

## **Personal Profile**

I am a software developer with robust problem-solving skills, like analytical skill to solve problems by parts, i like design responsive and optimized interfaces, passionate about 3D and 2D design for web, videogames or archviz.

I like to play the drum set and practice a couple sports

# **Career Summary**

# **Full Stack Developer**

### SIM-TAC

- Design and code all app Front End using HTML/CSS/JS
- Build some views and models with Diango and MySQL.
- Deployed in DigitalOcean
- · Link the API of Charts to our app to use it using JavaScript

## **Software Engineer**

## Holberton School

- Design the Frontend aplication for AirBnB project, with HTML5, CSS and JavaScript (Jquery)
- Unit Testing with Python
- Design all stack for a big project called HBnB, clone of AirBnB app
- Shell: Creation of a personal version of the Linux Shell. Made on C (syscalls, standard I/O, child processes, signals and interrupts).

## **Logistics Director**

## Family Marketig

- Solve the synchronization of shipments nationwide
- lead a team, with which we deliver merchandise locally.
- Engage in conversations with customers and suppliers for the constant flow of the company

# How to reach me:

# Cell:

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## Email:

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### Location:

Medellin - COL | Willing to relocate

## Twitter:

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# **Educational Training**

## **Holberton School**

## fullstack software engineer.

- I've had, the school methodology is peer learning approach, they gave us new projects every day increasing their complexity
- Focused on the aptitude to solve big problems in smaller parts.
- learn to learn, with this methodology i can adapt to anv situation

# Self-taught

## 3D Design

• I like to model, and render scenes, objects or characters inside video games engines.

## JS Frameworks

• I like very much Front End side of web development, so i improve my skills in JS, learning Vue.is and Three.is and some of React.js

## **SENA**

## Mechatronic design

- Attended from Apr. 2011 to June 2014
- 1st place in robotics championship
- Approve the automation of the mechatronic system according to international standards.

# **Professional Skills**

## **Coding Languages:**

JavaScript, HTML5/CSS3, Python, C/C++, Bash Scripting, MySQL and Postgres

# Frameworks/Systems:

Three.js, Vue.js, BackEnd with Django and Flask

## Other skills:

Digital sculpting, texture baking, retopology, rendering.

## **Technologies that i want to learn:**







