

C++ Strings

C++ provides following two types of string representations:

- The C-style character string
- The string class type introduced with Standard C++

The C-style character string originated within the C language and continues to be supported within C++. This string is actually a one-dimensional array of characters which is terminated by a null character '\0'. Thus a null-terminated string contains the characters that comprise the string followed by a null.

The following declaration and initialization create a string consisting of the word "Hello". To hold the null character at the end of the array, the size of the character array containing the string is one more than the number of characters in the word "Hello."

```
char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};
```

If you follow the rule of array initialization, then you can write the above statement as follows

```
char greeting[] = "Hello";
```

Following is the memory presentation of above defined string in C/C++

Index	0	1	2	3	4	5
Variable	H	e	l	l	o	\0
Address	0x23451	0x23452	0x23453	0x23454	0x23455	0x23456

In the instance above, you do not place the null character at the end of a string constant. The C++ compiler automatically places the '\0' at the end of the string when it initializes the array.

Implement the following in a new project, within a file titled **StringConstant.cpp**, and then build and execute your program.

```
#include <iostream>

using namespace std;

int main () {

    char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};

    cout << "Greeting message: ";
    cout << greeting << endl;

    return 0;
}
```

C++ supports a wide range of functions that manipulate null-terminated strings.

S/N	Function	Purpose
1	strcpy(s1, s2);	Copies string s2 into string s1.
2	strcat(s1, s2);	Concatenates string s2 onto the end of string s1.
3	strlen(s1);	Returns the length of string s1.
4	strcmp(s1, s2);	Returns 0 if s1 and s2 are the same; less than 0 if s1<s2; greater than 0 if s1>s2.
5	strchr(s1, ch);	Returns a pointer to the first occurrence of character ch in string s1.
6	strstr(s1, s2);	Returns a pointer to the first occurrence of string s2 in string s1.

Implement the following in a new project, within a file titled **StringFunctions.cpp**, and then build and execute your program.

```
#include <iostream>
#include <cstring>

using namespace std;

int main () {

    char str1[10] = "Hello";
    char str2[10] = "World";
    char str3[10];
    int len ;

    // copy str1 into str3
    strcpy( str3, str1);
    cout << "strcpy( str3, str1) : " << str3 << endl;

    // concatenates str1 and str2
    strcat( str1, str2);
    cout << "strcat( str1, str2): " << str1 << endl;

    // total length of str1 after concatenation
    len = strlen(str1);
    cout << "strlen(str1) : " << len << endl;

    return 0;
}
```

The standard C++ library provides a string class type that supports all the operations mentioned above, additionally much more functionality.

Implement the following in a new project, within a file titled **StringClass.cpp**, and then build and execute your program.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
    string greeting = "Hello";
    cout << greeting;
    return 0;
}
```

Modify your **StringClass.cpp** file as follows, and then build and execute your program.

```
#include <iostream>
#include <string>

using namespace std;

int main () {

    string str1 = "Hello";
    string str2 = "World";
    string str3;
    int len ;

    // copy str1 into str3
    str3 = str1;
    cout << "str3 : " << str3 << endl;

    // concatenates str1 and str2
    str3 = str1 + str2;
    cout << "str1 + str2 : " << str3 << endl;

    // total length of str3 after concatenation
    len = str3.size();
    cout << "str3.size() : " << len << endl;

    return 0;
}
```

References

- https://www.tutorialspoint.com/cplusplus/cpp_strings.htm
- https://www.w3schools.com/cpp/cpp_strings.asp