# SIDUDUZILE S'NENHLANHLA MDIMA

#### Junior Web Developer

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### **EDUCATION**

#### National Senior Certificate

#### **Greytown High School**

# Diploma in financial accounting

# **Boston City Campus**

# National Certificate in IT

#### Umuzi.org

**m** 04/2024

Johannesburg, South Africa

Systems Development

### Introduction to SQL

#### Sololearn

**=** 07/2024

Richards Bay, South Africa

#### SQL intermediate

#### Sololearn

**=** 07/2024

Richards Bay, South Africa

# **EXPERIENCE**

#### Web dev recruit

#### **Umuzi.org**

# 04/2024 - Present

- Johannesburg, South Africa
- Duration: 12-month learnership focused on comprehensive web development fundamentals.
- Learn object-oriented programming and test-driven development principles
- Gain proficiency in basic code architecture, clean coding techniques, and version control using Git and GitHub, including pull requests and code reviews
- Master HTML and CSS to create visually appealing websites
- Acquire skills in JavaScript, the versatile language for web development
- Work with both relational and non-relational databases, including PostgreSQL
- Develop backend applications using Node.js and Express for rapid deployment Integrate all acquired skills to design, build, and host a fully functional website
- Learning Behavior Driven Development (BDD) with Jasmine for unit testing
- **PROJECTS**

# PLD+

iii 03/2024 - Present ♀ Richards Bay, South Africa

Developed a scheduling application aimed at enhancing Peer Learning Days (PLD) for ALX students, with a focus on streamlining planning and collaboration regardless of geographical barriers. Currently in the development phase, the application seeks to facilitate efficient and effective interactions among students, ensuring seamless organization of learning sessions. The project emphasizes user-friendly design and accessibility, with deployment planned upon completion.

# Rock, Paper, Scissors Game

競 06/2024

Richards Bay, South Africa

Created a web application to challenge users against a computer in Rock, Paper, Scissors. Developed a user-friendly interface using HTML and CSS, with game logic implemented in JavaScript.

# Monty 0.98 Scripting Language

Developed an interpreter for Monty ByteCodes (.m files) that executes instructions line-by-line to manipulate a unique stack, enhancing script execution and stack management efficiency.

# **SUMMARY**

Junior Software Developer Aspiring Software Developer with a strong foundation in programming and a passion for innovative solutions. Eager to contribute my technical skills and collaborative spirit to a dynamic team. With hands-on experience in software development projects, I am committed to continuous learning and delivering high-quality work that drives success and enhances user experiences. Excited about the opportunity to grow within a forward-thinking organization.

### SKILLS

BDD	css	Docker	Figma	Git
Github	GUI	HTML	Jasmin	е
Javascı	ript N	lode N	ode.js	
Object-oriented Programming Postgresql				
Postgre	essql	Python		
Relational Databases			Jnit Testing	g

# **LANGUAGES**

<b>English</b> Proficient	••••
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Native

### FIND ME ONLINE

**Personal Website** 

https://mdimacat.github.io/personal-portfolio/



**Github** 

https://github.com/MDIMACat