

# Bilateral Bargaining: An Infinite Sequential Game

Consider the following game: there is an amount  $v$  of pie being sequentially proposed to split between two players; let  $\delta \in (0, 1)$  be a discounting factor.

## Period 1:

- Player 1 chooses a share  $x_1 \in [0, v]$  of the pie for himself and offers the split.
- Player 2 can either reject the offer, the pie size is reduced by  $\delta$  to  $\delta v$  and the game continues in period 2, or accept, the split is implemented as proposed by player 1 and the game ends immediately with  $u_1 = x_1, u_2 = v - x_1$ .

## Period 2:\*

- Player 2 chooses a share  $x_2 \in [0, \delta v]$  of the pie for himself and offers the split.
- Player 1 can either reject the offer, the pie size is again reduced by  $\delta$  to  $\delta^2 v$  and the game continues in period 2, or accept, the split is implemented as proposed by player 1 and the game ends immediately with  $u_1 = \delta v - x_2, u_2 = x_2$ .

and so on...

Now consider the bilateral bargaining game with infinite horizon:

## Proposition (Shaked & Sutton (1984))

The infinite horizon bargaining game has a unique SPNE in which the players reach an agreement in period 1 such that player 1 earns  $\frac{v}{1+\delta}$  and player 2  $\frac{\delta v}{1+\delta}$ .

*Proof:* Let  $\underline{v}_1$  be the lowest payoff player 1 receives in any SPNE in a subgame when she makes the initial offer and let  $\bar{v}_1$  be her highest SPNE payoff in such a subgame; likewise, we define  $\underline{v}_2$  and  $\bar{v}_2$ .

To derive a sufficient condition, we set the property for  $i, j = 1, 2, i \neq j$ :

$$\tilde{v}_i = \delta(\tilde{v} - \tilde{v}_j), \quad (1)$$

where  $\tilde{v}_k$  denotes an arbitrary proposal of player  $k$  for himself in the respective round ( $k = i, j$ ) and  $\tilde{v}$  is the remaining pie size in player  $j$ 's turn, therewith  $\tilde{v} \leq v$  as  $\delta < 1$ .

More specifically, equation (1) states that the value of a proposal for the player  $-i$  discounts each round with the factor  $\delta$ .

*Proof (cont.):* By definition, player  $j$  won't accept an offer that is lower than  $\delta \underline{v}_j$ , hence, as  $v$  is the maximum pie size and by (1):

$$\bar{v}_i \leq v - \delta \underline{v}_j. \quad (2)$$

Analogously, player  $j$  will accept any offer that gives her at least  $\delta_j \bar{v}_j$ , so

$$\underline{v}_i \geq v - \delta \bar{v}_j. \quad (3)$$

Subtracting the two equations (2) and (3) from each other for both players yields

$$\bar{v}_1 - \underline{v}_1 \leq \delta (\bar{v}_2 - \underline{v}_2) \quad (4)$$

and

$$\bar{v}_2 - \underline{v}_2 \leq \delta (\bar{v}_1 - \underline{v}_1). \quad (5)$$

*Proof (cont.):* Multiplying (5) with  $\delta$  and using (4) results in

$$\bar{v}_1 - \underline{v}_1 \leq \delta (\bar{v}_2 - \underline{v}_2) \leq \delta^2 (\bar{v}_1 - \underline{v}_1), \quad (6)$$

and analogously for player 2. Let us recall that  $\bar{v}_i$  is the largest payoff in each SPNE for player  $i$  and  $\underline{v}_i$  is the smallest. As  $\delta < 1$  and  $\bar{v}_i \geq \underline{v}_i$ , (6) implies  $\bar{v}_i = \underline{v}_i =: v_i$  for  $i = 1, 2$ . Hence, the SPNE payoffs are unique in the Bilateral Bargaining.

Using the fact of uniqueness in equations (2) and (3), we can state that

$$v_1 = v - \delta v_2 \quad \text{and} \quad v_2 = v - \delta v_1,$$

and direct substitution therefore yields

$$v_1 = (1 - \delta)v + \delta^2 v_i \iff v_1 = \frac{(1 - \delta)v}{(1 - \delta^2)} = \frac{(1 - \delta)v}{(1 + \delta)(1 - \delta)}$$

*Proof (cont.):* Hence, the proposal in a SPNE is

$$v_1^* = \frac{v}{(1 + \delta)}, \quad v_2^* = v - v_1^* = \frac{\delta v}{(1 + \delta)},$$

where  $v$  is the pie size available for split.

Interpretation:

- Efficiency: player 2 accepts player 1's first proposal, resulting in immediate agreement without delay; a delay is costly for both players due to discounting.
- This game contains a first mover advantage: whoever makes the initial proposal offers herself a higher share.
- A similar result can be made for individual discounting rates  $(\delta_1, \delta_2)$ , where each  $\delta_k$  represents the patience of player  $k$ .