Neural Networks for Pattern Recognition: Homework 01

I. MULTIPLE CHOICE / TRUE-FALSE

Select a choice A / B / C, etc., or indicate TRUE / FALSE for the following questions:

- 1. The #1 criterion for judging a supervised ML model is how well it explains/interprets what's going on in the Training data set
- 2. A pair of Learning Curves track a supervised ML model's performances on the Training and Test data sets
- 3. It is advisable for a supervised ML model to learn through repeated looks at data and gradual weight adjustments

II. WRITTEN

Answer the following questions in < length of 3 tweets:

- 1. What does a cost function c(...) do? What goes into (...)? What are c's lower and upper numerical limits?
- 2. LOGISTIC REGRESSION: "signal" $z_i = w_0 \cdot 1 + w_1 x_{1i} + w_2 x_{2i} + \cdots + w_k x_{ki}$, hypothetical prediction $h_i = f(z_i)$. Why is the **logistic function** $h_i = \frac{1}{1 + \exp(-z_i)}$ a good function for Logistic Regression? Why is the **cross-entropy cost function** $c_i = -y_i \ln h_i (1 y_i) \ln(1 h_i)$ a good cost function?
- 3. What is a Big Risk when building a Big Machine that consumes Big Data containing many many variables? Name 2 ways to mitigate that problem.

III. PROGRAMMING

Open Octave, navigate to the **youTeach.machineLearn** folder and enter **start** in the Command Window to activate the package.

We'll experiment with the Quality Control classification data set, with the following syntax to call the script:

ffNN_qc_logReg(weightPenaltyTerm___ = a real number, bestStop___ = true or false, numAdjustments perEpoch = an integer, numEpochs = an integer)

Call the script with the following input combinations, look at the **RESULTS section** and the plotted **Decision Boundaries**, and give the following 3 results for each case: **Training set actual classification accuracy** %, **Test set actual classification accuracy** %, and one of the following: **Good Fit / Overfit / Underfit**. Example: "85.4%, 78.6%, Good Fit".

- 1. 0.0, false, 10, 30
- 2. 0.0, true, 1, 100
- 3. 0.3, true, 1, 30

(the first run may take some time because it needs to warm the graphic system up - patience appreciated)

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