



MBSE Avionics System Capstone

MASOC

Sprint 2 Demo

Shawn

B.S. Electrical Engineering, Aerospace Systems

Luke

B.S. Software Engineering

Clay

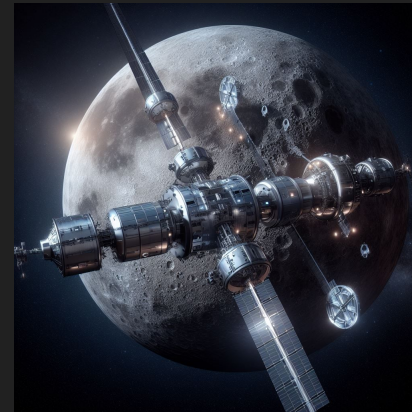
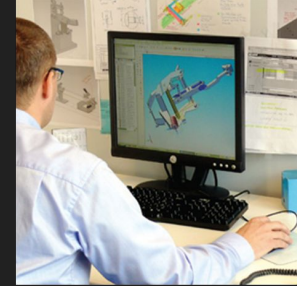
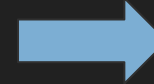
B.S. Software Engineering

Walter

B.S. Computer Science, Cybersecurity

Project and Sprint 1 Recap

- System Modelling for Crewed Cislunar Station with MagicGrid framework
- Goal to capture novel Failure Mode Effects Analysis with the system model
- Sprint 1 Accomplishments
 - Built relationships at Dassault and NASA
 - Decided on Tool and Framework
 - Acquired tool and licensing
 - Performed semester workload design



Sprint 1 Hiccups

- Trouble finding good meeting days
 - We all had different schedules
 - Communication was good, but progress required long in-person meetings
- Had to relearn how to create the models
 - SysML has a few key differences from UML
 - Only one form of documentation, and few examples
- Not provided with default stakeholder needs
 - Preliminary research was required before any progress could be made

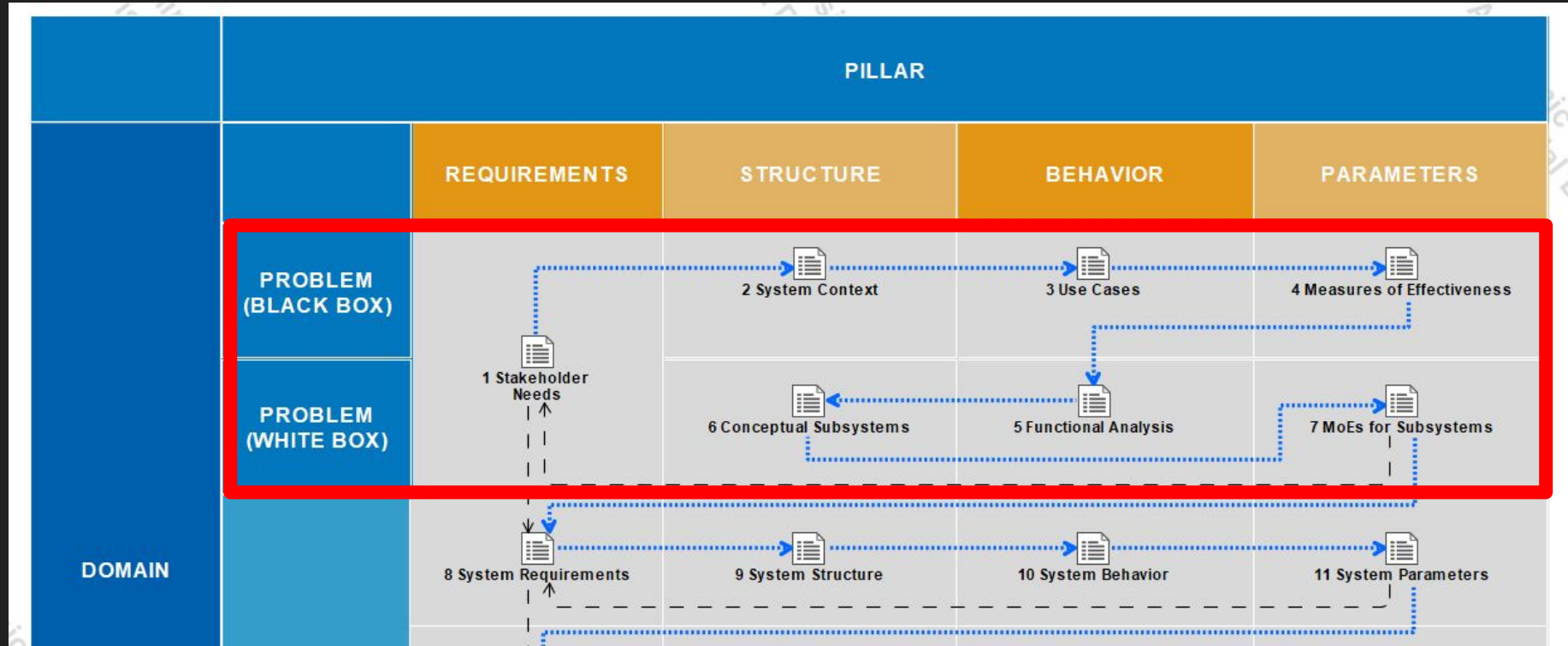
Sprint 2 Progress

- Implemented changes to our workflow to speed up progress
- Completed a draft of the Problem Domain Black Box
 - Generated stakeholder needs
 - Developed system context
 - Captured use case scenario (crewed operations)
 - Determined measures of effectiveness
- Solicited feedback from client regularly to iterate model further

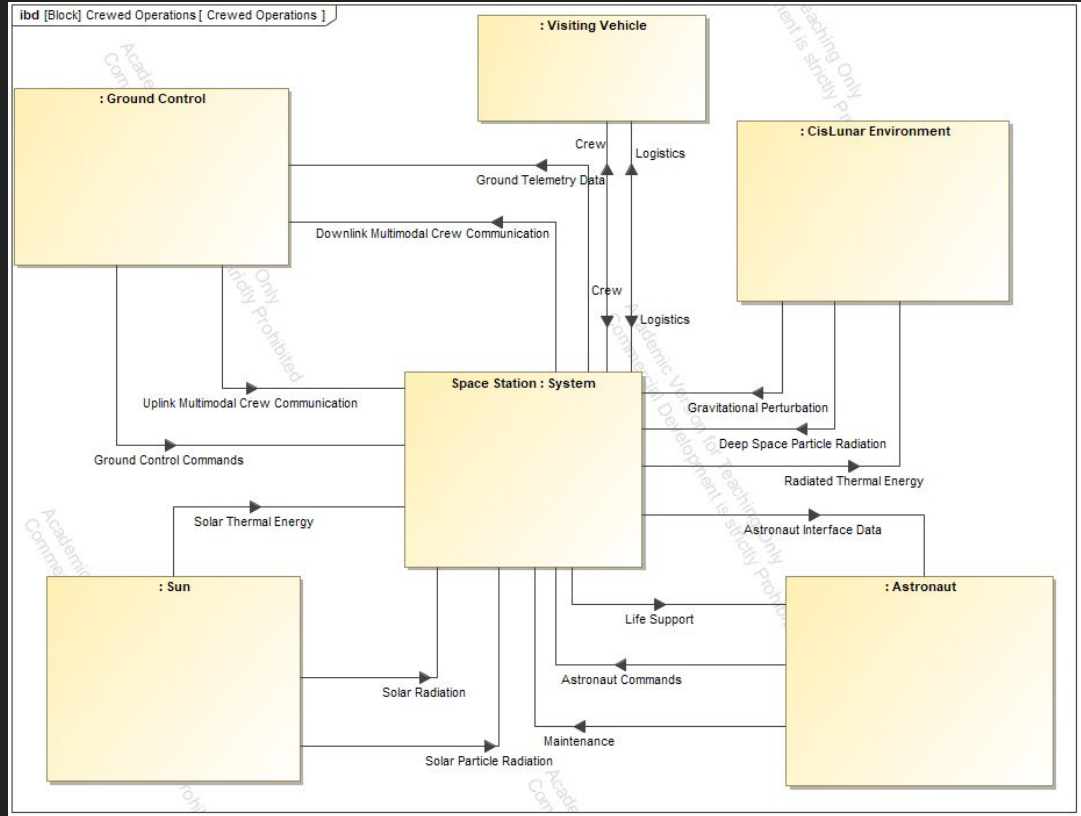
Sprint 2 Team Member Roles

- Shawn
 - External communication with stakeholders
 - Facilitate Learning MBSE and MagicGrid
- Luke
 - Scrum Master
 - Project Merge Manager
- Walter
 - Annoyed the team
 - Crungy, at every team meeting
 - Verified and Validated models
 - Organized the new meeting times
- Clay
 - Led discussion / development on model creation
 - Kept up with team deadlines, pacing semester work

Project Recap



Sprint 2 Progress

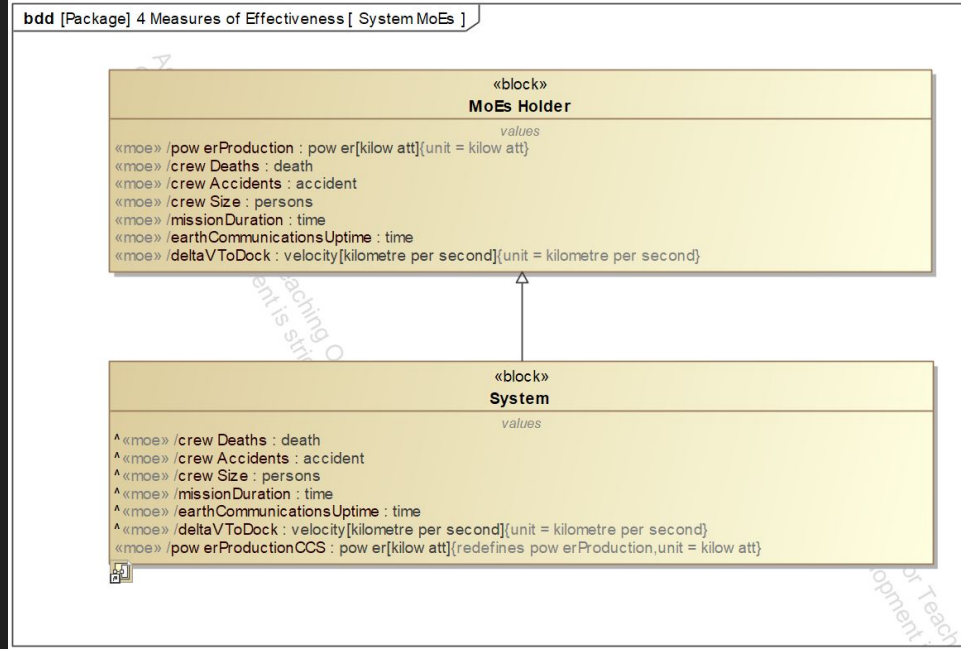


System Context

Sprint 2 Progress

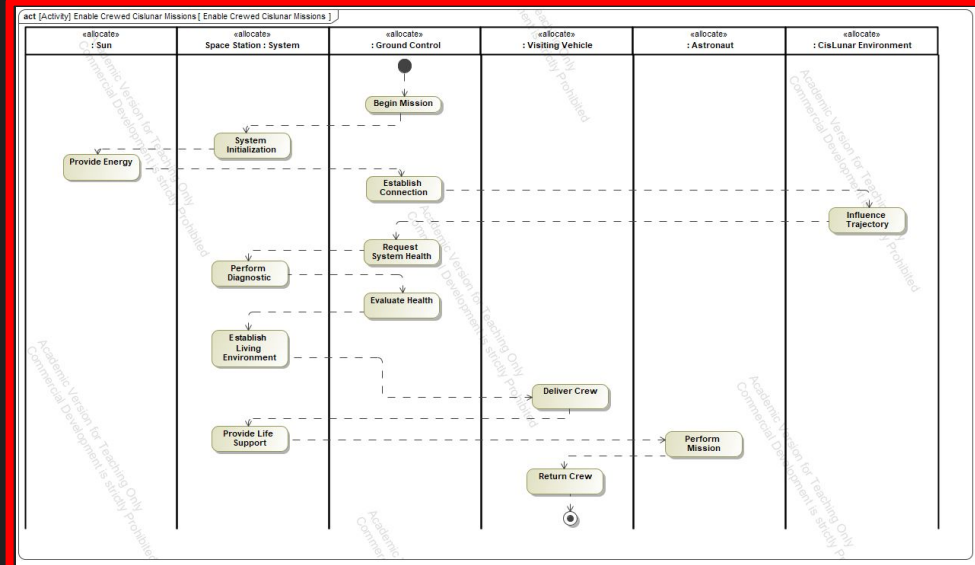
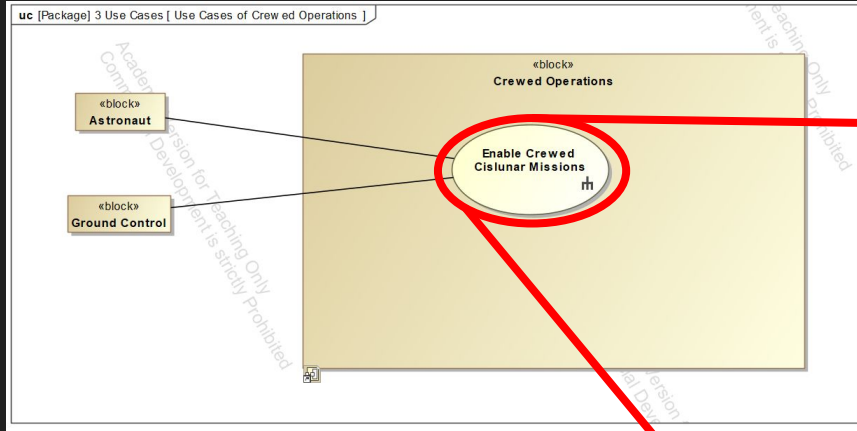
#	△ Name	Text	Documentation
1	☐ SN-1 User Needs		
2	☐ SN-1.1 Cislunar Crewed Mission	The Sol should facilitate human crewed missions to cislunar space including capabilities that enable surface missions.	Add sources in this field
3	☐ SN-1.2 Exploration Science Mission	The Sol should provide capabilities to meet scientific requirements for lunar discovery and exploration.	Add sources in this field
4	☐ SN-1.3 Forward Compatibility	The Sol should enable, demonstrate, and prove technologies that are enabling for deep space missions.	Add sources in this field
5	☐ SN-1.4 Manual Flight Control	The Sol should allow for manual control of flight dynamics.	Add sources in this field
6	☐ SN-1.5 Automatic Flight Control	The Sol should be able to maintain its orbit.	Add sources in this field
7	☐ SN-1.6 Independent Power	The Sol should produce, store, and regulate its own power.	Add sources in this field
8	☐ SN-1.7 Crew Safety	The Sol should keep the crew alive and safe.	Add sources in this field
9	☐ SN-1.8 Crew Mission Extensibility	The Sol should accommodate extended crew mission durations.	Add sources in this field
10	☐ SN-1.9 Extra-Vehicular Activity	The Sol should allow crew to perform extra-vehicular activity.	Add sources in this field
11	☐ SN-1.10 Visiting Vehicle Docking	The Sol should allow for Visiting Vehicles to dock.	Add sources in this field
12	☐ SN-1.11 Vehicular Logistical Transfer	The Sol should accept the transferring of crew and cargo.	Add sources in this field
13	☐ SN-1.12 Lunar Surface Communication	The Sol should provide communication to the Lunar surface.	Add sources in this field
14	☐ SN-2 Design Constraints		
15	☐ SN-2.1 User Interoperability	The Sol should have to ability to support multiple self, commercial, and international partner objectives.	Add sources in this field
16	☐ SN-2.2 Crew Size	The Sol should accommodate up to 4 crew members.	Add sources in this field
17	☐ SN-2.3 Mission Duration	The Sol should enable 30 to 90 days of crew missions.	Add sources in this field
18	☐ SN-2.4 Orbital Access	The Sol should be easy to access from Earth with current launch vehicles.	Add sources in this field
19	☐ SN-2.5 Earth Communication	The Sol should have continuous communication with Earth.	Add sources in this field

Stakeholder Needs



Measures of Effectiveness

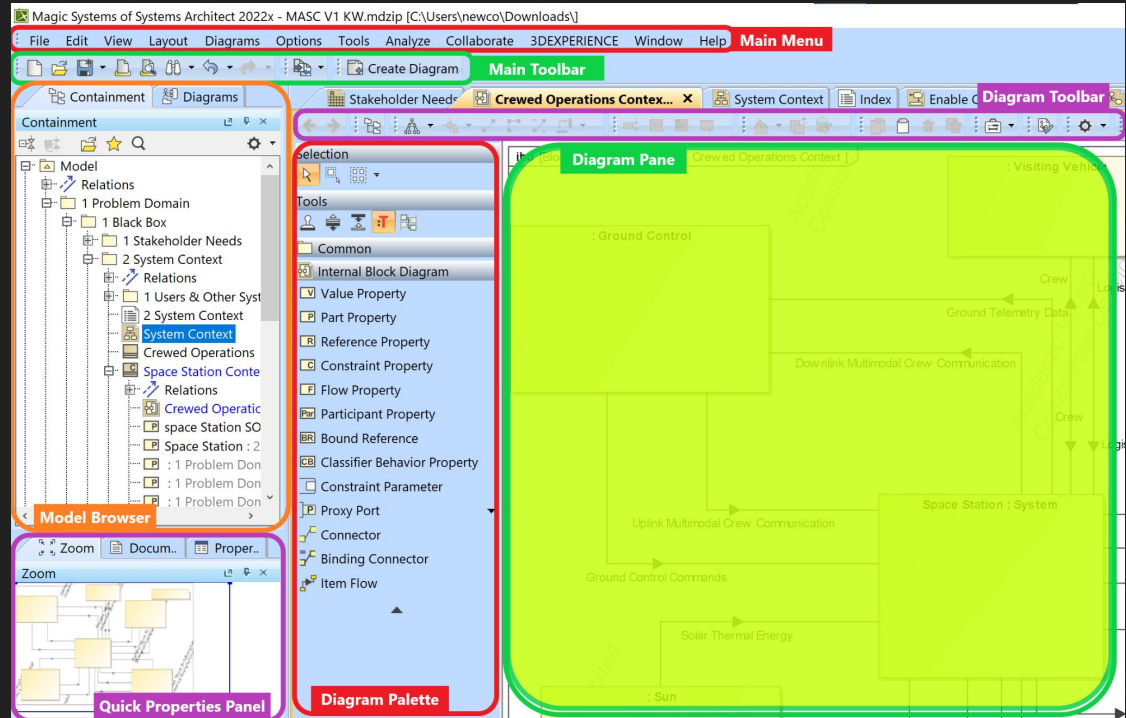
Sprint 2 Progress



Use case decomposition

Risks and Issues

- Learning the software
 - Lots of features
 - Many tools to our disposal
- Learning the framework



Next Sprint Goals

- Complete remaining models within the Problem Domain
 - Functional Analysis
 - Conceptual Subsystems
 - MoEs for Subsystems
- Have a better understanding of the software
- Prepare for Solution Domain

Current Status

- Mad respect for System Engineers
- 4/7 models complete currently
- Meeting 3 times a week (excluding class)
 - 2-3 hours per meeting
- Demo

Any Questions?

