Evaluating a Design

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• An Ongoing Process

- Goals of each phase
- Future directions in light of results
- Logic within decision points for fallacies
- Assumptions being made
- Data drives everything

• Evaluation Checklist

- Is the solution logical?
- Are all the criteria and constraints satisfied?
- Does the proposed solution solve the real problem?
- Is this a permanent or temporary solution?
- Have you challenged the assumptions and information provided?
- Have you considered the potential problems?
- Have you argued both sides? Both the positive and negative impacts?
- Engineering Research Design A set of methods and procedures used in collecting and analyzing data deemed pertinent to understanding and acceptance of a solution's fitness for the resolution of a design problem
- Distinct Approaches
 - Applied
 - * Moves towards finding a solution for an immediate problem
 - Fundamental
 - * Concentrates on the pure formulation of a theory

- Confirmatory
 - * Seeks to test an apriori hypothesis
- Exploratory
 - * Seeks to form a posteriori hypothesis
- Two Types of Research Design
 - Quantitative The objective empirical investigation of observable phenomena via outcome oriented statistical, mathematical, or computational techniques
 - * Level of occurrence
 - * Asks "how many?"
 - * Studies the event
 - * Objective
 - * Discovery and proof
 - * More definitive
 - * Describes
 - * Scalable
 - Qualitative The subjective and holistic investigation to explain and gain understanding and insight pertaining to phenomena via ongoing observation and interaction with the subject
 - * Depth of understanding
 - * Asks "why that many?"
 - * Studies motivation
 - * Subjective
 - * Enables discovery
 - * Exploratory in nature
 - * Interprets
 - * Varies case to case

• Interview Protocols

- Asking the right questions to get at the heart of an issue is a skill that sets critical thinkers apart from others
- Two Basic Categories:
 - * Convergent
 - · These questions aim for a finite range of acceptably accurate responses
 - · Seeking comprehension, application of information, or further defined analysis
 - * Divergent

- \cdot These explore different avenues, variations, alternate possibilities and scenarios
- · Correctness based more on logical projection, context, and conjecture

• Observation Protocols

- Observation Aids
 - * Tally Clickers
 - * Video Data
 - · Continuous
 - · Time Lapse
 - * Audio Data
 - \cdot General
 - · Multi-location
 - * System Tracking
 - · Embedded tracking software
 - · Screen recording
 - * AI Programs
 - · Analyzing the data
- Observable Phenomena
 - * Interactions
 - · Interpersonal
 - · Inter-technological
 - · Combinations
 - * Emotional Responses
 - * Pre/Post
 - * Lack of Activity