ML3H1 Pseudocode

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Algorithm 1 ML3H1

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1: procedure ML3H1
2:     Define serial port and e-mail to create HumanReaction object
3:     Request participant demographics
4:     Use data from demographics to determine dominant and non-dominant hand
5:     Non-dominant hand is set to left by default
6:     if The subject's dominant hand is left then
7:         Non-dominant hand is right
8:     else if The subject is ambidextrious then
9:         The dominant hand is set to right
10:    Request input for how many trials to run
11:    Notify subject to use dominant hand first
12:    Run HRTRIAL with the created object, dominant hand, and amount of trials entered
13:    Notify subject to use non-dominant hand first
14:    Run HRTRIAL with the created object, non-dominant hand, and amount of trials
       entered
15:    Run HRAVERAGES to retrieve class set averages
16:    Calculate averages of subject and print out comparisons to class set
17: procedure HRTRIAL
18:    if The subject is right-handed then
19:        Set full hand name to right (instead of "r")
20:    for i from 1 to the amount of trials do
21:        Run a single reaction test
22:        Record results
23:        Upload datapoint
24:    Return a matrix with all three reaction test data
25: procedure HRAVERAGES
26:    Retrieve class data set
27:    Convert table to an array
28:    for i from 1 to the height of the matrix do
29:        if The subjects dominant hand is the same as test hand, or if subject is ambidex-
       trous then
30:            Add data to dominant count
31:            Increase number of dominant datapoints by one
32:        else
33:            Add data to non-dominant count
34:            Increase number of non-dominant datapoints by one
35:    Return mean of dominant and non-dominant class set averages
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