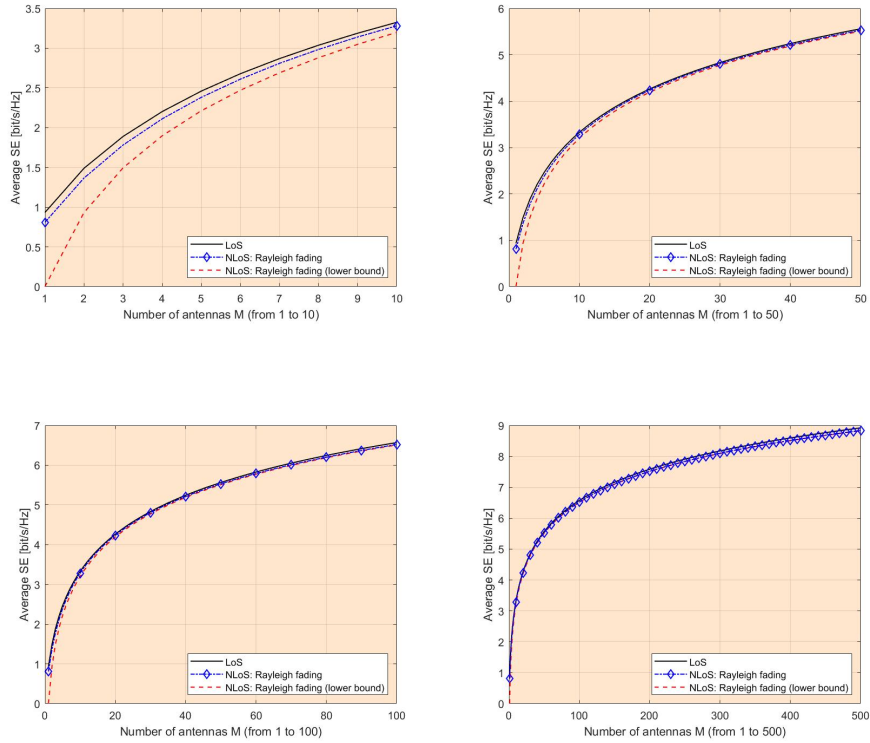


Massive Notes 1.8

Key Points : Average UL SE and M ; Channel Hardening

1. Average UL SE and M

1. The figure 1,2,3,4 shows the average SE as a function of the number of BS antennas M when the SNR of the desired UE is fixed at $\text{SNR}_0 = 0$ dB and $\bar{\beta} = -10$ dB. Consider ULA with $d_H = 1/2$ and the UE angles are all uniformly distributed from 0 to 2π . These four figures correspond to $M = 10$, $M = 50$, $M = 100$ and $M = 500$ respectively.



2. Figure 1 shows that, by going from $M = 1$ to $M = 10$ antennas, one can improve the SE from 0.8 to 3.3 bit/s/Hz. This is obtained thanks to the array gain provided by MRC.

3. The SE is a **monotonically increasing function** of M and grows **WITHOUT** limit as $M \rightarrow \infty$ (as the figures above show), in contrast to the power-scaling case that the SE **SATURATED** in the high-SNR regime. This is also because of MRC, which **selectively collects more signal energy from the array**, without collecting more interference energy.

2. Channel Hardening

4. The difference between LoS and NLoS is negligible as figure 2, 3 and 4 show since the channel fading has a gradually smaller impact on the mutual information between the transmitted and received signal as more antennas are added. This is attributed to the **Spatial Diversity** from having multiple receiver antennas that observe independent fading realizations, which are **unlikely to all be nearly zero simultaneously**.

5. The term **Channel Hardening** was used to describe a fading channel that behaves almost **deterministically** due to spatial diversity.

6. In the massive MIMO case, a channel \mathbf{h}_i^0 is said to provide **Asymptotic Channel Hardening** if

$$\frac{\|\mathbf{h}_i^0\|^2}{\mathbb{E}\{\|\mathbf{h}_i^0\|^2\}} \rightarrow 1 \quad (1)$$

almost surely as $M \rightarrow \infty$. The essence of the result is that **the channel variations reduce as more antennas are added**, in the sense that **the normalized instantaneous channel gain converges to the deterministic average channel gain**.

7. In the LoS propagation, (1) is easy to understand. In the NLoS propagation, when $M \rightarrow \infty$, the variations become increasingly concentrated around its mean value, as more antennas are added. So

$$\frac{\mathbb{E}\{\|\mathbf{h}_i^0\|^2\}}{M} = \beta_i^0 \quad \text{as } M \rightarrow \infty \quad (2)$$

then the (1) can be

$$\frac{\|\mathbf{h}_i^0\|^2}{\mathbb{E}\{\|\mathbf{h}_i^0\|^2\}} = \frac{\|\mathbf{h}_i^0\|^2}{M\beta_i^0} \rightarrow 1 \quad \text{as } M \rightarrow \infty \quad (3)$$

8. But even we have (3), this does **NOT** mean that $\|\mathbf{h}_i^0\|^2$ becomes deterministic. In fact, the standard deviation of $\|\mathbf{h}_i^0\|^2$ grows as \sqrt{M} , while the standard deviation of $\|\mathbf{h}_i^0\|^2/M$ goes asymptotically to zero as $\sqrt{M}/M = 1/\sqrt{M}$

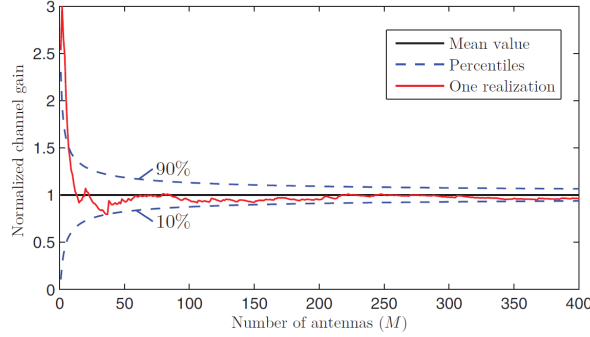


Figure.5 Illustration of the channel hardening phenomenon.

9. Figure.5 shows the channel hardening effect for the M -dimensional channel $\mathbf{h} \sim \mathcal{N}_{\mathbb{C}}(\mathbf{0}_M, \mathbf{I}_M)$. As expected, we have $\|\mathbf{h}_i^0\|^2 / \mathbb{E}\{\|\mathbf{h}_i^0\|^2\} \approx 1$ when M is large.

10. In sum, increasing M can improve the SE, even when $M \rightarrow \infty$. In contrast, increasing the transmit power Will increase both the signal and interference equally much and give an upper SE limit. However, the SE grows only **logarithmically** with the M , as $\log_2(M)$, which **cannot provide sufficient scalability** to achieve any order-of-magnitude improvement in SE in future cellular networks.

11. We have to know that the limit $M \rightarrow \infty$ is **NOT** physically achievable (e.g., if we want to obtain -60 dB channel gain, we have to use one million antennas to collect all the transmitted energy), but asymptotic analysis can still be suitable for investigating the system behavior at practically large antenna number.

3. Simulation to obtain the Figure 1-4

Program 5: averageULSE.m

Listing 1: averageULSE.m

```

1 %% Define parameters
2 %Empty workspace and close figures
3 close all;
4 clear;
5
6 %Define the SNR
7 SNR = 1;
8
9 %Define betabar (strength of inter-cell interference)
10 betabar = 1e-1;
11
12 %Define range of number of BS antennas
13 M = 1:100; % 10,50,100,500
14
15 %Extract the maximal number of BS antennas
16 Mmax = max(M);
17 Mmin = min(M);
18
19 %Select number of Monte Carlo realizations of the Rayleigh fading
20 numberOfRealizations = 100000;
21
22 %Generate random UE angles from 0 to 2*pi
23 varphiDesired = 2*pi*rand(1,numberOfRealizations);
24 varphiInterfering = 2*pi*rand(1,numberOfRealizations);
25
26 %Define the antenna spacing (in number of wavelengths)
27 antennaSpacing = 1/2; %Half wavelength distance
28
29 %Preallocate matrices for storing the simulation results
30 SE_LoS = zeros(Mmax,numberOfRealizations);
31 SE_NLoS_montecarlo = zeros(Mmax,numberOfRealizations);
32
33 %Generate uncorrelated Rayleigh fading realizations
34 fadingRealizationsDesired = (randn(Mmax,numberOfRealizations)+1i*randn(Mmax,
    numberOfRealizations))/sqrt(2);
35 fadingRealizationsInterfering = (randn(Mmax,numberOfRealizations)+1i*randn(
    Mmax,numberOfRealizations))/sqrt(2);
36
37 %% Go through different channel realizations

```

```

38 for k = 1:numberOfRealizations
39
40     %Compute the argument, that appears in (1.28), for different UE angles
41     argument = (2*pi*antennaSpacing*( sin(varphiDesired(k)) - sin(
        varphiInterfering(k))) );
42
43     %Compute the SE under line-of-sight (LoS) propagation, for a particular
44     %set of UE angles, using (1.27). Note that the g-function is
45     %implemented slightly differently from (1.28)
46     SE_LoS(:,k) = log2(1 + SNR*M ./ ( (SNR*betabar/(1-cos(argument)))*(1-
        cos(argument*M)) ./ M + 1 ) ));
47
48     %Compute the SE under NLoS propagation for one fading realization
49     SE_NLoS_montecarlo(:,k) = log2(1 + SNR*cumsum(abs(
        fadingRealizationsDesired(:,k)).^2) ./ ...
50         ( betabar*SNR*(abs(cumsum(conj(fadingRealizationsDesired(:,k)).*
        fadingRealizationsInterfering(:,k))).^2)./...
51         cumsum(abs(fadingRealizationsDesired(:,k)).^2) +1));
52
53 end
54
55 %Compute the lower bound on SE under NLoS propagation in (1.32)
56 SE_NLoS_lower = log2(1 + SNR*(M-1) ./ ( SNR*betabar + 1));
57
58 %Compute the SE under NLoS propagation using (1.29)
59 SE_NLoS = (exp(1/(SNR*betabar))*expint(1/(SNR*betabar))/log(2))*(1./(1-1/
    betabar).^M -1 ));
60
61 %First summation in (1.29) by considering all the M values at once
62 for m = 1:Mmax
63
64     disp([num2str(m) ' antenna numbers out of ' num2str(Mmax)]);
65
66     %First term that depend only on m
67     term1 = 1/betabar/(1-1/betabar)^m;
68
69     %Second summation
70     for l = 0:Mmax-m
71
72         %Second term that depend only on m and l
73         term2 = term1 * (-1).^(M-m-l+1) ./ (SNR.^(M-m-l) .* factorial(abs(M
            -m-l)) * log(2));
74
75         %Third and fourth summation

```

```

76         term3 = exp(1/SNR)*expint(1/SNR);
77
78         for n = 1:l
79
80             for j = 0:n-1
81
82                 term3 = term3 + 1/n/factorial(j)/SNR^j;
83
84             end
85
86         end
87
88         %Determine which of the considered M values that contain the current
            term
89         feasible = (m<=M) & (l<=(M-m));
90
91         %Add the terms to the SE computation
92         SE_NLoS(feasible) = SE_NLoS(feasible) + term2(feasible)*term3;
93
94     end
95
96 end
97
98 %% Plot the simulation results
99 figure;
100 hold on; box on;
101
102 plot(M,mean(SE_LoS,2),'k-','LineWidth',1);
103 plot(M(1),mean(SE_NLoS_montecarlo(1,:),2),'bd-.','LineWidth',1);
104 plot(M,SE_NLoS_lower,'r--','LineWidth',1);
105 plot(M(10:10:end),mean(SE_NLoS_montecarlo(10:10:end,:),2),'bd','LineWidth'
    ,1);
106 plot(M,SE_NLoS,'b-.','LineWidth',1);
107
108 xlabel(['Number of antennas M (from ', num2str(Mmin), ' to ', num2str(Mmax),
    ')']);
109 ylabel('Average SE [bit/s/Hz]');
110
111 legend('LoS','NLoS: Rayleigh fading','NLoS: Rayleigh fading (lower bound)','
    Location','SouthEast');
112 grid on
113 set(gca, 'color', [1, 0.9, 0.8]);

```