

# ICPC Sessions OR How to Solve Problems

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- The most prestigious global programming competition (since 1977)!

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- We are part of the Northwestern European region
- Top 3 teams will qualify for the Finals in St. Petersburg
- This means we will make Germany, Belgium, the Netherlands and others cry!

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- Actually using algorithms to solve problems!
- Beating Cambridge (and everyone else)!

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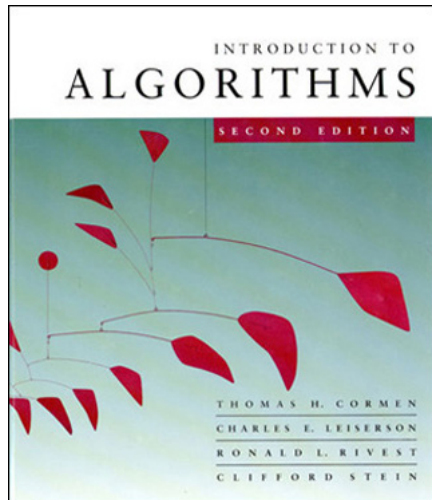
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  - [Infoarena](#)

# Recommended Book(s)

- **Introduction to Algorithms**
  - Thomas Cormen, Charles Leiserson, Ronald Rivest, Clifford Stein
- **Algorithms in C/C++/Java/**
  - Robert Sedgewick





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Can you?

# Binary Search

```
1  int binary_search(int *array, int n, int x)
2  {
3      int lo = 0, hi = n - 1;
4      // what most people get wrong
5      while (lo < hi) {
6          int mid = lo + (hi - lo) / 2;
7          if (array[mid] < x)
8              lo = mid + 1;
9          else hi = mid;
10     }
11
12     if (lo == hi && array[lo] == x)
13         return lo;
14     return -1;
15 }
```

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- There is always at least one in competitions



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- However, most ad-hoc problems require careful reading and carefully sequencing the instructions given in the problem is usually enough to solve them.
- Some require reasonable optimisations, and some degree of analysis to prune unnecessary steps.
- If it's not obvious, then there's only one piece of advice I can give you:

**Don't Panic!**