# **Data Types**

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Status	Completed

- A variable is a name created in a program to represent something
- ▼ In Python, every "thing" is considered to be an object
  - Each object has an identity, some attributes and some (possibly zero) names
  - **▼** id()
    - Used to retrieve an object's ID number, which indicates the specific location in the computer's memory where the object is stored
- ▼ Assigning Values to Variables

```
a = 1
x, y = 50, 60
```

### ▼ Data Types

#### **Data Types**

<u>Aa</u> Type	■ Description	Examples
int (integer)	This corresponds to our mathematical definition of an integer. They can be positive or negative.	1, 23 -100
float (floating- point number)	This roughly corresponds to real numbers.	2.71, -3.5

<u>Аа</u> Туре	<b>■</b> Description	Examples
bool (Boolean value)	True or False.	True, False
str (string)	A collection of characters in a sequence, delimited by single quotes (') or double quotes (")	"i am george"
<u>list</u>	A collection of objects in a sequence, delimited by square brackets ( [ and ] ). The objects do not need to be all of the same type.	[1, 2.5, "abc"]
<u>set</u>	A collection of unique elements, delimited by curly braces ( { and } ). The order does not matter.	{1, 2.5, "abc"}
dict (dictionary)	A set of key-value pairs. The first element in each pair is the key and the second element is the value. The key can be used to look up the value.	{"Jack":1, "Jones":2}

## ▼ type()

• Returns an object's type

## **▼** Typecasting

- It is also possible to change the type of an object through typecasting
- Most of the time, Python will make a new object of the specified type which is most similar to the old object

## ▼ Example

```
x = int(1.6)
y = str(2000)
```

## ▼ Operators

#### **Operators**

<u>Aa</u> Operator	■ Description
<u>+</u>	Addition
_	Subtraction

<u>Aa</u> Operator	<b>■</b> Description
*	Multiplication
L	Division
Ш	Floor Division (quotient)
<u>%</u>	Modulo (remainder)
**	Exponentiation

- Mixing integers and floats always produces a float as the result
- The result of dividing an integer by another is always a float, even if the division does not have a remainder
- Parentheses and order of operations also work as they do in mathematics

## ▼ Reassigning Variables

```
x = 1

x = x + 1

x += 1

a = 3, b = 5

a, b = b, a
```

#### ▼ Rules for Naming Variables

- 1. Every name must begin with a letter or an underscore (\_)
  - A number is not allowed as the first character
  - Multiple-word names can be linked together using underscores
  - A name that actually starts with an underscore is usually used to denote a variable with special characteristics
- 2. After the first letter, the name may contain any combination of letters, numbers and underscores
  - The name cannot be a keyword used by Python
  - The name cannot contain any delimiters, punctuation or operators

- The name can be of any length
- The name is case sensitive