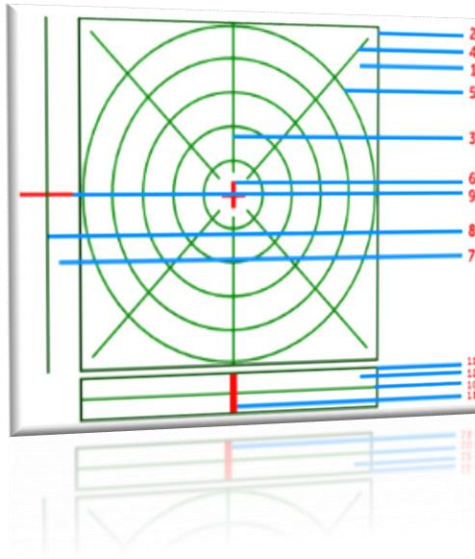


Documentation for Stream-SSJ



- 1) Joystick – #Stick_var
- 2) Joystick_bordes – #Stick_var
- 3) Joystick_axis_XY – #Stick_xy_color_var
- 4) Joystick_diagonal_axis – #Stick_xy_diag_color_var
- 5) Joystick_circles – #Stick_circle_color_var
- 6) Joystick_crosshair – #Stick_crosshair_var
- 7) Thruster – #Throttle_var
- 8) Thruster_bordes – #Throttle_var
- 9) Thruster_crosshair – #Throttle[1,2]_crosshair_var
- 10) Pedals – #Rudder_var
- 11) Pedals_bordes – #Rudder_var
- 12) Pedals_horizontal_line – #Rudder_var
- 13) Pedals_crosshair – #Ruder_crosshair_var

Code

```
Body {
    Overflow: hidden;
}
Canvas{
    Opacity: 0.5;
}
#Throttle_var{
    width: 20px;
    height: 250px;
    border-right-width: 2px;
    border-right-color: rgba(0, 81, 0, 1);
}
#Throttle1_crosshair_var{
    width: 3px;
    background-color: rgba(255, 0, 0, 1);
}
#Throttle2_crosshair_var{
    width: 3px;
    background-color: rgba(255, 0, 0, 1);
}
#Rudder_var{
    width: 2px;
    height: 28px;
    background-color: rgba(0, 128, 0, 1);
    border-width: 2px;
    border-color: rgba(0, 81, 0, 1);
}
#Ruder_crosshair_var{
    width: 6px;
    background-color: rgba(255, 0, 0, 1);
}
#Stick_var{
    width: 250px;
    border-width: 2px;
    border-color: rgba(0, 81, 0, 1);
}
#Stick_xy_color_var{
    background-color: rgba(0, 128, 0, 1);
}
#Stick_xy_diag_color_var{
    background-color: rgba(0, 128, 0, 1);
}
#Stick_circle_color_var{
    background-color: rgba(0, 128, 0, 1);
}
#Stick_crosshair_var{
    width: 20px;
    background-color: rgba(255, 0, 0, 1);
}
```

body - Full page
overflow: hidden; - hide scrollbars

canvas - all that is drawn
opacity - transparency

7,8
width - crosshair width
Height - window height
border-right-width - border width
border-right-color - border color

9
width - crosshair thickness
background-color - crosshair color

9
width - crosshair thickness
background-color - crosshair color

10,11
width - line thickness
Height - window height
background-color - line color
border-width - border width
border-color - border color

13
width - crosshair thickness
background-color - crosshair color

1,2
width - window width
border-width - border width
border-color - border color

3
background-color - axis color

4
background-color - diagonal axis color

5
background-color - circles color

6
width - crosshair thickness
background-color - crosshair color