NATIONAL UNIVERSITY OF MODERN LANGUAGES, ISLAMABAD



Web Engineering - Lab

Lab # 6

Submitted By

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JavaScript Basics

If Statement

```
HTML Code
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>JavaScript</title>
  <script src="lab_9.js" defer></script>
</head>
<body>
  Display "Good day!" if the hour is less than 18:00:
  Good Evening!
</body>
</html>
JavaScript Code
let hours = new Date().getHours();
if (hours< 18) {
  document.getElementById("demo").innerHTML = "Good day!";
  }
                                     Else Statement
HTML Code
<!DOCTYPE html>
```

```
</head>
<body>
  Click the button to display a time-
    based greeting:
    <button onclick="myfunction()">Try
    it</button>
    </body>
</html>
JavaScript Code
function myfunction(){
  var hour = new Date().getHours();
  var greetings;
  if (hour>18){
    greetings = "Good Day!";
  }
  else{
    greetings = "Good Evening!";
  }
  document.getElementById("demo").innerHTML = greetings;
}
                                    Else If Statement
HTML Code
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>JavaScript</title>
  <script src="lab_9.js" defer></script>
```

```
</head>
<body>
  Click the button to display a time-
    based greeting:
    <button onclick="myfunction()">Try
    it</button>
    </body>
</html>
JavaScript Code
function myfunction(){
  var hour = new Date().getHours();
  var greetings;
  if (hour>10){
    greetings = "Good Morning!";
  }
  else if(hour < 20){
    greetings = "Good Day!";
  }
  else{
    greetings = "Good Evening!";
  }
  document.getElementById("demo").innerHTML = greetings;
}
                                    Switch Statement
HTML Code
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>JavaScript</title>
 <script src="lab_9.js" defer></script>
</head>
<body>
 Click the button to get today name:
   <button onclick="myfunction()">Try
   it</button>
   </body>
</html>
```

```
JavaScript Code
function myfunction(){
  var day;
  switch(new Date().getDay()){
    case 0:
      day = "Sunday";
    case 1:
      day = "Monday";
    case 2:
      day = "Tuesday";
    case 3:
      day = "Wednesday";
    case 4:
      day = "Thursday";
    case 5:
      day = "Friday";
    case 6:
      day = "Saturday";
  }
  document.getElementById("demo").innerHTML = "Today is " + day;
```

}

For Loop

```
HTML Code
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>JavaScript</title>
  <script src="lab_9.js" defer></script>
</head>
<body>
  Display :
  </body>
</html>
JavaScript Code
var text = ""
```

```
var i;
for (i = 0; i < 5; i++){
  text += "The number is " + i + "<br>";
}
```

document.getElementById("demo").innerHTML = text;

While Loop

HTML Code

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>JavaScript</title>
  <script src="lab_9.js" defer></script>
</head>
<body>
  Display :
  </body>
</html>
JavaScript Code
var text = ""
var i=0;
while (i < 10){
  text += "<br/>br>The number is " + i;
 i++;
}
document.getElementById("demo").innerHTML = text;
                                   Do While Loop
HTML Code
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>JavaScript</title>
  <script src="lab_9.js" defer></script>
</head>
<body>
  Display :
  </body>
</html>
```

JavaScript Code

```
var text = ""
var i=0;
do {
  text += "<br>The number is " + i;
  i++;
}
while(i<10);
document.getElementById("demo").innerHTML = text;</pre>
```