## Vector Calculus

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September 7, 2023

- A vector is defined by:
  - Transformation under rotation

$$\begin{pmatrix} A'_x \\ A'_y \end{pmatrix} = \begin{pmatrix} \mathbb{R}_{xx} & \mathbb{R}_{yy} \\ \mathbb{R}_{yx} & \mathbb{R}_{yy} \end{pmatrix} \begin{pmatrix} A_x \\ A_y \end{pmatrix}$$
$$\mathbb{R} = \begin{pmatrix} \cos(\delta\phi) & -\sin(\delta\phi) \\ \sin(\delta\phi) & \cos(\delta\phi) \end{pmatrix}$$

- Examples include electric fields, magnetic fields, momentum, displacement, etc.
- Scalars
  - Invariant under rotation
  - Examples include charge, mass, electric potential, energy, etc.
- Tensors (rank 2)
  - $-\mathbb{R}$  above is an example
- Differential Operators
  - Gradient  $\longrightarrow \vec{\nabla} = \hat{x} \frac{\partial}{\partial x} + \hat{y} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z}$ 
    - \* Must operate on something to be useful
    - \* Ex.  $\vec{E} = -\vec{\nabla}V(x, y, z)$
- Maxwell's Equations in a Vacuum (in SI units)

$$\vec{\nabla} \cdot \vec{E} = \frac{1}{\epsilon_o} \rho$$

$$\vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t}$$

$$\vec{\nabla} \cdot \vec{B} = 0$$

$$\vec{\nabla} \times \vec{B} = \mu_o \vec{J} + \mu_o \epsilon_o \frac{\partial \vec{E}}{\partial t}$$

- SI units for E&M: Coulomb, Volt, Tesla, Ampere
- Force between two objects
  - In SI:

$$\vec{F}_{12} = \frac{q_1 q_2 (\widehat{r_1 - r_2})}{4\pi \epsilon_o r_{12}^2}$$

- In CGS:

$$F = \frac{q_1 q_2}{r^2}$$

• Cross Products

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

- Not cumulative:

$$\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

- Distributive:

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$$

- Not associative:

$$(\vec{A}\times\vec{B})\times\vec{C}\neq\vec{A}\times(\vec{B}\times\vec{C})$$

• Unit Vectors:

$$\hat{v} = \frac{\vec{v}}{|\vec{v}|}$$

- Gradient of a scalar field
  - If T is a scalar field, then:

$$\vec{\nabla}T = \frac{\partial T}{\partial x}\hat{x} + \frac{\partial T}{\partial y}\hat{y} + \frac{\partial T}{\partial z}\hat{z}$$

 $- \text{ Ex. } T = y^2 z$ 

$$\vec{\nabla}T = 0\hat{x} + (2yz)\hat{y} + (y^2)\hat{z}$$

$$- \text{ Ex. } T = r^3 = (x^2 + y^2 + z^2)^{\frac{3}{2}}$$
 
$$\vec{\nabla} T = \left(\frac{3}{2}(x^2 + y^2 + z^2)^{\frac{1}{2}}(2x)\right)\hat{x} + \left(\frac{3}{2}(x^2 + y^2 + z^2)^{\frac{1}{2}}(2y)\right)\hat{y}$$
 
$$+ \left(\frac{3}{2}(x^2 + y^2 + z^2)^{\frac{1}{2}}(2z)\right)\hat{z}$$
 
$$\vec{\nabla} T = 3r(x\hat{x} + y\hat{y} + z\hat{z}) = 3r\vec{r} = 3r^2\hat{r}$$
 
$$\vec{\nabla} (r^3) = 3r^2(\vec{\nabla} r)$$

Thus, we see:

$$\vec{\nabla}r = \hat{r}$$

Think in terms of dimensionality.

- Product Rule
  - In One Dimension:

$$\frac{d}{dx}(fg) = \frac{df}{dx}g + f\frac{dg}{dx}$$

- Three Dimensions:

$$\vec{\nabla}(fg) = (\vec{\nabla}f)g + f(\vec{\nabla}g) = g\vec{\nabla}f + f\vec{\nabla}g$$

where f, g are scalar functions of x, y, z

- Where a is constant:

$$\vec{\nabla}(af) = a\vec{\nabla}(f)$$

- Chain Rule
  - In One Dimension:

$$\frac{d}{dx}(f(g(x))) = f'(g(x))\frac{dg}{dx} = \frac{\partial f}{\partial g}\frac{\partial g}{\partial x}$$

- Three Dimensions:

$$\vec{\nabla}(f(g(x,y,z))) = \frac{\partial f}{\partial g} \vec{\nabla} g$$

- Example:

$$f(g) = g^3, g = r = \sqrt{x^2 + y^2 + z^2}$$
$$\frac{\partial f}{\partial g} \vec{\nabla} g = 3g^2 \vec{\nabla} (r) = 3r^2 \hat{r}$$

• Divergence (where  $\vec{v}$  is a vector function)

$$\vec{\nabla} \cdot \vec{v} = \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z}$$

– Example of positive divergence (where  $\vec{v} = x\hat{x}$ ). Looking at the graph of the vector field and taking a sample volume, there is more going "out" than "in," which indicates that the divergence is greater than 0

$$\vec{\nabla} \cdot \vec{v} = 1 + 0 + 0 = 1$$

- Zero divergence would mean the same quantity "out" as "in," like when  $\vec{v}$  is a constant in any direction
- Negative divergence

$$\vec{v} = \frac{\hat{r}}{r^3}$$
 
$$\vec{\nabla} \cdot \frac{\hat{r}}{r^3} = \vec{\nabla} \cdot \frac{\vec{r}}{r^4} = (\vec{\nabla} \cdot \vec{r}) \frac{1}{r^4} + \vec{r} \left( \vec{\nabla} \frac{1}{r^4} \right) = \frac{3}{r^4} + \vec{r} \left( -\frac{4\hat{r}}{r^5} \right) = -\frac{1}{r^4}$$

• Curl

$$\vec{\nabla} \times \vec{v} = \operatorname{curl}(\vec{v}) = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_x & v_y & v_z \end{vmatrix}$$

- Product rule for curl:
  - \* Scalar times vector:

$$\vec{\nabla} \times (f(x, y, z) \vec{A}(x, y, z)) = \vec{\nabla} f \times A + f(\vec{\nabla} \times \vec{A})$$

\* Vector times vector:

$$\vec{\nabla}\times(\vec{A}\times\vec{B})=(\vec{B}\cdot\vec{\nabla})\vec{A}-(\vec{A}\cdot\vec{\nabla})\vec{B}+\vec{A}(\vec{\nabla}\cdot\vec{B})-\vec{B}(\vec{\nabla}\cdot\vec{A})$$

<sup>&</sup>lt;sup>1</sup>Keep in mind,  $r\hat{r} = \vec{r}$ , and  $\vec{r} = x\hat{x} + y\hat{y} + z\hat{z}$