

Biodiversity, Species Interactions, and Population Control

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1. Populations change in response to environmental conditions
 - Size — Number of individuals
 - Density — Number of individuals in a certain space
 - Age Distribution Structure — Percentage of individuals in each age group
 - Other Types of Distributions — Spatial pattern (*i.e. clumping*), uniform dispersion, random dispersion
2. Limits of Population Growth
 - Birth
 - Death
 - Emigration/Immigration
3. Population Growth (n)
 - $n = (\text{birth} + \text{immigration}) - (\text{death} + \text{emigration})$
 - Dependent on resource availability
4. Interspecific Competition — 2 or more species interact to gain access to limited resources
5. Intraspecific Competition — Competition within a species
6. Predation — Prey/predator
7. Symbiosis — Relationships between organisms
 - Parasitism — Parasite/host

- Mutualism — Benefits both species
 - Commensalism — Benefits one species, no effect on the other
8. Cyclic Changes — Sharp increases in number followed by seemingly periodic crashes
 9. Resource Partitioning — Specialized traits allow species to use shared resources at different times
 10. Competitive Exclusion — Intense competition between 2 equal species, where both suffer (one more than the other) by having reduced access to resources
 11. The Intrinsic Rate of Increase — r
 - Rate at which a population could grow if it had unlimited resources (this will never happen)
 - Always limited — Light, water, space, nutrients
 - “High r ” — Reproduce early in life, short generations (*i.e. reproduce many times and many offspring like flies*)
 12. Carrying Capacity — The capacity for growth (K)
 - Number of individuals of a given species that can be sustained indefinitely in a given area
 - Determined by interaction between biotic potential and environmental resistance (factors that act jointly)
 13. Biotic Potential
 - Reproductive rate
 - Ability to migrate (animals) or disperse (seeds)
 - Ability to invade new habitats
 - Defense mechanisms
 - Ability to cope with adverse conditions
 14. Environmental Resistance
 - Lack of food or nutrients
 - Lack of water
 - Lack of suitable habitat
 - Adverse weather conditions
 - Predators
 - Disease

- Parasites
 - Competitors
15. Population Density (or ecological population density) — Is the amount of individuals in a population per unit habitat area
- High density: Mice
 - Low density: Mountain lions
16. Density depends upon:
- Social/population structure
 - Mating relationships
 - Time of year
17. Population Growth:
- J-shaped — Exponential growth curve, starts slowly then speeds up
 - S-shaped — Logistic growth curve - slow start, rapid exponential growth, then levels off when K is reached
18. Goal of every species is to produce as many offspring as possible
19. Each individual has a limited amount of energy to put towards life and reproduction
20. This leads to a trade-off of long life or high reproductive rate
21. Natural Selection has led to two strategies for species: r -strategists and K -strategists
22. r -Strategists
- Many small offspring
 - Little or no parental care and protection of offspring
 - Early reproductive age
 - Usually generalist species
23. K -Strategists
- Fewer, larger offspring
 - High parental care and protection of offspring
 - Later reproductive age
 - Usually specialist species
24. Survivorship Curves

- Late Loss: K -strategists that produce few young and care for them until they reach reproductive age, thus reducing juvenile mortality
 - Type I — Elephant
- Constant Loss: Typically intermediate reproductive strategies with fairly constant mortality throughout all age classes, K -strategists
 - Type II — Songbirds
- Early Loss: r -strategists with many offspring, high infant mortality and high survivorship once a certain size and age
 - Type III — Sea stars

25. Population cycles:

- Relatively Stable — Slight fluctuation above and below carrying capacity, tropical rain forest
- Irruptive — High peak, crash (raccoons)
- Cyclic — “boom” and “bust”

26. Density Independent Factors — Floods, drought, hurricane, habitat destruction, pesticide spraying

27. Density Dependent Factors — Competition for resources, predation, disease (infectious)

28. Primary Succession — Gradual establishment of biotic communities in lifeless areas where there is no soil in a terrestrial ecosystem or no bottom sediment in an aquatic ecosystem

- Bare rock subject weathering crumbles into particles, releasing nutrients
- Pioneer or early successional species (lichens or mosses) attach to rock and start the process of rock formation by secreting mild acids
- Mid successional plants — Grasses, herbs, small plants
- Late successional species — Trees that can tolerate shade

29. Secondary Succession — Series of communities or ecosystems with different species development in places containing soil or bottom sediment

- Ecosystem has been disturbed, removed or destroyed, some soil or bottom sediment remains
- Abandoned farmland, burned or cut forests, heavily polluted streams, flooded lands