

Number & Boolean

Number

- **JavaScript Numbers are Always 64-bit Floating Point.**

Unlike many other programming languages, JavaScript does not define different types of numbers, like integers, short, long, floating-point etc.

- **Precision**

Integers (numbers without a period or exponent notation) are accurate up to 15 digits.

Example :

Case 1 : let x = 9999999999999999; // x will be 999999999999999
when <=15 digits

Case 2 : let y = 9999999999999999; // y will be 10000000000000000
when >=15 digits

- **Automatic Type Conversion**

While doing operations on two Strings, sometimes it automatically converts them to Number for the desired output.

Example :

```
let x = "10";  
let y = "2";  
let z = x / y; // z=5  
  
x = "5" , y = "2" ;  
z = x*y; // z = 10  
  
x = "5" , y = "2" ;  
z = x - y; // z = 3
```

But "+" concatenates the Strings.

```
Let x = "10" , y ="20";  
Let z = x + y ; // z="1020"
```

Methods

1. **toString()** : Converts from Number to String

```
Example :    let x = (25).toString();  
              console.log(typeof(x)); // String  
              console.log(x);         // 25
```

2. **toFixed()** : returns a string, with the number written with a specified number of decimals

```
Example :    let num = 10.126 ;  
              num.toFixed(0); // 10  
              num.toFixed(3); //10.126
```

3. **toPrecision()** : returns a string, with a number written with a specified length

```
Example :    let num = 10.58 ;  
              num.toPrecision(3); // 10.6  
              num.toPrecision(2); // 11  
              num.toPrecision(5); //10.580
```

Variables to Numbers

- **Number()** : Converts from a variable to number
- **parseInt()** : Parses its argument and returns an integer
- **parseFloat()** : Parses its argument and returns a floating point number

Number()

```
Examples : Number("10"); // Returns 10 , string -> number  
             Number("10.5"); // Returns 10.5  
             Number("Coding Ninjas "); // Returns NaN
```

If the number cannot be converted, NaN (Not a Number) is returned.

parseInt()

- parses a string and returns a whole number, does not contains decimals.
- Spaces are allowed.
- Only the first number is returned.

```
Examples : parseInt("-5"); // returns -5  
             parseInt("-5.25"); //returns -5 , whole numbers only  
             parseInt("10 20 30"); // returns 10  
             parseInt("10 Coding Ninjas"); // returns 10  
             parseInt("Coding Ninjas 10"); // returns NaN
```

parseFloat()

- parses a string and returns a number, **decimals are also included**
- Spaces are allowed.
- Only the first number is returned.

```
Examples : parseFloat("100"); // returns 100  
             parseFloat("5.25"); // returns 5.25  
             parseFloat("10 20 30"); // returns 10
```

Properties Of Number

Property	Description
MAX_VALUE	Returns the largest number possible in JavaScript
MIN_VALUE	Returns the smallest number possible in JavaScript
POSITIVE_INFINITY	Returns infinity (returned on overflow)
NEGATIVE_INFINITY	Returns negative infinity (returned on overflow)
NaN	Represents a "Not-a-Number" value

Examples : For maximum and minimum values of Number

```
let temp = Number.MAX_VALUE ;  
let temp = Number.MIN_VALUE ;
```

For positive and negative Infinity

```
let temp = Number.POSITIVE_INFINITY ;  
let temp = Number.NEGATIVE_INFINITY ;
```

For NaN - Not a Number

```
let temp = Number.NaN ;  
let temp = 1 / "Coding Ninjas"; // temp will be NaN
```

Number Properties are not used on variables

- Properties are only on the object **Number**
- Using temp.MAX_VALUE, where temp is a variable, expression, or value, will return **undefined**

Example :

```
let temp = 5 ;  
temp.MAX_VALUE ; // returns undefined  
Number.MAX_VALUE ; // Correct way
```

Boolean

Boolean holds two types of values: **true** or **false**

Boolean() Function :

The boolean() function is used to find out if an expression (or a variable) is true or not.

```
Example : Boolean(5>4) ; // returns true
          Boolean("Coding Ninjas"> "Coding"); // returns true
```

Predefined Boolean to the data types

Number : If the number is 0, then it is false by default; else, true

```
Boolean(0); // FALSE
Boolean(1); // TRUE
Boolean(-2); // TRUE
```

String: If the String is empty, then it is false by default; else, true

```
Boolean(""); // FALSE
Boolean("Coding Ninjas"); // TRUE
Boolean(" "); // TRUE because space(_)
```

Undefined : For undefined, it is false by default

```
let temp ;
Boolean(temp); // FALSE
```

Null : For null, it is false by default

```
let temp = null ;
Boolean(temp); // FALSE
```

NaN: For NaN, it is false by default

```
let temp = 1 / "Coding Ninjas" ;  
Boolean(temp); // FALSE
```

Datatypes that will be covered in the following module :

- **Arrays**
- **Strings**
- **Objects**