

FileManager

-USER_FILE_NAME: const string

-xml: CMarkup

+AddUserToFile(UserData user): void

+DownloadUsersFromFile(): vector <UserData>

+ChangeUserPasswordInTheFile(int LoggedUserID, string NewPassword): void

+HowManyBudgetData(string BudgetFileName, string BudgetTag): int

+AddBudgetDataToFile(BudgetData budget, string BudgetFileName, string BudgetTags[]): void

+DownloadBudgetDataFromFile(int UserID, string BudgetFileName, string BudgetTag): vector <BudgetData>