Lecture 2 — Introduction to Signals and Systems

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- Signal Power and Energy
  - Definition
    * Consider signal $x(t)$ representing the voltage or current in a unit resistance. The signal power is defined as $p(t) = |x(t)|^2$
    * It is a common terminology to refer to $|x(t)|^2$ or $|x[n]|^2$ as the signal power even if the signal does not represent voltage or current
  - Total energy in a finite duration interval
    * The total energy in an interval $T = t_2 - t_1$ is given by:

$$\text{Continuous Time } \rightarrow E = \int_{t_1}^{t_2} \underbrace{|x(t)|^2}_{p(t)} \, dt$$

$$\text{Discrete Time } \rightarrow E = \Delta T \sum_{n=n_1}^{n_2} \underbrace{|x[n]|^2}_{p(t)} \text{ where } T = (n_2 - n_1 + 1)\Delta T$$

  - The average power in a finite duration interval

$$P_{avg} = \frac{E}{t_2 - t_1} = \frac{1}{t_1 - t_2} \int_{t_1}^{t_2} |x(t)|^2 \, dt$$

or

$$P_{avg} = \frac{1}{n_2 - n_1 + 1} \sum_{n=n_1}^{n_2} |x[n]|^2$$

- Power and Energy over an infinite time interval

- Energy

$$\text{Continuous Time } \rightarrow E_\infty = \lim_{T\to\infty} \int_{-T}^{T} \underbrace{|x(t)|^2}_{p(t)} \, dt$$

$$\text{Discrete Time } \rightarrow E_\infty = \lim_{N\to\infty} \cancel{\Delta T} \sum_{n=-N}^{N} \underbrace{|x[n]|^2}_{p(t)}$$

- Power

$$P_\infty = \lim_{T\to\infty} \frac{E_\infty}{2T} = \lim_{T\to\infty} \frac{1}{2T} \int_{-T}^{T} \underbrace{|x(t)|^2}_{p(t)} \, dt$$

or

$$P_\infty = \lim_{N\to\infty} \frac{E_\infty}{2N+1} = \lim_{T\to\infty} \frac{1}{2N+1} \sum_{n=-N}^{N} \underbrace{|x[n]|^2}_{p(t)}$$

- Energy Signals versus Power Signals
  - The energy or power of a signal quantifies the magnitude of the signal. For this measure to be meaningful, it must be finite. This requirement leads to the following classification of signals:
    - Energy
      - Signals with finite total energy ($E_\infty < \infty$)
      - They have zero average power

$$P_\infty = \lim_{T\to\infty} \frac{E_\infty}{2T} = 0$$

$$P_\infty = \lim_{N\to\infty} \frac{E_\infty}{2N+1} = 0$$

    - Power
      - Signals with finite average power ($P_\infty < \infty$)
      - They have infinite energy

$$E_\infty = \lim_{T\to\infty} 2T(P_\infty) \rightarrow \infty$$

$$E_\infty = \lim_{N\to\infty} (2N+1)(P_\infty) \rightarrow \infty$$

    - Any finite signal is automatically an energy signal (think: some value in range, 0 otherwise)

- Periodic Signals

- Periodic signals are classified as power signals because they possess an infinite amount of energy
- The average power of a periodic signal can be determined by averaging its power over one period:

$$P_\infty = P_{avg} = \frac{1}{T_o}\int_{-T_o/2}^{T_o/2} |x(t)|^2\, dt$$

- Signals with neither finite power nor energy
  - Some signals have neither finite power nor energy
  - An example is a ramp signal, where $x(t) = t$, $t \geq 0$
  - Neither the energy nor the power can be defined for such signals
- Transformation of the independent variable
  - In this section, we will explore key elementary signal transformations that involve basic modifications of the independent variable for both discrete and continuous-time signals. These transformations include:
    * Time shifting
    * Time scaling
    * Time reversal
    * Combined operations
- Time Shifting
  - Given a signal $x(t)$, a shift could be written as $y(t) = x(t - t_o)$. This would mean that:

$$x(t - t_o) = x(t_{old}) \text{ at } t = t_{old} + t_o$$

  - For shift $x(t-t_o)$ the signal is shifted to the right, and for shift $x(t+t_o)$ the signal is shifted to the left
  - For discrete time, a shift has the same effect
- Time Reversal
  - Time reversal is performed using a 180° rotation around the vertical axis. If $x(t)$ represents an audio recording, $x(-t)$ is the audio recording played backward
  - For example $x(t) = t$, a linear line with slope one, would become $x(-t) = -t$ upon reversal, with slope negative one (reflected about vertical axis)
- Time Scaling

- Continuous Time Signals
  * $x(\alpha t)$ leads to linear compression if $\alpha > 1$ and linear stretching if $0 \leq \alpha \leq 1$
  * If $x(t)$ is an audio recording, the expression $x(2t)$ represents the recording played at twice the speed, and $x\left(\frac{1}{2}t\right)$ is the recording played at half the speed
  * In the time scaling operation, $t = 0$ serves as a fixed anchor point and remains unchanged, since $x(t) = x(\alpha t)$ at $t = 0$
  * The concepts of compression and expansions differ slightly for discrete time signals
- Discrete Time Signals
  * Zero remains as an anchor point
  * Take only equivalent values at integer n values, and assume $y[n] = 0$ for non-integer n values
  * For $x\left[\frac{n}{L}\right]$, which increases the sampling rate, (resample) the sequence by a factor of L, a process known as up-sampling
  * $L - 1$ zeros are inserted between each consecutive data points
  * Usually followed by a low pass filter to interpolate
  * Compression is much simpler, as a compression would lose information, but will only use integer n values
  * First, a low pass filter is used, and the values are down-sampled
  * For $x[Mn]$, the signal is decimated by a factor of M, which keeps only very M-th sample

- Combined Operations
  - For $y(t) = x(\alpha t + \beta) = x(t_{old}$ we can write:

$$t_{old} = \alpha t + \beta$$
$$t = \frac{1}{\alpha}\left(t_{old} - \beta\right)$$

    * This means the signal was scaled by $1/\alpha$ and shifted to the left β/α

- Euler Formula
  - $Ae^{j(\omega_o t+\phi)} = A\left\{\cos(\omega_o t + \phi) + j\sin(\omega_o t + \phi)\right\}$
  - $Ae^{-j(\omega_o t+\phi)} = A\left\{\cos(\omega_o t + \phi) - j\sin(\omega_o t + \phi)\right\}$
  - $A\cos(\omega_o t + \phi) = \dfrac{A}{2}\left\{e^{j\omega_o t+\phi)} + e^{-j(\omega_o t+\phi)}\right\} = \mathrm{Re}\left\{Ae^{j(\omega_o t+\phi)}\right\}$
  - $A\sin(\omega_o t + \phi) = \dfrac{A}{2j}\left\{e^{j\omega_o t+\phi)} - e^{-j(\omega_o t+\phi)}\right\} = \mathrm{Im}\left\{Ae^{j(\omega_o t+\phi)}\right\}$