

Raspberry Pi Expansion Module User Manual

52PI-RPI-OLED

Maximum Power at Minimum Size

www.52pi.cn



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Attention:

Due to technical requirements components, please do not hand directly connected Touch. Core board and development system contains static-sensitive devices. Quiet Electrical charge easily accumulate in the human body and the device can not detect possible Damage to equipment, it is recommended to take anti-static measures, it is recommended not to hand. Touch, stored in anti-static effect devices.



Raspberry Pi Expand Module Serial:



Infinity cascade IO expand module:

This module is designed specifically for the Raspberry Pi IO expansion modules. The module expand 32 IO, Multiple modules can cascade, infinity cascade, infinity GPIO.

I2C GPIO expand module:

This module is designed specifically for the Raspberry Pi IO expansion modules. The Module use I2C bus to connect to Raspberry Pi. The module expand 8 Bidirectional GPIO and wit isolation protection function which can effectively excessive external voltage. There are 8 I2C address, you can choose one of them through setup the jumper. Multiple modules can cascade and maximum cascade 8 modules!

Prototype development module:

The Prototype development module is designed specifically for the Raspberry Pi. The module suitable enthusiasts and user can weld peripheral to the module; The module expand some amphenol connector and some SMT, so the user can finish prototype test easily.

Berryclip expand module:

The BerryClip module is designed specifically for learning how to use the GPIO of Raspberry Pi. There are 6 multiple color LED, 1 button and 1 Buzzer on the module.

Berryclip(DIY) expand module:

The module is not the end product, you need weld them by yourself. The function of the module is the same as BerryClip module.

UNO compatibility module:

The module makes Raspberry Pi compatible with Arduino Uno and many Arduino Shields. The module's GPIO is the same as Arduino Uno and you can choose the voltage of GPIO between 5V or 3V through setup jumper.

T Electric level convert module:

The module expand the GPIO of Raspberry Pi to breadboard. It convert 3.3V electric to 5V electric level, then the Raspberry Pi can connect many 5V electric level peripheral.

IO extraction module:

The module expand all of GPIO of Raspberry Pi to breadboard.

RTC expand module:

The RTC module is specifically designed for Raspberry Pi. There is a 0.2uF Super Capacitor on the board to keep the real time for a long time after the Raspberry Pi



has power off.

AD/DA expand module:

The AD/DA module is specifically designed for Raspberry Pi. There is 8bit high resolution DAC and ADC on one chip.

I2C electric level conversion expand module:

The I2C electric level conversion module is specifically designed for Raspberry Pi. The module convert the 3.3V of I2C electric level to 5V level or convert 5V to 3.3V.

I2C electric level conversion expand module:

The Serial Port module is specifically designed for Raspberry Pi. The module use Maxim MAX232 chip and DB9 port. So the user don't need to connect Dupont Line and that avoid wrong wiring. User can use this mod



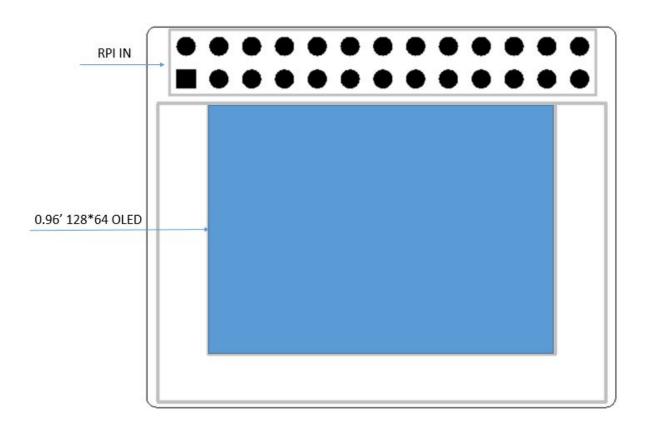
Product name:

Raspberry Pi 0.96' OLED display Module

Description:

Raspberry Pi 0.96' OLED display module is designed by 52pi which is made by 128x64 yellow and blue OLED pixels , diagonal is only 0.96 inch . The controller is SSD1306, communicates via 4-wire SPI, the display have its own backlight, no backlight LED is required ,This reduces the power required to run the OLED and is why the display has such high contrast , extremely wide viewing angle and extremely operating temperature

Product Overview:



Mechanical specifications:

Outline Drawing: 370x300(mm)

• Number of pixels: 128x64

Panel size:26.70x19.26x1.45(mm)

Active area: 21.74x10.864(mm)

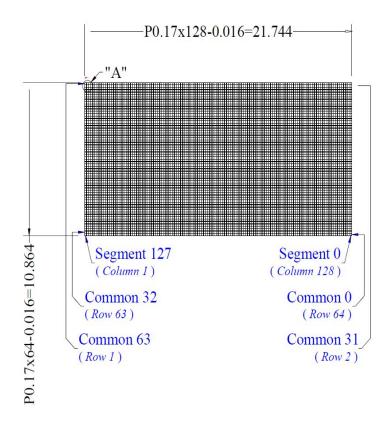
Pixel pitch 0.17x0.17(mm)

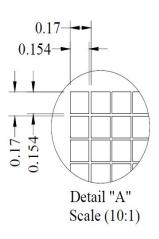
• Pixel size: 0.154x0.154(mm)

Weight: 15g



Active area & pixel construction:



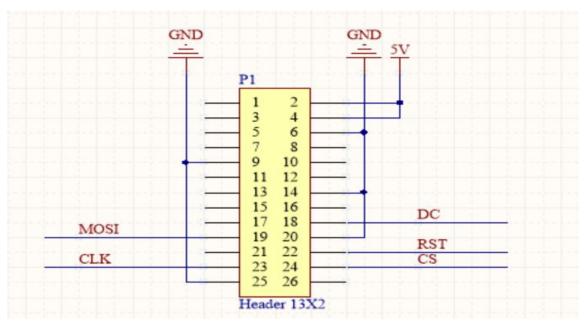


Product Features:

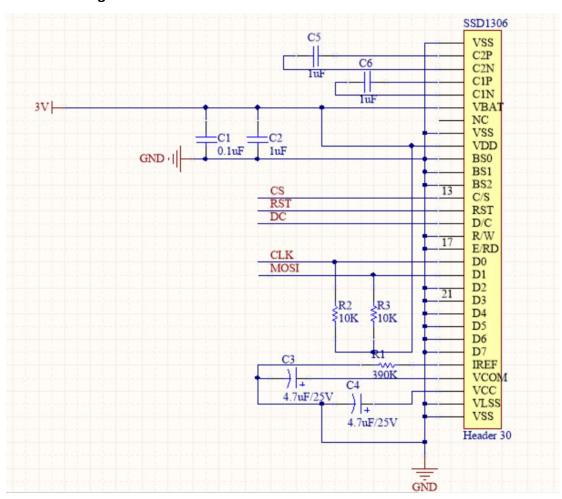
- Ultra low power supply
- Maximum current 100uA
- Keep up current 12.25uA
- Hardware keep up display
- 3.3V work voltage ,([MIN 1.6V],[MAX:3.6V])
- Internal DC/DC voltage converter
- SPI driver support , AT 64MHz[TYP] 125MHZ[OB]
- FP frequency: 64fps[TYP] 368fps[OB]

Hardware conection





Schematic diagram:



Method Of Use:

Directly mounted on raspberry pi(A、B、B+)and Pi 2





Example and test code:

#include <stdio.h>
#include <stdlib.h>

#include <wiringPi.h>

#define byte unsigned char #define word unsigned int #define dword unsigned long

#define XLevelL 0x00 #define XLevelH 0x10

#define XLevel ((XLevelH&0x0F)*16+XLevelL)

#define Max_Column 128
#define Max_Row 64
#define Brightness 0xCF

#define X_WIDTH 128 #define Y_WIDTH 64

//-----

void LCD_Init(void);
void LCD_CLS(void);



```
void LCD_P6x8Str(byte x,byte y,byte ch[]);
 void LCD P8x16Str(byte x,byte y,byte ch[]);
 void LCD P14x16Ch(byte x,byte y,byte N);
 void LCD Fill(byte dat);
 void Draw_BMP(byte bmp[]);
//字符库
const unsigned char F6x8[][6] =
     { 0x00, 0x00, 0x00, 0x00, 0x00, 0x00 },
                                              // sp
     \{ 0x00, 0x00, 0x00, 0x2f, 0x00, 0x00 \},
                                              //!
                                              //"
     \{ 0x00, 0x00, 0x07, 0x00, 0x07, 0x00 \},
     { 0x00, 0x14, 0x7f, 0x14, 0x7f, 0x14 },
                                             //#
     \{ 0x00, 0x24, 0x2a, 0x7f, 0x2a, 0x12 \},
                                              //$
     { 0x00, 0x62, 0x64, 0x08, 0x13, 0x23 },
                                              //%
     \{0x00, 0x36, 0x49, 0x55, 0x22, 0x50\},\
                                               // &
     \{ 0x00, 0x00, 0x05, 0x03, 0x00, 0x00 \},
                                              //'
     \{ 0x00, 0x00, 0x1c, 0x22, 0x41, 0x00 \},
                                              //(
     { 0x00, 0x00, 0x41, 0x22, 0x1c, 0x00 },
                                              //)
                                              //*
     { 0x00, 0x14, 0x08, 0x3E, 0x08, 0x14 },
     { 0x00, 0x08, 0x08, 0x3E, 0x08, 0x08 },
                                              //+
     { 0x00, 0x00, 0x00, 0xA0, 0x60, 0x00 },
                                              //,
     \{0x00, 0x08, 0x08, 0x08, 0x08, 0x08\},\
                                              //-
                                               //.
     \{0x00, 0x00, 0x60, 0x60, 0x00, 0x00\},\
     { 0x00, 0x20, 0x10, 0x08, 0x04, 0x02 },
                                               ///
     { 0x00, 0x3E, 0x51, 0x49, 0x45, 0x3E },
                                              //0
     \{ 0x00, 0x00, 0x42, 0x7F, 0x40, 0x00 \},
                                              // 1
     { 0x00, 0x42, 0x61, 0x51, 0x49, 0x46 },
                                              //2
     { 0x00, 0x21, 0x41, 0x45, 0x4B, 0x31 },
                                               //3
     \{ 0x00, 0x18, 0x14, 0x12, 0x7F, 0x10 \},
                                              //4
     { 0x00, 0x27, 0x45, 0x45, 0x45, 0x39 },
                                              //5
     { 0x00, 0x3C, 0x4A, 0x49, 0x49, 0x30 },
                                              // 6
     \{0x00, 0x01, 0x71, 0x09, 0x05, 0x03\},\
                                              //7
     { 0x00, 0x36, 0x49, 0x49, 0x49, 0x36 },
                                               //8
     { 0x00, 0x06, 0x49, 0x49, 0x29, 0x1E },
                                              //9
     \{0x00, 0x00, 0x36, 0x36, 0x00, 0x00\},\
                                              //:
     \{0x00, 0x00, 0x56, 0x36, 0x00, 0x00\},\
                                               //;
     \{ 0x00, 0x08, 0x14, 0x22, 0x41, 0x00 \},
                                              //<
     \{ 0x00, 0x14, 0x14, 0x14, 0x14, 0x14 \},
                                               //=
     \{ 0x00, 0x00, 0x41, 0x22, 0x14, 0x08 \},
                                              //>
     \{0x00, 0x02, 0x01, 0x51, 0x09, 0x06\},\
                                               //?
     { 0x00, 0x32, 0x49, 0x59, 0x51, 0x3E },
                                              //@
```



```
\{ 0x00, 0x7C, 0x12, 0x11, 0x12, 0x7C \},
                                          //A
{ 0x00, 0x7F, 0x49, 0x49, 0x49, 0x36 },
                                          // B
{ 0x00, 0x3E, 0x41, 0x41, 0x41, 0x22 },
                                          // C
{ 0x00, 0x7F, 0x41, 0x41, 0x22, 0x1C },
                                          // D
{ 0x00, 0x7F, 0x49, 0x49, 0x49, 0x41 },
                                          // E
{ 0x00, 0x7F, 0x09, 0x09, 0x09, 0x01 },
                                          // F
{ 0x00, 0x3E, 0x41, 0x49, 0x49, 0x7A },
                                          // G
{ 0x00, 0x7F, 0x08, 0x08, 0x08, 0x7F },
                                          // H
{ 0x00, 0x00, 0x41, 0x7F, 0x41, 0x00 },
                                          //1
{ 0x00, 0x20, 0x40, 0x41, 0x3F, 0x01 },
                                          // J
{ 0x00, 0x7F, 0x08, 0x14, 0x22, 0x41 },
                                          // K
{ 0x00, 0x7F, 0x40, 0x40, 0x40, 0x40 },
                                          // L
{ 0x00, 0x7F, 0x02, 0x0C, 0x02, 0x7F },
                                          // M
{ 0x00, 0x7F, 0x04, 0x08, 0x10, 0x7F },
                                          // N
{ 0x00, 0x3E, 0x41, 0x41, 0x41, 0x3E },
                                          //0
                                          // P
{ 0x00, 0x7F, 0x09, 0x09, 0x09, 0x06 },
{ 0x00, 0x3E, 0x41, 0x51, 0x21, 0x5E },
                                          // Q
{ 0x00, 0x7F, 0x09, 0x19, 0x29, 0x46 },
                                          //R
{ 0x00, 0x46, 0x49, 0x49, 0x49, 0x31 },
                                          1/5
{ 0x00, 0x01, 0x01, 0x7F, 0x01, 0x01 },
                                          // T
{ 0x00, 0x3F, 0x40, 0x40, 0x40, 0x3F },
                                          // U
{ 0x00, 0x1F, 0x20, 0x40, 0x20, 0x1F },
                                          // V
{ 0x00, 0x3F, 0x40, 0x38, 0x40, 0x3F },
                                          // W
\{0x00, 0x63, 0x14, 0x08, 0x14, 0x63\},\
                                          // X
{ 0x00, 0x07, 0x08, 0x70, 0x08, 0x07 },
                                          // Y
{ 0x00, 0x61, 0x51, 0x49, 0x45, 0x43 },
                                          //Z
{ 0x00, 0x00, 0x7F, 0x41, 0x41, 0x00 },
                                          ]//[
\{ 0x00, 0x55, 0x2A, 0x55, 0x2A, 0x55 \},
                                         // 55
{ 0x00, 0x00, 0x41, 0x41, 0x7F, 0x00 },
                                          //]
{ 0x00, 0x04, 0x02, 0x01, 0x02, 0x04 },
                                          // ^
\{ 0x00, 0x40, 0x40, 0x40, 0x40, 0x40 \},
                                          //_
\{0x00, 0x00, 0x01, 0x02, 0x04, 0x00\},\
                                          //'
{ 0x00, 0x20, 0x54, 0x54, 0x54, 0x78 },
                                          // a
{ 0x00, 0x7F, 0x48, 0x44, 0x44, 0x38 },
                                          //b
{ 0x00, 0x38, 0x44, 0x44, 0x44, 0x20 },
                                          // c
{ 0x00, 0x38, 0x44, 0x44, 0x48, 0x7F },
                                          // d
{ 0x00, 0x38, 0x54, 0x54, 0x54, 0x18 },
                                          // e
\{ 0x00, 0x08, 0x7E, 0x09, 0x01, 0x02 \},
                                          //f
{ 0x00, 0x18, 0xA4, 0xA4, 0xA4, 0x7C },
                                          // g
\{ 0x00, 0x7F, 0x08, 0x04, 0x04, 0x78 \},
                                          //h
{ 0x00, 0x00, 0x44, 0x7D, 0x40, 0x00 },
                                          // i
{ 0x00, 0x40, 0x80, 0x84, 0x7D, 0x00 },
                                          // j
\{ 0x00, 0x7F, 0x10, 0x28, 0x44, 0x00 \},
                                          // k
```



```
{ 0x00, 0x00, 0x41, 0x7F, 0x40, 0x00 },
                                               //1
     \{ 0x00, 0x7C, 0x04, 0x18, 0x04, 0x78 \},
                                               // m
     { 0x00, 0x7C, 0x08, 0x04, 0x04, 0x78 },
                                               // n
     { 0x00, 0x38, 0x44, 0x44, 0x44, 0x38 },
                                               // 0
     { 0x00, 0xFC, 0x24, 0x24, 0x24, 0x18 },
                                               // p
     { 0x00, 0x18, 0x24, 0x24, 0x18, 0xFC },
                                               // q
     { 0x00, 0x7C, 0x08, 0x04, 0x04, 0x08 },
                                               // r
     \{0x00, 0x48, 0x54, 0x54, 0x54, 0x20\},\
                                               //s
     { 0x00, 0x04, 0x3F, 0x44, 0x40, 0x20 },
                                               // t
     { 0x00, 0x3C, 0x40, 0x40, 0x20, 0x7C },
                                               // u
     { 0x00, 0x1C, 0x20, 0x40, 0x20, 0x1C },
                                               // v
                                               // w
     { 0x00, 0x3C, 0x40, 0x30, 0x40, 0x3C },
     { 0x00, 0x44, 0x28, 0x10, 0x28, 0x44 },
                                               // x
     { 0x00, 0x1C, 0xA0, 0xA0, 0xA0, 0x7C },
                                              // v
     { 0x00, 0x44, 0x64, 0x54, 0x4C, 0x44 },
                                               // z
     { 0x14, 0x14, 0x14, 0x14, 0x14, 0x14 }
                                              // horiz lines
};
```

const unsigned char F8X16[]=

0x40,0xC0,0x78,0x40,0xC0,0x78,0x40,0x00,0x04,0x3F,0x04,0x04,0x3F,0x04,0x04,0x04,0x00,//#3 0x00,0x70,0x88,0xFC,0x08,0x30,0x00,0x00,0x00,0x18,0x20,0xFF,0x21,0x1E,0x00,0x00,//\$4 0xF0,0x08,0xF0,0x00,0xE0,0x18,0x00,0x00,0x00,0x21,0x1C,0x03,0x1E,0x21,0x1E,0x00,//%50x00,0xF0,0x08,0x88,0x70,0x00,0x00,0x00,0x1E,0x21,0x23,0x24,0x19,0x27,0x21,0x10,//&60x00,0x00,0x00,0xE0,0x18,0x04,0x02,0x00,0x00,0x00,0x00,0x07,0x18,0x20,0x40,0x00,//(8-1)0x00,0x02,0x04,0x18,0xE0,0x00,0x00,0x00,0x00,0x40,0x20,0x18,0x07,0x00,0x00,0x00,//)9 0x40,0x40,0x80,0xF0,0x80,0x40,0x40,0x00,0x02,0x01,0x0F,0x01,0x0F,0x01,0x02,0x00,//*10 $0 \times 00, 0 \times 01, 0 \times$ 0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x30,0x30,0x30,0x00,0x00,0x00,0x00,0x00,0x00,//.14 0x00,0xE0,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0x0F,0x10,0x20,0x20,0x10,0x0F,0x00,//016 0x00,0x10,0x10,0xF8,0x00,0x00,0x00,0x00,0x00,0x20,0x20,0x3F,0x20,0x20,0x00,0x00,//117 $0 \times 00, 0 \times 70, 0 \times 08, 0 \times 09, 0 \times 00, 0 \times 00, 0 \times 30, 0 \times 28, 0 \times 24, 0 \times 22, 0 \times 21, 0 \times 30, 0 \times 00, 0 \times 100, 0 \times 100,$ 0x00,0x30,0x08,0x88,0x88,0x48,0x30,0x00,0x00,0x18,0x20,0x20,0x20,0x11,0x0E,0x00,//319 0x00,0x00,0xC0,0x20,0x10,0xF8,0x00,0x00,0x00,0x07,0x04,0x24,0x24,0x3F,0x24,0x00,//420



0x00,0xE0,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0x00,0x31,0x22,0x22,0x11,0x0F,0x00,//9250x00,0x00,0x80,0x40,0x20,0x10,0x08,0x00,0x00,0x01,0x02,0x04,0x08,0x10,0x20,0x00,//<280x00,0x08,0x10,0x20,0x40,0x80,0x00,0x00,0x00,0x20,0x10,0x08,0x04,0x02,0x01,0x00,//>30 0xC0,0x30,0xC8,0x28,0xE8,0x10,0xE0,0x00,0x07,0x18,0x27,0x24,0x23,0x14,0x0B,0x00,//@32 0x00,0x00,0xC0,0x38,0xE0,0x00,0x00,0x00,0x20,0x3C,0x23,0x02,0x02,0x27,0x38,0x20,//A33 0x08,0xF8,0x88,0x88,0x88,0x70,0x00,0x00,0x20,0x3F,0x20,0x20,0x20,0x11,0x0E,0x00,//B34 0xC0,0x30,0x08,0x08,0x08,0x08,0x38,0x00,0x07,0x18,0x20,0x20,0x20,0x10,0x08,0x00,//C35 0x08.0xF8.0x08.0x08.0x08.0x10.0xE0.0x00.0x20.0x3F.0x20.0x20.0x20.0x10.0x0F.0x00.//D36 0x08,0xF8,0x88,0x88,0xE8,0x08,0x10,0x00,0x20,0x3F,0x20,0x20,0x23,0x20,0x18,0x00,//E37 0x08,0xF8,0x88,0x88,0x68,0x08,0x10,0x00,0x20,0x3F,0x20,0x00,0x03,0x00,0x00,0x00,0/F38 $0 \times 08, 0 \times F8, 0 \times 08, 0 \times 00, 0 \times 00, 0 \times 08, 0 \times F8, 0 \times 08, 0 \times 20, 0 \times 3F, 0 \times 21, 0 \times 01, 0 \times 01, 0 \times 21, 0 \times 3F, 0 \times 20, //H40$ 0x00,0x00,0x08,0x08,0xF8,0x08,0x08,0x00,0xC0,0x80,0x80,0x80,0x7F,0x00,0x00,0x00,//J42 0x08,0xF8,0x88,0xC0,0x28,0x18,0x08,0x00,0x20,0x3F,0x20,0x01,0x26,0x38,0x20,0x00,//K43 0x08,0xF8,0xF8,0x00,0xF8,0xF8,0x08,0x00,0x20,0x3F,0x00,0x3F,0x00,0x3F,0x20,0x00,//M45 0x08,0xF8,0x30,0xC0,0x00,0x08,0xF8,0x08,0x20,0x3F,0x20,0x00,0x07,0x18,0x3F,0x00,//N46 0xE0,0x10,0x08,0x08,0x08,0x10,0xE0,0x00,0x0F,0x10,0x20,0x20,0x20,0x10,0x0F,0x00,//047 0x08,0xF8,0x08,0x08,0x08,0x08,0x60,0x00,0x20,0x3F,0x21,0x01,0x01,0x01,0x00,0x00,//P48 0xE0,0x10,0x08,0x08,0x08,0x10,0xE0,0x00,0x0F,0x18,0x24,0x24,0x38,0x50,0x4F,0x00,//Q49 0x08,0xF8,0x88,0x88,0x88,0x88,0x70,0x00,0x20,0x3F,0x20,0x00,0x03,0x0C,0x30,0x20,//R50 $0 \times 00, 0 \times 70, 0 \times 88, 0 \times 08, 0 \times 08, 0 \times 08, 0 \times 38, 0 \times 00, 0 \times 00, 0 \times 38, 0 \times 20, 0 \times 21, 0 \times 22, 0 \times 10, 0 \times 00, 0 \times 50, 0 \times 10, 0 \times$ 0x18,0x08,0x08,0xF8,0x08,0x08,0x18,0x00,0x00,0x00,0x20,0x3F,0x20,0x00,0x00,0x00,0//T52 0x08,0xF8,0x08,0x00,0x00,0x00,0x68,0xF8,0x08,0x00,0x1F,0x20,0x20,0x20,0x20,0x1F,0x00,//U53 0x08,0x78,0x88,0x00,0x00,0xC8,0x38,0x08,0x00,0x00,0x07,0x38,0x0E,0x01,0x00,0x00,//V54 0xF8,0x08,0x00,0xF8,0x00,0x08,0xF8,0x00,0x03,0x3C,0x07,0x00,0x07,0x3C,0x03,0x00,//W55 0x08,0x18,0x68,0x80,0x80,0x68,0x18,0x08,0x20,0x30,0x2C,0x03,0x03,0x2C,0x30,0x20,//X56 0x08,0x38,0xC8,0x00,0xC8,0x38,0x08,0x00,0x00,0x00,0x20,0x3F,0x20,0x00,0x00,0x00,0/Y57 0x10,0x08,0x08,0x08,0xC8,0x38,0x08,0x00,0x20,0x38,0x26,0x21,0x20,0x20,0x18,0x00,//Z58 0x00,0x00,0x00,0xFE,0x02,0x02,0x02,0x00,0x00,0x00,0x00,0x7F,0x40,0x40,0x40,0x00,//[59 0x00,0x02,0x02,0x02,0xFE,0x00,0x00,0x00,0x00,0x40,0x40,0x40,0x7F,0x00,0x00,0x00,//]61 0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x80,0x



0x00,0x00,0x00,0x80,0x80,0x80,0x80,0x00,0x00,0x00,0x0E,0x11,0x20,0x20,0x20,0x11,0x00,//c67 0x00,0x80,0x80,0xF0,0x88,0x88,0x88,0x18,0x00,0x20,0x20,0x3F,0x20,0x20,0x00,0x00,0/f70 0x00,0x00,0x80,0x80,0x80,0x80,0x80,0x00,0x00,0x00,0x6B,0x94,0x94,0x94,0x93,0x60,0x00,//q71 0x08,0xF8,0x00,0x00,0x80,0x80,0x80,0x00,0x20,0x3F,0x24,0x02,0x2D,0x30,0x20,0x00,//k75 0x80,0x80,0x80,0x80,0x80,0x80,0x80,0x00,0x20,0x3F,0x20,0x00,0x3F,0x20,0x00,0x3F,//m77 0x00,0x00,0x00,0x80,0x80,0x80,0x80,0x00,0x00,0x0E,0x11,0x20,0x20,0x40,0xFF,0x80,//q81 0x00,0x00,0x80,0x80,0x80,0x80,0x80,0x00,0x00,0x33,0x24,0x24,0x24,0x24,0x219,0x00,//s83 0x80,0x80,0x00,0x00,0x00,0x80,0x80,0x00,0x00,0x01F,0x20,0x20,0x20,0x10,0x3F,0x20,//u85 0x00,0x80,0x80,0x00,0x80,0x80,0x80,0x00,0x00,0x00,0x20,0x31,0x2E,0x0E,0x31,0x20,0x00,//x88 0x00,0x80,0x80,0x80,0x80,0x80,0x80,0x00,0x00,0x21,0x30,0x2C,0x22,0x21,0x30,0x00,//z900x00,0x02,0x02,0x7C,0x80,0x00,0x00,0x00,0x00,0x40,0x40,0x3F,0x00,0x00,0x00,0x00,//}93 $0 \times 00,0 \times 06,0 \times 01,0 \times 02,0 \times 02,0 \times 04,0 \times 04,0 \times 00,0 \times 00,$

```
void LCD_WrDat(unsigned char dat)
{
    unsigned char i=8;
    digitalWrite(10, 0); //LCD_CS=0;
    digitalWrite(5, 1); //LCD_DC=1;
    digitalWrite(14, 0); //LCD_SCL=0;
    while(i--)
    {
```

};



```
if(dat&0x80){digitalWrite(12, 1);} //LCD_SDA=1;
    else{digitalWrite(12, 0);}
                                   //LCD SDA=0;
    digitalWrite(14, 1); //LCD SCL=1;
    digitalWrite(14, 0); //LCD_SCL=0; 下降沿送走数据
    dat<<=1;
    digitalWrite(10, 1); //LCD_CS=1;
void LCD_WrCmd(unsigned char cmd)
    unsigned char i=8;
    digitalWrite(10, 0); //LCD CS=0;
    digitalWrite(5, 0); //LCD_DC=0;
    digitalWrite(14, 0); //LCD_SCL=0;
  while(i--)
    if(cmd&0x80){digitalWrite(12, 1);} //LCD_SDA=1;
    else{digitalWrite(12, 0);}
                               //LCD_SDA=0;
    digitalWrite(14, 1); //LCD_SCL=1;
    digitalWrite(14, 0); //LCD_SCL=0;;
    cmd<<=1;;
    digitalWrite(10, 1); //LCD_CS=1;
void LCD_Set_Pos(unsigned char x, unsigned char y)
  LCD_WrCmd(0xb0+y);
  LCD_WrCmd(((x&0xf0)>>4)|0x10);
  LCD_WrCmd((x&0x0f) | 0x00);
void LCD Fill(unsigned char bmp dat)
    unsigned char y,x;
    for(y=0;y<8;y++)
         LCD_WrCmd(0xb0+y);
         LCD_WrCmd(0x01);
         LCD_WrCmd(0x10);
```



```
for(x=0;x<X_WIDTH;x++)
             LCD WrDat(bmp dat);
void LCD CLS(void)
    unsigned char y,x;
    for(y=0;y<8;y++)
        LCD_WrCmd(0xb0+y);
        LCD_WrCmd(0x01);
        LCD WrCmd(0x10);
        for(x=0;x<X_WIDTH;x++)</pre>
             LCD WrDat(0);
void LCD_DLY_ms(unsigned int ms)
  unsigned int a;
  while(ms)
    a=1335;
    while(a--);
    ms--;
  return;
void LCD Init(void)
    digitalWrite(14, 1); //LCD SCL=1;
    digitalWrite(10, 1); //LCD_CS=1; //预制 SLK 和 CS 为高电平
    digitalWrite(6, 0); //LCD_RST=0;
    delay(50);
                         //LCD_DLY_ms(50);
    digitalWrite(6, 1); //LCD_RST=1;
    //从上电到下面开始初始化要有足够的时间,即等待 RC 复位完毕
  LCD_WrCmd(0xae);//--turn off oled panel
  LCD WrCmd(0x00);//---set low column address
  LCD_WrCmd(0x10);//---set high column address
  LCD_WrCmd(0x40);//--set start line address Set Mapping RAM Display Start Line (0x00~0x3F)
  LCD_WrCmd(0x81);//--set contrast control register
  LCD_WrCmd(0xcf); // Set SEG Output Current Brightness
```



```
0xa0 左右反置 0xa1 正常
  LCD_WrCmd(0xa1);//--Set SEG/Column Mapping
  LCD WrCmd(0xc8);//Set COM/Row Scan Direction 0xc0 上下反置 0xc8 正常
  LCD WrCmd(0xa6);//--set normal display
  LCD WrCmd(0xa8);//--set multiplex ratio(1 to 64)
  LCD WrCmd(0x3f);//--1/64 duty
  LCD_WrCmd(0xd3);//-set display offset Shift Mapping RAM Counter (0x00~0x3F)
  LCD WrCmd(0x00)://-not offset
  LCD WrCmd(0xd5);//--set display clock divide ratio/oscillator frequency
  LCD WrCmd(0x80);//--set divide ratio, Set Clock as 100 Frames/Sec
  LCD_WrCmd(0xd9);//--set pre-charge period
  LCD WrCmd(0xf1);//Set Pre-Charge as 15 Clocks & Discharge as 1 Clock
  LCD WrCmd(0xda);//--set com pins hardware configuration
  LCD WrCmd(0x12);
  LCD WrCmd(0xdb);//--set vcomh
  LCD_WrCmd(0x40);//Set VCOM Deselect Level
  LCD WrCmd(0x20);//-Set Page Addressing Mode (0x00/0x01/0x02)
  LCD WrCmd(0x02);//
  LCD WrCmd(0x8d);//--set Charge Pump enable/disable
  LCD WrCmd(0x14);//--set(0x10) disable
  LCD_WrCmd(0xa4);// Disable Entire Display On (0xa4/0xa5)
  LCD WrCmd(0xa6);// Disable Inverse Display On (0xa6/a7)
  LCD_WrCmd(0xaf);//--turn on oled panel
  LCD Fill(0x00): //初始清屏
  LCD Set Pos(0,0);
//函数名: LCD P6x8Str(unsigned char x,unsigned char y,unsigned char *p)
//功能描述:写入一组标准 ASCII 字符串
//参数:显示的位置(x,v), v 为页范围 0~7,要显示的字符串
//返回:无
void LCD P6x8Str(unsigned char x,unsigned char y,unsigned char ch[])
  unsigned char c=0,i=0,j=0;
  while (ch[j]!='\0')
    c = ch[i] - 32;
    if(x>126){x=0;y++;}
    LCD Set Pos(x,y);
   for(i=0;i<6;i++)
      LCD WrDat(F6x8[c][i]);
    x+=6;
```



```
j++;
//函数名: LCD P8x16Str(unsigned char x,unsigned char y,unsigned char *p)
//功能描述:写入一组标准 ASCII 字符串
//参数:显示的位置(x,y),y为页范围0~7,要显示的字符串
//返回:无
void LCD P8x16Str(unsigned char x,unsigned char y,unsigned char ch[])
 unsigned char c=0,i=0,j=0;
 while (ch[j]!='\0')
   c = ch[i] - 32;
   if(x>120){x=0;y++;}
   LCD Set Pos(x,y);
   for(i=0;i<8;i++)
    LCD WrDat(F8X16[c*16+i]);
   LCD_Set_Pos(x,y+1);
   for(i=0;i<8;i++)
    LCD_WrDat(F8X16[c*16+i+8]);
   x+=8;
   j++;
//函数名: LCD_P14x16Ch(unsigned char x,unsigned char y,unsigned char N)
//功能描述: 输出汉字字符串
//参数:显示的位置(x,y), y 为页范围0~7,要显示的字符串
//返回: 无
void LCD_P14x16Ch(unsigned char x,unsigned char y,unsigned char N)
   unsigned char wm=0,ii = 0;
   unsigned int adder=28*N;
   LCD Set Pos(x, y);
   for(wm = 0; wm < 14; wm++)
      LCD_WrDat(F14x16[adder]);
```



```
adder += 1;
   LCD Set Pos(x,y+1);
   for(wm = 0;wm < 14;wm++)
      LCD_WrDat(F14x16[adder]);
      adder += 1;
//-----
//函数名: void Draw_BMP(byte x,byte y)
//功能描述:显示 BMP 图片 128 × 64
//参数: 起始点坐标(x,y),x 的范围 0~127, y 为页的范围 0~7
//返回: 无
//-----
void Draw_BMP(byte bmp[])
   byte x,y;
   word ii=0;
   for(x=0;x<128;x++)
      for(y=0;y<8;y++)
         LCD_Set_Pos(x,y);
         LCD_WrDat(bmp[ii++]);
         if(ii>=720)
            return;
```

```
void main(void)
{
    unsigned char i=0;
    wiringPiSetup();
    pinMode(10, OUTPUT);
    pinMode(5, OUTPUT);
    pinMode(14, OUTPUT);
    pinMode(12, OUTPUT);
    pinMode(6, OUTPUT);
```



```
LCD_Init();
LCD_P8x16Str(0,0,"WWW.52pi.net");
LCD_P6x8Str(0,2,"RaspberryPi 0.96 OLED");
LCD_P8x16Str(0,4,"admin@52pi.net");
}
```

