types(k, v, use_mapping)
    return attr_str
def _contain_invalid_identifier(dict_str):
    contain_invalid_identifier = False
    for key_name in dict_str:
```

```
contain_invalid_identifier |= \
                (not str(key_name).isidentifier())
        return contain_invalid_identifier
    def _format_dict(input_dict, outest_level=False):
        r = ''
        s = []
        use_mapping = _contain_invalid_identifier(input_dict)
        if use mapping:
            r += '{'
        for idx, (k, v) in enumerate(input_dict.items()):
            is_last = idx >= len(input_dict) - 1
            end = '' if outest_level or is_last else ','
            if isinstance(v, dict):
                v_str = '\n' + _format_dict(v)
                if use_mapping:
                    k_str = f"'{k}'" if isinstance(k, str) else str(k)
                    attr_str = f'{k_str}: dict({v_str}'
                else:
                    attr_str = f'{str(k)}=dict({v_str}'
                attr_str = _indent(attr_str, indent) + ')' + end
            elif isinstance(v, list):
                attr str = format list(k, v, use mapping) + end
            else:
                attr_str = _format_basic_types(k, v, use_mapping) + end
            s.append(attr_str)
        r += '\n'.join(s)
        if use_mapping:
            r += '}'
        return r
    cfg_dict = self._cfg_dict.to_dict()
    text = _format_dict(cfg_dict, outest_level=True)
    # copied from setup.cfg
    yapf_style = dict(
        based_on_style='pep8',
        blank line before nested class or def=True,
        split_before_expression_after_opening_paren=True)
    text, _ = FormatCode(text, style_config=yapf_style, verify=True)
    return text
def __repr__(self):
    return f'Config (path: {self.filename}): {self._cfg_dict.__repr__()}'
```

```
def __len__(self):
    return len(self._cfg_dict)
def __getattr__(self, name):
    return getattr(self._cfg_dict, name)
def __getitem__(self, name):
    return self._cfg_dict.__getitem__(name)
def __setattr__(self, name, value):
    if isinstance(value, dict):
        value = ConfigDict(value)
    self._cfg_dict.__setattr__(name, value)
def __setitem__(self, name, value):
    if isinstance(value, dict):
        value = ConfigDict(value)
    self._cfg_dict.__setitem__(name, value)
def __iter__(self):
    return iter(self._cfg_dict)
def dump(self, file=None):
    cfg_dict = super(Config, self).__getattribute__('_cfg_dict').to_dict()
    if self.filename.endswith('.py'):
        if file is None:
            return self.pretty_text
        else:
            with open(file, 'w') as f:
                f.write(self.pretty_text)
    else:
        import mmcv
        if file is None:
            file_format = self.filename.split('.')[-1]
            return mmcv.dump(cfg_dict, file_format=file_format)
        else:
            mmcv.dump(cfg_dict, file)
def merge from dict(self, options):
    """Merge list into cfg_dict
    Merge the dict parsed by MultipleKVAction into this cfg.
    Examples:
        >>> options = {'model.backbone.depth': 50,
                       'model.backbone.with_cp':True}
        >>> cfq = Confiq(dict(model=dict(backbone=dict(type='ResNet'))))
        >>> cfq.merge_from_dict(options)
        >>> cfg_dict = super(Config, self).__getattribute__('_cfg_dict')
```

```
>>> assert cfq_dict == dict(
                    model=dict(backbone=dict(depth=50, with_cp=True)))
        Args:
            options (dict): dict of configs to merge from.
        option_cfg_dict = {}
        for full_key, v in options.items():
            d = option_cfg_dict
            key_list = full_key.split('.')
            for subkey in key_list[:-1]:
                d.setdefault(subkey, ConfigDict())
                d = d[subkey]
            subkey = key_list[-1]
            d[subkey] = v
        cfg_dict = super(Config, self).__getattribute__('_cfg_dict')
        super(Config, self).__setattr__(
            '_cfg_dict', Config._merge_a_into_b(option_cfg_dict, cfg_dict))
class DictAction(Action):
    11 11 11
    argparse action to split an argument into KEY=VALUE form
    on the first = and append to a dictionary. List options should
    be passed as comma separated values, i.e KEY=V1, V2, V3
    Ostaticmethod
    def _parse_int_float_bool(val):
        try:
            return int(val)
        except ValueError:
            pass
        try:
            return float(val)
        except ValueError:
            pass
        if val.lower() in ['true', 'false']:
            return True if val.lower() == 'true' else False
        return val
    def __call__(self, parser, namespace, values, option_string=None):
        options = {}
        for kv in values:
            key, val = kv.split('=', maxsplit=1)
            val = [self._parse_int_float_bool(v) for v in val.split(',')]
            if len(val) == 1:
```

```
val = val[0]
options[key] = val
setattr(namespace, self.dest, options)
```

```
WARNING: Retrying (Retry(total=4, connect=None, read=None, redirect=None,
status=None)) after connection broken by
'NewConnectionError('<pip. vendor.urllib3.connection.HTTPSConnection object at
0x7ebf5616d300>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/addict/
WARNING: Retrying (Retry(total=3, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x7ebf5616d4b0>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/addict/
WARNING: Retrying (Retry(total=2, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip. vendor.urllib3.connection.HTTPSConnection object at
0x7ebf5616da50>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/addict/
WARNING: Retrying (Retry(total=1, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip._vendor.urllib3.connection.HTTPSConnection object at
0x7ebf5616dc00>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/addict/
WARNING: Retrying (Retry(total=0, connect=None, read=None,
redirect=None, status=None)) after connection broken by
'NewConnectionError('<pip. vendor.urllib3.connection.HTTPSConnection object at
0x7ebf5616ddb0>: Failed to establish a new connection: [Errno -3] Temporary
failure in name resolution')': /simple/addict/
ERROR: Could not find a version that satisfies the requirement addict
(from versions: none)
ERROR: No matching distribution found for addict
```

```
[21]: import numpy as np
      from sklearn.linear_model import LinearRegression
      import json as json
      class LaneEval(object):
          lr = LinearRegression()
          pixel_thresh = 20
          pt_thresh = 0.85
          Ostaticmethod
          def get_angle(xs, y_samples):
              xs, ys = xs[xs >= 0], y_samples[xs >= 0]
              if len(xs) > 1:
                  LaneEval.lr.fit(ys[:, None], xs)
                  k = LaneEval.lr.coef_[0]
                  theta = np.arctan(k)
              else:
                  theta = 0
              return theta
          @staticmethod
          def line_accuracy(pred, gt, thresh):
              pred = np.array([p if p >= 0 else -100 for p in pred])
              gt = np.array([g if g >= 0 else -100 for g in gt])
              return np.sum(np.where(np.abs(pred - gt) < thresh, 1., 0.)) / len(gt)
          Ostaticmethod
          def bench(pred, gt, y_samples, running_time):
              if any(len(p) != len(y_samples) for p in pred):
                  raise Exception('Format of lanes error.')
              if running_time > 200 or len(gt) + 2 < len(pred):</pre>
                  return 0., 0., 1.
              angles = [LaneEval.get_angle(
                  np.array(x_gts), np.array(y_samples)) for x_gts in gt]
```

```
threshs = [LaneEval.pixel_thresh / np.cos(angle) for angle in angles]
      line_accs = []
      fp, fn = 0., 0.
      matched = 0.
      for x_gts, thresh in zip(gt, threshs):
           accs = [LaneEval.line_accuracy(
               np.array(x_preds), np.array(x_gts), thresh) for x_preds in pred]
          max_acc = np.max(accs) if len(accs) > 0 else 0.
           if max acc < LaneEval.pt thresh:</pre>
               fn += 1
           else:
               matched += 1
           line_accs.append(max_acc)
      fp = len(pred) - matched
       if len(gt) > 4 and fn > 0:
           fn = 1
      s = sum(line_accs)
      if len(gt) > 4:
           s -= min(line_accs)
      return s / max(min(4.0, len(gt)), 1.), fp / len(pred) if len(pred) > 0_{\sqcup}
⇔else 0., fn / max(min(len(gt), 4.), 1.), matched
  @staticmethod
  def bench_one_submit(pred_file, gt_file):
      try:
           json_pred = [json.loads(line)
                        for line in open(pred_file).readlines()]
      except BaseException as e:
           raise Exception('Fail to load json file of the prediction.')
       json_gt = [json.loads(line) for line in open(gt_file).readlines()]
      if len(json_gt) != len(json_pred):
           raise Exception(
               'We do not get the predictions of all the test tasks')
      gts = {l['raw_file']: l for l in json_gt}
      accuracy, fp, fn , tp= 0., 0., 0. , 0.
      for pred in json_pred:
           if 'raw_file' not in pred or 'lanes' not in pred or 'run_time' not_
→in pred:
              raise Exception(
                   'raw_file or lanes or run_time not in some predictions.')
           raw_file = pred['raw_file']
           pred_lanes = pred['lanes']
           run_time = pred['run_time']
           if raw_file not in gts:
               raise Exception(
                   'Some raw_file from your predictions do not exist in the ___
⇔test tasks.')
```

```
gt = gts[raw_file]
            gt_lanes = gt['lanes']
            y_samples = gt['h_samples']
            try:
                a, p, n , matched= LaneEval.bench(
                    pred_lanes, gt_lanes, y_samples, run_time)
            except BaseException as e:
                raise Exception('Format of lanes error.')
            accuracy += a
            fp += p
            fn += n
            tp = tp + matched
        num = len(gts)
        # the first return parameter is the default ranking parameter
        recall = tp/(tp + fp)
        precision = tp/( tp + fn )
        return json.dumps([
            {'name': 'Accuracy', 'value': accuracy / num, 'order': 'desc'},
            {'name': 'FP', 'value': fp / num, 'order': 'asc'},
            {'name': 'FN', 'value': fn / num, 'order': 'asc'},
            {"name" : "F1- Score" , "value" : 2/(1/\text{recall} + 1/\text{precision}) if tp_{\sqcup}

→> 0 else 0 , "order" : "asc" }
        ]), accuracy / num
def split_path(path):
    """split path tree into list"""
    folders = []
    while True:
        path, folder = os.path.split(path)
        if folder != "":
            folders.insert(0, folder)
        else:
            if path != "":
                folders.insert(0, path)
            break
    return folders
@EVALUATOR.register_module
class Tusimple(nn.Module):
    def __init__(self, cfg):
        super(Tusimple, self).__init__()
        self.cfg = cfg
        exp_dir = os.path.join(self.cfg.work_dir, "output")
        if not os.path.exists(exp_dir):
            os.mkdir(exp_dir)
        self.out_path = os.path.join(exp_dir, "coord_output")
```

```
if not os.path.exists(self.out_path):
        os.mkdir(self.out_path)
    self.dump_to_json = []
    self.thresh = cfg.evaluator.thresh
    self.logger = get_logger('resa')
    if cfg.view:
        self.view_dir = os.path.join(self.cfg.work_dir, 'vis')
def evaluate_pred(self, dataset, seg_pred, exist_pred, batch):
    img_name = batch['meta']['img_name']
    img_path = batch['meta']['full_img_path']
    for b in range(len(seg_pred)):
        seg = seg_pred[b]
        exist = [1 if exist_pred[b, i] >
                 0.5 else 0 for i in range(self.cfg.num_classes-1)]
        lane_coords = dataset.probmap2lane(seg, exist, thresh = self.thresh)
        for i in range(len(lane_coords)):
            lane_coords[i] = sorted(
                lane_coords[i], key=lambda pair: pair[1])
        path_tree = split_path(img_name[b])
        save_dir, save_name = path_tree[-3:-1], path_tree[-1]
        save_dir = os.path.join(self.out_path, *save_dir)
        save_name = save_name[:-3] + "lines.txt"
        save_name = os.path.join(save_dir, save_name)
        if not os.path.exists(save_dir):
            os.makedirs(save_dir, exist_ok=True)
        with open(save_name, "w") as f:
            for l in lane_coords:
                for (x, y) in 1:
                    print("{} {}".format(x, y), end=" ", file=f)
                print(file=f)
        json_dict = {}
        json_dict['lanes'] = []
        json_dict['h_sample'] = []
        json_dict['raw_file'] = os.path.join(*path_tree[-4:])
        json_dict['run_time'] = 0
        for 1 in lane_coords:
            if len(1) == 0:
                continue
            json_dict['lanes'].append([])
            for (x, y) in 1:
                json_dict['lanes'][-1].append(int(x))
        for (x, y) in lane_coords[0]:
            json_dict['h_sample'].append(y)
```

```
self.dump_to_json.append(json.dumps(json_dict))
        if self.cfg.view:
            img = cv2.imread(img_path[b])
            new_img_name = img_name[b].replace('/', '_')
            save_dir = os.path.join(self.view_dir, new_img_name)
            dataset.view(img, lane_coords, save_dir)
def evaluate(self, dataset, output, batch):
   seg_pred, exist_pred = output['seg'], output['exist']
    seg pred = F.softmax(seg pred, dim=1)
    seg_pred = seg_pred.detach().cpu().numpy()
    exist_pred = exist_pred.detach().cpu().numpy()
    self.evaluate_pred(dataset, seg_pred, exist_pred, batch)
def summarize(self):
   best_acc = 0
   output_file = os.path.join(self.out_path, 'predict_test.json')
   with open(output_file, "w+") as f:
        for line in self.dump_to_json:
            print(line, end="\n", file=f)
    eval_result, acc = LaneEval.bench_one_submit(output_file,
                        self.cfg.test_json_file)
    self.logger.info(eval_result)
    self.dump_to_json = []
   best acc = max(acc, best acc)
   return best_acc
input = input.contiguous().view(input.size()[0], -1)
target = target.contiguous().view(target.size()[0], -1).float()
```

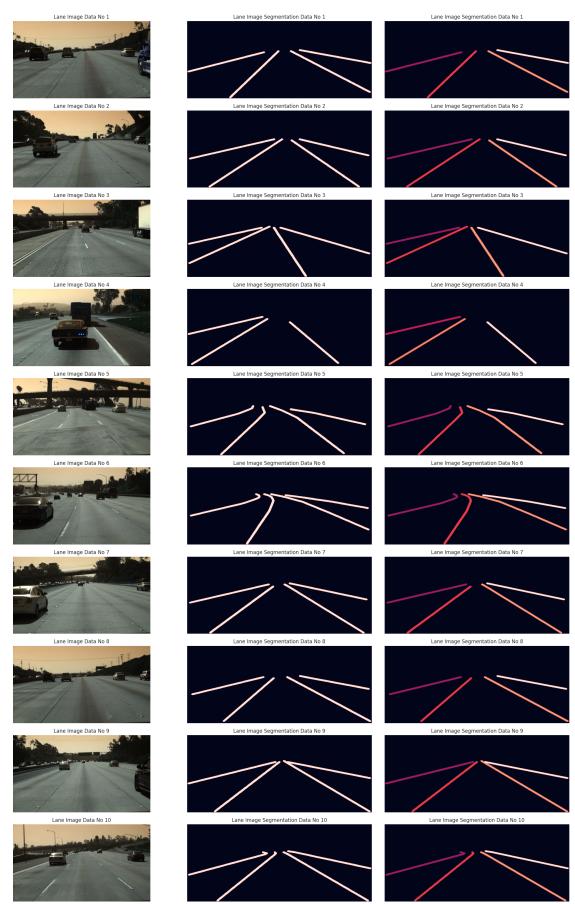
```
[22]: def dice_loss(input, target):
    input = input.contiguous().view(input.size()[0], -1)
    target = target.contiguous().view(target.size()[0], -1).float()

    a = torch.sum(input * target, 1)
    b = torch.sum(input * input, 1) + 0.001
    c = torch.sum(target * target, 1) + 0.001
    d = (2 * a) / (b + c)
    return (1-d).mean()

@TRAINER.register_module
class RESA(nn.Module):
    def __init__(self, cfg):
        super(RESA, self).__init__()
        self.cfg = cfg
        self.loss_type = cfg.loss_type
        if self.loss_type == 'cross_entropy':
```

```
weights = torch.ones(cfg.num_classes)
          weights[0] = cfg.bg_weight
          if DEVICE == "cuda" :
               weights = weights.cuda()
          if DEVICE == "cuda" :
              self.criterion = torch.nn.NLLLoss(ignore_index=self.cfg.
⇒ignore_label,
                                             weight=weights).cuda()
          else:
              self.criterion = torch.nn.NLLLoss(ignore_index=self.cfg.
→ignore_label,
                                             weight=weights).cpu()
      if DEVICE == "cuda" :
          self.criterion_exist = torch.nn.BCEWithLogitsLoss().cuda()
      else :
          self.criterion_exist = torch.nn.BCEWithLogitsLoss().cpu()
  def forward(self, net, batch):
      output = net(batch['img'])
      loss_stats = {}
      loss = 0.
      if self.loss_type == 'dice_loss':
          target = F.one_hot(batch['label'], num_classes=self.cfg.
→num_classes).permute(0, 3, 1, 2)
          seg_loss = dice_loss(F.softmax(
               output['seg'], dim=1)[:, 1:], target[:, 1:])
      else:
           seg_loss = self.criterion(F.log_softmax(
               output['seg'], dim=1), batch['label'].long())
      loss += seg_loss * self.cfg.seg_loss_weight
      loss_stats.update({'seg_loss': seg_loss})
      if 'exist' in output:
          exist_loss = 0.1 * 
               self.criterion_exist(output['exist'], batch['exist'].float())
          loss += exist_loss
          loss_stats.update({'exist_loss': exist_loss})
      ret = {'loss': loss, 'loss_stats': loss_stats}
      return ret
```

3 3. Process TUSimple Dataset Lane Detection



4 4. Training Reccurrent Shift Aggregator CNN Lane Detection

```
[26]: import math
      dataset_path = './data/tusimple',
      test_json_file = './data/tusimple/test_label.json',
      epochs = 72 \#300
      total_iter = 20000 #80000
      training_configs = dict( net = dict(
          type='RESANet',
      ) ,
      backbone = dict(
          type='ResNetWrapper',
          resnet='resnet50',
          pretrained=True,
          replace_stride_with_dilation=[False, True, True],
          out_conv=True,
          fea_stride=8,
      ),
      resa = dict(
          type='RESA',
          alpha=2.0,
          iter=5,
          input_channel=128,
          conv_stride=9,
      ),
      decoder = 'BUSD',
      trainer = dict(
          type='RESA'
      ),
      evaluator = dict(
          type='Tusimple',
          thresh = 0.60
      ),
      optimizer = dict(
```

```
type='sgd',
  lr=0.020,
 weight_decay=1e-4,
 momentum=0.9
),
total_iter = 80000,
scheduler = dict(
    type = 'LambdaLR',
   lr_lambda = lambda _iter : math.pow(1 - _iter/total_iter, 0.9)
),
bg_weight = 0.4,
img_norm = dict(
    mean=[103.939, 116.779, 123.68],
    std=[1., 1., 1.]
),
img_height = 368, #368,
img_width = 880 , #640,
cut_height = 160,
seg_label = "seg_label",
dataset_path = './data/tusimple',
test_json_file = './data/tusimple/test_label.json',
dataset = dict(
   train=dict(
        type='TuSimple',
        img_path=dataset_path,
        data_list='train_val_gt.txt',
    ),
    val=dict(
       type='TuSimple',
        img_path=dataset_path,
        data_list='test_gt.txt'
    ),
    test=dict(
        type='TuSimple',
        img_path=dataset_path,
        data_list='test_gt.txt'
    )
),
```

```
loss_type = 'cross_entropy',
seg_loss_weight = 1.0,

batch_size = 4,
workers = 12,
num_classes = 6 + 1,
ignore_label = 255,
epochs = 36, #300,
log_interval = 100,
eval_ep = 1,
save_ep = epochs,
log_note = ''
)
```

```
[27]: import numpy as np
      import argparse
      import torch.nn.parallel
      import torch.backends.cudnn as cudnn
      def main( is_training = True ) :
          #rgs = parse_args()
          #s.environ["CUDA_VISIBLE_DEVICES"] = ','.join(str(qpu) for qpu in args.qpus)
          #cfg = Config.fromfile(args.config)
          cfg = Config( training_configs )
          cfg.gpus = 1 #(args.gpus)
          cfg.load_from = None #d_from
          cfg.finetune_from = None #inetune_from
          cfg.view = True #iew
          cfg.work_dirs = "."#.work_dirs + '/' + cfg.dataset.train.type
          cudnn.benchmark = True
          cudnn.fastest = True
          runner = Runner(cfg)
          if not is_training :
              val_loader = build_dataloader(cfg.dataset.val, cfg, is_train=False)
              runner.validate(val_loader)
          else:
              runner.train( train_dataloader = train_dataloader ,
                           val_dataloader= val_dataloader )
```

```
11 11 11
def parse_arqs():
   parser = argparse.ArgumentParser(description='Train a detector')
   parser.add_argument('config', help='train config file path')
   parser.add_argument(
        '--work_dirs', type=str, default='work_dirs',
        help='work dirs')
   parser.add_argument(
        '--load from', default=None,
        help='the checkpoint file to resume from')
   parser.add argument(
        '--finetune_from', default=None,
        help='whether to finetune from the checkpoint')
   parser.add_argument(
        '--validate',
        action='store_true',
        help='whether to evaluate the checkpoint during training')
   parser.add_argument(
        '--view',
        action='store_true',
        help='whether to show visualization result')
   parser.add_argument('--gpus', nargs='+', type=int, default='0')
   parser.add_argument('--seed', type=int,
                        default=None, help='random seed')
    args = parser.parse_args()
   return args
,,,,,,
```

```
[27]: "\ndef parse args():\n
                               parser = argparse.ArgumentParser(description='Train a
      detector')\n
                     parser.add_argument('config', help='train config file path')\n
                                    '--work_dirs', type=str, default='work_dirs',\n
      parser.add_argument(\n
     help='work dirs')\n
                            parser.add_argument(\n
                                                           '--load from',
                             help='the checkpoint file to resume from')\n
      default=None,\n
     parser.add_argument(\n
                                    '--finetune_from', default=None,\n
     help='whether to finetune from the checkpoint')\n
                                                          parser.add_argument(\n
      '--validate',\n
                             action='store_true',\n
                                                          help='whether to evaluate
      the checkpoint during training')\n
                                           parser.add_argument(\n
                                                                          '--view',\n
      action='store_true',\n
                                   help='whether to show visualization result')\n
      parser.add_argument('--gpus', nargs='+', type=int, default='0')\n
     parser.add_argument('--seed', type=int,\n
                                                                       default=None,
     help='random seed')\n
                              args = parser.parse_args()\n\n return args\n"
```

```
[28]: #!watch -n 1 nvidia-smi
```

[29]: main()

```
NameError
                                              Traceback (most recent call last)
Cell In[29], line 1
----> 1 main()
Cell In[27], line 12, in main(is_training)
      7 def main( is_training = True ) :
             #rgs = parse_args()
              \texttt{\#s.environ["CUDA\_VISIBLE\_DEVICES"] = ','.join(str(gpu) for gpu in_{\color{red} \square} ) } 
 ⇒args.gpus)
     10
     11
             #cfg = Config.fromfile(args.config)
---> 12
             cfg = Config( training_configs )
             cfg.gpus = 1 #(args.gpus)
     13
     15
             cfg.load_from = None #d_from
NameError: name 'Config' is not defined
```

[]: