

Linked Lists

☰ Chapter No.	15
▼ Status	Completed

▼ Contiguous Lists

- A **contiguous list** refers to a list of entries that is stored in memory cells that are in sequence with consecutive addresses

▼ Limitations of Contiguous Lists

- We need to determine **how much space to allocate to each entry**, as well as the **number of entries**, to determine how much memory to allocate to the entire list
- If the list is a **static list** that is **not going to change**, then a contiguous list is a suitable data structure
- However, if the list is a **dynamic list** which **changes frequently**, such as when entries are added, deleted or rearranged, this would cause a lot of **shuffling and reallocation of the computer's memory**
- In the worst-case scenario, we might **add so many entries** that the **entire list might need to be shifted to a new location in the computer's memory** to ensure that there are **sufficient contiguous memory cells** to store all the entries

▼ Linked Lists

- A **linked list** is a linear data structure which stores data in nodes which do not need to be located in contiguous memory cells

▼ Each node in a linked list can be **stored in a different area of the computer's memory**, instead of one large, contiguous block of memory

- To do this, each node, consists of the **data** and a **pointer to indicate the location of the next node** in the linked list
- The **start pointer/head pointer** indicates the location of the **first node** in the linked list
- The **last node** in the linked list has a **null pointer** which does not point to any other node

▼ Benefits of Linked Lists

- When entries in the list need to be added, deleted or reordered, **only the pointers need to be changed**, which makes such operations **much more efficient**, especially when the **data stored in each entry is large**
- Being a **dynamic data structure**, linked lists only **use as much memory as they require** as **additional memory** is allocated to the linked list only **when it is required**

▼ Implementing Linked Lists in Python

```
class Node():

    def __init__(self, data):
        self.data = data
        self.next = None

class LinkedList():

    def __init__(self):
        self.head = None

    def display(self): #prints all the data stored in a linked list in order
        temp = self.head
        while temp: #example of iterating through a linked list
            print(temp.data)
            temp = temp.next

    def push(self, data): #adds a node to the beginning of the linked list
        new_node = Node(data)
        new_node.next = self.head
        self.head = new_node

    def append(self, data) #adds a node to the end of the linked list
        new_node = Node(data)

        if self.head is None: #if linked list is empty
            self.head = new_node

        else:
            temp = self.head

            while temp.next: #example of iterating through a linked list
                temp = temp.next

            temp.next = new_node

    def insert_after(self, prev_node, data): #inserts a node into the linked list after prev_node
        if prev_node is None: #if prev_node does not exist
            print("The given previous node must be in the linked list!")

        else:
            new_node = Node(data)
            new_node.next = prev_node.next
            prev_node.next = new_node

    def delete_Node(self, to_delete): #deletes the node containing the data to_delete
        temp = self.head

        if temp is None: #if the linked list is empty
            return None

        if temp.data == to_delete: #if first node is to be deleted
            self.head = temp.next
            return None

        else:
            while temp: #example of iterating through a linked list
                if temp.data == to_delete: #checks if the current node contains the data to_delete
                    break

                prev = temp
                temp = temp.next

            prev.next = temp.next
```

- A linked list can also be represented using an [array \(table\)](#)
- ▼ A [free list/free space](#) list is an array or linked list that contains a list of free nodes
 - This makes it easy to find [unused nodes](#) which can be added to a linked list