```
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Course: SENG475
```

Section: T01

Assignment ID: cpp\_basics Assignment Title: C++ Basics

Submission Source: cpp\_basics-MAsimSENG/

Commit ID: ?

## Submitted Files

## Results

Package	Operation	Target	Status
nonprog	generate		FAIL (1 0.0s 1L)
random_orig	generate		OK (0.1s)
random_orig	configure		OK (0.8s)
random_orig	build	test_random	FAIL (2 0.1s 2L)
random_sane	generate		OK (0.2s)
random_sane	configure		OK (0.7s)
random_sane	build	test_random	FAIL (2 0.1s 76L)
rational_orig	generate		FAIL (1 0.2s 1L)
rational_sane	generate		FAIL (1 0.1s 1L)

Normally, an operation is indicated as having a status of either "OK" or "FAIL". A status of "?" indicates that the operation could not be performed for some reason (e.g., due to an earlier error or being a manual step). The time (in seconds) required for an operation is denoted by an expression consisting of a number followed by the letter "s" (e.g., "5.0s"). In the case of a test that consists of multiple test cases, the number of failed test cases and total number of test cases is expressed as a fraction (e.g., "10/50" means 10 test cases failed out of 50 test cases in total). The length (in lines) of the log file generated by an operation is denoted by an expression consisting of a number followed by the letter "L" (e.g., "10L"). To ascertain the reason for the failure of an operation, check the contents of the log file provided.

## Legend

Package: nonprog

Nonprogramming exercises

Package: random\_orig

May 21, 20 22:33 **Muhammad Asim Ali** Page 2/2

The code as originally submitted by the student.

Build target: test\_random

Build the test\_random program.

Package: random\_sane

Code with modifications to perform API sanity checking.

Build target: test\_random

Build the test\_random program.

Package: rational\_orig

The code as originally submitted by the student.

Package: rational\_sane

Code with modifications to perform API sanity checking.

May 21, 20 22:33	Log: nonprog generate	Page 1/1
	file/directory README.pdf	•

May 21, 20 22:33	Log: random_orig build test_random	Page 1/1
	to make target 'test_random'. Stop. I to generate executable test_random	_
	J	

```
May 21, 20 22:33
```

61

compilation terminated.

## Log: random sane build test random

Page 1/2

```
/home/frodo/public/ugls_lab-4.0.70/packages/cmake-3.17.1/bin/cmake
   -S/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-rando
   m_sane/source
   -B/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-rando
   m_sane/derived --check-build-system CMakeFiles/Makefile.cmake 0
   /usr/bin/gmake -f CMakeFiles/Makefile2 test_random
   gmake[1]: Entering directory
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
   _sane/derived'
  /home/frodo/public/ugls_lab-4.0.70/packages/cmake-3.17.1/bin/cmake
10
   -S/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-rando
11
   m_sane/source
12
   -B/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-rando
13
   m_sane/derived --check-build-system CMakeFiles/Makefile.cmake 0
14
   /home/frodo/public/ugls_lab-4.0.70/packages/cmake-3.17.1/bin/cmake -E
   cmake_progress_start
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
17
   sane/derived/CMakeFiles 4
18
   /usr/bin/gmake -f CMakeFiles/Makefile2 CMakeFiles/test_random.dir/all
19
   gmake[2]: Entering directory
20
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
21
   _sane/derived'
22
  /usr/bin/gmake -f CMakeFiles/ra.dir/build.make CMakeFiles/ra.dir/depend
   gmake[3]: Entering directory
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
25
  _sane/derived'
26
   cd
27
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
28
   sane/derived &&
29
   /home/frodo/public/ugls_lab-4.0.70/packages/cmake-3.17.1/bin/cmake -E
30
   cmake_depends "Unix Makefiles"
31
32
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
   sane/source
33
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
34
   sane/source
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
36
   sane/derived
37
  /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
38
   sane/derived
  /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
   sane/derived/CMakeFiles/ra.dir/DependInfo.cmake --color=
   Scanning dependencies of target ra
42
   gmake[3]: Leaving directory
43
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
44
   _sane/derived'
45
   /usr/bin/gmake -f CMakeFiles/ra.dir/build.make CMakeFiles/ra.dir/build
46
   gmake[3]: Entering directory
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
   _sane/derived'
49
   [ 25%] Building CXX object CMakeFiles/ra.dir/lib/random.cpp.o
50
   /home/frodo/public/ugls_lab-4.0.70/bin/c++
51
   -I/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-rando
  m_sane/source/include -pedantic-errors -std=qnu++17 -o
53
   CMakeFiles/ra.dir/lib/random.cpp.o -c
  /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
   sane/source/lib/random.cpp
   /tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random_
   sane/source/lib/random.cpp:2:10: fatal error: random.hpp: No such file or
58
   directory
59
60
           #include "random.hpp"
```

```
Log: random sane build test random
May 21, 20 22:33
                                                                           Page 2/2
   gmake[3]: *** [CMakeFiles/ra.dir/lib/random.cpp.o] Error 1
   gmake[3]: Leaving directory
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
   _sane/derived'
66
67 gmake[2]: *** [CMakeFiles/ra.dir/all] Error 2
   gmake[2]: Leaving directory
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
70 _sane/derived'
71 gmake[1]: *** [CMakeFiles/test_random.dir/rule] Error 2
   gmake[1]: Leaving directory
72
   '/tmp/assignment_precheck-maali@ugls16.ece.uvic.ca-12426-wVHKH2xJ/package-random
73
   _sane/derived'
74
75 gmake: *** [test_random] Error 2
76 ERROR: build failed to generate executable test_random
```

May 21, 20 22:33	Log: rational_orig generate	Page 1/1
	file/directory include/ra/rational.hpp	-

May 21, 20 22:33	Log: rational	_sane generate	Page 1/1
<pre>1 ERROR: missing file/direct</pre>	cory include/ra	/rational.hpp	

```
May 21, 20 22:33 CMakeLists.txt Page 1/1
```

```
cmake_minimum_required(VERSION 3.1 FATAL_ERROR)

project(LCG LANGUAGES CXX)

set(random_headers include/ra/random.hpp)
set(random_sources lib/random.cpp)

add_library(random ${random_sources} ${random_headers})

target_include_directories(random PUBLIC include/ra/)
install(TARGETS random_DESTINATION lib)

install(FILES ${random_headers} DESTINATION include/ra)
```

51 52

53 };

```
#include "random.hpp"
   #include <iostream>
3
   typedef unsigned long long int int_type;
   linear_congruential_generator:: linear_congruential_generator(int_type a, int_ty
   pe c, int_type m, int_type s = default_seed()){
       s=default_seed();
8
       this->a =a;
9
       this -> c = c;
10
       this-> m = m;
11
       if(c % m ==0 && s % m ==0) {
12
13
            xo=1;
14
15
16
       else {
17
            xo=s;
18
19
20
   this->current_state = xo;
21
22
23
24
25
   int_type linear_congruential_generator::multiplier() {
26
       return a;
27
28
   }
29
30
31
   int_type linear_congruential_generator::increment() {
32
       return c;
33
   }
34
35
36
37
   int_type linear_congruential_generator::modulus() {
38
       return m;
39
40
    int_type linear_congruential_generator::default_seed(){
41
       return 1;
42
43
44
   void linear_congruential_generator::seed(int_type s) {
45
46
       if (c%m == 0 and s%m == 0) {
47
48
            xo=1;
49
50
       }
51
       else {
52
53
            xo = s;
54
55
56
57
   bool linear_congruential_generator:: operator == (const linear_congruential_genera
   tor& L1) {
       return (L1.a == this->a && L1.c == this->c && L1.m == this->m && L1.current_
59
   state == this->current state);
```

```
61
62
63
64
   bool linear_congruential_generator:: operator!=(const linear_congruential_genera
     return ! (L1.a == this->a && L1.c == this->c && L1.m == this->m && L1.current_s
67
   tate == this->current_state);
68
69
70
71
   }
72
   int_type linear_congruential_generator::operator()(){
73
74
        // return the value corresponding to the next position of generator
75
76
        current_state = (a*xo +c) % m;
77
78
        return current_state;
79
82
   }
83
84
   void linear_congruential_generator::discard(int_type n ) {
85
86
        // discards the next n numbers in the generated seg
87
88
        // logic just compute the seed over the next n times
        // those n seeds will not be used and we will advance
90
91
        for (int i=0; i<n; i++) {</pre>
92
93
            xo = (a*xo +c) % m;
94
95
96
        }
97
98
99
100
   int_type linear_congruential_generator:: min() {
101
        // min is 1 if c is 0 otherwise it is 0.
102
        return c == 0 ? 1 :0;
103
104
   }
105
   int_type linear_congruential_generator:: max() {
107
     return m-1;
108
109
110
   linear_congruential_generator&linear_congruential_generator::operator=(linear_co
111
   ngruential_generator&& L )=default;
113 linear_congruential_generator&linear_congruential_generator::operator=(const lin
   ear_congruential_generator& L )=default;
```

May 21, 20 22:33	app/test_random.cpp	Page 1/1