Michael **Eng**

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SKILLS JavaScript, React - Redux, Python, Express.js, Node.js, HTML, CSS, SQL, PHP, CMS, Linux

PROJECTS

Yap (React, React - Redux, Node.js, Flask, Express.js, Amazon AWS, PostgreSQL)

A review application heavily inspired by Yelp

Live | Github

- Leveraged AWS S3 to implement user image upload feature
- Utilized React Redux to create a fast and responsive user experience

Kilogram (React, React - Redux, Node.js, Flask, Express.js, Amazon AWS, PostgreSQL)

Live | Github

A nearly straight clone of Instagram

- Collaborated with team of engineers to create a site with most of the major functionality of Instagram
- Created the user profile and user profile edit features

Meowdium (Pug.js, Express.js, Node.js, PostgreSQL)

Live | Github

A lightweight clone of Medium

- Worked with team of engineers to create fully-functional site
- Utilized JavaScript in the comment edit feature to update the front-end as the user made changes
- Added basic styling nightly to make testing of newly implemented features easier
- Cleaned up CSS classes to reduce redundancy and eliminate conflicting styling

EXPERIENCE

Technical Design Consultant, UI/UX Designer

Datapiper Infotech, LLC - contractor for PwC

San Jose, CA, 4/2018 - 3/2019

- Designed UI and created navigable prototypes for PwC's web-based applications, SaaS product POC (Proof of Concept) reporting dashboard interface design and go-to-market prototype
- Coded HTML and CSS updates for PwC's internal content management system (CMS Spark) for increased stakeholder awareness and engagement
- Gathered design requirements for lead project manager: documentation of information architecture, user journey mapping and creation of UX task flows
- Created client-facing PowerPoint presentations with infographics, charts, and diagrams to demonstrate product usability, function, and value
- Partnered with Marketing, UX Design, and Dev teams for product improvements, stakeholder updates, and project health status

Visual Designer

MCEng Design - independent contractor

Mountain View, CA, 5/2011 - 4/2018

- Built and helped improve functionality of client websites using JavaScript and HTML
- Utilized frameworks (eg. Bootstrap) to deliver responsive web design proposals and mock-ups
- Partnered with clients from concept to execution in creation of design collateral (i.e., PowerPoint
 presentations, data visualizations, web and marketing assets, front end web development, and
 usability testing, website optimization, and brand assets creation with use of Adobe Creative
 Cloud: Photoshop, InDesign, Illustrator, Premiere)

Lead Systems Designer, Mobile & Web

Fantoon Labs

Palo Alto, California, 5/2011 - 8/2013

- Built effective interface for Fandrop social media web app, using CSS, HTML, PHP, & JavaScript
- Designed, co-built, and styled the prototype of the site's companion cross-platform mobile app
- Implemented new front-end features and adjustments to existing features
- Designed and implemented various user interface icons on site
- Built sprite sheets to improve site performance
- Created company logo & defined brand standards for marketing assets & promo materials

- Produced and updated existing digital assets for company website and online channels
- Designed and implemented promotional e-mail newsletters, new product web page banners, and CMS templates, including product content composition and photography
- Managed collaboration between design, programming, and various other team divisions
- Re-designed and transitioned company's website from non-responsive to responsive front-end design resulting in an improved, user-friendly experience

EDUCATION

Web Development - App Academy
BA Visual Arts - Media w/ Computing Emphasis - University of California San Diego