M.E. COMPUTER SCIENCE AND ENGINEERING

REGULATIONS – 2021

CHOICE BASED CREDIT SYSTEM

1. PROGRAMME EDUCATIONAL OBJECTIVES (PEOs):

I. Develop proficiency as a computer science engineer with an ability to solve a wide range of computational problems and have sustainable development in industry or any other work environment.

II. Analyze and adapt quickly to new environments and technologies, gather new information, and work on emerging technologies to solve multidisciplinary engineering problems.

III. Possess the ability to think analytically and logically to understand technical problemswith computational systems for a lifelong learning which leads to pursuing research.

IV. Adopt ethical practices to collaborate with team members and team leaders to buildtechnology with cutting-edge technical solutions for computing systems

V. Strongly focus on design thinking and critical analysis to create innovative products and become entrepreneurs.

2. PROGRAM SPECIFIC OUTCOMES (PSOs):

1. Efficiently design, build and develop system application software for distributed and centralized computing environments in varying domains and platforms.

2. Understand the working of current Industry trends, the new hardware architectures,the software components and design solutions for real world problems.

3. Model a computer based automation system and design algorithms that explore the understanding of the tradeoffs involved in digital transformation.

4. Communicate and work effectively with professionals in various engineering fields and pursue research orientation for a lifelong professional development in computer and automation arenas.

M.E. COMPUTER SCIENCE AND ENGINEERING

REGULATIONS – 2021

CHOICE BASED CREDIT SYSTEM

I TO IV SEMESTERS CURRICULA AND 1st SEMESTER SYLLABI

SEMESTER I

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
THEORY								
1.	MA4151	Applied Probability and Statistics for Computer Science Engineers	FC	3	1	0	4	4
2.	RM4151	Research Methodology and IPR	RMC	2	0	0	2	2
3.	CP4151	Advanced Data Structures and Algorithms	PCC	3	0	0	3	3
4.	CP4152	Database Practices	PCC	3	0	2	5	4
5.	CP4153	Network Technologies	PCC	3	0	0	3	3
6.	CP4154	Principles of Programming Languages	PCC	3	0	0	3	3
7.		Audit Course – I*	AC	2	0	0	2	0
PRACTICALS								
8.	CP4161	Advanced Data Structures and Algorithms Laboratory	PCC	0	0	4	4	2
			TOTAL	**19**	**1**	**6**	**26**	**21**

*Audit course is optional

SEMESTER II

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
THEORY								
1.	CP4251	Internet of Things	PCC	3	0	2	5	4
2.	CP4253	Multicore Architecture and Programming	PCC	3	0	2	5	4
3.	CP4252	Machine Learning	PCC	3	0	2	5	4
4.	SE4151	Advanced Software Engineering	PCC	3	0	0	3	3
5.		Professional Elective I	PEC	3	0	0	3	3
6.		Professional Elective II	PEC	3	0	0	3	3
7.		Audit Course – II*	AC	2	0	0	2	0
PRACTICALS								

8.	CP4211	Term Paper and seminar	EEC	0	0	2	2	1
9.	CP4212	Software Engineering Laboratory	PCC	0	0	2	2	1
			TOTAL	**20**	**0**	**10**	**30**	**23**

*Audit course is optional

SEMESTER III

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
THEORY								
1.	CP4351	Security Practices	PCC	3	0	0	3	3
2.		Professional Elective III	PEC	3	0	0	3	3
3.		Professional Elective IV	PEC	3	0	2	5	4
4.		Open Elective	OEC	3	0	0	3	3
PRACTICALS								
5.	CP4311	Project Work I	EEC	0	0	12	12	6
			TOTAL	**12**	**0**	**14**	**26**	**19**

SEMESTER IV

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
PRACTICALS								
1.	CP4411	Project Work II	EEC	0	0	24	24	12
			TOTAL	**0**	**0**	**24**	**24**	**12**

TOTAL NO. OF CREDITS: 75

PROFESSIONAL

ELECTIVESSEMESTER II,

S. NO.	COURSE CODE	COURSE TITLE ELECTIVE I	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
1.	MP4073	Human Computer Interaction	PEC	3	0	0	3	3
2.	MP4253	Cloud Computing Technologies	PEC	3	0	0	3	3
3.	BD4151	Foundations of Data Science	PEC	3	0	0	3	3
4.	MP4152	Wireless Communications	PEC	3	0	0	3	3
5.	SE4071	Agile Methodologies	PEC	3	0	0	3	3
6.	CP4078	Performance Analysis of Computer Systems	PEC	3	0	0	3	3
7.	CP4001	Advanced Operating System	PEC	3	0	0	3	3
8.	MU4251	Digital Image Processing	PEC	3	0	0	3	3

SEMESTER II, ELECTIVE II

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
1.	BD4071	High Performance Computing for Big Data	PEC	3	0	0	3	3
2.	CP4076	Information Retrieval Techniques	PEC	3	0	0	3	3
3.	CP4079	Software Quality Assurance	PEC	3	0	0	3	3
4.	CP4071	Autonomous Systems	PEC	3	0	0	3	3
5.	CP4081	Web Analytics	PEC	3	0	0	3	3
6.	MP4071	Cognitive Computing	PEC	3	0	0	3	3
7.	AP4075	Quantum Computing	PEC	3	0	0	3	3
8.	BD4251	Big Data Mining and Analytics	PEC	3	0	0	3	3

SEMESTER III, ELECTIVE III

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
1.	CP4077	Mobile and Pervasive Computing	PEC	3	0	0	3	3
2.	MP4075	Web Services and API Design	PEC	3	0	0	3	3
3.	CP4074	Data Visualization Techniques	PEC	3	0	0	3	3
4.	IF4071	Compiler Optimization Techniques	PEC	3	0	0	3	3
5.	CP4002	Formal Models of Software Systems	PEC	3	0	0	3	3

6.	AP4076	Robotics	PEC	3	0	0	3	3
7.	ML4251	Natural Language Processing	PEC	2	0	2	4	3
8.	IF4077	GPU Computing	PEC	3	0	0	3	3

SEMESTER III, ELECTIVE IV

S. NO.	COURSE CODE	COURSE TITLE	CATE-GORY	PERIODS PER WEEK			TOTAL CONTACT PERIODS	CREDITS
				L	T	P		
1.	IF4075	Devops and Microservices	PEC	3	0	2	5	4
2.	MP4252	Mobile Application Development	PEC	3	0	2	5	4
3.	IF4073	Deep Learning	PEC	3	0	2	5	4
4.	CP4073	Blockchain Technologies	PEC	3	0	2	5	4
5.	SE4072	Embedded Software Development	PEC	3	0	2	5	4
6.	IF4251	Full Stack Web Application Development	PEC	3	0	2	5	4
7.	CP4072	Bioinformatics	PEC	3	0	2	5	4
8.	MP4251	Cyber Physical Systems	PEC	3	0	2	5	4
9.	MU4253	Mixed Reality	PEC	3	0	2	5	4

AUDIT COURSES (AC)

Registration for any of these courses is optional to students

SL. NO.	COURSE CODE	COURSE TITLE	PERIODS PER WEEK			CREDITS
			L	T	P	
1.	AX4091	English for Research Paper Writing	2	0	0	0
2.	AX4092	Disaster Management	2	0	0	0
3.	AX4093	Constitution of India	2	0	0	0
4.	AX4094	□□□□□□□□□ □□□□□□□□□□	2	0	0	0

MA4151 APPLIED PROBABILITY AND STATISTICS FOR COMPUTER SCIENCEENGINEERS

L	T	P	C
3	1	0	4

COURSE OBJECTIVES:

- To encourage students to develop a working knowledge of the central ideas of Linear Algebra.
- To enable students to understand the concepts of Probability and Random Variables.
- To understand the basic probability concepts with respect to two dimensional random variables along with the relationship between the random variables and the significance of the central limit theorem.
- To apply the small / large sample tests through Tests of hypothesis.
- To enable the students to use the concepts of multivariate normal distribution and principal components analysis.

UNIT I LINEAR ALGEBRA 12

Vector spaces — norms — Inner Products — Eigenvalues using QR transformations — QR factorization – generalized eigenvectors – Canonical forms – singular value decomposition and applications – pseudo inverse – least square approximations.

UNIT II PROBABILITY AND RANDOM VARIABLES 12

Probability – Axioms of probability – Conditional probability – Baye's theorem – Random variables – Probability function – Moments – Moment generating functions and their properties – Binomial, Poisson , Geometric, Uniform, Exponential, Gamma and Normal distributions – Function of a random variable.

UNIT III TWO DIMENSIONAL RANDOM VARIABLES 12

Joint distributions – Marginal and conditional distributions – Functions of two dimensional random variables – Regression curve – Correlation.

UNIT IV TESTING OF HYPOTHESIS 12

Sampling distributions — Type I and Type II errors — Small and Large samples — Tests based on Normal, t, Chi square and F distributions for testing of mean , variance and proportions – Tests for independence of attributes and goodness of fit.

UNIT V MULTIVARIATE ANALYSIS 12

Random vectors and matrices – Mean vectors and covariance matrices – Multivariate normal density and its properties – Principal components – Population principal components – Principal components from standardized variables.

TOTAL : 60 PERIODS

COURSE OUTCOMES:

At the end of the course, students will be able to

1. apply the concepts of Linear Algebra to solve practical problems.
2. use the ideas of probability and random variables in solving engineering problems.
3. be familiar with some of the commonly encountered two dimensional random variables andbe equipped for a possible extension to multivariate analysis.
4. use statistical tests in testing hypotheses on data.

5. develop critical thinking based on empirical evidence and the scientific approach toknowledge development.

REFERENCES:

1. Dallas E Johnson, "Applied multivariate methods for data Analysis", Thomson and Duxburypress, Singapore, 1998.
2. Richard A. Johnson and Dean W. Wichern, "Applied multivariate statistical Analysis",Pearson Education, Fifth Edition, 6th Edition, New Delhi, 2013.
3. Bronson, R.,"Matrix Operation" Schaum's outline series, Tata McGraw Hill,New York, 2011.
4. Oliver C. Ibe, "Fundamentals of Applied probability and Random Processes", AcademicPress, Boston, 2014.
5. Johnson R. A. and Gupta C.B., "Miller and Freund's Probability and Statistics forEngineers", Pearson India Education, Asia, 9th Edition, New Delhi, 2017.

RM4151	RESEARCH METHODOLOGY AND IPR	L	T	P	C
		2	0	0	2

UNIT I RESEARCH DESIGN **6**

Overview of research process and design, Use of Secondary and exploratory data to answer theresearch question, Qualitative research, Observation studies, Experiments and Surveys.

UNIT II DATA COLLECTION AND SOURCES **6**

Measurements, Measurement Scales, Questionnaires and Instruments, Sampling and methods.Data - Preparing, Exploring, examining and displaying.

UNIT III DATA ANALYSIS AND REPORTING **6**

Overview of Multivariate analysis, Hypotheses testing and Measures of Association.Presenting Insights and findings using written reports and oral presentation.

UNIT IV INTELLECTUAL PROPERTY RIGHTS **6**

Intellectual Property — The concept of IPR, Evolution and development of concept of IPR, IPR development process, Trade secrets, utility Models, IPR & Biodiversity, Role of WIPO and WTO in IPR establishments, Right of Property, Common rules of IPR practices, Types and Features of IPR Agreement, Trademark, Functions of UNESCO in IPR maintenance.

UNIT V PATENTS **6**

Patents — objectives and benefits of patent, Concept, features of patent, Inventive step, Specification, Types of patent application, process E-filing, Examination of patent, Grant of patent, Revocation, Equitable Assignments, Licences, Licensing of related patents, patent agents, Registration of patent agents.

TOTAL : 30 PERIODS

REFERENCES

1. Cooper Donald R, Schindler Pamela S and Sharma JK, "Business Research Methods",Tata McGraw Hill Education, 11e (2012).

2. Catherine J. Holland, “Intellectual property: Patents, Trademarks, Copyrights, TradeSecrets”, Entrepreneur Press, 2007.
3. David Hunt, Long Nguyen, Matthew Rodgers, “Patent searching: tools &techniques”, Wiley, 2007.
4. The Institute of Company Secretaries of India, Statutory body under an Act of parliament, “Professional Programme Intellectual Property Rights, Law and practice”, September 2013.

CP4151 ADVANCED DATA STRUCTURES AND ALGORITHMS L T P C
3 0 0 3

COURSE OBJECTIVES:

- To understand the usage of algorithms in computing
- To learn and use hierarchical data structures and its operations
- To learn the usage of graphs and its applications
- To select and design data structures and algorithms that is appropriate for problems
- To study about NP Completeness of problems.

UNIT I ROLE OF ALGORITHMS IN COMPUTING & COMPLEXITY ANALYSIS 9

Algorithms – Algorithms as a Technology -Time and Space complexity of algorithms- Asymptotic analysis-Average and worst-case analysis-Asymptotic notation-Importance of efficient algorithms-Program performance measurement - Recurrences: The Substitution Method – The Recursion-Tree Method- Data structures and algorithms.

UNIT II HIERARCHICAL DATA STRUCTURES 9

Binary Search Trees: Basics – Querying a Binary search tree – Insertion and Deletion- Red Black trees: Properties of Red-Black Trees – Rotations – Insertion – Deletion -B-Trees: Definition of B -trees – Basic operations on B-Trees – Deleting a key from a B-Tree- Heap – Heap Implementation – Disjoint Sets - Fibonacci Heaps: structure – Mergeable-heap operations- Decreasing a key and deleting a node-Bounding the maximum degree.

UNIT III GRAPHS 9

Elementary Graph Algorithms: Representations of Graphs – Breadth-First Search – Depth-FirstSearch – Topological Sort – Strongly Connected Components- Minimum Spanning Trees: Growing a Minimum Spanning Tree – Kruskal and Prim- Single-Source Shortest Paths: The Bellman-Ford algorithm – Single-Source Shortest paths in Directed Acyclic Graphs – Dijkstra‘sAlgorithm; Dynamic Programming - All-Pairs Shortest Paths: Shortest Paths and Matrix Multiplication – The Floyd-Warshall Algorithm

UNIT IV ALGORITHM DESIGN TECHNIQUES 9

Dynamic Programming: Matrix-Chain Multiplication – Elements of Dynamic Programming – Longest Common Subsequence- Greedy Algorithms: – Elements of the Greedy Strategy- An Activity-Selection Problem - Huffman Coding.

UNIT V NP COMPLETE AND NP HARD 9

NP-Completeness: Polynomial Time – Polynomial-Time Verification – NP- Completeness andReducibility – NP-Completeness Proofs – NP-Complete Problems.

TOTAL : 45 PERIODS

SUGGESTED ACTIVITIES:

1. Write an algorithm for Towers of Hanoi problem using recursion and analyze the complexity (No of disc-4)
2. Write any one real time application of hierarchical data structure
3. Write a program to implement Make_Set, Find_Set and Union functions for Disjoint Set Data Structure for a given undirected graph G(V,E) using the linked list representation with simple implementation of Union operation
4. Find the minimum cost to reach last cell of the matrix from its first cell
5. Discuss about any NP completeness problem

COURSE OUTCOMES:

CO1: Design data structures and algorithms to solve computing problems.

CO2: Choose and implement efficient data structures and apply them to solve problems. **CO3:** Design algorithms using graph structure and various string-matching algorithms tosolve real-life problems.

CO4: Design one's own algorithm for an unknown problem.

CO5: Apply suitable design strategy for problem solving.

REFERENCES

1. S.Sridhar," Design and Analysis of Algorithms", Oxford University Press, 1st Edition,2014.
2. Adam Drozdex, "Data Structures and algorithms in C++", Cengage Learning, 4thEdition, 2013.
3. T.H. Cormen, C.E.Leiserson, R.L. Rivest and C.Stein, "Introduction to Algorithms",Prentice Hall of India, 3rd Edition, 2012.
4. Mark Allen Weiss, "Data Structures and Algorithms in C++", Pearson Education,3rd Edition, 2009.
5. E. Horowitz, S. Sahni and S. Rajasekaran, "Fundamentals of Computer Algorithms", University Press, 2nd Edition, 2008.
6. Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman, "Data Structures and Algorithms", Pearson Education, Reprint 2006.

CP4152 **DATABASE PRACTICES** **L T P C**

3 0 2 4

COURSE OBJECTIVES

- Describe the fundamental elements of relational database management systems
- Explain the basic concepts of relational data model, entity-relationship model, relational database design, relational algebra and SQL.
- Understand query processing in a distributed database system
- Understand the basics of XML and create well-formed and valid XML documents.
- Distinguish the different types of NoSQL databases
- To understand the different models involved in database security and their applications inreal time world to protect the database and information associated with them.

UNIT I RELATIONAL DATA MODEL **12**

Entity Relationship Model – Relational Data Model – Mapping Entity Relationship Model toRelational Model – Relational Algebra – Structured Query Language – Database Normalization.

Suggested Activities:

Data Definition Language

- Create, Alter and Drop
- Enforce Primary Key, Foreign Key, Check, Unique and Not Null Constraints
- Creating Views

Data Manipulation Language

- Insert, Delete, Update
- Cartesian Product, Equi Join, Left Outer Join, Right Outer Join and Full Outer Join
- Aggregate Functions
- Set Operations
- Nested Queries

Transaction Control Language

- Commit, Rollback and Save Points

UNIT II DISTRIBUTED DATABASES, ACTIVE DATABASES AND OPEN DATABASE CONNECTIVITY 12

Distributed Database Architecture – Distributed Data Storage – Distributed Transactions –Distributed Query Processing – Distributed Transaction Management – Event Condition Action Model – Design and Implementation Issues for Active Databases – Open Database Connectivity.

Suggested Activities:

- Distributed Database Design and Implementation
- Row Level and Statement Level Triggers
- Accessing a Relational Database using PHP, Python and R

UNIT III XML DATABASES 12

Structured, Semi structured, and Unstructured Data – XML Hierarchical Data Model – XML Documents – Document Type Definition – XML Schema – XML Documents and Databases – XML Querying — XPath — XQuery

Suggested Activities:

- Creating XML Documents, Document Type Definition and XML Schema
- Using a Relational Database to store the XML documents as text
- Using a Relational Database to store the XML documents as data elements
- Creating or publishing customized XML documents from pre-existing relational databases
- Extracting XML Documents from Relational Databases
- XML Querying

UNIT IV NOSQL DATABASES AND BIG DATA STORAGE SYSTEMS 12

NoSQL – Categories of NoSQL Systems – CAP Theorem – Document-Based NoSQL Systems and MongoDB – MongoDB Data Model – MongoDB Distributed Systems Characteristics – NoSQL Key-Value Stores – DynamoDB Overview – Voldemort Key-Value Distributed Data Store – WideColumn NoSQL Systems – Hbase Data Model – Hbase Crud Operations – Hbase Storage and Distributed System Concepts – NoSQL Graph Databases and Neo4j – Cypher Query Language of Neo4j – Big Data – MapReduce – Hadoop – YARN.

Suggested Activities:

- Creating Databases using MongoDB, DynamoDB, Voldemort Key-Value Distributed DataStore Hbase and Neo4j.

- Writing simple queries to access databases created using MongoDB, DynamoDB,Voldemort Key-Value Distributed Data Store Hbase and Neo4j.

UNIT V DATABASE SECURITY 12

Database Security Issues – Discretionary Access Control Based on Granting and Revoking Privileges – Mandatory Access Control and Role-Based Access Control for Multilevel Security –SQL Injection — Statistical Database Security — Flow Control — Encryption and Public Key Infrastructures – Preserving Data Privacy – Challenges to Maintaining Database Security – Database Survivability – Oracle Label-Based Security.

Suggested Activities:

Implementing Access Control in Relational Databases

TOTAL : 75 PERIODS

COURSE OUTCOMES

At the end of the course, the students will be able to

- Convert the ER-model to relational tables, populate relational databases and formulateSQL queries on data.
- Understand and write well-formed XML documents
- Be able to apply methods and techniques for distributed query processing.
- Design and Implement secure database systems.
- Use the data control, definition, and manipulation languages of the NoSQL databases

REFERENCES:

1. R. Elmasri, S.B. Navathe, “Fundamentals of Database Systems”, Seventh Edition, PearsonEducation 2016.
2. Henry F. Korth, Abraham Silberschatz, S. Sudharshan, “Database System Concepts”,Seventh Edition, McGraw Hill, 2019.
3. C.J.Date, A.Kannan, S.Swamynathan, ―An Introduction to Database Systems, EighthEdition, Pearson Education, 2006
4. Raghu Ramakrishnan , Johannes Gehrke “Database Management Systems”, Fourth Edition, McGraw Hill Education, 2015.
5. Harrison, Guy, “Next Generation Databases, NoSQL and Big Data” , First Edition, Apress publishers, 2015
6. Thomas Cannolly and Carolyn Begg, “Database Systems, A Practical Approach to Design, Implementation and Management”, Sixth Edition, Pearson Education, 2015

CP4153 NETWORK TECHNOLOGIES L T P C

3 0 0 3

COURSE OBJECTIVES:

1. To understand the basic concepts of networks
2. To explore various technologies in the wireless domain
3. To study about 4G and 5G cellular networks
4. To learn about Network Function Virtualization
5. To understand the paradigm of Software defined networks

UNIT I NETWORKING CONCEPTS 9

Peer To Peer Vs Client-Server Networks. Network Devices. Network Terminology. Network Speeds. Network throughput, delay. Osi Model. Packets, Frames, And Headers. Collision And Broadcast Domains. LAN Vs WAN. Network Adapter. Hub. Switch. Router. Firewall, IP addressing.

UNIT II WIRELESS NETWORKS 9

Wireless access techniques- IEEE 802.11a, 802.11g, 802.11e, 802.11n/ac/ax/ay/ba/be, QoS – Bluetooth – Protocol Stack – Security – Profiles – zigbee

UNIT III MOBILE DATA NETWORKS 9

4G Networks and Composite Radio Environment – Protocol Boosters – Hybrid 4G Wireless Networks Protocols – Green Wireless Networks – Physical Layer and Multiple Access – Channel Modelling for 4G – Concepts of 5G – channel access –air interface -Cognitive Radio- spectrum management – C-RAN architecture - Vehicular communications-protocol – Network slicing – MIMO, mmWave, Introduction to 6G.

UNIT IV SOFTWARE DEFINED NETWORKS 9

SDN Architecture. Characteristics of Software-Defined Networking. SDN- and NFV-Related Standards. SDN Data Plane. Data Plane Functions. Data Plane Protocols. OpenFlow Logical Network Device. Flow Table Structure. Flow Table Pipeline. The Use of Multiple Tables. Group Table. OpenFlow Protocol. SDN Control Plane Architecture. Control Plane Functions. Southbound Interface. Northbound Interface. Routing. ITU-T Model. OpenDaylight. OpenDaylight Architecture. OpenDaylight Helium. SDN Application Plane Architecture. Northbound Interface. Network Services Abstraction Layer. Network Applications. UserInterface.

UNIT V NETWORK FUNCTIONS VIRTUALIZATION 9

Motivation-Virtual Machines –NFV benefits-requirements — architecture- NFV Infrastructure - Virtualized Network Functions - NFV Management and Orchestration- NFV Use Cases- NFV and SDN –Network virtualization — VLAN and VPN

TOTAL : 45 PERIODS

SUGGESTED ACTIVITIES:

1. Execute various network utilities such as tracert, pathping, ipconfig
2. Implement the Software Defined Networking using Mininet
3. Implement routing in Mininet
4. Install a virtual machine and study network virtualization
5. Simulate various network topologies in Network Simulator

REFERENCES

1. James Bernstein, “Networking made Easy”, 2018. (UNIT I)
2. HoudaLabiod, Costantino de Santis, HossamAfifi “Wi-Fi, Bluetooth, Zigbee and WiMax”, Springer 2007 (UNIT 2)
3. Erik Dahlman, Stefan Parkvall, Johan Skold, 4G: LTE/LTE-Advanced for MobileBroadband, Academic Press, 2013 (UNIT 3)
4. Saad Z. Asif – “5G Mobile Communications Concepts and Technologies” CRC press –2019 (UNIT 3)
5. William Stallings –“Foundations of Modern Networking: SDN, NFV, QoE, IoT, and Cloud”1st Edition, Pearson Education, 2016.(Unit 4 and 5)
6. Thomas D.Nadeau and Ken Gray, SDN — Software Defined Networks, O‟ReillyPublishers, 2013.
7. Guy Pujolle, “Software Networks”, Second Edition, Wiley-ISTE, 2020

CP4154 **PRINCIPLES OF PROGRAMMING LANGUAGES** **L T P C**
3 0 0 3

COURSE OBJECTIVES:

- To understand and describe syntax and semantics of programming languages
- To understand data, data types, and basic statements
- To understand call-return architecture and ways of implementing them
- To understand object-orientation, concurrency, and event handling in
- programming languages
- To develop programs in non-procedural programming paradigms

UNIT I SYNTAX AND SEMANTICS 9

Evolution of programming languages – describing syntax – context – free grammars –attribute grammars – describing semantics – lexical analysis – parsing – recursive-descent – bottom- up parsing

UNIT II DATA, DATA TYPES, AND BASIC STATEMENTS 9

Names – variables – binding – type checking – scope – scope rules – lifetime and garbage collection –primitive data types–strings–array types– associative arrays–record types– union types – pointers and references – Arithmetic expressions – overloaded operators – type conversions – relational and boolean expressions – assignment statements – mixed- mode assignments – control structures – selection – iterations – branching – guarded statements

UNIT III SUBPROGRAMS AND IMPLEMENTATIONS 9

Subprograms – design issues – local referencing – parameter passing – overloaded methods –generic methods – design issues for functions – semantics of call and return – implementing simple subprograms – stack and dynamic local variables – nested subprograms – blocks – dynamic scoping

UNIT IV OBJECT-ORIENTATION, CONCURRENCY, AND EVENT HANDLING 9

Object-orientation – design issues for OOP languages – implementation of object-oriented constructs – concurrency – semaphores – monitors – message passing – threads – statement level concurrency – exception handling – event handling

UNIT V FUNCTIONAL AND LOGIC PROGRAMMING LANGUAGES 9

Introduction to lambda calculus – fundamentals of functional programming languages – Programming with Scheme — Programming with ML — Introduction to logic and logic programming – Programming with Prolog – multi-paradigm languages

TOTAL : 45 PERIODS

COURSE OUTCOMES:

CO1: Describe syntax and semantics of programming languages

CO2: Explain data, data types, and basic statements of programming languagesCO3: Design and implement subprogram constructs

CO4: Apply object-oriented, concurrency, and event handling programming constructs

CO5: Develop programs in Scheme, ML, and Prolog CO6: Understand and adopt new programming language

REFERENCES:

1. Robert W. Sebesta, "Concepts of Programming Languages", Eleventh Edition, Addison Wesley,2012
2. W. F. Clocksin and C. S. Mellish, "Programming in Prolog: Using the ISO Standard", Fifth Edition, Springer, 2003
3. Michael L.Scott, "Programming Language Pragmatics", Fourth Edition, Morgan Kaufmann,2009.
4. R.KentDybvig,"TheSchemeprogramminglanguage",FourthEdition,MITPress, 2009
5. Richard A. O'Keefe, "The craft of Prolog", MIT Press, 2009
6. W.F.ClocksinandC.S.Mellish,"ProgramminginProlog:UsingtheISOStandard",Fifth Edition, Springer,2003

CP4161 ADVANCED DATA STRUCTURES AND ALGORITHMS LABORATORY **L T P C 0 0 4 2**

OBJECTIVES:

- To acquire the knowledge of using advanced tree structures
- To learn the usage of heap structures
- To understand the usage of graph structures and spanning trees
- To understand the problems such as matrix chain multiplication, activity selectionand Huffman coding
- To understand the necessary mathematical abstraction to solve problems.

LIST OF EXPERIMENTS:

1: Implementation of recursive function for tree traversal and Fibonacci2:
Implementation of iteration function for tree traversal and Fibonacci 3:
Implementation of Merge Sort and Quick Sort
4: Implementation of a Binary Search Tree5:
Red-Black Tree Implementation
6: Heap Implementation
7: Fibonacci Heap Implementation8:
Graph Traversals
9: Spanning Tree Implementation
10: Shortest Path Algorithms (Dijkstra's algorithm, Bellman Ford Algorithm)11:
Implementation of Matrix Chain Multiplication
12: Activity Selection and Huffman Coding Implementation

HARDWARE/SOFTWARE REQUIREMENTS

1. 64-bit Open source Linux or its derivative
2. Open Source C++ Programming tool like G++/GCC

TOTAL : 60 PERIODS

COURSE OUTCOMES:

CO1: Design and implement basic and advanced data structures extensively
CO2: Design algorithms using graph structures
CO3: Design and develop efficient algorithms with minimum complexity using design techniques
CO4: Develop programs using various algorithms.
CO5: Choose appropriate data structures and algorithms, understand the ADT/libraries,and use it to design algorithms for a specific problem.

REFERENCES:

1. Lipschutz Seymour, "Data Structures Schaum's Outlines Series", Tata McGraw Hill, 3rd Edition, 2014.
2. Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman, "Data Structures and Algorithms", Pearson Education, Reprint 2006.
3. http://www.coursera.org/specializations/data-structures-algorithms
4. http://www.tutorialspoint.com/data_structures_algorithms
5. http://www.geeksforgeeks.org/data-structures/

AUDIT COURSES

AX4091 ENGLISH FOR RESEARCH PAPER WRITING L T P C
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COURSE OBJECTIVES:

- Teach how to improve writing skills and level of readability
- Tell about what to write in each section
- Summarize the skills needed when writing a Title
- Infer the skills needed when writing the Conclusion
- Ensure the quality of paper at very first-time submission

UNIT I INTRODUCTION TO RESEARCH PAPER WRITING 6

Planning and Preparation, Word Order, Breaking up long sentences, Structuring Paragraphs and Sentences, Being Concise and Removing Redundancy, Avoiding Ambiguity and Vagueness

UNIT II PRESENTATION SKILLS 6

Clarifying Who Did What, Highlighting Your Findings, Hedging and Criticizing, Paraphrasing and Plagiarism, Sections of a Paper, Abstracts, Introduction

UNIT III TITLE WRITING SKILLS 6

Key skills are needed when writing a Title, key skills are needed when writing an Abstract, key skills are needed when writing an Introduction, skills needed when writing a Review of the Literature, Methods, Results, Discussion, Conclusions, The Final Check

UNIT IV RESULT WRITING SKILLS 6

Skills are needed when writing the Methods, skills needed when writing the Results, skills are needed when writing the Discussion, skills are needed when writing the Conclusions

UNIT V VERIFICATION SKILLS 6

Useful phrases, checking Plagiarism, how to ensure paper is as good as it could possibly be the first- time submission

TOTAL: 30 PERIODS

COURSE OUTCOMES:

CO1 –Understand that how to improve your writing skills and level of readabilityCO2 –
Learn about what to write in each section
CO3 – Understand the skills needed when writing a Title
CO4 – Understand the skills needed when writing the Conclusion CO5 –
Ensure the good quality of paper at very first-time submission

REFERENCES:

1. Adrian Wallwork , English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011
2. Day R How to Write and Publish a Scientific Paper, Cambridge University Press 2006
3. Goldbort R Writing for Science, Yale University Press (available on Google Books) 2006
4. Highman N, Handbook of Writing for the Mathematical Sciences, SIAM. Highman's5. book 1998.

AX4092 DISASTER MANAGEMENT L T P C

2 0 0 0

COURSE OBJECTIVES:

- Summarize basics of disaster
- Explain a critical understanding of key concepts in disaster risk reduction and humanitarian response.
- Illustrate disaster risk reduction and humanitarian response policy and practice frommultiple perspectives.
- Describe an understanding of standards of humanitarian response and practical relevancein specific types of disasters and conflict situations.
- Develop the strengths and weaknesses of disaster management approaches

UNIT I INTRODUCTION 6

Disaster: Definition, Factors and Significance; Difference between Hazard And Disaster; Natural and Manmade Disasters: Difference, Nature, Types and Magnitude.

UNIT II REPERCUSSIONS OF DISASTERS AND HAZARDS 6

Economic Damage, Loss of Human and Animal Life, Destruction Of Ecosystem. Natural Disasters: Earthquakes, Volcanisms, Cyclones, Tsunamis, Floods, Droughts And Famines, Landslides And Avalanches, Man-made disaster: Nuclear Reactor Meltdown, Industrial Accidents, Oil Slicks And Spills, Outbreaks Of Disease And Epidemics, War And Conflicts.

UNIT III DISASTER PRONE AREAS IN INDIA 6

Study of Seismic Zones; Areas Prone To Floods and Droughts, Landslides And Avalanches; Areas Prone To Cyclonic and Coastal Hazards with Special Reference To Tsunami; Post-Disaster Diseases and Epidemics

UNIT IV DISASTER PREPAREDNESS AND MANAGEMENT 6

Preparedness: Monitoring Of Phenomena Triggering a Disaster or Hazard; Evaluation of Risk: Application of Remote Sensing, Data from Meteorological And Other Agencies, Media Reports: Governmental and Community Preparedness.

UNIT V RISK ASSESSMENT 6

Disaster Risk: Concept and Elements, Disaster Risk Reduction, Global and National Disaster Risk Situation. Techniques of Risk Assessment, Global Co-Operation in Risk Assessment and Warning, People's Participation in Risk Assessment. Strategies for Survival

TOTAL : 30 PERIODS

COURSE OUTCOMES:

CO1: Ability to summarize basics of disaster

CO2: Ability to explain a critical understanding of key concepts in disaster risk reduction andhumanitarian response.

CO3: Ability to illustrate disaster risk reduction and humanitarian response policy and practicefrom multiple perspectives.

CO4: Ability to describe an understanding of standards of humanitarian response and practicalrelevance in specific types of disasters and conflict situations.

CO5: Ability to develop the strengths and weaknesses of disaster management approaches

REFERENCES:

1. Goel S. L., Disaster Administration And Management Text And Case Studies", Deep & Deep Publication Pvt. Ltd., New Delhi,2009.
2. NishithaRai, Singh AK, "Disaster Management in India: Perspectives, issues and strategies"'New Royal book Company,2007.
3. Sahni, Pradeep Et.Al. ," Disaster Mitigation Experiences And Reflections", Prentice HallOfIndia, New Delhi,2001.

AX4093 CONSTITUTION OF INDIA L T P C
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COURSE OBJECTIVES:

Students will be able to:

- Understand the premises informing the twin themes of liberty and freedom from a civilrights perspective.
- To address the growth of Indian opinion regarding modern Indian intellectuals'constitutional
- Role and entitlement to civil and economic rights as well as the emergence of nationhoodin the early years of Indian nationalism.
- To address the role of socialism in India after the commencement of the BolshevikRevolution 1917 And its impact on the initial drafting of the Indian Constitution.

UNIT I HISTORY OF MAKING OF THE INDIAN CONSTITUTION

History, Drafting Committee, (Composition & Working)

UNIT II PHILOSOPHY OF THE INDIAN CONSTITUTION

Preamble, Salient Features

UNIT III CONTOURS OF CONSTITUTIONAL RIGHTS AND DUTIES

Fundamental Rights, Right to Equality, Right to Freedom, Right against Exploitation, Right to Freedom of Religion, Cultural and Educational Rights, Right to Constitutional Remedies, Directive Principles of State Policy, Fundamental Duties.

UNIT IV ORGANS OF GOVERNANCE

Parliament, Composition, Qualifications and Disqualifications, Powers and Functions, Executive, President, Governor, Council of Ministers, Judiciary, Appointment and Transfer of Judges, Qualifications, Powers and Functions.

UNIT V LOCAL ADMINISTRATION

District's Administration head: Role and Importance, Municipalities: Introduction, Mayor and role of Elected Representative, CEO, Municipal Corporation. Pachayati raj: Introduction, PRI: Zila Panchayat. Elected officials and their roles, CEO Zila Pachayat: Position and role. Block level: Organizational Hierarchy(Different departments), Village level:Role of Elected and Appointed officials, Importance of grass root democracy.

UNIT VI ELECTION COMMISSION

Election Commission: Role and Functioning. Chief Election Commissioner and Election Commissioners - Institute and Bodies for the welfare of SC/ST/OBC and women.

TOTAL: 30 PERIODS

COURSE OUTCOMES:

Students will be able to:

- Discuss the growth of the demand for civil rights in India for the bulk of Indians before thearrival of Gandhi in Indian politics.
- Discuss the intellectual origins of the framework of argument that informed theconceptualization
- of social reforms leading to revolution in India.
- Discuss the circumstances surrounding the foundation of the Congress Socialist Party[CSP] under the leadership of Jawaharlal Nehru and the eventual failure of the proposal of direct elections through adult suffrage in the Indian Constitution.
- Discuss the passage of the Hindu Code Bill of 1956.

SUGGESTED READING

1. The Constitution of India,1950(Bare Act),Government Publication.
2. Dr.S.N.Busi, Dr.B. R.Ambedkar framing of Indian Constitution,1st Edition, 2015.
3. M.P. Jain, Indian Constitution Law, 7th Edn., LexisNexis,2014.
4. D.D. Basu, Introduction to the Constitution of India, LexisNexis, 2015.

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