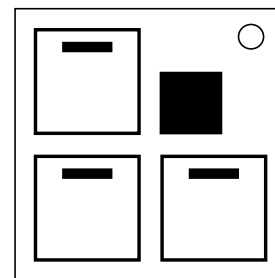


On the Subject of OwO Buttons

Notifies your buttons OwO



- An OwO Buttons Module displays 3 Buttons each with a letter, as well as an LED flashing morse.
- Depending on the letters and the morse shown, press the three buttons in a specific order to solve the module.
- If you press the wrong button, the module will strike. All buttons that had been correctly pressed will stay pressed.
- To get the order of button presses, reference the table on page 2.
- Buttons are numbered in reading order.
- The column is given by the word flashed by the LED. While the row is determined by the button labels.
- The position of the button labels are shuffled randomly so multiple rows might apply in some cases.
- In a case of such ambiguity: If the serial number contains an F use the corresponding orange row, otherwise use the cyan row.

A	● ■■■	U	● ● ■■■
B	■■■ ● ● ●	V	● ● ● ■■■
C	■■■ ● ■■■ ●	W	● ■■■ ■■■
D	■■■ ● ●	X	■■■ ● ● ■■■
E	●	Y	■■■ ● ■■■ ■■■
F	● ● ■■■ ●	Z	■■■ ■■■ ● ●
G	■■■ ■■■ ●		
H	● ● ● ●		
I	● ●		
J	● ■■■ ■■■ ■■■		
K	■■■ ● ■■■	0	■■■ ■■■ ■■■ ■■■ ■■■
L	● ■■■ ● ●	1	● ■■■ ■■■ ■■■ ■■■
M	■■■ ■■■	2	● ● ■■■ ■■■ ■■■
N	■■■ ●	3	● ● ● ■■■ ■■■
O	■■■ ■■■ ■■■	4	● ● ● ● ■■■
P	● ■■■ ■■■ ●	5	● ● ● ● ●
Q	■■■ ■■■ ● ■■■	6	■■■ ● ● ● ●
R	● ■■■ ●	7	■■■ ■■■ ● ● ●
S	● ● ●	8	■■■ ■■■ ■■■ ● ●
T	■■■	9	■■■ ■■■ ■■■ ■■■ ●

	Protagon	Dragon	Raccoon	Otter	Rabbit	Ferret
OwO	123	213	231	321	312	132
UwU	213	123	321	312	132	231
QwQ	321	132	213	132	231	123
QwO	231	321	312	123	132	213
OwQ	312	123	132	231	321	213
QwU	132	321	213	312	123	231
UwQ	312	213	231	132	321	123
OwU	132	231	321	123	231	312
UwO	321	123	231	132	312	213
OvO	312	213	132	321	231	123
UvU	321	231	123	312	213	132
QvQ	123	312	132	321	231	213
QvO	213	321	231	123	312	132
OvQ	312	321	123	213	132	231
QvU	132	231	213	312	321	123
UvQ	231	321	132	123	213	312
OvU	213	312	123	231	321	132
UvO	231	321	132	213	312	123