```
1 varsocket = io();
 3 var groupList = [];
 4 var userList = [];
 5 var tabcount = groupList.length;
 6 var oc = 0 //temp old length of group list
 7 var nc = groupList.length; //temp new length of group listl
 8 var auth = false;
 9 var thisUser = {id: 0, nick: "Bismarck", pass: "password", status:
"online"};
10
11 socket.emit('getGroups', function(groups){
12 // puts initial groups down
13 groupList = groups;
14 tabcount = groupList.length;
15 getCode(groupList);
16 });
17
18 socket.emit('getUsers', function(users){
19 // grabs initial users
20 userList = users;
21 });
22
23 socket.on('updateUserList', function(newUserList){
24 userList = newUserList;
25 updateUserDisplay();
26 });
27
28 socket.on('groupMessage', function(user, group, message){
29 // put down group message
30 console.log(message);
31 displayGroupMessage(user, group, message);
32 });
33
34 socket.on('newGroup', function(newGroupList){
35 console.log('New Group');
36 groupList = newGroupList;
37 nc = groupList.length;
38 updateGroups(groupList);
39 });
40
```

```
41 //sends message to server
42 function sendMessage(group, message) {
43 socket.emit('groupMessage', thisUser, group, '<b style="color:
'+hashColor(thisUser.nick)+';"> '+ thisUser.nick + '</b>
'+Date().substring(16,Date().indexOf('G'))+'</i><br>' + message);
44 }
45
46 // creates and returns a new user
47 function createNewUser(name, pass) {
48 socket.emit('newUser', name, pass, false, function(user){
49 thisUser = user;
50 });
51 }
52
53 function getLandingCode(grp) {
54 var code = "404";
55 socket.emit('getLandingCode', function(callback){
56 code = callback;
57 loadLandingPage(code,grp);
58 });
59 }
60
61 function createNewGroup(user, groupName) {
62 console.log('creation of new group');
63 socket.emit('newGroup', user, groupName);
64 }
65
66 // Sets a user to the given status
67 function setOnline(user) {
68 socket.emit('setStatus', "online");
69 }
70
71 //Sets nickname to user
72 function changeNickname(name) {
73 thisUser.nick=name;
74 socket.emit('setNickname',thisUser, name);
75 $("#NicknameField").val(name); // sets the change nickname input to
requested nickname
76 }
77
78 // Grabs the users from the server and updates AngularJS with them
```

```
79 function getUsers(){
 80 socket.emit('getUsers', function(newUserList){
 81 userList = newUserList;
 82 updateUserDisplay();
 83 });
 84 }
 85
 86 function updateUserDisplay(){
 87 var scope = angular.element('[ng-controller=usersCtrl]').scope();
 88 scope.setUserList(userList);
 89 scope.$apply();
 90 }
 91 function getCode(grp) {
 92 getLandingCode(grp);
 93 }
 94 function updateGroups(grp) {
 95 if(nc-oc!=1){
 96 for(i = 0; i<grp.length;i++){
 97 oc++;
 98 $("#menu").append('<a class="item"
data-tab="tab-'+grp[i].id+'">'+grp[i].name+'</a>');
99 $("#tabbingwut").append('<div id="tab-'+grp[i].id+'" class="ui attached
tab segment" data-tab="tab-'+grp[i].id+'" style="overflow-y: scroll; height:
70vh ; float:left; width:80vw">');
100 $('.menu .item')
101 .tab();
102 for(o=0;o<grp[i].messages.length;o++){
103 var s = '#tab-'+grp[i].id+'-spot';
104 var outline = '<div class= \"ui bottom attached purple text segment\">' +
grp[i].messages[o] + "</div>"
105 $('#tab-'+grp[i].id).append(outline);
106 }
107 //$("#tab-"+grp[i].id).animate({ scrollTop:
$('#tab-'+grp[i].id).prop("scrollHeight")}, 20);
108 }
109 }else{
110 $("#menu").append('<a class="item"
data-tab="tab-'+grp[oc].id+'">'+grp[oc].name+'</a>');
111 $("#tabbingwut").append('<div id="tab-'+grp[oc].id+'" class="ui attached
tab segment" data-tab="tab-'+grp[oc].id+'" style="overflow-y: scroll; height:
70vh ; float:left; width:80vw">');
```

```
112 $('.menu .item')
113 .tab();
114 oc++;
115 }
116 }
117
118
119
120 function displayGroupMessage(user, group, message) {
121 var s = '#tab-'+group+'-spot';
122 var outline = '<div class= \"ui bottom attached purple text segment\">' +
message + "</div>"
123 $('#tab-'+group).append(outline);
124 $("#tab-"+group).animate({ scrollTop:
$('#tab-'+group).prop("scrollHeight")}, 1000);
125 }
126 function addTab(){
127 tabcount = tabcount+1;
128 $("#menu").append('<a class="item"
data-tab="tab-'+tabcount+'">'+$("#createTab").val()+'</a>');
129 $("#tabbingwut").append('<div id="tab-'+tabcount+'" class="ui attached tab
segment" data-tab="tab-'+tabcount+'" style="overflow-y: scroll; height: 70vh ;
float:left; width:80vw">');
130 $('.menu .item')
131 .tab();
132 }
133
134 function uploadfile(file, width, height){
135 var fileName = file.name;
136 console.log(file.name);
137 socket.emit('uploadFile', file.name, file, function(){
138 console.log("Sending image message");
139 console.log(file.name);
140~{
m var} maxWidth = 1000; // this block crops the image. It works. Do the math
if you want.
141 var maxHeight = 500;
142 var ratio = width/height;
143 var newWidth = Math.min(width, maxWidth);
144 var newHeight = Math.round(newWidth / ratio);
145 newHeight = Math.min(newHeight, maxHeight);
146 newWidth = Math.round(newHeight * ratio);
```

```
147 sendMessage(parseInt($('#menu
.active').attr("data-tab").substring(4)),'<img style="display:block;</pre>
margin-left:auto; margin-right:auto;" src="upload/'+ file.name +'""
width="'+newWidth+'px" height="'+newHeight+'px">');
148 });
149 }
150 function loadLandingPage(code,grp){
151 tabcount = tabcount+1;
152 $("#menu").append('<a class="active item" data-tab="tab-L"> Landing Page
153 $("#tabbingwut").append('<div id="tab-L" class="ui attached tab segment
active" data-tab="tab-L" style="overflow-y: scroll; height: 70vh ; float:left;
width:80vw">');
154 $ ("#tab-L") .append (code);
155
     $('.menu .item')
156
        .tab();
157 updateGroups(grp);
158 $("#NicknameField").val(thisUser.nick); // sets the change nickname input
to current nickname
159 }
160
161 var app = angular.module('projectApp', []);
162
163 // Controller for updating the Userlist on the client side
164 app.controller('usersCtrl', function($scope) {
165 window.usersCtrl scope = $scope;
166
167 // Holds User list, including state, updated by server
168
        $scope.users = [];
169 //Sets users in list
170
        $scope.setUserList = function(userList) {
171
          $scope.users = userList;
172
        };
173 //Generates the iconography for the user based on their state
174
        $scope.getUserColor = function(user) {
175
        switch(user.status) {
176
        case "online":
177
        return "green";
178
        case "offline":
179
        return "light grey";
180
        }
```

```
181
                             };
182 });
183
184 app.controller('messageCtrl', function($scope) {
185 // $scope.groups = [];
186 $scope.messages = [];
187 \$scope.messages[1] = [];
188 \$scope.messages[2] = [];
189 scope.messages[3] = [];
190 // Updates the scope's array that represents all of the messages.
191 $scope.displayGroupMessage = function(usr, grp, msg) {
192 console.log('Displaying group message in the scope.' + grp);
193 $scope.messages[2].push({user: usr, group: grp, message: msg});
194 }
195 });
196
197
198 function hashColor(str){ // to set color represenation of usernames
199 var hash = 0;
200
                           for (var i = 0; i < str.length; i++) {
201
                                       hash = str.charCodeAt(i) + ((hash << 5) - hash);</pre>
202
203
                            var c = (hash & 0 \times 00 = (16) \cdot (16
204
                            return "00000".substring(0, 6 - c.length) + c;
205 }
206 //authentication function td
207 function authenticate (username, password) {
208 socket.emit('qrabUserObjectByUserPass',username, password, function
callback(user){
209 console.log(user);
210 if(user!=null){
211 thisUser = user;
212 auth = true;
213 hideLogin();
214 updateAdmin();
215 socket.emit('setStatus',thisUser,"online");
216 }
217 });
218 }
219 function cPassword(pass){
220 socket.emit('changePassword', user, pass);
```

```
221 }
222
223 function hideLogin(){
224 $('#mask').hide();
225 $('.window').hide();
226 }
```

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