

# **Python Summary Cheat Sheet - 3**

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## **Built - In - Functions**

| Name                                       | Usage   |  |
|--|---|--|
| print()                                    | Function prints the message to the screen or any other standard output device.    |  |
| int()                                      | Converts valid data of any type to integer.                                       |  |
| str()                                      | Converts data of any type to a string.  |  |
| id()                                       | To find the id of a object.   |  |
| <pre>round(number, digits(optional))</pre> | Rounds the float value to the given number of decimal digits.                     |  |
| bool()                                     | Converts to boolean data type.  |  |
| ord(character)                             | Gives unicode value of the character.   |  |
| chr(unicode)                               | Gives character with the unicode value.   |  |
| list(sequence)                             | Takes a sequence and converts it into list.                                       |  |
| tuple(sequence)                            | Takes a sequence and converts it into tuple.                                      |  |
| set(sequence)                              | Takes any sequence as argument and converts to set, avoiding duplicates.          |  |
| dict(sequence)                             | Takes any number of key-value pairs and converts to dictionary.                   |  |
| float()                                    | Converts to float data type.  |  |
| type()                                     | Check the datatype of the variable or value using.                                |  |
| min()                                      | Returns the smallest item in a sequence or the smallest of two or more arguments. |  |
| max()                                      | Returns the largest item in a sequence or the largest of two or more arguments.   |  |

| Name             | Usage  |
|------------------|--|
| sum(sequence)    | Returns the sum of items in a sequence.  |
| sorted(sequence) | Returns a new sequence with all the items in the given sequence ordered in increasing order.   |
| sorted(sequence, | Returns a new sequence with all the items in the given sequence  |
| reverse=True)    | ordered in decreasing order.   |
| len(sequence)    | Returns the length of the sequence.  |
| map()            | Applies a given function to each item of a sequence (list, tuple etc.) and returns a sequence of the results.                        |
| filter()         | Method filters the given sequence with the help of a function that tests each element in the sequence to be true or not.             |
| reduce()         | Receives two arguments, a function and an iterable. However, it doesn't return another iterable, instead, it returns a single value. |

Floating Point Approximation: Float values are stored approximately.

```
print(0.1 + 0.2) # 0.300000000000000004
```

**Floating Point Errors**: Sometimes, floating point approximation gives unexpected results.

```
print((0.1 + 0.2) == 0.3) # False
```

Different compound assignment operators are: +=, -=, \*=, /=, %=

```
a = 10
a += 1
print(a) # 11

a = 10
a -= 2
print(a) # 8

a = 10
a /= 2
print(a) # 5.0

a = 10
a %= 2
```

```
print(a) # 0
```

**Single And Double Quotes**: A string is a sequence of characters enclosed within quotes.

```
sport = 'Cricket'
sport = "Cricket"
```

**Escape Characters**: Escape Characters are a sequence of characters in a string that is interpreted differently by the computer. We use escape characters to insert characters that are illegal in a string.

```
print("Hello\nWorld")
# Output is:
Hello
World
```

We got a new line by adding \n escape character.

#### Name Usage

\n New Line

\t Tab Space

\\ Backslash

\' Single Quote

\" Double Quote

# **Set Methods, Operations and Comparisons**

#### **Set Methods**:

| Name      | Syntax                          | Usage   |
|-----------|---------------------------------|---|
| add()     | set.add(value)                  | Adds the item to the set, if the item is not present already. |
| update()  | <pre>set.update(sequence)</pre> | Adds multiple items to the set, and duplicates are avoided.   |
| discard() | set.discard(value)              | Takes a single value and removes if present.                  |
| remove()  | set_a.remove(value)             | Takes a value and removes it if it is present or raises an    |
|           |                                 | error.  |

| Name    | Syntax      | Usage                             |
|---------|-------------|-----------------------------------|
| clear() | set.clear() | Removes all the items in the set. |

#### **Set Operations**:

**Union**: Union of two sets is a set containing all elements of both sets.

Syntax: set a | set b (or) set a.union(sequence)

```
set_a = {4, 2, 8}
set_b = {1, 2}
union = set_a | set_b
print(union) # {1, 2, 4, 8}
```

**Intersection**: The intersection of two sets is a set containing common elements of both sets.

**Syntax**: set a & set b (or) set a.intersection(sequence)

```
set_a = {4, 2, 8}
set_b = {1, 2}
intersection = set_a & set_b
print(intersection) # {2}
```

**Difference**: The difference of two sets is a set containing all the elements in the first set but not the second.

Syntax: set\_a - set\_b (or) set\_a.difference(sequence)

```
set_a = {4, 2, 8}
set_b = {1, 2}
diff = set_a - set_b
print(diff) # {8, 4}
```

**Symmetric Difference**: Symmetric difference of two sets is a set containing all elements which are not common to both sets.

Syntax: set\_a ^ set\_b (or) set\_a.symmetric\_difference(sequence)

```
set_a = {4, 2, 8}
set_b = {1, 2}
symmetric_diff = set_a ^ set_b
print(symmetric_diff) # {8, 1, 4}
```

**Set Comparisons**: Set comparisons are used to validate whether one set fully exists within another.

**issubset()**: set2.issubset(set1) Returns True if all elements of the second set are in the first set. Else, False.

**issuperset()**: set1.issuperset(set2) Returns True if all elements of second set are in first set. Else, False.

isdisjoint(): set1.isdisjoint(set2) Returns True when they have no common elements. Else,
False.

# **Tuples**

**Tuple**: Holds an ordered sequence of items. Tuple is an immutable object, whereas a list is a mutable object.

```
tuple_a = (5, "Six", 2, 8.2)
```

**Accessing Tuple Elements**: Accessing Tuple elements is also similar to string and list accessing and slicing.

```
tuple_a = (5, "Six", 2, 8.2)
print(tuple_a[1]) # Six
```

**Tuple Slicing**: The slice operator allows you to specify where to begin slicing, where to stop slicing, and what step to take. Tuple slicing creates a new tuple from an old one.

```
tuple= ('a','b','c','d','e','f','g','h','i','j')
print(tuple[0:2]) # ('a', 'b')
print(tuple[-1:-3:-2]) # ('j',)
print(tuple[1:7:2]) # ('b', 'd', 'f')
```

**Membership Check**: Check if the given data element is part of a sequence or not.Membership Operators in and not in.

```
tuple_a = (1, 2, 3, 4)
is_part = 5 in tuple_a
print(is_part) # False

tuple_a = (1, 2, 3, 4)
is_part = 5 not in tuple_a
print(is_part) # True
```

**Tuple Packing**: () brackets are optional while creating tuples. In Tuple Packing, Values separated by commas will be packed into a tuple.

**Unpacking**: Values of any sequence can be directly assigned to variables. Number of variables in the left should match the length of the sequence.

```
tuple_a = ('R', 'e', 'd')
(s_1, s_2, s_3) = tuple_a
print(s_1, s_2, s_3) # R e d
```

#### **Dictionaries**

**Dictionaries**: Unordered collection of items. Every dictionary item is a Key-value pair.

**Creating a Dictionary**: Created by enclosing items within {curly} brackets. Each item in the dictionary has a key-value pair separated by a comma.

```
dict_a = {
    "name": "Teja",
    "age": 15
}
```

**Immutable Keys**: Keys must be of an immutable type and must be unique. Values can be of any data type and can repeat.

**Accessing Items**:To access the items in dictionary, we use square bracket [ ] along with the key to obtain its value.

```
dict_a = {
   'name': 'Teja',
   'age': 15
```

Accessing Items - Get: The get() method returns None if the key is not found.

```
dict_a = {
    'name': 'Teja',
    'age': 15
}
print(dict_a.get('name')) # Teja
print(dict_a.get('city')) # None
```

**Membership Check**: Checks if the given key exists.

```
dict_a = {
    'name': 'Teja',
    'age': 15
}
result = 'name' in dict_a
print(result) # True
```

## Adding a Key-Value Pair:

```
dict_a = {'name': 'Teja','age': 15 }
dict_a['city'] = 'Goa'
print(dict_a) # {'name': 'Teja', 'age': 15, 'city': 'Goa'}
```

Modifying an Existing Item: As dictionaries are mutable, we can modify the values of the keys.

```
dict_a = {
    'name': 'Teja',
    'age': 15
}
dict_a['age'] = 24
print(dict_a) # {'name': 'Teja', 'age': 24}
```

**Deleting an Existing Item**: We can also use the del keyword to remove individual items or the entire dictionary itself.

```
dict_a = {
    'name': 'Teja',
    'age': 15
```

```
}
del dict_a['age']
print(dict_a) # {'name': 'Teja'}
```

#### Sets

**Sets**: Unordered collection of items. Every set element is Unique (no duplicates) and Must be immutable.

No Duplicate Items: Sets contain unique elements

```
set_a = {"a", "b", "c", "a"}
print(set_a) # {'b', 'a', 'c'}
```

Immutable Items: Set items must be immutable. As List is mutable, Set cannot have list as an item.

```
set_a = {"a", ["c", "a"]}
print(set_a) # TypeError: unhashable type: 'list'
```

# **Dictionary Views & Methods**

## **Dictionary Views**:

# View Syntax Usage

keys dict.keys() Returns dictionary Keys.

Values dict.values() Returns dictionary Values.

items dict.items() Returns dictionary items(key-value) pairs.

## **Dictionary Methods**:

# Name Syntax Usage

copy dict.copy() Returns copy of a dictionary.

update dict.update(iterable) Inserts the specified items to the dictionary.

clear dict.clear() Removes all the elements from a dictionary.