

## ## HELLO WORLD (Exercise 1 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash

echo "Hello, world!"
```

---

```
#!/usr/bin/env bash

echo "Hello, world!"
```

## # You did it!

Congratulations! You wrote your first bash script! Quite simple, isn't it?

By the way, pay your attention to `whoami` command. This command prints your username. That means you can do something like this:

## ## VARIABLES (Exercise 2 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash

echo "User $USER in directory $PWD."
```

---

```
#!/usr/bin/env bash

echo "User $USER in directory $PWD."
```

## # Awesome!

Okay, you've done this!

Variables are a very important part of any programming language and now you know how they work in Bash.

In this exercise you used the `$PWD` variable. In addition, there is also the `pwd` command which returns the same thing as the `$PWD` variable, the present working directory. So remember, when you need to get the current directory name, use either the `pwd` command or the `$PWD` variable:

## ## POSITIONAL PARAMETERS (Exercise 3 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash
```

```
echo "1: $1"  
echo "3: $3"  
echo "5: $5"
```

---

```
#!/usr/bin/env bash
```

```
echo "1: $1"  
echo "3: $3"  
echo "5: $5"
```

## # Congrats!

Positional parameters will be very useful for building your own command line applications.

## # Learn Bash

## ## ARRAYS (Exercise 4 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash
```

```
epithets=(I am "${@:2:2}" and "${@:4:1}")  
echo "${epithets[*]}"
```

---

```
#!/usr/bin/env bash
```

```
epithets=(I am "${@:2:2}" and "${@:4:1}")  
echo "${epithets[*]}"
```

## # Learn Bash

### ## SHELL EXPANSIONS (Exercise 5 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash

R=$(( ($3 + $2) * $1 ))
echo project-$R/{src,dest,test}/{index,util}.js
```

---

```
#!/usr/bin/env bash

R=$(( ($3 + $2) * $1 ))
echo project-$R/{src,dest,test}/{index,util}.js
```

### # Nice job!

You just output the folder structure, but actually you can easily create this tree in the same way. Say hello to the `mkdir` and `touch` commands.

The `mkdir` command create an empty folder with a given name. The `touch` command make an empty file with a given name.

So now, knowing about these commands, we can do something like this:

```
mkdir -p project/{src,dest,test}/
touch project/{src,dest,test}/{index,util}.js
```

### ## IF CONDITIONAL STATEMENT (Exercise 7 of 11)

Here's the official solution in case you want to compare notes:

---

```
#!/usr/bin/env bash

if [[ $1 -ge 0 && $1 -lt 12 ]]; then
    echo "Good morning!"
elif [[ $1 -ge 12 && $1 -lt 18 ]]; then
    echo "Good afternoon!"
elif [[ $1 -ge 18 && $1 -lt 24 ]]; then
    echo "Good evening!"
else
    echo "Error!"
fi
```

---

```
#!/usr/bin/env bash

if [[ $1 -ge 0 && $1 -lt 12 ]]; then
    echo "Good morning!"
elif [[ $1 -ge 12 && $1 -lt 18 ]]; then
    echo "Good afternoon!"
elif [[ $1 -ge 18 && $1 -lt 24 ]]; then
    echo "Good evening!"
else
    echo "Error!"
fi
```

```
$2 && pwd

$3 && ls || echo "Third parameter is false."
```

```
#!/usr/bin/env bash

$1 || echo "First parameter is false."

$2 && pwd

$3 && ls || echo "Third parameter is false."
```

# Great!

Streams and pipes are useful to create logs and to transfer data from one command to another. Lists of commands give you the opportunity to change the result of the execution of your script.

You are already familiar with the `ls` command. But what if you need to list all files with a specific extension in the current directory?

Meet the `grep` command! The `grep` command prints lines matching a pattern. Now, using `grep` we can solve the problem like so:

```
ls | grep .md$
```

The pipeline above will print only files with `.md` extension.

Learn more about `grep` using `man grep`.

## ## LOOPS (Exercise 9 of 11)

Here's the official solution in case you want to compare notes:

```
#!/usr/bin/env bash

i=$1
while [[ $i -lt $2 ]]; do
    [ ! $(( $i % 2 )) -eq 0 ] || echo $i
    i=$(( $i + 1 ))
done
```

```
#!/usr/bin/env bash

i=$1
while [[ $i -lt $2 ]]; do
    [ ! $(( $i % 2 )) -eq 0 ] || echo $i
    i=$(( $i + 1 ))
done
```

# Done!

In the description of the problem we haven't mentioned the `select` loop.

The `select` loop helps us to organize a user menu. It has almost the same syntax as a `for` loop:

```
select answer in elem1 elem2 ... elemN
do
    # statements
done
```



```

    fi

    greater_even=$(( $1 + 1 )) $2 $indent
}

main() {
    echo $FUNCNAME
    greater_even $1 $2 1
}

main $1 $2

```

**# Fine!**

You may use functions to create your own commands in the terminal. To do that, just define functions somewhere in your `~/.bashrc` file (`~/.bash_profile`, `~/.zshrc` for Zsh, etc). For example:

```

# ...
# other ~/.bashrc settings
# ...

# Make directory and jump inside
md() {
    mkdir -p $1 && cd $1
}

```

After that, update your settings using `. ~/.bashrc` and use this command as any other:

```

~ $ md Projects
~/Projects $

```

**## Aliases**

By the way, sometimes you might type a long command sequence to do something. If you often do this, you may want to define an *alias*. An alias is essentially like a keyboard shortcut, a way to avoid typing a long

```

#!/usr/bin/env bash

set -vn
echo $@
touch $@
mkdir ./folder
mv file* ./folder
cd ./folder
ls
set +vn

```

```

#!/usr/bin/env bash

set -vn
echo $@
touch $@
mkdir ./folder
mv file* ./folder
cd ./folder
ls
set +vn

```

**You are awesome!**

You've finished all of the exercises! That means you are awesome!

You learned what Bash is and how to write your first script. But, to be honest, that doesn't mean that you completely mastered Bash. There are a lot of other things you still have to learn.

Here's a small list of other literature covering Bash: