

Manip 1: Pratique NUMPY de base

- Création d'un tableau de base

```
In [1]: import numpy as np  
tab = np.array([1,2,3,4])  
print(tab)  
print(type(tab))
```

```
[1 2 3 4]  
<class 'numpy.ndarray'>
```

- Creation d'un tableau avec arange

```
In [4]: tab = np.arange(1,5)  
print(tab)
```

```
[1 2 3 4]
```

Propriétés du tableau

- Dimension

```
In [5]: print(tab.ndim)
```

```
1
```

- shape

```
In [9]: print(tab.shape)  
print(tab.shape[0])
```

```
(4,)  
4
```

- type de données

```
In [10]: print(tab.dtype)
```

```
int32
```

Matrice

```
In [12]: mat = np.array([[1,2,3], [4,5,6]])
#dimension
print(mat.ndim)
```

2

```
In [13]: #shape
print(mat.shape)
print(mat.shape[0])
print(mat.shape[1])
```

(2, 3)

2

3

Generation de matrices

```
In [15]: mat_ones = np.ones((3,3))
print(mat_ones)
```

```
[[ 1.  1.  1.]
 [ 1.  1.  1.]
 [ 1.  1.  1.]]
```

```
In [16]: mat_zeros = np.zeros((4,4))
print(mat_zeros)
```

```
[[ 0.  0.  0.  0.]
 [ 0.  0.  0.  0.]
 [ 0.  0.  0.  0.]
 [ 0.  0.  0.  0.]]
```

```
In [17]: mat_diag = np.eye(5)
print(mat_diag)
```

```
[[ 1.  0.  0.  0.  0.]
 [ 0.  1.  0.  0.  0.]
 [ 0.  0.  1.  0.  0.]
 [ 0.  0.  0.  1.  0.]
 [ 0.  0.  0.  0.  1.]]
```

```
In [19]: mat_diag = np.eye(2,3)
print(mat_diag)
```

```
[[ 1.  0.  0.]
 [ 0.  1.  0.]]
```

- Matrice avec valeurs aleatoires

```
In [20]: mat_ale = np.random.random((3,3))
print(mat_ale)
```

```
[[ 0.14995365  0.91051755  0.93605851]
 [ 0.04623208  0.2004003   0.57312611]
 [ 0.38750869  0.91801824  0.20195911]]
```

Indexation

```
In [23]: tab = np.arange(10)
print(tab[2])
print(tab[9])
```

```
2
9
```

```
In [24]: mat = np.array([[1,2,3], [4,5,6]])
print(mat[1,2])
```

```
6
```

- Slicing sur array-matrice

```
In [26]: mat = np.array([[1,2,3,4], [5,6,7,8],[9,10,11,12]])
print(mat[:2, 1:3])
```

```
[[2 3]
 [6 7]]
```

Opérations mathématiques

```
In [32]: A = np.array([[1,2], [3,4]])
B = np.array([[5,6], [7,8]])

# Addition
print(np.add(A,B))
# Soustraction
print("=" * 45)
print(np.subtract(A,B))
# Multiplication element x element
print("=" * 45)
print(np.multiply(A,B))
print("=" * 45)
print(np.matmul(A,B))
```

```
[[ 6  8]
 [10 12]]
=====
[[ -4 -4]
 [-4 -4]]
=====
[[ 5 12]
 [21 32]]
=====
[[19 22]
 [43 50]]
```

Utilisation des axes 0 et 1

- Somme sur axes

```
In [33]: print(np.sum(A))
```

```
10
```

```
In [34]: print(np.sum(A, axis = 0)) # par rapport aux colonnes
```

```
[4 6]
```

```
In [35]: print(np.sum(A, axis = 1)) # par rapport aux lignes
```

```
[3 7]
```

```
In [37]: print(np.min(A, axis = 0))
```

```
[1 2]
```

```
In [38]: print(np.max(A, axis = 0))
```

```
[3 4]
```

Statistiques

```
In [45]: x = np.array([23, 40, 16, 74, 55, 87])  
print(np.mean(x))
```

```
49.1666666667
```

```
In [46]: print(np.median(x))
```

```
47.5
```

```
In [47]: print(np.std(x))
```

```
25.6607135953
```

```
In [ ]:
```