

USERS MANUAL



TRAGALDABAS documentation

Hardware & Software

Instituto Galego de Altas Enerxías

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Chapter 1

Summary

This is the summary

Chapter 2

Introduction

2.1 The Cosmic Rays

At present, cosmic rays with large energies cannot be detected directly, so that we must measure the products of the atmospheric cascades of particles initiated by the incident astroparticle. In general, this cascades of secondary particles are generated by the inelastic nuclear collision between cosmic rays –those astroparticles– and the atmospheric particles. Those secondary particles continue interacting and generating other and other secondary particles until a maximum is reached, and then the shower attenuates as far as more and more particles fall below the threshold for further particle production.

2.2 The Detector

Since 2014, in the LabCAF laboratory of the Faculty of Physics of the USC, a TRASGO type detector has been installed and taking data: TRAGALDABAS (TRAsGo for the AnaLysis of the nuclear matter Decay, the Atmosphere, the earth B-field And the Solar activity), with the intention of making a joint analysis of the data taken simultaneously with TRISTAN (TRasgo para InveSTigaciones ANTárticas), separated by a distance around 1.3×10^7 m.

This TRAGALDABAS detector is made of four planes of avalanche RCPs, but at the moment only three of them are instrumented yet. Those planes of 1.2×1.5 m² are placed in a range of 1.8 m high and they are made up of 120 cells each one, placed in a 30×40 array. Therefore, this device has an active area of 1.2×1.5 m² and covers a vertical solid angle of ~ 5 sr offering a time resolution of ~ 300 ps and track arriving angle resolution better than 3° .

2.3 The Data Flow

The detector is taking data with coincidence trigger between planes, at a rate about 7 million of registered events per day. This analog data of coincidences is converted to digital data and it is stored, along with humidity, pressure and temperature data.

For monitoring and alerting if data it is out of expected ranges, we use a software called Nagios. It is a software that provides great versatility to consult any parameter of interest in the system. The alerts generated are received by the corresponding managers (among other means) by email, when these parameters exceed the margins defined by the network administrator.

To format the numerical data and visualize it, we use Grafana. It is a platform without any dependency and allows creating dashboards and graphs from multiple sources.

Both applications are multi-platform open-sources, licensed under the terms of the GNU General Public License and they are accessible from the computer called Trucha

2.3.1 A PC Called Trucha

It's name comes from the trout, that is a fish. In the LabCAF, the PCs (Pe-Ce-s in spanish, fishes in english) tower computers take names of fishes.

Actually, in this PC are stored the Nagios' warnings and alerts, and defined their ranges of activation. It looks like the directory tree of the Figure ??.

To keep the code clean, readable, and manageable, each of the scripts in `/etc/nagios/scripts/` whose name begins with **sensor** parses the data from a single detector plane. Scripts that their name start with **check** call the classes defined in the previous ones for each of the functional detector planes.

Scripts in `/etc/nagios/objects/` are the configurations of the variables used for calling the later mentioned python scripts and where the limits of the alerts for Nagios are defined.

...



Figure 2.1: Directory tree of Trucha, inside the HDD with 2 TB of storage.

Chapter 3

Unpacking data from TRAGALDABAS

3.1 DST_Guide

En el directorio `/media/Datos2TB/username/tragaldabas/soft.TT/` tenemos los siguientes archivos, que se pueden ejecutar por este orden:

- *createFileLists.py*: Genera las listas con paths absolutos los archivos *trydd-dhmmss.hld* tanto del `/media/Datos2TB/tragaldabas/data/done` como del `/media/externalHD/Tragaldabas/data_hld` y los guarda en archivos *list_yyyy_day_ddd.list*, uno por cada día de archivos .hld. Además crea una carpeta con ellos y unas listas *listExternal.list* con los nombres de los ficheros que ha encontrado en cada disco duro.
- *efficiency.cc*: La ayuda para compilar este código se encuentra en *howto-compile.txt*

```
1 [username@fptrucha soft_TT]$ g++ -Wall -g -O -fPIC 'root-config --
  cflags' <filename.cc> 'root-config --glibs' 'root-config --
  libs' -L ./ -I ./ -ltunpacker -o <analysis_exe>
```

donde `<filename.cc>` es en este caso *efficiency.cc* y en `<analysis_exe>` se le da el nombre que se quiera al archivo ejecutable que crea con los parámetros del detector.

Antes de proceder a la compilación, definir manualmente dentro de *efficiency.cc* (o descomentar, si ya están escritas) solamente las siguientes líneas:

```
1 void doStaffCalibration(char* path, char* name){
2     unpack.setFileLookupPar(<path_to_luptab>)
3     // Escoger la luptab correspondiente a las fechas para
      las cuales se estan analizando estos datos
      concretos.
4     unpack.setFileHitFinderPar('empty_cal_2016.txt')
5     // Estos datos son siempre los mismos.
6     unpack.setFileHitFinderParOut('<my_path>/20YYDST/pars
      /' + day + '_CalPars.txt')
```

```

7 // Aquí solamente introducir el path hacia tu
  directorio soft_TT.
8 unpack.fillCalibration('/media/Datos2TB/tragaldbas/
  data/done/', '../' + fName, '../qcalhistos2/', day
  + '\_qcalhistos.root', 1000000, 0)
9 // En esta línea, introducir correctamente los paths.
10 }
11
12 void doStaffAnalysis(char* path, char* name){
13     fill.setFileLookupPar('luptabs/luptab.txt')
14     // Editar el path hacia la luptab correspondiente.
15     fill.setFileHitFinderPath('/day\_CalPars.txt')
16     // El output de unpack.setFileHitFinderParOut() sera
      el input de este metodo: introducir el path hacia
      el mismo.
17 }
18
19 /*
20 [...]
21 */

```

- *multiThreadRun.py*: Multiprocesado en varios cores para agilizar el proceso. Se lanza desde bash de la siguiente forma

```

1 [username@fptrucha soft_TT]$ python3 multithreadRun.py ./
  analysis_exe lists_name.txt

```

siendo el primer argumento el nombre del archivo ejecutable devuelto por *efficiency.cc* y el segundo el archivo con la lista de nombres devuelto por *createFileLists.py*.

20XXDST/ new_results.* para ver el root y en cuentas de celdas un valor de 2500 es razonable como máximo.

Al lanzar el ejecutable anterior, se generan archivos en los directorios **qcalhistos**¹ y **pars**, los cuales hay que crear manualmente junto a **../20YYDST/results**, donde 20YY es el año.

“Matar celdas que hayan registrado ruido y volver a correr sobre los .hld”

3.1.1 Proceso:

(¿?) Primero creamos el archivo vacío de celdas activas con:

```

1 [username@fptrucha soft_TT]$ $ root -l CreateActiveCells.c

```

y a continuación

```

1 [username@fptrucha soft_TT]$ $ make clean
2 [username@fptrucha soft_TT]$ $ make

```

Blah blah

...

Crear directorio **20YYDST** manualmente en **/media/Datos2TB/username/** como se muestra en la figura 3.1.1

A continuación, ejecutar los programas anteriormente mencionados. Notar que se pueden usar las flags:

¹Histogramas de calibración

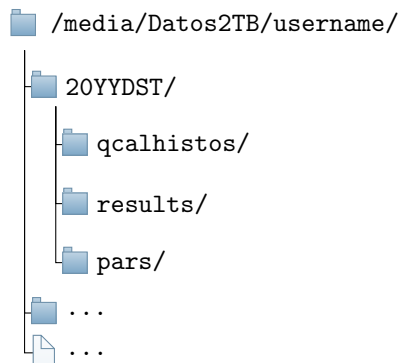


Figure 3.1: Directorio 20YYDST/ y subdirectorios.

- `htop`: comando para ver procesos
- `root -l GoodActiveCells.root`: para abrir con `new TBrowser` más fácilmente (se queda arriba de todo en el árbol). Con esto se pueden ver las celdas muertas
- `hadd -f dst2018_full.root *.root`: Une varios histogramas root (*.root) en un solo archivo (dst2038_full.root).

Crear archivo vacío sin abrirlo

```

1 [username@fptrucha soft_TT]$ touch luptab.txt
2 [username@fptrucha soft_TT]$ ln -sf luptab\_20201013.txt luptab.txt

```

y crear un hard link². A continuación abrir *efficiency.cc* y cambiar paths.

Exportar al load library path

```

1 [username@fptrucha any_dir]$ export LD_LIBRARY_PATH=$LD_LIBRARY_PATH
  :<path/to/libtunpaker.so>

```

donde `<path/to/libtunpaker.so>` es el path absoluto al directorio `/media/.../username/tragaldabas/soft.TT/`

²También llamado enlace simbólico.

Chapter 4

Sorting Data

Una de las primeras conclusiones es que el sistema de referencia para datos reales está localizado con $Z=0$ en el suelo, pero Z positivas hacia el techo, y la relación del número de TRB (y por consiguiente la Z) con el plano la puedes ver en los scripts de monitorización:

```
T->Draw("rpcraw.fRow-1:rpcraw.fCol-1>>T1(12,0,12,10,0,10)",
        "rpcraw.fTrbnum==2","colz text");
T1->SetTitle("XXXXXXXXX;column;row");can_1->SetLogz();
T1->GetZaxis()->SetRangeUser(0,10000);
can->cd(2);
T->Draw("rpcraw.fRow-1:rpcraw.fCol-1>>T3(12,0,12,10,0,10)",
        "rpcraw.fTrbnum==0","colz text");
T3->SetTitle("XXXXXXXXX;column;row");can_2->SetLogz();
T3->GetZaxis()->SetRangeUser(0,10000);
can->cd(3);
T->Draw("rpcraw.fRow-1:rpcraw.fCol-1>>T4(12,0,12,10,0,10)",
        "rpcraw.fTrbnum==1","colz text");
T4->SetTitle("XXXXXXXXX;column;row");
can_3->SetLogz();
T4->GetZaxis()->SetRangeUser(0,10000);
```

Resumiendo:

$$T1 = TRB2 = Z \sim 1800 \text{ mm}$$

$$T3 = TRB0 = Z \sim 950 \text{ mm}$$

$$T4 = TRB1 = Z \sim 87 \text{ mm}$$

Respecto a lo de la carga, repasa con Damián (en copia) como están las cosas a nivel de rpchit. En el hitfinder se le resta el pedestal y luego se convierte a unidades. No se si ese pedestal que se le resta es el espacio en el que no hay nada (para poner el espectro de carga a empezar a cero) o también el corte después de ajustar el pico de disparos de carga cero, a partir del cual se consideran cargas válidas. Si es esto último, habría que repasar esa calibración ya que, como vimos por la mañana, se ve ese pico en los datos.

No tenemos nivel "cal" (calibrado), pasamos directamente de "raw" a "hit"

Chapter 5

Software Documentation

5.1 The soft_TT directory

Inside of soft_TT¹ directory

tenemos las listas con los archivos.hld que da Tragaldabas como output. Por ejemplo list_2019.list (que se abre con less en línea de comandos) tenemos una serie de archivos tr18234...hld

En soft_TT/testlists/ hay listas con listas en su interior guardando más nombres de archivos.hld iguales. Estos definen cuáles interesan para ejecutar en cada una.

El archivo de python multiThreadRun.py en soft_TT es el que ordena la ejecución en paralelo de los archivos.hld

5.2 Classes definitions

5.2.1 TRpcHit

TRpcHit is the class which does ... *that things* ..., and its source code is in the trpchit.cc and trpchit.h files. It has some protected variables:

- Int_t *fTrbnum*: Number of the TRB. Each plane has a TRB.
- Int_t *fCell*:
- Int_t *fCol*:
- Int_t *fRow*:
- Float_t *fX*: X coordinate.
- Float_t *fY*: Y coordinate.
- Float_t *fZ*: Z coordinate.
- Float_t *fTime*: Track time
- Float_t *fCharge*: **Absolute** (*i*?) value of the charge.

The methods of TRpcSaeta class are:

¹Whose full path is /media/Datos2TB/damian/tragaldabas/soft_TT/.

getCell

```
1 || Int_t getCell();
```

It returns the protected variable *fCell*.

getCharge

```
1 || Int_t getCharge();
```

It returns the protected variable *fCharge*.

getCol

```
1 || Int_t getCol();
```

It returns the protected variable *fCol*.

getHit

```
1 || void getHit(Int_t& trbnum, Int_t& cell, Int_t& col, Int_t& row,
             Float_t& x, Float_t& y, Float_t& z, Float_t& time, Float_t&
             charge);
```

It sets the value of the protected variables passed as parameters to the respective variables stored in memory for the detector with two planes.

- $\text{Int_t } fTrbnum \rightarrow \text{Int_t } trbnum$
- $\text{Int_t } fCell \rightarrow \text{Int_t } cell$
- $\text{Int_t } fCol \rightarrow \text{Int_t } col$
- $\text{Int_t } fRow \rightarrow \text{Int_t } row$
- $\text{Float_t } fX \rightarrow \text{Float_t } x$
- $\text{Float_t } fY \rightarrow \text{Float_t } y$
- $\text{Float_t } fZ \rightarrow \text{Float_t } z$
- $\text{Float_t } fTime \rightarrow \text{Float_t } time$
- $\text{Float_t } fCharge \rightarrow \text{Float_t } charge$

getRow

```
1 || Int_t getRow();
```

It returns the protected variable *fRow*.

getTime

```
1 || Int_t getTime();
```

It returns the protected variable $fTime$.

getTrbnum

```
1 || Int_t getTrbnum();
```

It returns the protected variable $fTrbnum$.

getX

```
1 || Int_t getX();
```

It returns the protected variable fX .

getY

```
1 || Int_t getY();
```

It returns the protected variable fY .

getZ

```
1 || Int_t getZ();
```

It returns the protected variable fZ .

setCell

```
1 || void setCell(Int_t num );
```

It sets the value passed to the num parameter to the protected variable $fCell$.

setCharge

```
1 || void setCharge(Float_t val );
```

It sets the value passed to the *val* parameter to the protected variable *fCharge*.

setCol

```
1 || void setCol(Int_t num );
```

It sets the value passed to the *num* parameter to the protected variable *fCol*.

setHit

```
1 || void setHit(Int_t trbnum, Int_t cell, Int_t col, Int_t row,
               Float_t x, Float_t y, Float_t z, Float_t time, Float_t
               charge);
```

It sets the value of the parameters to their respective protected variables.

- $\text{Int_t } trbnum \rightarrow \text{Int_t } fTrbnum$
- $\text{Int_t } cell \rightarrow \text{Int_t } fCell$
- $\text{Int_t } col \rightarrow \text{Int_t } fCol$
- $\text{Int_t } row \rightarrow \text{Int_t } fRow$
- $\text{Float_t } x \rightarrow \text{Float_t } fX$
- $\text{Float_t } y \rightarrow \text{Float_t } fY$
- $\text{Float_t } z \rightarrow \text{Float_t } fZ$
- $\text{Float_t } time \rightarrow \text{Float_t } fTime$
- $\text{Float_t } charge \rightarrow \text{Float_t } fCharge$

setRow

```
1 || void setRow(Int_t num );
```

It sets the value passed to the *num* parameter to the protected variable *fRow*.

setTime

```
1 || void setTime(Float_t val );
```

It sets the value passed to the *val* parameter to the protected variable *fTime*.

setTrbnum

```
1 || void setTrbnum(Int_t num );
```

It sets the value passed to the *num* parameter to the protected variable *fTrbnum*.

setX

```
1 || void setX(Float_t val );
```

It sets the value passed to the *val* parameter to the protected variable *fX*.

setY

```
1 || void setY(Float_t val );
```

It sets the value passed to the *val* parameter to the protected variable *fY*.

setZ

```
1 || void setZ(Float_t val );
```

It sets the value passed to the *val* parameter to the protected variable *fZ*.

5.2.2 TRpcHitF

TRpcHitF is the class which does ... *that things* ..., and its source code is in the trpchitf.cc and trpchitf.h files. It has some private variables:

- TRpcCalPar **fPar*:
- TClonesArray **fRpcRawHits*:
- TClonesArray **fRpcHitHits*:
- TActiveCells **fActiveCells*:
- Int_t *totalNHits*:

The methods of TRpcHitF class are:

addRpcHit

```
1 || TRpcHit* addRpcHit();
```

It returns the pointer to a new (hits[totalNHits++]) TRpcHit().

execute

IDK [...]

init

```
1 || Int_t init(TString filename, TString filenameActive);
```

It creates a new TRpcCalPar object called *fPar* with name *filename* and another new TActiveCells object called *fActiveCells* with name *filenameActive*. Then takes *gEvent* -> *getRpcRawHits()* and stores it in the private variable *fRpcRawHits*.

getRpcHits

```
1 || TClonesArray* getRpcHits();
```

It returns the private variable *fRpcHitHits*.

getRpcRawHits

```
1 || TClonesArray* getRpcRawHits();
```

It returns *gEvent->getRpcRawHits()*.

5.2.3 TRpcSaeta

TRpcSaeta is the class which does ... *that things* ..., and its source code is in the trpcsaela.cc and trpcsaela.h files. All its initial values are set as -1 with the constructor. It has some protected variables:

- Float_t *fX*: X coordinate.
- Float_t *fXP*: X slope.
- Float_t *fY*: Y coordinate.
- Float_t *fYP*: Y slope.

- `Float_t fZ`: Z coordinate.
- `Float_t fTime`: Track time.
- `Float_t fSlow`: Slowness.
- `Float_t fAl`: Alpha angle.
- `Float_t fBe`: Beta angle.
- `Float_t fGa`: Gamma angle.
- `Int_t fSaN`: Saeta order.
- `Int_t find0`: Hit index.
- `Int_t find1`: Hit index.
- `Int_t find2`: Hit index.
- `Float_t fChi2`: Chi-square.

The methods of TRpcSaeta class are:

getAl

```
1 || Float_t getAl();
```

It returns the alpha α angle in radians *fAl*. This is the angle between the trajectory of the incident particle and the *x*-axis.

getBe

```
1 || Float_t getBe();
```

It returns the beta β angle in radians *fBe*. This is the angle between the trajectory of the incident particle and the *y*-axis.

getChi2

```
1 || Float_t getChi2();
```

It returns the chi squared χ^2 value *fChi2*.

getGa

```
1 || Float_t getGa();
```

It returns the gamma γ angle in radians *fGaw*. This is the angle between the trajectory of the incident particle and the *z*-axis.

getInd

```
1 || Int_t getInd(Int_t n);
```

It returns the hit index for the n parameter:

- $n = 0 \rightarrow find0$
- $n = 1 \rightarrow find1$
- $n = 2 \rightarrow find2$

If $n \neq 0, 1, 2$, it returns -1 .

getPhi

```
1 || Float_t getPhi();
```

It returns the phi ϕ angle. This is the principal value of the arc tangent of fAl/fBe , expressed in radians.

getPhiDeg

```
1 || Float_t getPhiDeg();
```

It returns the phi ϕ angle in degrees. This is the principal value of the arc tangent of fAl/fBe .

getRpcSaeta2Planes

```
1 || void getRpcSaeta2Planes(Float_t& x0,Float_t& y0,Float_t& t0,  
    Float_t& al,Float_t& be,Float_t& ga,Int_t& ind0, Int_t& ind1  
    );
```

It sets the value of the protected variables passed as parameters to the respective variables stored in memory for the detector with two planes.

- **Float_t** $fX0 \rightarrow$ **Float_t** $x0$
- **Float_t** $fY0 \rightarrow$ **Float_t** $y0$
- **Float_t** $fTime \rightarrow$ **Float_t** $t0$
- **Float_t** $fAl \rightarrow$ **Float_t** al
- **Float_t** $fBe \rightarrow$ **Float_t** be
- **Float_t** $fGa \rightarrow$ **Float_t** ga
- **Int_t** $find0 \rightarrow$ **Int_t** $ind0$
- **Int_t** $find1 \rightarrow$ **Int_t** $ind1$

getRpcSaeta3Planes

```
1 || void getRpcSaeta3Planes(Float_t& x0,Float_t& xP,Float_t& y0,
   ||   Float_t& yP,Float_t& z, Float_t& t0,Float_t& sl, Float_t& al
   ||   , Float_t& be,Float_t& ga, Int_t& san, Int_t& ind0,Int_t&
   ||   ind1, Int_t& ind2, Float_t& chi2);
```

It sets the value of the protected variables passed as parameters to the respective variables stored in memory for the detector with three planes.

- $\text{Float_t } fX0 \rightarrow \text{Float_t } x0$
- $\text{Float_t } fXP \rightarrow \text{Float_t } xP$
- $\text{Float_t } fY0 \rightarrow \text{Float_t } y0$
- $\text{Float_t } fYP \rightarrow \text{Float_t } yP$
- $\text{Float_t } fZ \rightarrow \text{Float_t } z$
- $\text{Float_t } fTime \rightarrow \text{Float_t } t0$
- $\text{Float_t } fSlow \rightarrow \text{Float_t } sl$
- $\text{Float_t } fAl \rightarrow \text{Float_t } al$
- $\text{Float_t } fBe \rightarrow \text{Float_t } b$
- $\text{Float_t } fGa \rightarrow \text{Float_t } ga$
- $\text{Float_t } fSaN \rightarrow \text{Float_t } san$
- $\text{Int_t } find0 \rightarrow \text{Int_t } ind0$
- $\text{Int_t } find1 \rightarrow \text{Int_t } ind1$
- $\text{Int_t } find2 \rightarrow \text{Int_t } ind2$
- $\text{Int_t } fChi2 \rightarrow \text{Int_t } chi2$

getSaetaN

```
1 || Float_t getSaetaN();
```

It returns the value of the saeta order $fSaN$.

getSlow

```
1 || Float_t getX0();
```

It returns the slowness of the particle $fSlow$, which is the inverse of velocity $1/v$ (Units?).

getTheta

```
1 || Float_t getTheta();
```

It returns the theta θ angle. This is the principal value of the arc cosine of fGa , expressed in radians.

getThetaDeg

```
1 || Float_t getThetaDeg();
```

It returns the theta θ angle in degrees. This is the principal value of the arc cosine of fGa .

getTime

```
1 || Float_t getTime();
```

It returns the time of the hit measured since the tracking started (Units?) $fTime$.

getX0

```
1 || Float_t getX0();
```

It returns the X coordinate, fX (Units?).

getXP

```
1 || Float_t getXP();
```

It returns the X slope, fXP (Units?).

getY0

```
1 || Float_t getY0();
```

It returns the Y coordinate, fY (Units?).

getYP

```
1 || Float_t getYP();
```

It returns the Y slope, fYP (Units?).

getZ0

```
1 || Float_t getZ0();
```

It returns the Z coordinate, fZ (Units?).

setRpcSaeta2Planes

```
1 || void setRpcSaeta2Planes(Float_t x0,Float_t y0,Float_t t0,
    Float_t al,Float_t be,Float_t ga,Int_t ind0,Int_t ind1);
```

It sets the value of the parameters to their respective protected variables for the detector with only two planes.

- Float_t $x0 \rightarrow$ Float_t $fX0$
- Float_t $y0 \rightarrow$ Float_t $fY0$
- Float_t $t0 \rightarrow$ Float_t $fTime$
- Float_t $al \rightarrow$ Float_t fAl
- Float_t $be \rightarrow$ Float_t fBe
- Float_t $ga \rightarrow$ Float_t fGa
- Int_t $ind0 \rightarrow$ Int_t $find0$
- Int_t $ind1 \rightarrow$ Int_t $find1$

setRpcSaeta3Planes

```
1 || void setRpcSaeta3Planes(Float_t x0,Float_t xP,Float_t y0,
    Float_t yP,Float_t z, Float_t t0,Float_t s1, Float_t al,
    Float_t be,Float_t ga, Int_t san,Int_t ind0,Int_t ind1,
    Int_t ind2, Float_t chi2);
```

It sets the value of the parameters to their respective protected variables for the detector with three planes.

- Float_t $x0 \rightarrow$ Float_t $fX0$
- Float_t $xP \rightarrow$ Float_t fXP
- Float_t $y0 \rightarrow$ Float_t $fY0$
- Float_t $yP \rightarrow$ Float_t fYP

- `Float_t z` \rightarrow `Float_t fZ`
- `Float_t t0` \rightarrow `Float_t fTime`
- `Float_t sl` \rightarrow `Float_t fSlow`
- `Float_t al` \rightarrow `Float_t fAl`
- `Float_t be` \rightarrow `Float_t fBe`
- `Float_t ga` \rightarrow `Float_t fGa`
- `Float_t san` \rightarrow `Float_t fSaN`
- `Int_t ind0` \rightarrow `Int_t find0`
- `Int_t ind1` \rightarrow `Int_t find1`
- `Int_t ind2` \rightarrow `Int_t find2`
- `Int_t chi2` \rightarrow `Int_t fChi2`

setTime

```
1 || void setTime(Float_t val);
```

It sets the value of the parameter *val* to the protected variable *fTime*.

5.2.4 TRpcSaetaF

TRpcSaetaF is the class which does ... *that things* ..., and its source code is in the `trpcsataf.cc` and `trpcsataf.h` files. It has some protected variables:

- `TClonesArray *fRpcHitHits`:
- `TClonesArray *fRpcHitCorr`:
- `TClonesArray *fRpcSaeta2Planes`:
- `TClonesArray *fRpcSaeta3Planes`:
- `Int_t totalNHits`:
- `Int_t totalNHits2Planes`:
- `Int_t totalNHits3Planes`:
- `Int_t totalNHitsCorr`:

And it also has other public variables:

- `TMatrixF InputSaeta2Planes`: the saeta vector with next values as arguments

```
1 || TMatrixF InputSaeta2Planes(Float_t x1, Float_t y1, Float_t t1,
||                               Float_t z1, Float_t x2, Float_t y2, Float_t t2, Float_t
||                               z2);
```

where (x_1, y_1, z_1, t_1) are the coordinates in the first plane and (x_2, y_2, z_2, t_2) in the second one

$$InputSaeta2Planes = \begin{pmatrix} \frac{x_2 z_1 - x_1 z_2}{x_1 - x_2} \\ \frac{Dz}{x_1 - x_2} \\ \frac{y_2 z_1 - y_1 z_2}{y_1 - y_2} \\ \frac{Dz}{y_1 - y_2} \\ \frac{t_2 z_1 - t_1 z_2}{t_1 - t_2} \\ \frac{Dz}{t_1 - t_2} \\ \frac{Dz}{Dz} \end{pmatrix},$$

and where $\text{Float_t } Dz = z_1 - z_2$. So that,

$$InputSaeta2Planes \equiv \mathbf{S} = (x_0, x_p, y_0, y_p, t_0, s_0)$$

is the saeta vector in the parameters space represented with respect to the origin of coordinates.

- `TMatrixF KMatrix`: the K matrix with next values as arguments

```
1 || TMatrixF KMatrix(TMatrixF SIn, Float_t z);
```

where SIn is the input saeta vector

$$SIn = \begin{pmatrix} x_0 \\ x_p \\ y_0 \\ y_p \\ t_0 \\ s_0 \end{pmatrix},$$

and z the height of the current plane. The k value is

$$k = \sqrt{1 + x_p^2 + y_p^2},$$

so that, $KMatrix$ is

$$\begin{pmatrix} w_x & w_x z & 0 & 0 & 0 & 0 \\ w_x z & w_x z^2 + s_0^2 w_t x_p^2 z^2 / k^2 & 0 & s_0^2 w_t x_p^2 z^2 / k^2 & s_0 w_t x_p z / k & s_0 w_t y_p z^2 \\ 0 & 0 & w_y & w_y z & 0 & 0 \\ 0 & s_0^2 w_t x_p^2 z^2 / k^2 & w_y z & w_y z^2 + s_0^2 w_t x_p^2 z^2 / k^2 & s_0 w_t y_p z / k & s_0 w_t y_p z^2 \\ 0 & s_0 w_t x_p z / k & 0 & s_0 w_t y_p z / k & w_t & w_t k z \\ 0 & s_0 w_t y_p z^2 & 0 & s_0 w_t y_p z^2 & w_t k z & w_t k^2 z^2 \end{pmatrix}$$

- `TMatrixF AVector`: constructs the **measurement** ($i?$) vector for a non-linear model with next values as arguments

```
1 || TMatrixF AVector(TMatrixF SIn, Float_t x, Float_t y, Float_t t
    , Float_t z);
```

where (x, y, z, t) are the measured coordinates and SIn and k have the same form as in TMatrixF *KMatrix*. So *AVector* is

$$AVector = \begin{pmatrix} \frac{w_x x}{z \frac{w_x x k^2 + s_0 w_t x_p (tk + s_0(x_p^2 + y_p^2)z)}{k^2}} \\ \frac{w_y y}{z \frac{w_y y k^2 + s_0 w_t y_p (tk + s_0(x_p^2 + y_p^2)z)}{k^2}} \\ \frac{tk + s_0(x_p^2 + y_p^2)z}{w_t \frac{k^2}{w_t (tk + s_0(x_p^2 + y_p^2)z)z}} \\ w_t (tk + s_0(x_p^2 + y_p^2)z)z \end{pmatrix}.$$

The methods of TRpcSaetaF class are:

addRpcHit

```
1 || TRpcHit* addRpcHit();
```

It returns the pointer *rpchit*, which points to a new (hits[totalNHitsCorr++]) TRpcHit(), the next hit.

addRpcSaeta2Planes

```
1 || TRpcSaeta* addRpcSaeta2Planes();
```

It returns the pointer *RpcSaeta*, which points to a new (RpcSaeta2Planes[totalNHits2Planes++]) TRpcSaeta(), the next [...].

addRpcSaeta3Planes

```
1 || TRpcSaeta* addRpcSaeta3Planes();
```

It returns the pointer *RpcSaeta*, which points to a new (RpcSaeta3Planes[totalNHits3Planes++]) TRpcSaeta(), the next [...].

execute

```
1 || Int_t execute();
```

The main function of the class. It makes the loops for finding hits in planes and stores them on Ttrees.

getRpcHits

```
1 || TClonesArray* getRpcHits() {return gEvent->getRpcHits(); }  
[...]
```

getRpcHitsCorr

```
1 || ClonesArray* getRpcHitCorr() {return fRpcHitCorr; }  
[...]
```

getRpcSaeta2Planes

```
1 || ClonesArray* getRpcSaeta2Planes() {return fRpcSaeta2Planes; }
```

It returns the private *fRpcSaeta2Planes* pointer.

getRpcSaeta3Planes

```
1 || ClonesArray* getRpcSaeta3Planes() {return fRpcSaeta3Planes; }
```

It returns the private *fRpcSaeta3Planes* pointer.

init

```
1 || Int_t init();
```

It initializes the variables *fRpcHitCorr*, *fRpcSaeta2Planes* and *fRpcSaeta3Planes* if they are not defined by TClonesArray, creating the new ones.

5.2.5 TMatrix

TMatrix is the class which does ... *that things* ..., and its source code is in the `ttmatrix.cc` and `ttmatrix.h` files. It has some protected variables:

- `Float_t fX1`: X coordinate in the first plane
- `Float_t fY1`: Y coordinate in the first plane
- `Float_t fT1`: time in the first plane
- `Float_t fZ1`: Z coordinate in the first plane
- `Float_t fX2`: X coordinate in the second plane
- `Float_t fY2`: Y coordinate in the second plane
- `Float_t fT2`: time in the second plane
- `Float_t fZ2`: Z coordinate in the second plane
- `Float_t fwx`: deviation of cell shape in x direction
- `Float_t fwy`: deviation of cell shape in y direction
- `Float_t fwz`: EN TEORÍA NO HAY INCERTIDUMBRE EN Z

And it also has other public variables:

- `TMatrixF AVector`: is the vector which ... *do things* ... ¿Is it the **measurement** vector?

```
1 || TMatrixF AVector(TMatrixF SIn, Float_t x, Float_t y, Float_t t
   || , Float_t z);
```

where *SIn* is the input saeta vector

$$SIn = \begin{pmatrix} x_0 \\ x_p \\ y_0 \\ y_p \\ t_0 \\ s_0 \end{pmatrix},$$

and (x, y, z, t) the measured coordinates and time. The k value is

$$k = \sqrt{1 + x_p^2 + y_p^2},$$

so that, *AVector* is

$$AVector = \begin{pmatrix} \frac{w_x x}{z \frac{w_x x k^2 + s_0 w_t x_p (tk + s_0(x_p^2 + y_p^2)z)}{k^2}} \\ \frac{w_y y}{z \frac{w_y y k^2 + s_0 w_t y_p (tk + s_0(x_p + y_p)z)}{k^2}} \\ \frac{tk + s_0(x_p + y_p)z}{w_t \frac{k^2}{k}} \\ w_t z (tk + s_0(x_p + y_p)z) \end{pmatrix}.$$

Here the w_x, w_y, w_z, w_t variables are initialized to zero all of them when $AVector$ is created.

- **TMatrixF KMatrix**: is the vector which ... *do things* ... ¿Is it the **measurement** vector?

```
1 || TMatrixF KMatrix(TMatrixF SIn, Float_t z);
```

where SIn is the input saeta vector

$$SIn = \begin{pmatrix} x_0 \\ x_p \\ y_0 \\ y_p \\ t_0 \\ s_0 \end{pmatrix},$$

and (x, y, z, t) the measured coordinates and time. The k value has the same shape as in the $AVector$. So, the $KMatrix$ is

$$\begin{pmatrix} w_x & w_x z & 0 & 0 & 0 & 0 \\ w_x z & w_x z^2 + s_0^2 w_t x_p^2 z^2 / k^2 & 0 & s_0^2 w_t x_p^2 z^2 / k^2 & s_0 w_t x_p z / k & s_0 w_t y_p z^2 \\ 0 & 0 & w_y & w_y z & 0 & 0 \\ 0 & s_0^2 w_t x_p^2 z^2 / k^2 & w_y z & w_y z^2 + s_0^2 w_t x_p^2 z^2 / k^2 & s_0 w_t y_p z / k & s_0 w_t y_p z^2 \\ 0 & s_0 w_t x_p z / k & 0 & s_0 w_t y_p z / k & w_t & w_t k z \\ 0 & s_0 w_t y_p z^2 & 0 & s_0 w_t y_p z^2 & w_t k z & w_t k^2 z^2 \end{pmatrix},$$

with w_x, w_y, w_z, w_t initialized as zero.

- **TMatrixF InputSaeta2Planes**: the saeta vector with next values as arguments

```
1 || TMatrixF InputSaeta2Planes(Float_t x1, Float_t y1, Float_t t1,
    Float_t z1, Float_t x2, Float_t y2, Float_t t2, Float_t
    z2);
```

where x_1, y_1, z_1, t_1 are the coordinates in the first plane and x_2, y_2, z_2, t_2 in the second one. This is a function that returns

$$InputSaeta2Planes = \begin{pmatrix} \frac{x_2 z_1 - x_1 z_2}{z_1 - z_2} \\ \frac{x_1 - x_2}{z_1 - z_2} \\ \frac{y_2 z_1 - y_1 z_2}{z_1 - z_2} \\ \frac{y_1 - y_2}{z_1 - z_2} \\ \frac{t_2 z_1 - t_1 z_2}{z_1 - z_2} \\ \frac{t_1 - t_2}{z_1 - z_2} \end{pmatrix},$$

and assigns the parameters $x_1, y_1, z_1, t_1, x_2, y_2, z_2, t_2$ to the protected variables of the class $fX1, fY1, fZ1, fT1, fX2, fY2, fZ2, fT2$ respectively.

5.2.6 Unpacker

Unpacker is the class which does ... *that things* ..., and its source code is in the `trpcunpacker.cc` and `trpcunpacker.h` files.

Unpacker has some protected variables:

- `HldEvent* pEvent`: current event read from file.
- `Int_t EventNr`: event Counter.
- `Int_t EventLimit`: maximum event number per file.
- `Int_t subEvtId`:
- `TFile* pRootFile`: pointer to TFile with the output tree.
- `std::string inputFile`: wk 28.05
- `std::string outputFile`: wk 28.05
- `Int_t fpga_code`: address of the data source (e.g. given fpga) decoded from hld file.
- `Int_t refCh`:

* The Constructors

```
1 || Unpacker(const char* dir, const char* name, const char* odir,
   || Int_t nEvt, TString luptab, TString calpar);
```

Using this constructor of unpacker we have access the data output of the tracking code. By executing this code into the ROOT command line we can check whether or not what we rebuild is compatible with the current methods. Parameters:

- `const char* dir`: Directory of input data, which is the output of Tragaldabas.
- `const char* name`: Name of the file to unpack, (i. e. `tr18249041152.h1d`.)
- `const char* odir`: Output directory, here will appear the unpacked files.
- `Int_t nEvt`: Number of events (i. e. 1000).
- `TString luptab`: Name of the luptable txt file (i. e. `luptable_corr_20180423.txt`).
- `TString calpar`: Name of the CalPar txt file (i. e. `2018_day_203_CalPars.txt`).

The methods of the Unpacker class are:

eventLoop

```
1 || Bool_t eventLoop(Int_t NbEvt=50000, Int_t startEvt=0);
```

Loop over all events, data is written to the root tree.

- `Int_t NbEvt`:
- `Int_t startEvt`:

eventLoopFillCal

```
1 || Bool_t eventLoopFillCal(Int_t nbEvt, Int_t startEv, TH1D** hq,
   TH1D** hdt, TH1D** hdt2);
2 || Bool_t eventLoopFillCal(Int_t nbEvt, Int_t startEv, TH1D** h1D,
   TH2D** h2D, TH3D** h3D);
```

Loop over all events, data written to the root tree

- `Int_t NbEvt`:
- `Int_t startEvt`:
- `TH1D** hq`:
- `TH1D** h1D`:
- `TH1D** hdt`:
- `TH2D** h2D`:
- `TH1D** hdt2`:
- `TH3D** h3D`:

eventLoopSyncCheck

```
1 || Int_t eventLoopSyncCheck(Int_t nbEvt,Int_t startEv);
```

Loop over all events, data is written to the root tree.

- **Int_t** *NbEvt*:
- **Int_t** *startEvt*:

fillCalibration

```
1 || void Unpacker::fillCalibration(const char* dir, TString list,  
    const char* odir,const char* ofile, Int_t nEvt,Int_t n);
```

- **const char*** *dir*: path to input file.
- TString *list*: list of files.hld.
- **const char*** *odir*: path to output directory.
- **const char*** *ofile*: path to output file.
- **Int_t** *nEvt*: number of events.
- **Int_t** *n*
 - $n = 0$ (standard mode): just calculate the pedestals and exchange in the parameter file which is previously declared.
 - $n = 1$ (special mode): create pedestals and set time offsets to 0.

fillHistograms

```
1 || void fillHistograms(const char* dir, TString list, const char*  
    odir, const char* ofile, Int_t nEvt, Int_t n,Int_t n2);
```

- **const char*** *dir*
- TString *list*
- **const char*** *odir*
- **const char*** *ofile*
- **Int_t** *nEnv*
- **Int_t** *n*
- **Int_t** *n2*

getFileHitFinderPar

```
1 || void getFileHitFinderPar( void );
```

It gets the variable TString *fileHitFinderPar*, the name of the file with hit finder params.

getFileHitFinderParOut

```
1 || void getFileHitFinderParOut( void );
```

It gets the variable TString *fileHitFinderParOut*, the name of the file with hit finder params.

getFileLookupPar

```
1 || void getFileLookupPar( void );
```

It gets the variable TString *fileLookupPar*, the name of the file with lookup params.

getFileTrackFinderPar

```
1 || void getFileTrackFinderPar( void );
```

It gets the variable TString *fileTrackFinderPar*, the name of the file with track finder params.

getpEvent

```
1 || HldEvent* getpEvent(void);
```

It returns the pointer HldEvent* *pEvent*.

getEventLimit

```
1 || Int_t getEventLimit()
```

It returns the Int_t *EventLimit*.

getEventNr

```
1 || Int_t getEventNr()
```

It returns the Int_t *EventNr*.

HexStrToInt

```

1 | UInt_t HexStrToInt(const char* str) {
2 |     UInt_t t;
3 |     std::stringstream s;
4 |     s << std::hex << str;
5 |     s >> t;
6 |     return t;
7 | }

```

It is easy to see that `HexStrToInt` takes a `const char* str` as argument and returns its integer value as `UInt_t t`.

setInputFile

```

1 | std::string setInputFile(const char* filename);
2 | std::string setInputFile(const char* dir, const char* filename);

```

It sets *filename* as name of the `filename.hld` input file and returns a `std::string inputFile` (*wk 28.05*). If a directory *dir* is passed as parameter, the location for `filename.hld` is changed to *dir*.

setFileHitFinderPar

```

1 | void setFileHitFinderPar( TString fileName);

```

It sets *fileName* to the variable `TString fileHitFinderPar`, the name of the file with hit finder params.

setFileHitFinderParOut

```

1 | void setFileHitFinderParOut( TString fileName);

```

It sets *fileName* to the variable `TString fileHitFinderParOut`, the name of the file with hit finder params.

setFileLookupPar

```

1 | void setFileLookupPar( TString fileName);

```

It sets *fileName* to the variable `TString fileLookupPar`, the name of the file with lookup params.

setFileTrackFinderPar

```
1 || void setFileTrackFinderPar( TString fileName);
```

It sets *fileName* to the variable `TString fileTrackFinderPar`, the name of the file with track finder params.

setpEvent

```
1 || Bool_t setpEvent(Int_t subId);
2 || void setpEvent(HldEvent* evt);
```

It sets *pEvent* (the current event read from file) by reading hld file, where *subId* is the subevent id and returns *kTRUE*. If parameter is a pointer, *pEvent* is set as *evt* and doesn't returns anything.

setRootFile

```
1 || Bool_t setRootFile(const char* filename);
```

It sets *filename* as name to a new root output file and returns the ROOT specific constant *kTRUE*.

syncCheck

```
1 || Int_t syncCheck(const char* dir, TString file, Int_t nEvt, Int_t
   || n);
```

- `const char* dir`
- `TString file`
- `Int_t nEvt`
- `Int_t n`
 - $n = 0$ (standard mode): just calculate the pedestals and exchange in the parameter file which is previously declared.
 - $n = 1$ (special mode): create pedestals and set time offsets to 0.