

## ELECTRICAL-ELECTRONICS ENGINEERING DEPARTMENT

EE-301 Term Project

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## 1.

```
x1 = audiorecorder(44100, 16, 1);
pause(2);
disp('Play!')
recordblocking(x1, 3);
disp('Stop!')
x1.play;
응응
x2 = audiorecorder(11025, 16, 1);
pause (2);
disp('Play!')
recordblocking (x2, 3);
disp('Stop!')
x2.play;
x3 = audiorecorder(4900, 16, 1);
pause (2);
disp('Play!')
recordblocking(x3, 3);
disp('Stop!')
x3.play;
응응
x4 = audiorecorder(2756, 16, 1);
pause (2);
disp('Play!')
recordblocking (x4, 3);
disp('Stop!')
x4.play;
응응
x1.play; pause(3);
x2.play; pause(3);
x3.play; pause(3);
x4.play; pause(3);
```

**Comment:** It is quite obvious that, the audio whose sampling rate is higher, sounds better. So it can be said that, as the sampling rate increases the quality of the sound increases and vice versa.

2.

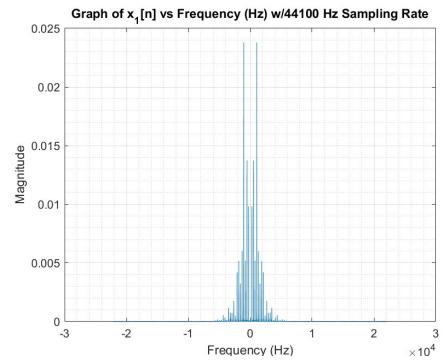


Figure 1: Graph of  $x_1[n]$  vs Frequency (Hz) w/44100 Hz Sampling Rate

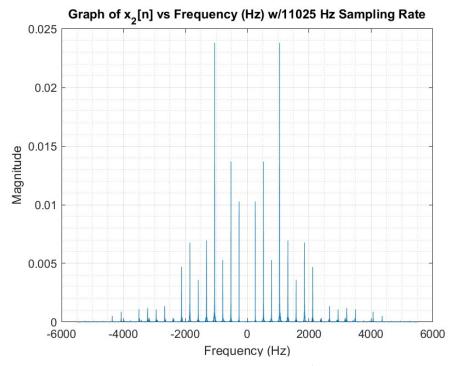


Figure 2: Graph of  $x_2[n]$  vs Frequency (Hz) w/11025 Hz Sampling Rate

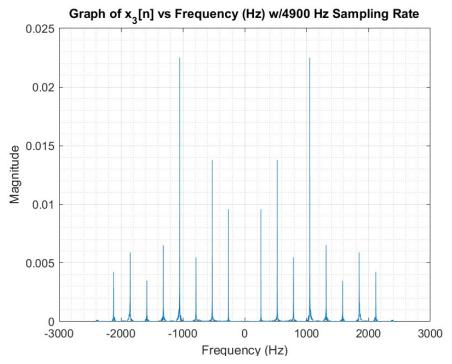


Figure 3: Graph of  $x_3[n]$  vs Frequency (Hz) w/4900 Hz Sampling Rate

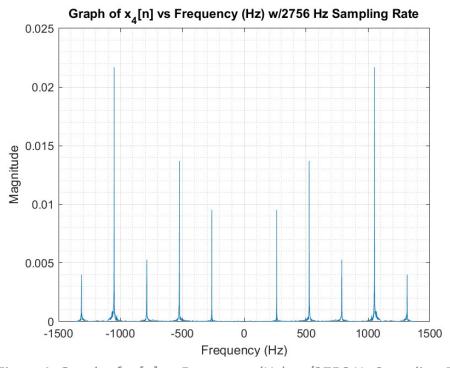


Figure 4: Graph of  $x_4[n]$  vs Frequency (Hz) w/2756 Hz Sampling Rate

```
x1 data = getaudiodata(x1);
x2_data = getaudiodata(x2);
x3 data = getaudiodata(x3);
x4 data = getaudiodata(x4);
x1 dft = fftshift(fft(x1 data));
x2 dft = fftshift(fft(x2 data));
x3_{dft} = fftshift(fft(x3_{data}));
x4 dft = fftshift(fft(x4 data));
x1 mag = abs(x1 dft)/length(abs(x1 dft)); %normalized
x2_mag = abs(x2_dft)/length(abs(x2_dft)); %normalized
x3_mag = abs(x3_dft)/length(abs(x3_dft)); %normalized
x4 \text{ mag} = abs(x4 \text{ dft})/length(abs(x4 \text{ dft})); %normalized
f1 = linspace(-44100/2, 44100/2, length(x1 data));
f2 = linspace(-11025/2, 11025/2, length(x2 data));
f3 = linspace(-4900/2, 4900/2, length(x3 data));
f4 = linspace(-2756/2, 2756/2, length(x4 data));
plot(f1',x1 mag); grid minor; grid on;
xlabel('Frequency (Hz)'); ylabel('Magnitude'); title('Graph of x 1[n]...
vs Frequency (Hz) w/44100 Hz Sampling Rate')
saveas(gcf,'x1.png')
figure; plot(f2',x2_mag); grid minor; grid on;
xlabel('Frequency(\overline{Hz})'); ylabel('Magnitude'); title('Graph of <math>x_2[n]...
vs Frequency (Hz) w/11025 Hz Sampling Rate')
saveas(gcf,'x2.png')
figure; plot(f3',x3 mag); grid minor; grid on;
xlabel('Frequency(\overline{Hz})'); ylabel('Magnitude'); title('Graph of x 3[n]...
vs Frequency (Hz) w/4900 Hz Sampling Rate')
saveas(gcf,'x3.png')
figure; plot(f4',x4 mag); grid minor; grid on;
xlabel('Frequency (Hz)'); ylabel('Magnitude'); title('Graph of x 4[n]...
vs Frequency (Hz) w/2756 Hz Sampling Rate')
saveas(gcf,'x4.png')
sound(x1 data, 44100)
pause (3);
sound(x2 data, 11025)
pause (3);
sound(x3 data, 4900)
pause (3);
sound(x4 data, 2756)
```

3.

**Comment:** The following values are more appropriate values for us to filter aliasing. Since when we convolve  $x_1[n]$  with h[n] (designed from these values) and obtain  $x_6[n]$ , it sounds much clearer than  $x_5[n]$  and is much more similar to  $x_4[n]$ .

$$w_{pass} = 0.064 \& w_{stop} = 0.08$$

4.

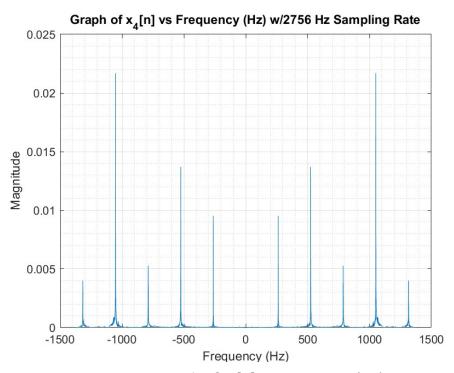


Figure 5: Graph of  $x_4[n]$  vs Frequency (Hz)

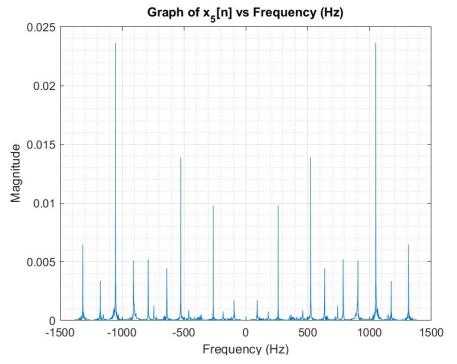


Figure 6: Graph of  $x_5[n]$  vs Frequency (Hz)

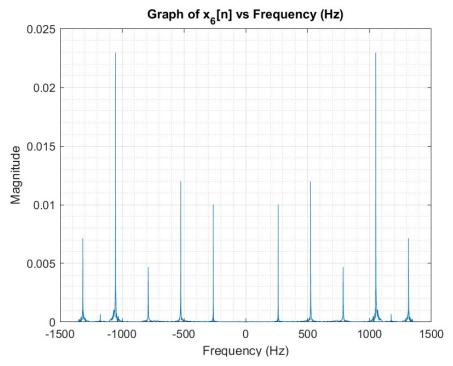


Figure 7: Graph of  $x_6[n]$  vs Frequency (Hz)

```
x1 data = getaudiodata(x1);
x4 data = getaudiodata(x4);
x5 data = downsample(x1 data, 16);
%w pass = 0.064 ; w stop = 0.08
x6 data = downsample(conv(x1 data,h),16);
x1 dft = fftshift(fft(x1 data));
x4 dft = fftshift(fft(x4 data));
x5_dft = fftshift(fft(x5_data));
x6_dft = fftshift(fft(x6_data));
x1 \text{ mag} = abs(x1 \text{ dft})/length(abs(x1 \text{ dft}));
                                               %normalized
x4 \text{ mag} = abs(x4 \text{ dft})/length(abs(x4 \text{ dft})); %normalized
x5 \text{ mag} = abs(x5 \text{ dft})/length(abs(x5 \text{ dft})); %normalized
x6 \text{ mag} = abs(x6 \text{ dft})/length(abs(x6 \text{ dft})); %normalized
f4 = linspace(-2756/2, 2756/2, length(x4 mag));
f5 = linspace(-2756/2, 2756/2, length(x5 mag));
f6 = linspace(-2756/2, 2756/2, length(x6 mag));
plot(f4',x4 mag); grid minor; grid on;
xlabel('Frequency (Hz)'); ylabel('Magnitude'); title('Graph of x_4[n]...
vs Frequency (Hz)')
saveas(gcf,'3-x4.png')
figure; plot(f5',x5_mag); grid minor; grid on;
xlabel('Frequency (Hz)'); ylabel('Magnitude'); title('Graph of x 5[n] ...
vs Frequency (Hz)')
saveas(gcf,'3-x5.png')
figure; plot(f6',x6 mag); grid minor; grid on;
xlabel('Frequency (Hz)'); ylabel('Magnitude'); title('Graph of x 6[n] ...
vs Frequency (Hz)')
saveas(gcf, '3-x6.png')
sound(x4 data, 2756);
pause (3);
sound(x5 data, 2756);
pause (3);
sound(x6 data, 2756);
```

**Comment:** It is obvious that  $x_6[n]$  is much more similar to  $x_4[n]$  than  $x_5[n]$  both from graphs and as sound, since we choose  $w_{pass}$  and  $w_{stop}$  properly.