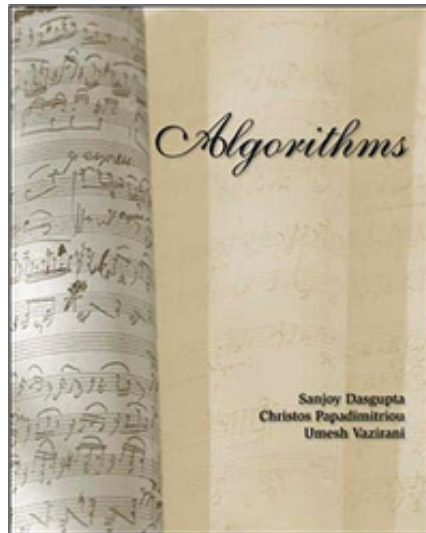


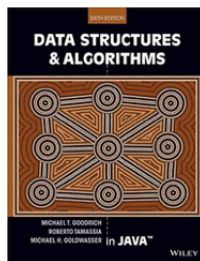
# Lecture 0 Welcome

## Course information

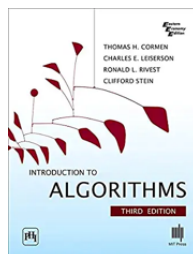
- This course introduces basic concept of design and analysis of algorithms.
- Textbook: **Algorithms** by Dasgupta, Papadimitriou, and Vazirani



- Recommendation books



**Data Structures and Algorithms in Java** by Goodrich, Wiley



**Introduction to Algorithms** by CLRS, MIT press



**Algorithms**, 4th edition by Sedgwick and Wayne.

- Online resources
  - MIT OCW: [<http://ocw.mit.edu/6-006F11>] youtube: [https://www.youtube.com/watch?v=HtSuA80QTy0&list=PLUI4u3cNGP61Oq3tWYp6V\\_F-5jb5L2iHb](https://www.youtube.com/watch?v=HtSuA80QTy0&list=PLUI4u3cNGP61Oq3tWYp6V_F-5jb5L2iHb)
  - Stanford University: <http://openclassroom.stanford.edu/MainFolder/CoursePage.php?course=IntroToAlgorithms>
  - Princeton University: <http://algs4.cs.princeton.edu>
- TA: Jeff

## Prerequisites

- Programming: loops, arrays, functions, objects, recursion.
- Java / C++ / C
- Data structures: stack, queue, heap, tree, graph
- Mathematics: basic probability

## Syllabus

- Design paradigms (20H)
  - **Divide and conquer** (6H)
  - **Dynamic programming** (8H)
  - **Greedy algorithms** (6H)
  - Randomized algorithms
- Analysis techniques (6H)
- - **Recurrences**
  - **Asymptotic analysis**
  - Probabilities analysis
- Graph algorithms (4H)
- - **Minimum spanning tree**
  - **Shortest path**
- **NP-completeness**(2H)

## Evaluation

- Participation(attendance, quiz): 10%
- Homework 40%
- Final term 50%

\* The evaluation might be modified slightly.

## How to study

- Understanding lectures is not enough.
- Doing exercise on your own solutions.
- Teaching is best way to learn
- Try to explain your idea to your friends
- Make study groups to discuss problems