FUZZY GOAL PROGRAMMING - AN ADDITIVE MODEL

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1. Introduction

Goal Programming (GP) is a good decision aid in modelling real world decision problems. Goal programming extends linear programming to problems which involve multiple objectives. It is necessary to specify aspiration levels for the objectives and aims to reduce the deviations from aspiration levels. In the case of a problem with nonequivalent goals the weight or priority of the goal is reflected through its deviation variables. Often, in real world problems the aspiration levels and/or priority factors of the DM, and sometimes even the weights to be assigned to the goals, are imprecise in nature. In such situations the use of fuzzy set theory (Zadeh [16]) comes in handy.

The use of fuzzy set theory in GP was first considered by Narasimhan [8]. Hannan [2, 3, 4], Narasimhan [9], Ignizio [6]. Rubin and Narasimhan [11] and Tiwari et al. [14, 15] have investigated various aspects of decision problems using FGP. An extensive review of these papers is given in [15]. The main difference between FGP and GP is that the GP requires the DM to set definite aspiration values for each objective that he wishes to achieve, whereas in FGP these are specified in an imprecise manner. Throughout this paper a fuzzy goal is considered as a goal with imprecise aspiration level.

In the present work we investigate a particular modelling which is additive (weighted and preemptive) in FGP by employing the usual addition as an operator to aggregate the fuzzy goals. In conventional GP the simple additive model for m goals $G_i(x)$ with deviational variables d_i^+ , d_i^- is defined as

minimize
$$\sum_{i=1}^{m} (d_i^+ + d_i^-)$$
subject to $G_i(x) + d_i^- - d_i^+ = g_i$,
$$d_i^+ \cdot d_i^- = 0$$
,
$$d_i^+, d_i^-, x \ge 0, i = 1, 2, \dots, m$$
,

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where g_i is the aspiration level of the *i*-th goal. Here we develop a similar model using membership functions instead of deviational variables.

We formulate and discuss the simple and weighted additive models in Section 2, and preemptive priority in the additive model in Section 3. The solution procedures are illustrated with numerical examples. Concluding remarks are made in Section 4.

2. The simple and weighted additive model

2.1. The simple additive model

Consider the FGP problem:

Find
$$X$$

to satisfy $G_i(X) \ge g_i$, $i = 1, 2, ..., m$,
subject to $AX \le b$,
 $X \ge 0$, (1)

where X is an n-vector with components x_1, x_2, \ldots, x_n and $AX \le b$ are system constraints in vector notation. The symbol ' \ge ' refers to the fuzzification of the aspiration level (i.e., approximately greater than or equal to). The i-th fuzzy goal $G_i(X) \ge g_i$ in (1) signifies that the DM is satisfied even if less than the g_i upto certain tolerance limit is attained. A linear membership function μ_i for the i-th fuzzy goal $G_i(X) \ge g_i$ can be expressed according to Zimmermann [17, 18] as

$$\mu_{i} = \begin{cases} 1 & \text{if } G_{i}(X) \geq g_{i}, \\ \frac{G_{i}(X) - L_{i}}{g_{i} - L_{i}} & \text{if } L_{i} \leq G_{i}(X) \leq g_{i}, \\ 0 & \text{if } G_{i}(X) \leq L_{i}, \end{cases}$$

$$(2.1)$$

where L_i is the lower tolerance limit for the fuzzy goal $G_i(X)$. In case of the goal $G_i(X) \leq g_i$, the membership function is defined as

$$\mu_{i} = \begin{cases} 1 & \text{if } G_{i}(X) \leq g_{i}, \\ \frac{U_{i} - G_{i}(X)}{U_{i} - g_{i}} & \text{if } g_{i} \leq G_{i}(X) \leq U_{i}, \\ 0 & \text{if } G_{i}(X) \geq U_{i}, \end{cases}$$

$$(2.2)$$

where U_i is the upper tolerance limit.

The additive model of the FGP problem (1) is formulated by adding the membership functions together as

maximize
$$V(\mu) = \sum_{i=1}^{m} \mu_i$$
 (3)

subject to
$$\mu_i = \frac{G_i(X) - L_i}{g_i - L_i}$$
,
 $AX \le b$,
 $\mu_i \le 1$,
 $X, \mu_i \ge 0, i = 1, 2, \dots, m$,

where $V(\mu)$ is called the fuzzy achievement function or fuzzy decision function. This is a single objective optimization problem which can be solved by employing a suitable classical technique. Because the goals are fuzzy, unlike conventional GP (minimizing the deviations) the fuzzy decision function consisting of μ_i 's is to be maximized here.

2.2. Numerical example

Let us consider a mathematical model of the problem having 5 fuzzy goals with 4 variables and 4 system constraints as follows:

Find X to satisfy the following fuzzy goals:

$$4x_{1} + 2x_{2} + 8x_{3} + x_{4} \leq 35,$$

$$4x_{1} + 7x_{2} + 6x_{3} + 2x_{4} \geq 100,$$

$$x_{1} - 6x_{2} + 5x_{3} + 10x_{4} \geq 120,$$

$$5x_{1} + 3x_{2} + 2x_{4} \geq 70,$$

$$4x_{1} + 4x_{2} + 4x_{3} \geq 40,$$

$$(4)$$

subject to

$$7x_1 + 5x_2 + 3x_3 + 2x_4 \le 98,$$

$$7x_1 + x_2 + 6x_3 + 6x_4 \le 117,$$

$$x_1 + x_2 + 2x_3 + 6x_4 \le 130,$$

$$9x_1 + x_2 + 6x_4 \le 105,$$

$$x_1, x_2, x_3, x_4 \ge 0.$$

Let the tolerance limits of the 5 goals be (55, 40, 70, 30, 10) respectively. Now the fuzzy goals are converted into crisp ones by using membership functions μ_i as defined in (2). Thus the problem (4) reduces to

maximize
$$V(\mu) = \sum_{i=1}^{3} \mu_i$$
 (5a)
subject to $\mu_1 = \frac{55 - (4x_1 + 2x_2 + 8x_3 + x_4)}{20}$, $\mu_2 = \frac{4x_1 + 7x_2 + 6x_3 + 2x_4 - 40}{60}$, $\mu_3 = \frac{x_1 - 6x_2 + 5x_3 + 10x_4 - 70}{50}$, (5b)

$$\mu_4 = \frac{5x_1 + 3x_2 + 2x_4 - 30}{40},$$

$$\mu_5 = \frac{4x_1 + 4x_2 + 4x_3 - 10}{30},$$

$$7x_1 + 5x_2 + 3x_3 + 2x_4 \le 98,$$

$$7x_1 + x_2 + 6x_3 + 6x_4 \le 117,$$

$$x_1 + x_2 + 2x_3 + 6x_4 \le 130,$$

$$9x_1 + x_2 + 4x_3 + 6x_4 \le 105,$$

$$\mu_i \le 1,$$

$$x_i, \mu_i \ge 0, \quad i = 1, 2, \dots, 5, \quad i = 1, 2, 3, 4.$$

This problem is solved by using the simplex method and the results obtained are

$$x_1 = 0$$
, $x_2 = 9.75$, $x_3 = 0$, $x_4 = 15.875$,

with achieved goal values

$$G_1 = 35.375$$
, $G_2 = 100.0$, $G_3 = 100.25$, $G_4 = 61.0$, $G_5 = 39.0$,

and membership values

$$\mu_1 = 0.981$$
, $\mu_2 = 1.00$, $\mu_3 = 0.605$, $\mu_4 = 0.775$, $\mu_5 = 0.967$.

2.3. The weighted additive model

The weighted additive model is widely used in GP and multiobjective optimization techniques to reflect the relative importance of the goals/objectives. In this approach the DM assigns differential weights as coefficients of the individual terms in the simple additive fuzzy achievement function to reflect their relative importance, i.e., the objective function is formulated by multiplying each membership of the fuzzy goal with a suitable weight and then adding them together. This leads to the following formulation, corresponding to (3):

maximize
$$V(\mu) = \sum_{i=1}^{m} w_i \mu_i$$
 (6)
subject to $\mu_i = \frac{G_i(X) - L_i}{g_i - L_i}$,
 $AX \le b$,
 $\mu_i \le 1$,
 $X, \mu_i \ge 0, i = 1, 2, \dots, m$.

where w_i is the relative weight of the *i*-th fuzzy goal.

The major difficulty of this method is the DM's task to assess the relative importance of the goals correctly. The phrase 'relative importance' is a fuzzy

concept whose various levels can be stated only imprecisely. However, there are some good approaches in the literature to assess these weights. We may mention in this regard the eigenvector method of Saaty [12], a geometric averaging procedure for constructing super-transitive approximations to binary comparison matrices by Narasimhan [10], the entropy method of Jaynes [7] and the weighted least squares method of Chu et al. [1]. These can be used to suitably specify the weights.

2.4. Numerical example

The example which was considered in the previous section is reformulated using relative weights w = (0.49, 0.131, 0.153, 0.114, 0.112). Therefore the objective function (5a) of problem (5) becomes

Maximize
$$V(\mu) = 0.49\mu_1 + 0.131\mu_2 + 0.153\mu_3 + 0.114\mu_4 + 0.112\mu_5$$
.

The results obtained with the same constraints (5b) as in (5) are

$$x_1 = 0$$
, $x_2 = 9.545$, $x_3 = 0$, $x_4 = 14.909$,

with achieved goal values

$$G_1 = 35$$
, $G_2 = 98.633$, $G_3 = 101.82$, $G_4 = 60.453$, $G_5 = 38.18$,

and membership values

$$\mu_1 = 1.0$$
, $\mu_2 = 0.977$, $\mu_3 = 0.636$, $\mu_4 = 0.761$, $\mu_5 = 0.939$.

It may be noted that, as compared to the previous solution of the simple additive model (which corresponds to equal importance of goals), in the present formulation the achievements of G_1 and G_3 (μ_1 and μ_3) have increased, and those of the remaining goals have decreased according to the weighting structure.

3. Preemptive priority in the additive model

In many decision problems the goals are not commensurable (not in the same measurable unit). Further, sometimes the goals are such that unless a particular goal or a subset of goals is achieved, the other goals should not be considered. In such situations the weighting scheme of the previous section is not an appropriate method. The preemptive priority structure may be stated as $p_i \gg p_{i+1}$ which means that the goals in the *i*-th priority level have higher priority than the goals in the (i+1)-th priority level, i.e., however large N (a number) may be, p_i cannot be equal to Np_{i+1} [5, 13].

For the present investigation the problem is subdivided into k subproblems, where k is the number of priority levels. In the first subproblem the fuzzy goals belonging to the first priority level have only been considered and solved using the simple additive model as descibed in Section 1. But at other priority levels the membership values achieved earlier for higher priority levels are imposed as

additional constraints. In general the i-th subproblem becomes

maximize
$$\sum_{s} (\mu_{s})_{p_{i}}$$
 subject to
$$\mu_{s} = \frac{G_{s} - L_{s}}{g_{s} - L_{s}},$$

$$AX \leq b,$$

$$(\mu)_{p_{r}} = (\mu^{*})_{p_{r}}, \quad r = 1, 2, \dots, j - 1,$$

$$\mu_{s} \leq 1,$$

$$X, \quad \mu_{i} \geq 0, \quad i = 1, 2, \dots, m,$$

where $(\mu_s)_{p_i}$ refers to the membership functions of the goals in the *i*-th priority level and $(\mu^*)_{p_r}$ is the achieved membership value in the *r*-th $(r \le j-1)$ priority level.

3.1. Numerical example

Let the example discussed in Section 1 with five fuzzy goals have the following three priority levels:

priority level 1: G_1 and G_3 , priority level 2: G_2 ,

priority level 3: G_4 and G_5 .

The subproblems are formulated accordingly as defined above. The solution found for the first two subproblems are $\mu_1 = 1$, $\mu_3 = 1$ and $\mu_3 = 0.795$. Now the 3rd and last subproblem to solve is

maximize
$$V(\mu) = \mu_4 + \mu_5$$

subject to $\mu_1 = 1$,
 $\mu_2 = 0.795$,
 $\mu_3 = 1$,
 $\mu_4 \le 1$,
 $\mu_5 \le 1$,
and (5b) excluding $\mu_i \le 1$.

The results are

$$x_1 = 0.02$$
, $x_2 = 7.479$, $x_3 = 0.473$, $x_4 = 16.251$,

with achieved goal value

$$G_1 = 35.000$$
, $G_2 = 87.70$, $G_3 = 120.000$, $G_4 = 54.949$, $G_5 = 31.816$,

and membership value

$$\mu_1 = 1.00$$
, $\mu_2 = 0.795$, $\mu_3 = 1.00$, $\mu_4 = 0.624$, $\mu_5 = 0.727$.

Hence, the first priority goals G_1 and G_3 are achieved fully whereas the 2nd priority goal G_2 with $\mu_2 = 0.795$ and 3rd priority goals $\mu_4 = 0.624$, $\mu_5 = 0.727$ are achieved partially.

4. Concluding remarks

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