Lecture 4 — Manifolds and Curved Spacetime

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• We now move from Minkowski to General Space:

$$\eta_{\mu\nu} \to g_{\mu\nu}$$

- Differentiable Manifolds
 - Manifold: A space (in *n*-dimensions) that looks locally like \mathbb{R}^n and can be constructed by smoothly stitching together these regions
 - Rotations in \mathbb{R}^n Lie Groups are manifolds with a group structure
 - To be more precise, we have a set M with a set of (all possible) charts of open subsets to \mathbb{R}^n
 - * Chart \leftrightarrow coordinate system
 - These charts must be smooth, continuous, invertible, and differentiable
 - Now we will define (co)tangent spaces on these manifolds, with metrics that map (dual) vectors to \mathbb{R}
- The Equivalence Principle
 - In special relativity, we had the principle that the laws of physics were the same in all inertial frames
 - Einstein's "happiest though": If someone falls from a roof, nothing falls in their frame
 - Equivalence of inertial frames should be generalized to include gravity
 - Weak Equivalence Principle (WEP)
 - * Inertial mass = gravitational mass

$$F=m_i a$$
 (inertial)
$$F=-m_g \nabla \Phi \text{ (gravitational "charge")}$$
 $m_i=m_g \text{ (WEP: E\"{o}tu\"{o}s experiments, late 19th century)}$

- * All freely falling bodies behave the same/are indistinguishable $(a = -\nabla \Phi)$
- * Define inertial trajectory as unaccelerated (subject only to gravity)
- * In small enough regions of space-time, freely falling particles behave the same in a gravitational field or a uniformly accelerated field (physicist in a box, accelerating reference frame)
- Strong Equivalence Principle (SEP)
 - * All laws of physics, including gravitation, look like SR
 - · Einstein Equivalence Principle (EEP) plus the impact of gravitational binding energy
 - · Rules out "fifth force"
- Tidal Forces
 - Causes tides on Earth
 - Locally inertial frames
- Gravitational Redshift

$$\Delta v = \frac{az}{c}$$

- Relativistic Doppler Shift:

$$\lambda_{obs} = \lambda_o \left(\frac{1 + \frac{v}{c}}{1 - \frac{v}{c}} \right)^{\frac{1}{2}}$$

* Using Taylor expansion, we may simply write this as:

$$\lambda_{obs} = 1 + \frac{v}{c}$$

* Bringing this together, we get:

$$\frac{\Delta \lambda}{\lambda_0} \approx \frac{\Delta v}{c} = \frac{az}{c^2}$$

- EEP says that this must be the same as a gravitational field:

$$\frac{\Delta\lambda}{\lambda_o} = \frac{a_g z}{c^2} = \frac{\Delta\Phi}{c^2}$$

- This is the time from start to end of wavelength, and can be used to compare clocks
- If we have a case where $\Delta t_o = \lambda_o c^{-1}$ and $\Delta t_1 = \lambda_1 c^{-1}$, and $\lambda_1 > \lambda_o$ then $\Delta t_1 > \Delta t_o$, which indicates gravitational time dilation

- Classic Tests of General Relativity
 - 1. Precession of the perihelion of Mercury $19^{\rm th}$ century: 43" per century discrepancy successful "post-diction" of GR (about 10% of total effect)
 - 2. Bending of star light by sun (gravitational lensing) GR predicts a factor of 2 larger deflection (1919 Eddington Expedition to observe the solar eclipse)
 - 3. Gravitational Redshift 1954: Popper measurement of a white dwarf, 1959: Pound-rebka at Jefferson lab (Harvard), 22.5m
- Vectors and Tensors on Manifolds (Curved Spacetime)
 - We already saw $V=V^{\mu}\hat{e}_{\mu}$ at point P on T_{p}
 - What is the basis?
 - * We want to define tangent vectors before we have a vector space on M
 - * Instead, consider a function f and a curve λ . The directional derivative is:

$$\frac{d}{d\lambda}x^{\mu}\frac{\partial}{\partial x^{\mu}}f = \frac{d}{d\lambda}x^{\mu}\partial_{\mu}f \quad \text{(gradient } \cdot \text{tangent } \vec{v}\text{)}$$

 \ast f could have been anything, so we define the tangent vector:

$$\frac{d}{d\lambda} = \frac{dx^{\mu}}{d\lambda} \partial_{\mu}$$

- * $\{\hat{e}_{\mu} = \partial_{\mu}\}\$ is the coordinate basis ("points" in the direction of x^{μ})
- * Not orthonormal, but always well defined
- * In this basis, things transform according to:

$$\partial_{\mu} \prime = \frac{\partial}{\partial x^{\mu} \prime} = \frac{\partial}{\partial x^{\mu}} \frac{\partial x^{\mu}}{\partial x^{\mu} \prime} = \frac{\partial x^{\mu}}{\partial x^{\mu} \prime} \partial_{\mu}$$

* Similarly, $V=V^{\mu}\partial_{\mu}$ is preserved, so:

$$V^{\mu} \prime \partial_{\mu} \prime = V^{\mu} \partial_{\mu} \Rightarrow V^{\mu} \prime = \frac{\partial x^{\mu} \prime}{\partial x^{\mu}} V^{\mu}$$

- General Coordinate Transform
 - In flat space: $x^{\mu} = \Lambda^{\mu\mu}_{\mu}$

$$\frac{dx^{\mu}\prime}{dx^{\mu}} = \Lambda^{\mu}_{\mu}\prime$$

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- We recover the transform of vectors
- Vector Fields:
 - * X: One vector at each point on the manifold

* X,Y: Both define a field that can be used to take directional derivatives of functions on μ

$$[X, Y](f) = X(Y(f)) - Y(X(f))$$
 commutator

- Dual Vectors
 - * Recall we defined the gradient: df

$$df\left(\frac{d}{d\lambda}\right) = \frac{df}{d\lambda}$$
 map a vector to \mathbb{R}

- * Basis for dual vectors dx^{μ}
- * Gradient of the coordinate function:

$$dx^{\mu}(\partial_{\nu}) = \frac{dx^{\mu}}{dx^{\nu}} = \delta^{\mu}_{\nu}$$

$$V = V^{\mu}\partial_{\mu}$$

$$\omega = \omega_{\nu}dx^{\nu}$$

$$\omega_{\mu \prime} = \frac{\partial x^{\mu}}{\partial x^{\mu \prime}}\omega_{\mu}$$

- We can now write the transformation of an arbitrary (k, l) tensor on a manifold:

$$T^{\mu_1 \prime \dots \mu_k \prime}_{\nu_1 \prime \dots \nu_l \prime} = \frac{\partial x^{\mu_1 \prime}}{\partial x^{\mu_1}} \cdots \frac{\partial x^{\mu_k \prime}}{\partial x^{\mu_k}} \frac{\partial x^{\nu_1}}{\partial x^{\nu_1 \prime}} \cdots \frac{\partial x^{\nu_k}}{\partial x^{\nu_k \prime}} T^{\mu_1 \dots \mu_k}_{\nu_1 \dots \nu_l}$$

- * Warning: in curved space $\partial_{\mu}W_{\nu}$ is not a tensor; unlike in flat space, the derivative of the transform can be non-zero (Λ is the same everywhere)
- The Metric
 - $-\eta_{\mu\nu}$ in Minkowski space
 - $-g_{\mu\nu}$ in general curved spacetime

$$g_{\mu\nu}g^{\nu\sigma} = \delta^{\sigma}_{\mu}$$
 (defines inverse)

- Metric really describes basically everything about a spacetime

$$ds^2 = g_{\mu\nu} dx^{\mu} dx^{\nu}$$

- * (0,2)-tensor components, metric components, with ds^2 being called the "line element" or "metric"
- * Usually we just write $g_{\mu\nu}$
- * In 3D Flat Space:

$$ds^{2} = dx^{2} + dy^{2} + dz^{2} = dr^{2} + r^{2}d\theta^{2} + r^{2}\sin^{2}(\theta)d\phi^{2}$$

· Components and bases both change, while ds^2 does not

* Canonical form: coordinate transform to diagonalize and normalize

$$g_{\mu\nu} = \begin{pmatrix} -1 & \cdots & \cdots & \cdots & 0 \\ \vdots & \ddots & & & & \\ \vdots & & -1 & & & \\ \vdots & & & 1 & & \\ \vdots & & & \ddots & \\ 0 & & & & 1 \end{pmatrix}$$

- * "Signature" is -+++, etc.
- * All positive: Euclidean or Riemannian
- * One negative: Lorentzian of pseudo-Riemannian
- * Any zeros? Degenerate
- * At some point p, you can always put a metric into canonical form, and make the first derivatives vanish
 - · There is always enough freedom to choose coordinates that do this
 - · Second derivatives will not generally vanish
- * In our case, choose:

 $x^{\hat{\mu}}$ at p such that:

$$g_{\hat{\mu}\hat{\nu}}(p) = \eta_{\hat{\mu}\hat{\nu}} \qquad \partial_{\hat{\sigma}}g_{\hat{\mu}\hat{\nu}} \qquad \partial_{\hat{\rho}}\partial_{\hat{\sigma}}g_{\hat{\mu}\hat{\nu}} \neq 0$$

* Note: not a coordinate system, so not a coordinate basis

$$x^{\mu} \rightarrow \text{ locally inertial coordinates}$$

- · Locally inertial/Lorentz frame
- · Do calculations in this frame, express in tensor (covariant) form usually can just assume $\eta_{\mu\nu}$
- Coordinate Basis

$$V = V^{\mu} \hat{e}_{\mu}$$
$$\hat{e}_{\mu} = \{\partial_{\mu}\}$$
$$\partial_{\mu} = \frac{\partial}{\partial x^{\mu}}$$

• Tensor Density

$$\tilde{\epsilon}_{\mu_1...\mu_n} = \begin{cases} +1, & \text{even perm (0123)} \\ -1, & \text{odd perm (0213)} \\ 0, & \text{other (0112)} \end{cases}$$

– Our general transformation $\frac{\partial x^{\mu}}{\partial x^{\mu'}}$ is a particular case of $M_{\mu}^{\mu'}$

$$\tilde{\epsilon}_{\mu'_1\dots\mu'_2} = \left| \frac{\partial x^{\mu'}}{\partial x^{\mu}} \right| \tilde{\epsilon}_{\mu_1\dots\mu_n} \frac{\partial x^{\mu_1}}{\partial x^{\mu'_1}} \cdots \frac{\partial x^{\mu_n}}{\partial x^{\mu'_n}}$$

- We may see that there is an extra factor compared to standard tensor transform
- What about $|g_{\mu\nu}| = g$?

$$g_{\mu'\nu'} = \frac{\partial x^{\mu}}{\partial x^{\hat{\mu}}} \frac{\partial x^{\nu}}{\partial x^{\hat{\nu}}} g_{\mu\nu}$$

– In general, for \tilde{t} that transforms with $\left|\frac{\partial x^{\mu'}}{\partial x^{\hat{\mu}}}\right|^{\omega}$, we can make a real tensor $t=\tilde{t}|g|^{\omega/2}$, since this will transform with:

$$\left| \frac{\partial x^{\mu}}{\partial x^{\hat{\mu}'}} \right|^{\omega} \left| \frac{\partial x^{\mu'}}{\partial x^{\hat{\mu}}} \right|^{\omega} = 1$$

$$\epsilon_{\mu_1 \dots \mu_n} = \sqrt{|g|} \tilde{\epsilon}_{\mu_1 \dots \mu_n}$$

$$\epsilon^{\mu_1 \dots \mu_n} = \epsilon_{\mu_1 \dots \mu_n} \cdot \text{sign}(g)$$

- Differential Forms
 - p-form is a (0, p) anti-symmetric tensor with:

$$A_{\mu\nu} = -A_{\nu\mu}$$

$$A_{\mu\nu\sigma} = -A_{\nu\mu\sigma} = A_{\nu\sigma\mu}$$

- * Scalars: 0-forms
- * Dual vectors: 1-forms
- Wedge product is anti-symmetrized tensor product

$$(A \wedge B)_{\mu_1...\mu_{p+q}} = \frac{(p+q)!}{p!q!} A_{[\mu_1...\mu_p]} B_{[\mu_{p+1}...\mu_{p+q}]}$$

- Exterior Derivative
 - A tensor, unlike the partial derivative, but only acts on forms

$$(dA)_{\mu\dots\mu_{p+1}} = (p+1)\partial_{\mu_1}A_{\mu_2\dots\mu_{p+1}}$$

- We have already seen this operator, the gradient (of a scalar):

$$(d\phi)_{\mu} = \partial_{\mu}\phi$$

- Because partials commute:

$$d(dA) = 0$$

• Electrodynamics

$$F_{\mu\nu}$$

$$\partial_{[\mu}F_{\nu\lambda]} = 0$$

$$dF = 0$$

$$F = dA \text{ (vector potential } A_{\mu}\text{)}$$

- Hodge Star
 - -*A takes p-forms to n-p forms
- Integration on Manifolds
 - In general, when changing coordinates in an integral, we multiply by the Jacobian

$$x, y, z \to r, \theta, \phi$$

$$\left| \frac{\partial x^{\mu'}}{\partial x^{\mu}} = r^2 \sin(\theta) \right|$$

$$\int dx \, dy \, dz \, f(\vec{r}) \to \int r^2 \sin(\theta) \, dr \, d\theta \, d\phi \, f(\vec{r})$$

* This is a particular example of integration on a manifold

$$\int w(x) \, dx = w$$

- Represents a component w(x) with basis dx
- We may write:

$$d\mu\left(U,V,W\right) \leftarrow \mathbb{R}$$

- * This maps vectors at a point to their volume
- We generalize:

$$d^n x = dx^o \wedge \cdots \wedge dx^{n-1}$$

* This is not yet a tensor because it is coordinate independent

$$\sqrt{|g|}d^n x = \sqrt{|g|}dx^o \wedge \dots \wedge dx^{n-1} = \sqrt{|g'|}dx^{o'} \wedge \dots \wedge dx^{(n-1)'}$$
$$I = \int \phi(x)\sqrt{|g|}d^n x \to \int \phi(x) dx dy dz \text{ if } |g| = 1$$

- You can then evaluate as normal
- FLRW Metric (or FRW, or RW)
 - Friedmann, Lemaitre, Robertson, Walker → Solution to Einstein's equations for a spatially homogenous, isotropic spacetime. Can be curved or flat. Flat FLRW:

$$dx^{2} = -dt^{2} + a^{2}(t)(dx^{2} + dy^{2} + dz^{2})$$

- * Where a(t) is the scale factor
- * For $a(t) = t^q$, 0 < q < 1
- * $t = (1-q)^{\frac{1}{1-q}} (\pm x x_0)^{\frac{1}{1-q}}$
- $\ast\,$ Light not always at a 45° angle
- * Singularity at $t=0\to \text{cosmic horizon}\to p$ and s are completely disconnected
- Curvature, Covariant Derivatives, Geodesics
 - For S^2 :

$$ds^2 = \frac{R^2 dr}{R^2 - r^2} + r^2 d\theta^2$$

- The metric reflects the curvature; for $R \to \infty$, we get back to flat 2D space
- From the metric, we will derive the "connection," which tells us the impact of curvature, including defining straight lines
- The connection $(\Gamma^{\lambda}_{\mu\nu})$, not a tensor) tells us how to compare vectors at nearby points

• Covariant Derivatives

- Recall $\partial_{\mu}A_{\nu}$ is not a covariant because of an extra term
- External derivative $dA = \partial_{\mu}A_{\nu} \partial_{\nu}A_{\mu}$ is covariant but only valid on forms
- We define the covariant derivative of a vector and dual vector:

$$\nabla_{\mu}V^{\nu} = \partial_{\mu}V^{\nu} + \Gamma^{\nu}_{\mu\lambda}V^{\lambda}$$

$$\nabla_{\mu}\omega^{\nu} = \partial_{\mu}\omega^{\nu} - \Gamma^{\nu}_{\mu\lambda}\omega^{\lambda}$$

- * Note: Γ is not a tensor, do no raise or lower indices!
- * Covariant refers to transforming like a tensor

$$\partial_{\mu'} A_{\nu'} = \left(\frac{\partial x^{\mu}}{\partial x^{\mu'}} \partial_{\mu}\right) \left(\frac{\partial x^{\nu}}{\partial x^{\nu'}} \partial_{\nu}\right) = \frac{\partial x^{\mu}}{\partial x^{\mu'}} \frac{\partial x^{\nu}}{\partial x^{\nu'}} \partial_{\mu} A_{\nu} + \frac{\partial x^{\mu}}{\partial x^{\mu'}} A_{\nu} \partial_{\mu} \frac{\partial x^{\nu}}{\partial x^{\nu'}}$$

– We can determine how Γ must transform such that $\nabla_{\mu}V^{\nu}$ and $\nabla_{\mu}\omega_{\nu}$ are covariant

- Four requirements on covariant derivatives:
 - 1. Linearity: $\nabla(T+S) = \nabla T + \nabla S$
 - 2. Product Rule: $\nabla(T \otimes S) = \nabla T \otimes S + T \otimes \nabla S$
 - 3. Commute with Contractions: $\nabla_{\mu}(T^{\lambda}_{\lambda\rho}) = (\nabla T)^{\lambda}_{\mu\lambda\rho}$
 - 4. Partial Derivative on Scalars: $\nabla_{\mu}\phi = \partial_{\mu}\phi$
- For a general (k, l) tensor, we have:

$$\nabla_{\sigma}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l} = \partial_{\sigma T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l}} + \Gamma^{\mu_1}_{\sigma\lambda}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l} + \dots + \Gamma^{\mu_k}_{\sigma\lambda}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l} - \Gamma^{\lambda}_{\sigma\nu_1}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l} - \dots - \Gamma^{\lambda}_{\sigma\nu_l}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l}$$

- Notation:

$$\nabla_{\sigma} A_{\mu} = A_{\mu;\sigma}$$
$$\partial_{\sigma} A_{\mu} = A_{\mu,\sigma}$$

- $-\Gamma^{\mu}_{\sigma\lambda}$ must obey a particular (non-covariant) transform under coordinate change
- We have a lot of freedom to define $\Gamma^{\mu}_{\sigma\lambda}$, but we will impose two additional conditions (for convenience):
 - * Torsion-free: $T^{\lambda}_{\mu\nu}=\Gamma^{\lambda}_{\mu\nu}-\Gamma^{\lambda}_{\nu\mu}=0\Rightarrow\Gamma^{\lambda}_{\mu\nu}=\Gamma^{\lambda}_{\nu\mu}$
 - * Metric-compatible: $\nabla_{\infty}g_{\mu\nu}=0$

$$\nabla_{\lambda} \epsilon_{\mu\nu\rho\sigma} = 0$$
$$\nabla_{\rho} q^{\mu\nu} = 0$$

- Christoffel Symbol:

$$\Gamma^{\sigma}_{\mu\nu} = \frac{1}{2} g^{\sigma\rho} \left(\partial_{\mu} g_{\nu\rho} + \partial_{\nu} g_{\rho\mu} - \partial_{\rho} g_{\mu\nu} \right)$$

- Parallel Transport and Geodesics
 - What is parallel transport?
 - \ast Keep the vetor fixed as you "move it." This is generally path-dependent
 - * We must do this to compare vectors
 - * Let's be a bit more mathematical:

$$\frac{d}{d\lambda}V^{\mu} = 0$$

$$\frac{d}{d\lambda}T^{\mu_1\dots\mu_k}_{\nu_1\dots\nu_l} = 0$$

* Before, we had:

$$\frac{d}{d\lambda} = \frac{dx^{\mu}}{d\lambda} \frac{\partial}{\partial x^{\mu}}$$

* Replace with covariant directional derivative:

$$\frac{D}{d\lambda} \equiv \frac{dx^{\mu}}{d\lambda} \nabla_{\mu}$$

- Parallel transport is defined by:

$$\left(\frac{D}{d\lambda}T\right)_{\nu_1\dots\nu_l}^{\mu_1\dots\mu_k} = 0$$

- Straight Lines \rightarrow Geodesics
 - Straight line is the shortest distance between two points; in flat space, the direction of your tangent vector doesn't change
 - We generalize this notion: A geodesic is a path that parallel transports its own tangent vector:

$$\frac{d^2x^{\mu}}{d\lambda^2} + \Gamma^{\mu}_{\rho\sigma} \frac{dx^{\rho}}{d\lambda} \frac{dx^{\sigma}}{d\lambda} = 0 \quad \text{(geodesic equation)}$$

– In flat space with Cartesian coordinates, $\Gamma^{\mu}_{\rho\sigma}=0$

$$\frac{d^2x^{\mu}}{d\lambda^2} = 0 \quad \text{(a "straight" line)}$$

- Geodesics as the "Shortest Distance"
 - Consider a timelike path; recall proper time along $x^{\mu}(\lambda)$:

$$d\tau^{2} = ds^{2}$$

$$\tau = \int \left(-g_{\mu\nu}\frac{dx^{\mu}}{d\lambda}\frac{dx^{\nu}}{d\lambda}\right)^{\frac{1}{2}}d\lambda$$

- Recall (Twin Paradox) that the "shortest spacetime interval" corresponds to maximum proper time, due to the minus sign in Lorentzian spacetimes
- We want to find the stationary points of τ (max or min) by varying $x^{\mu}(\lambda)$; the resulting path will end up being (Note: very common method in physics, same as the Lagrangian \rightarrow action formulation, which allows the derivation of EoM):
 - * We can simplify:

$$f = g_{\mu\nu}(dx^{\mu}/d\lambda)(dx^{\nu}/d\lambda)$$

* Variation is:

$$\delta t = \int \delta \sqrt{-f} \, d\lambda = -\int \frac{1}{2} (-f)^{-\frac{1}{2}} \, \delta f \, d\lambda$$

* We can simplify by taking $\lambda = \tau$:

$$\frac{dx^{\mu}}{d\tau} = U^{\mu} \quad \text{(four velocity)}$$

$$\Rightarrow f = g_{\mu\nu}U^{\mu}U^{\nu} = -1 \quad \text{definition of } \tau$$

$$\delta t = -\frac{1}{2} \int \delta f \, d\tau$$

- So, we can find the stationary points of:

$$I = \frac{1}{2} \int f \, d\tau = \frac{1}{2} \int g_{\mu\nu} \frac{dx^{\mu}}{d\tau} \frac{dx^{\nu}}{d\tau d\tau}$$

- We can use the Euler-Lagrange, or just directly calculate variation:

$$x^{\mu} \to x^{\mu} + \delta x^{\mu}$$

$$\Rightarrow g_{\mu\nu} \to g_{\mu\nu} + (\partial_{\sigma}g_{\mu\nu})\delta x^{\sigma}$$

$$\delta I = I_{new} - I_{old}$$

- Bringing all of our terms together, we get:

$$\delta I = -\int \left[g_{\mu\sigma} \frac{d^2 x^{\mu}}{d\tau^2} + \frac{1}{2} (\partial_{\mu} g_{\nu\sigma} + \partial_{\nu} g_{\sigma\mu} - \partial_{\sigma} g_{\mu\nu}) \frac{dx^{\mu}}{d\tau} \frac{dx^{\nu}}{d\tau} \right] \delta x^{\sigma} d\tau$$

- Our final form takes:

$$\frac{d^2x^{\rho}}{d\tau^2} + \underbrace{\frac{1}{2}g^{\rho\sigma}(\partial_{\mu}g_{\nu\sigma} + \partial_{\nu}g_{\sigma\mu} - \partial_{\sigma}g_{\mu\nu})\frac{dx^{\mu}}{d\tau}}_{\Gamma^{\rho}_{\mu\nu}} \frac{dx^{\nu}}{d\tau} = 0$$

• Affine Parameters

- For timelike geodesics: $\lambda = a\tau + b$ affine parameters
- Geodesic equation is satisfied (usually just use τ)
- Parallel transport of $dx^{\mu}/d\lambda$ defines both x^{μ} and λ
- We can express timelike geodesics using U^{μ} or $p^{\mu} = mU^{\mu}$
- For null paths: $\tau = 0$
 - * Instead, we typically choose $p^{\mu} = \frac{dx^{\mu}}{d\lambda}$ to define λ
 - * In either case, then $E = -p_{\mu}U^{\mu}$

• The Riemann Curvature Tensor

- What is curvature at some point p?
- Flatness, in a slightly more technical sense, means:

- 1. Parallel transport does not depend on path
 - * No change on a closed loop
- 2. Covariant derivatives commute
- 3. Parallel geodesics remain parallel
- Transporting some vector V^{ρ} from point p along a path, we can take, at leading order (fine in a local region) the change will be a linear function of V^{ρ} , A^{μ} , and B^{ν} :

$$\delta V^{\rho} = R^{\rho}_{\sigma\mu\nu} V^{\sigma} A^{\mu} B^{\nu}$$

- Thus, we see the Riemann Tensor $(R^{\rho}_{\sigma\mu\nu})$
- We can define the Torsion Tensor (will be zero for us) below as $T_{\mu\nu}^{\lambda}$:

$$[\nabla_{\mu}, \nabla_{\nu}]V^{\rho} = R^{\rho}_{\sigma\mu\nu}V^{\sigma} - T^{\lambda}_{\mu\nu}\nabla_{\lambda}V^{\rho}$$

- The Riemann Tensor can be defined as:

$$R^{\rho}_{\sigma\mu\nu} = \partial_{\mu}\Gamma^{\rho}_{\nu\sigma} - \partial_{\nu}\Gamma^{\rho}_{\mu\sigma} + \Gamma^{\rho}_{\mu\lambda}\Gamma^{\lambda}_{\nu\sigma} - \Gamma^{\rho}_{\nu\lambda}\Gamma^{\lambda}_{\mu\sigma}$$

- * A tensor, based on non-tensors
- * Valid for any valid connection, but we will use Christoffel
- * Has second derivatives of the metric; will not vanish at p for locally inertial coordinates
- * If the metric is constant in some coordinate system, $R^{\rho}_{\sigma\mu\nu}=0$
- * If $R^{\rho}_{\sigma\mu\nu}=0$, we can always construct a coordinate system with constant metric (flat)
- Properties of the Riemann Tensor:

$$R_{\rho\sigma\mu\nu} = g_{\rho\alpha} R^{\alpha}_{\sigma\mu\nu}$$

- We can work in locally inertial coordinates to derive generally applicable rules (covariance)
 - 1. $R_{\rho\sigma\mu\nu} = -R_{\sigma\rho\mu\nu}$
 - $2. R_{\rho\sigma\mu\nu} = -R_{\rho\sigma\nu\mu}$
 - 3. $R_{\rho\sigma\mu\nu} = R_{\nu\mu\rho\sigma}$
 - 4. $R_{\rho\sigma\mu\nu} + R_{\rho\mu\nu\sigma} + R_{\rho\nu\sigma\mu} = 0$
 - 5. $R_{\rho[\sigma\mu\nu]} = 0$
 - 6. $R_{[\rho\sigma\mu\nu]} = 0$
- For n dimensions, n^4 possible components, but to satisfy these conditions: $(1/12)n^2(n^2-1)=20$ for n=4

$$\nabla_{\hat{\lambda}} R_{\hat{\rho}\hat{\sigma}\hat{\mu}\hat{\nu}} = \partial_{\hat{\lambda}} R_{\hat{\rho}\hat{\sigma}\hat{\mu}\hat{\nu}}$$

* Cycling through first 3 indices:

$$\nabla_{[\lambda} R_{\rho\sigma]\mu\nu} = 0$$
 (Bianchi Identity)

* Tells us about derivatives on the surface:

$$\vec{a} \times (\vec{b} \times \vec{c}) + \vec{b}(\vec{c} \times \vec{a}) + \vec{c} \times (\vec{a} \times \vec{b}) = 0$$
 (Jacobi identity)

– We want to decomose $R^{\rho}_{\sigma\mu\nu}$ into smaller pieces with more direct physical interpretation

$$X_{\mu\nu} = X_{(\mu\nu)} + X_{[\mu\nu]}$$
 general (0,2) tensor

- We may define the Ricci Tensor:

$$R_{\mu\nu} = R^{\lambda}_{\mu\lambda\nu}$$

* Performs a contraction (the only independent contraction for Christoffel)

$$R_{\mu\nu} = R_{\nu\mu}$$

- The Ricci Scalar becomes:

$$R = R^{\mu}_{\mu} = g^{\mu\nu} R_{\mu\nu}$$

This leaves us with the Weyl Tensor (Riemann Tensor with all contractions removed)

$$C_{\rho\sigma\mu\nu} = R_{\rho\sigma\mu\nu} - \frac{2}{n-2} (g_{\rho[\mu} R_{\nu]\sigma} - g_{\sigma[\mu} R_{\nu]\rho}) + \frac{2}{(n-1)(n-2)} g_{\rho[\mu} g_{\nu]\sigma} R$$

- $\ast\,$ The Ricci Tensor with "removed contractions"
- We can re-express the Bianchi identity:

$$abla^{\mu}R_{\rho\mu} = \frac{1}{2}\nabla_{\rho}R \quad \text{or} \quad \nabla^{\mu}G_{\mu\nu} = 0$$

- * Where $G_{\mu\nu} = R_{\mu\nu} \frac{1}{2}Rg_{\mu\nu}$ is the EInstein Tensor!
- Geodesic Deviation
 - How does curvature impact "parallel lines" \to neighboring geodesics? T^{μ} is tangent and S^{μ} is the deviation
 - We can define a relative velocity:

$$V^{\mu} = (\nabla_T S)^{\mu} = T^{\rho} \nabla_{\rho} S^{\mu}$$

- And a relative acceleration to accompany it:

$$A^{\mu} = (\nabla_T V)^{\mu} = T^{\rho} \nabla_{\rho} V^{\mu}$$

- $-V^{\mu}=0 \Rightarrow \text{initially "parallel"}$
- Through a bit of algebra, we get:

$$A^{\mu} = \frac{D^2}{dt^2} S^{\mu} = R^{\mu}_{\nu\rho\sigma} T^{\nu} T^{\rho} S^{\sigma}$$

- * Applies to massive particles or photons
- * An observer may experience weak lensing with smaller particles
- * An observer may experience strong lensing with more massive particles

• Where are we?

- Special relativity: equivalence of inertial frames and constant c
- Notion of a manifold which has a coordinate system and (co)tangent spaces
- Curved spacetime as a manifold
- Gravity is universal → equivalence principle; gravity as a property of spacetime, not a force
- The metric measures distances in spacetime $(\eta_{\mu\nu} \to g_{\mu\nu})$
 - * Invariant distance $ds^2 = g_{\mu\nu}dx^{\mu}dx^{\nu}$
- Covariant derivatives require a connection between nearby points on the manifold $(\Gamma \approx (d/dx)g)$
- Metric compatible, torsion-free connection: Christoffel
- Connection expresses geodesics (straight lines \leftrightarrow parallel transport)
- Parallel transport in a loop: Riemann Curvature Tensor
 - * Ricci Tensor, Ricci Scalar, Weyl Tensor
- Energy and Momentum in Curved Spacetime

$$U^{\mu} = \frac{dx^{\mu}}{d\tau}$$
$$p^{\mu} = mU^{\mu}$$
$$T^{\mu\nu}: p^{\mu} \text{ across } x^{\nu}$$
$$T^{\mu\nu} = (\rho + p)U^{\mu}U^{\nu} + p\eta^{\mu\nu}$$

• Minimal Coupling Principle

- Law of physics in inertial, flat spacetime
- Write it in a covariant form

- Profit! (assert that this law remains true in curved spacetime)

$$\eta_{\mu\nu} \to g_{\mu\nu}$$
 and $\partial_{\mu} \nabla_{\mu}$

- * We have already been implicitly thinking this way
- Geodesic equation:

$$\partial_{\mu}T^{\mu\nu} \to \nabla_{\mu}T^{\mu\nu}$$

- Does the geodesic equation actually describe gravitational motion in the Newtonian limit?
 - * Weak field (perturbation of flat space)
 - * Slow moving (v << c)
 - * Constant in time

$$v << c \to \frac{dx^{i}}{d\tau} << \frac{dt}{d\tau}$$
$$\frac{d^{2}x^{\mu}}{d\tau^{2}} + \Gamma^{\mu}_{00} \left(\frac{dt}{d\tau}\right)^{2}$$
$$\Gamma^{\sigma}_{\mu\nu} = \frac{1}{2}g^{\sigma\rho}(\partial_{\mu}g_{\nu\rho} + \partial_{\nu}g_{\rho\mu} - \partial_{\rho}g_{\mu\nu})$$

- Plugging in the Newtonian limit, we may write:

$$\frac{d^2x^{\mu}}{d\tau^2} = \frac{1}{2}\eta^{\mu\lambda}\partial_{\lambda}h_{00}\left(\frac{dt}{d\tau}\right)^2$$

- Einstein's Equation (1907-1915)
 - We want $\nabla^2 \Phi = 4\pi G \rho$
 - Trying conservation of energy and combining with the Bianchi Identity, we can get:

$$\nabla^{\mu} \underbrace{\left(R_{\mu\mu} - \frac{1}{2}g_{\mu\nu}R\right)}_{G_{\mu\nu}} = 0$$

- * Where $G_{\mu\nu}$ is the Einstein Tensor
- We can obtain:

$$R_{\mu\nu} - \frac{1}{2}g_{\mu\nu}R = G_{\mu\nu} = kT_{\mu\nu}$$

- Contracting both sides, we can get:

$$R = -kT$$

* This means:

$$R_{\mu\nu} = k \left(T_{\mu\nu} - \frac{1}{2} T g_{\mu\nu} \right)$$

- After a series (pun intended) of Taylor expansions, and discarding many unneeded terms, and, finally, combining with Poisson's Equation, we may write:

$$R_{\mu\nu} - \frac{1}{2} R g_{\mu\nu} = G_{\mu\nu} = 8\pi G T_{\mu\nu}$$

* Equivalently, we may write:

$$R_{\mu\nu} = 8\pi G \left(T_{\mu\nu} - \frac{1}{2} T g_{\mu\nu} \right)$$

• Quantum Gravity

$$g_{\mu\nu} \to \tilde{g}_{\mu\nu}$$
 quantum field

- Essentially how QED cam from E&M
- So far, haven't succeeded "non-renormalizable theory"