Nearest_neighbors about:srcdoc

```
In [1]: import numpy as np
         from numpy.linalg import norm
         from mpl toolkits.mplot3d import Axes3D
        import matplotlib.pyplot as plt
In [2]: # BCC Crystal
        a conv = 1
        a1 = a conv / 2 * np.array([-1, 1, 1]);
        a2 = a_{conv} / 2 * np.array([ 1, -1, 1]);
        a3 = a_conv / 2 * np.array([ 1, 1, -1]);
In [3]: # Shortest lattice vectors
        for a in range (-1,2):
            for b in range (-1,2):
                 for c in range (-1,2):
                     if a == 0 and b == 0 and c == 0:
                         continue
                     vector = a*a1 + b*a2 + c*a3
                     norma = norm(vector)
                     if norma < 0.87:
                         print('({}{}{}) -> norm = {:.2f}'.format(a,b,c,norma))
         (-1-1-1) -> norm = 0.87
         (-100) -> norm = 0.87
         (0-10) \rightarrow norm = 0.87
         (00-1) -> norm = 0.87
         (001) -> norm = 0.87
         (010) \rightarrow norm = 0.87
         (100) \rightarrow norm = 0.87
        (111) \rightarrow norm = 0.87
In [4]: # FCC Crystal
        a = 1
        a1 = a/2*np.array([0, 1, 1]);
        a2 = a/2*np.array([1, 0, 1]);
        a3 = a/2*np.array([1, 1, 0]);
```

1 of 3 2020-01-04, 2:12 a.m.

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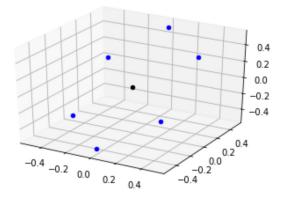
```
In [5]: # Shortest lattice vectors
          for a in range (-1,2):
             for b in range (-1,2):
                   for c in range (-1,2):
                        if a == 0 and b == 0 and c == 0:
                            continue
                       vector = a*a1 + b*a2 + c*a3
                       norma = norm(vector)
                       if norma < 0.71:
                            print('({}{}{}) -> norm = {:.2f}'.format(a,b,c,norma))
          (-100) -> norm = 0.71
          (-101) -> norm = 0.71
          (-110) -> norm = 0.71
          (0-10) \rightarrow norm = 0.71
          (0-11) \rightarrow norm = 0.71
          (00-1) \rightarrow norm = 0.71
          (001) \rightarrow norm = 0.71
          (01-1) \rightarrow norm = 0.71
          (010) \rightarrow norm = 0.71
          (1-10) \rightarrow norm = 0.71
          (10-1) \rightarrow norm = 0.71
```

 $(100) \rightarrow norm = 0.71$

2 of 3 2020-01-04, 2:12 a.m.

```
In [6]: # Plot 2d cross section hexagonal lattice
        fig = plt.figure()
        ax = fig.gca(projection='3d')
        def plotter(a,b,c,color='b'):
            vector = a*a1 + b*a2 + c*a3
            ax.scatter(vector[0], vector[1], vector[2], c=color)
        def distance(c1, c2, c3, d1, d2, d3):
            v1 = c1*a1 + c2*a2 + c3*a3
            v2 = d1*a1 + d2*a2 + d3*a3
            print(norm(v1 - v2))
        vector0 = [ 0, 0, 0]
        vector1 = [1, 0, 0]
        vector2 = [ 0, 1, 0]
        vector3 = [-1, 1, 0]
        vector4 = [-1, 0, 0]
        vector5 = [0, -1, 0]
        vector6 = [1,-1, 0]
        plotter(*vector0,'k')
        plotter(*vector1)
        plotter(*vector2)
        plotter(*vector3)
        plotter(*vector4)
        plotter(*vector5)
        plotter(*vector6)
        distance(*vector1, *vector2)
        distance(*vector2, *vector3)
        distance(*vector3, *vector4)
        distance(*vector4, *vector5)
        distance(*vector5, *vector6)
        distance(*vector6, *vector1)
        plt.show()
```

0.7071067811865476 0.7071067811865476 0.7071067811865476 0.7071067811865476 0.7071067811865476 0.7071067811865476



```
In []:
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3 of 3 2020-01-04, 2:12 a.m.