

National University of Modern Languages

Department of Software Engineering



Software Construction & Development

Project Report

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Table of Contents

1. Introduction.....	1
2. Description	1
3. Purpose	1
4. UML Diagrams	1
4.1 Use Case.....	2
4.2 Sequence.....	3
4.3 Class Diagram.....	4
4.4 Package	4
4.5 Communication.....	5
4.6 Object.....	5
5. Outputs	6
6. Conclusion	7

1. Introduction

The Car Rental System project is a C++ based software application that provides functionalities for both administrators and users. The system allows administrators to add cars to the rental inventory and set the daily rental prices. Users can access the system after authentication to choose a car for rent and view the billing details. This project report provides an overview of the system, its purpose, and the UML diagrams created for its design.

2. Project Description

The Car Rental System aims to streamline the process of renting cars by providing a user-friendly interface for administrators and users. Administrators have the ability to add new cars to the system by providing details such as the car's make, model, and daily rental price. Users can then browse the available cars, select their desired car for rent, and view the total bill.

The system incorporates user authentication to ensure secure access. Both administrators and users are required to log in to access the system. Administrators have additional privileges such as adding and managing cars, while users can only view and rent cars.

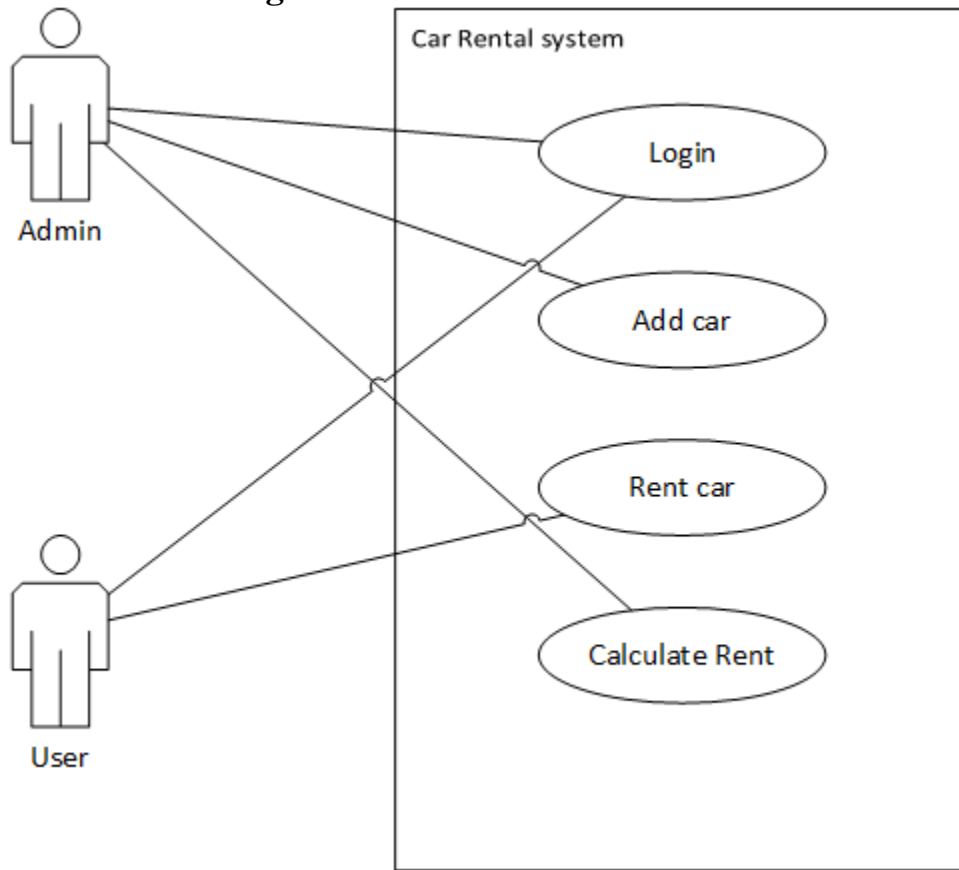
3. Purpose of the Project

The purpose of this project is to develop a simple yet functional car rental system that facilitates the rental process for both administrators and users. The system aims to provide a convenient way for users to browse and rent cars while allowing administrators to manage the car inventory effectively. By automating the rental process, the system saves time and effort for both parties involved.

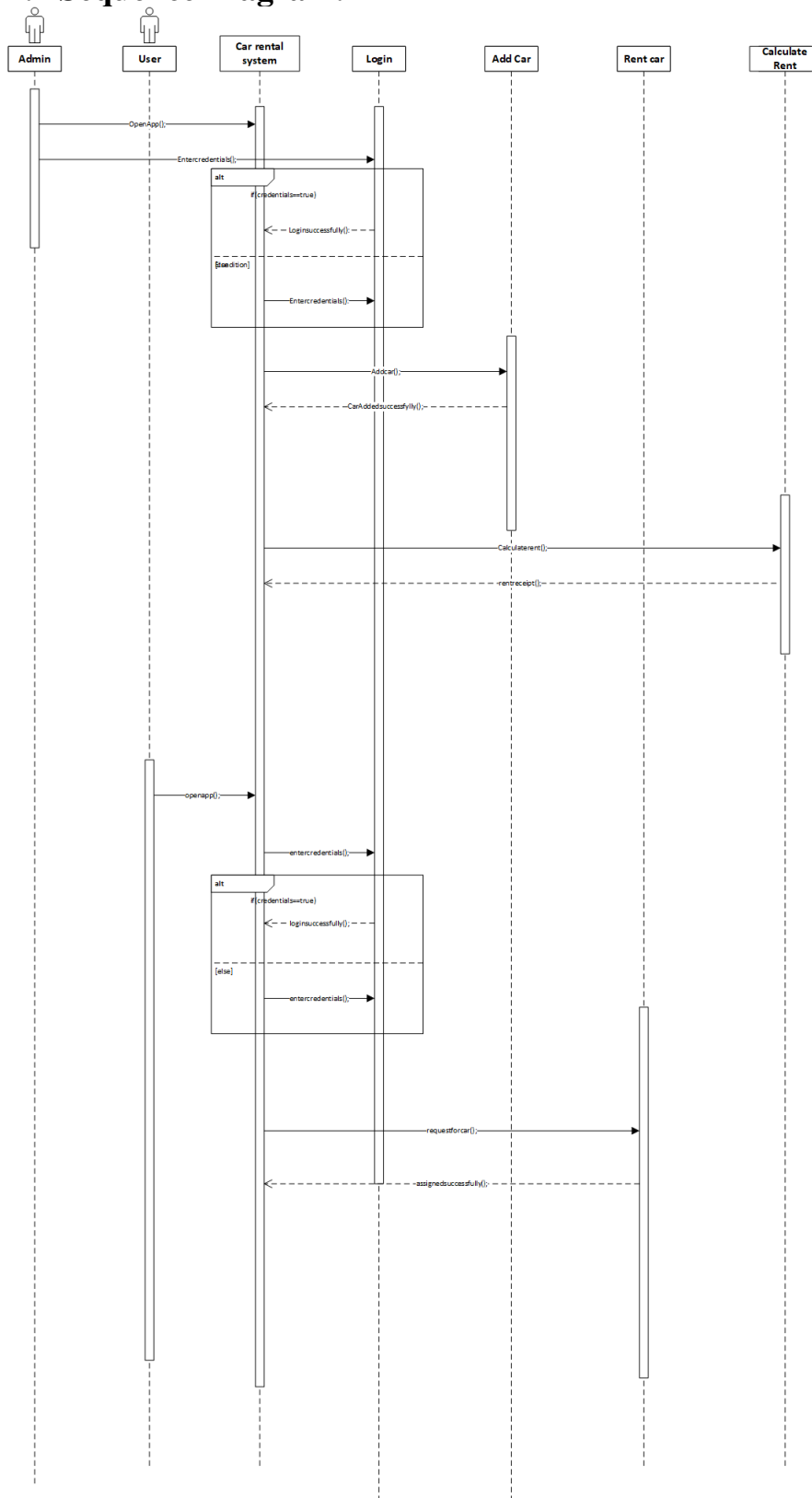
4. UML Diagrams

This section presents the UML diagrams created during the design phase of the Car Rental System.

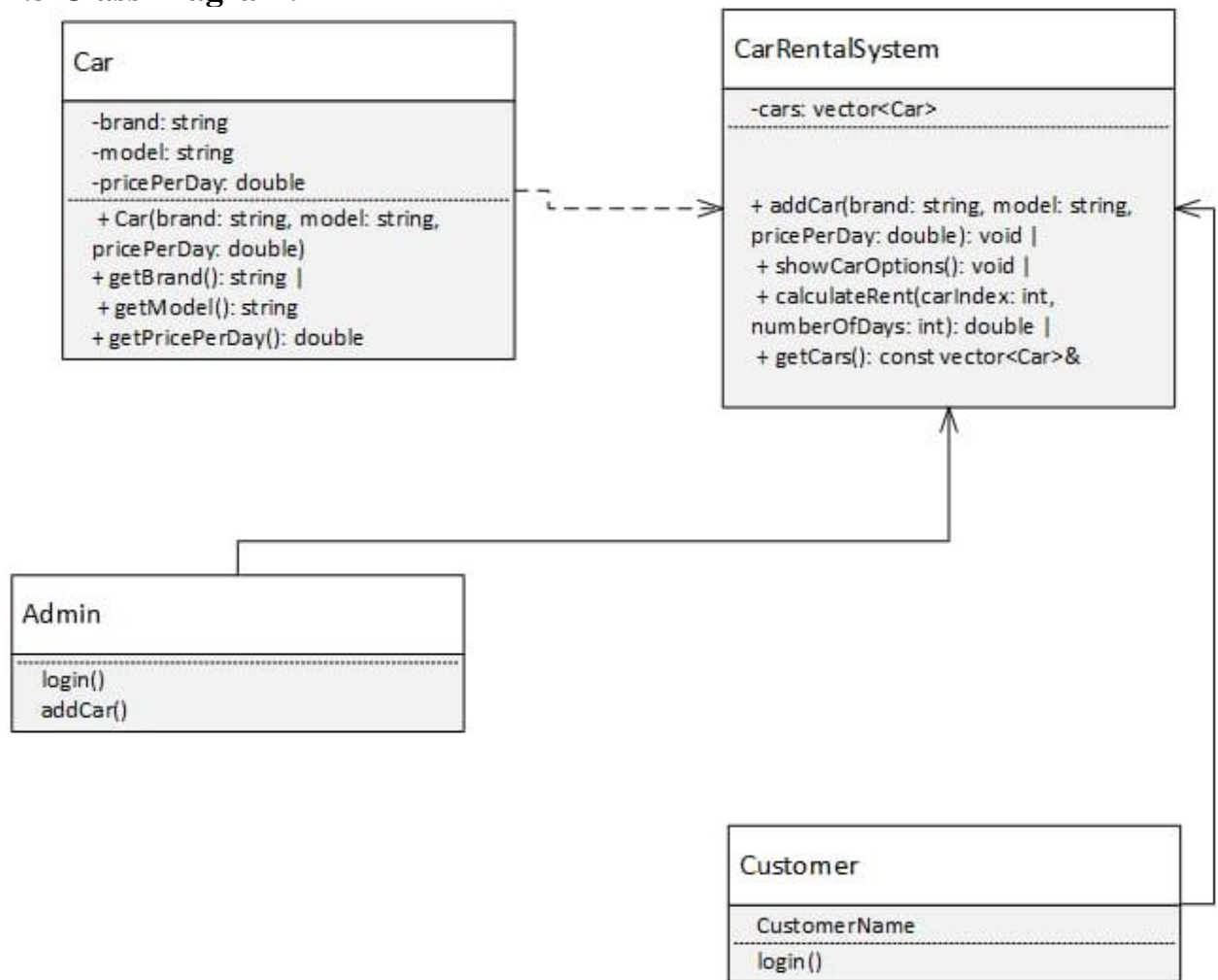
4.1 Use Case Diagram:



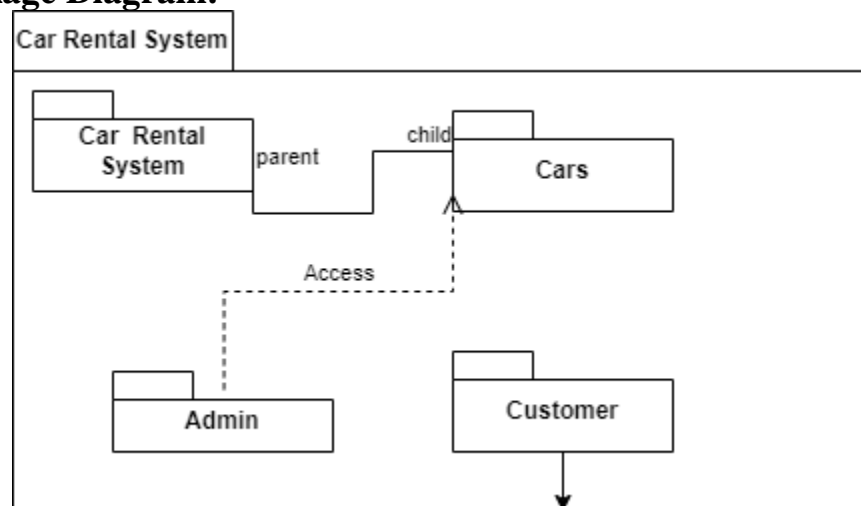
4.2 Sequence Diagram:



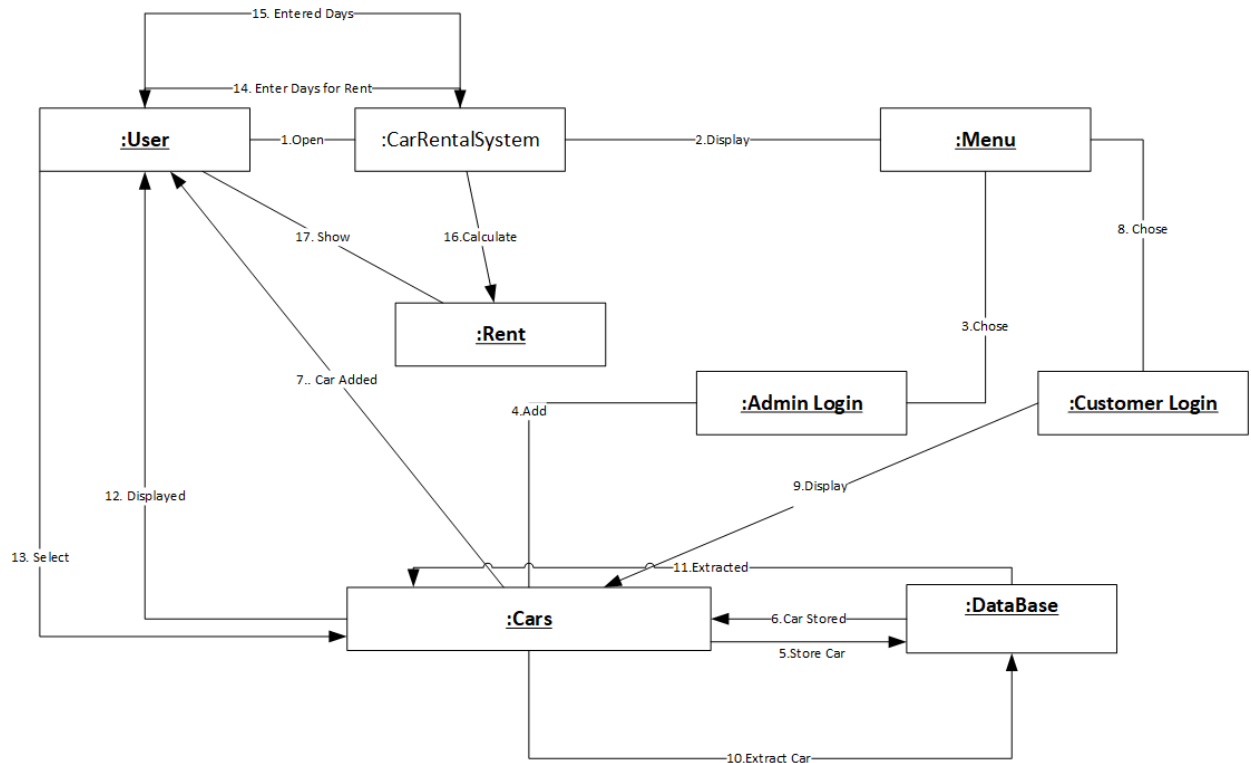
4.3 Class Diagram:



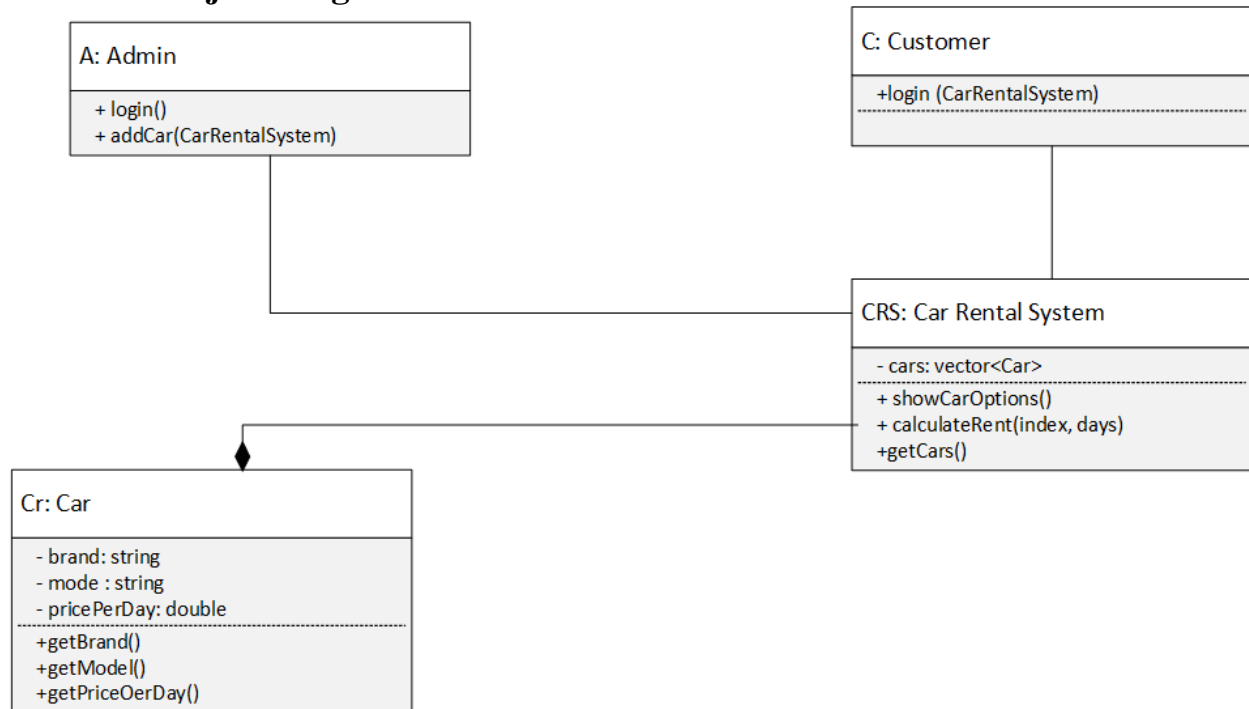
4.4 Package Diagram:



4.5 Communication Diagram:

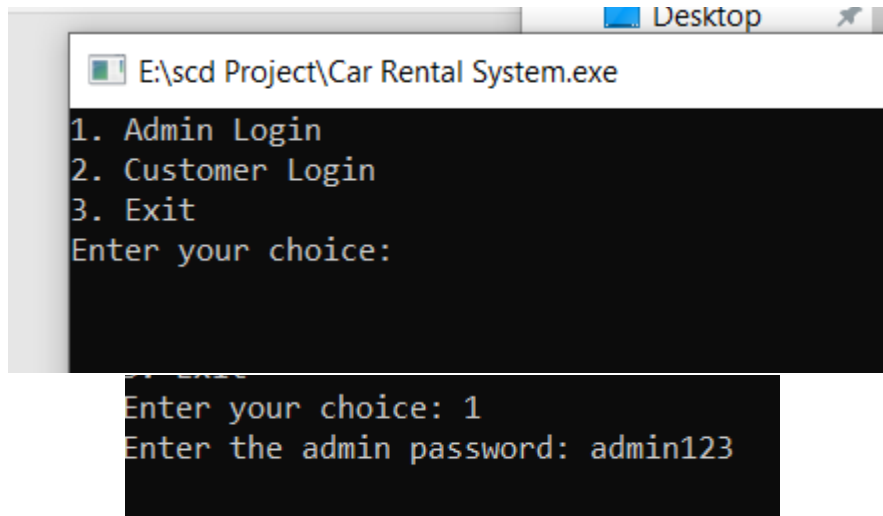


4.6 Object Diagram:



5. Program Output

5.1 Main Screen



The screenshot shows a Windows desktop with a window titled "E:\scd Project\Car Rental System.exe". The window displays a menu with three options: "1. Admin Login", "2. Customer Login", and "3. Exit". Below the menu, it prompts "Enter your choice:". A second screenshot shows the user has entered "1" for Admin Login, and the program prompts "Enter the admin password: admin123".

```
E:\scd Project\Car Rental System.exe
1. Admin Login
2. Customer Login
3. Exit
Enter your choice:
Enter your choice: 1
Enter the admin password: admin123
```

5.2 Admin Panel

```
Admin login successful
Enter the car brand: Honda
Enter the car model: Civic_2023
Enter the price per day: 5000
Car added successfully
Press Enter to continue..._
```

5.3 User Interface

```
Customer login
Enter your name: Haseeb
Available cars for rent:
1. Toyota Corolla
2. Honda Civic
3. Ford Mustang
4. Honda Civic_2023
Choose a car (enter car number): 2
Enter the number of days for renting: 5
Calculating rent please wait
Press Enter to Get Receipt
_
```


5.4 Receipt

E:\scd Project\Car Rental System.exe

```
Car Rental - Customer Invoice
////////////////////////////////////
| Invoice No. :          | #  Cnb81353 |
| Customer Name:        |      Haseeb |
| Car Model :           |      Civic  |
| Number of days :      |      5      |
| Your Rental Amount is : | $      300 |
| Caution Money :      |      0      |
| Advanced :            |      0      |
|
| Total Rental Amount is : | $      300 |
|
# This is a computer-generated invoice and does not require an authorized signature #
////////////////////////////////////
You are advised to pay up the amount before the due date.
Otherwise, a penalty fee will be applied.
////////////////////////////////////
Press Enter to continue..._
```

6. Conclusion

The Car Rental System project provides a comprehensive solution for car rental management. The system enables administrators to add and manage cars, while users can easily browse and rent cars according to their preferences. The project successfully demonstrates the use of C++ programming concepts and UML diagrams for designing a functional software application.