



OCTOBER 19-21, 2021

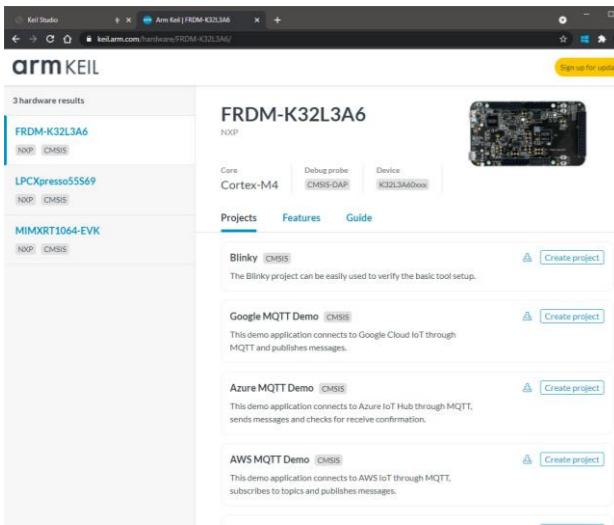
Introducing Keil Studio Cloud

Introducing Keil Studio and cloud-based
development for IoT and Embedded applications

Christopher Seidl, Ronan Synnott
Arm

Seamless Support for All Development Phases

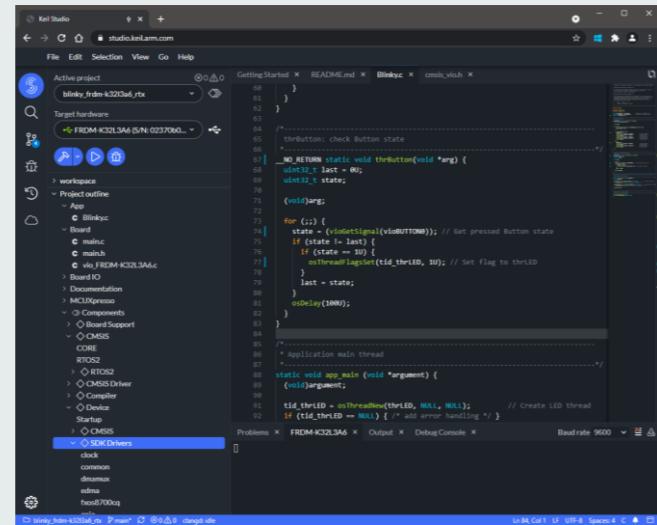
DISCOVER POSSIBILITIES



Enter parameters of your application

- Compare devices
- Evaluation boards
- Reference code examples

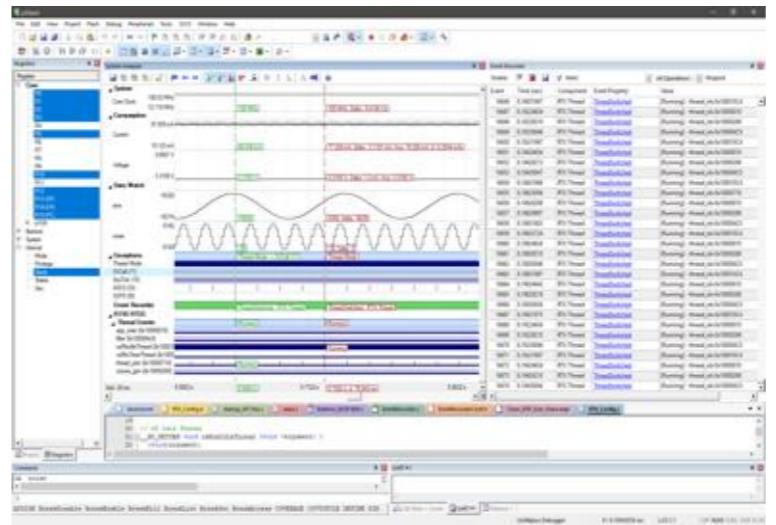
EXPLORE REFERENCE DESIGNS



Use online tools for testing

- Explore code
- Zero installation hassle
- Always up to date

DEVELOP APPLICATION



Download reference code and use classic tooling

- Develop and verify custom application functionality
- Extend software framework with additional functionality

DEPLOY TO CUSTOM DESIGN

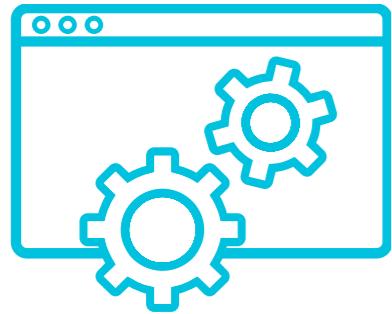


Optimize application for mass production

- Retarget device pinout
- Verify system behavior
- Analyze power consumption

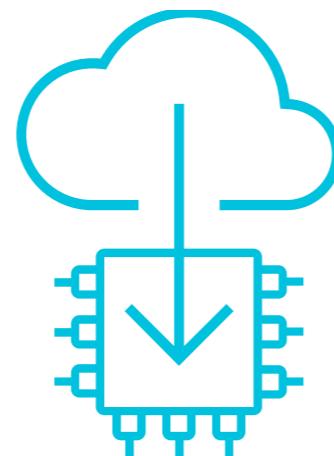
Key advantages of cloud-based embedded development

Software as a Service



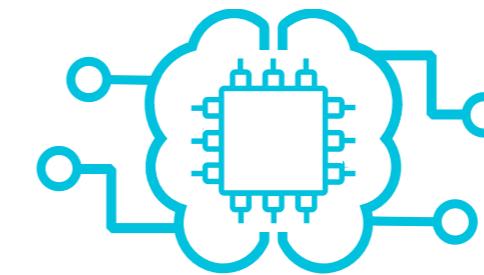
Zero-installation environments, already setup by the provider. Use multiple development platforms with pre-built example to test performance.

Software Updates



Over-the-air (OTA) programming offers methods to provision and update software of devices that are already in the field.

Data Analytics



Monitor devices to spot anomalies and collect training data for ML algorithms that can be deployed to IoT endpoints.

Continuous Integration



A server running in the cloud contains a tool environment with simulation models and settings specific to your project.

Learn more » www.arm.com/blogs/blueprint/cloud-based-embedded-development

Workflow for CI: Develop Application Code or Test Cases

Flexible workflows addresses the needs of every developer

CI hosted in the Cloud

GitHub – Runners

Commit triggers **GitHub Actions** that starts CI using Arm Compiler for build and/or Arm VHT for testing.

GitHub Commit

Test Results

S	W	Name	Last Success	Last Failure	Last Duration	Fav	# Issues	Robs
●	●	0. Commit Pipeline	19 days - #159	3 hr 27 min - #168	6 min 57 sec	●	-	
●	●	0. Nightly Pipeline	7 days 17 hr - #478	17 hr - 1 hr 14 min	●	●	-	
●	●	1. GenPack	4 days 22 hr - #161	3 hr 27 min - #166	12 sec	●	-	
●	●	2. Prepare	3 days 10 hr - #1901	10 hr - #1900	7 min 10 sec	●	-	
●	●	3.1 Build RTOS Validation	7 days 16 hr - #1240	3 days 15 hr - #1242	51 min	●	110	
●	●	3.2 Build FreeRTOS Validation	3 days 10 hr - #828	N/A	6 min 19 sec	●	530	
●	●	4.1 Run RTOS Validation	8 days 15 hr - #1186	N/A	12 min	●	-	
●	●	4.2 Run FreeRTOS Validation	4 days 10 hr - #792	3 days 10 hr - #793	4 min 22 sec	●	-	

Cloud flow with IDE in Browser



arm KEIL STUDIO

Classic Tools on Desktop (MDK, DS)



Hardware boards on your Desk



All environments generate Event Log files for off-line analysis

Evaluation Board

MPS3 with FPGA image

Develop Test cases Deploy to custom hardware



Introducing Keil Studio Cloud

- Steps to get started with Keil Studio:
 - **search for and find** relevant examples for the NXP IMXRT1050-EVKB.
 - **import** and **build** an example project.
 - **deploy** the project to the target.
 - **debug** the application via the web browser.
- Example projects:
 - Import a **Blinky** example to get started.
 - Open a **TFLu MicroSpeech** application from GitHub.
 - Run an **MQTT demo application** connecting to AWS.

Please make sure to finish the pre-work first »

github.com/MDK-Packs/KeilStudioWorkshopDevSummit21



Getting Started

Key take-aways

In this part you will learn how to:

- Find and import a project from [keil.arm.com](https://www.keil.com/arm-com).
- Use Keil Studio.
- Debug an application on target hardware connected to your PC.

Arm Keil | Cloud-Based Development

keil.arm.com

Keil Studio

arm KEIL

Hardware Documentation

Keil Studio Cloud

Open Beta

Introducing Keil Studio Cloud, a browser-based IDE for IoT, ML and embedded development. Accelerate your next project with zero-installation tools, ready-to-run examples, git integration and web debugging.

Join the Beta

Go to keil.arm.com

What's next? See our roadmap

A Zero-Installation Environment That Runs in Your Browser

Target hardware

Select a target

README.md

Blinky.c

```
if (active_flag == 1U) {  
    vicSetSignal(vicLED0, vicLEDon); // Switch LED0 on  
    vicDelay(200U); // Delay 200 ms  
    vicGetSignal(vicLED0, vicLEDon); // Switch LED0 on  
    vicGetSignal(vicLED0, vicLEDoff); // Switch LED0 off  
    vicDelay(100U); // Delay 100 ms  
}  
}
```

Show all

The screenshot shows the Keil Studio Cloud interface. On the left, there's a sidebar with a 'Target hardware' dropdown set to 'FRDM K32L3A8'. Below it is a 'Run program' button with a play icon, and a file list containing 'Blinky.c' and 'README.md'. The main area has two tabs: 'README.md' (active) and 'Blinky.c'. The 'Blinky.c' tab contains the following C code:

```
if (active_flag == 1U) {  
    vicSetSignal(vicLED0, vicLEDon); // Switch LED0 on  
    vicDelay(200U); // Delay 200 ms  
    vicGetSignal(vicLED0, vicLEDon); // Switch LED0 on  
    vicGetSignal(vicLED0, vicLEDoft); // Switch LED0 off  
    vicDelay(100U); // Delay 100 ms  
}  
}
```

To the right of the code editor is a waveform viewer displaying digital signal waveforms for two pins over time. The top pin shows a square wave, and the bottom pin shows a different digital signal pattern. A yellow arrow points from the text 'Introducing Keil Studio Cloud...' towards the waveform viewer.

Arm Keil | Cloud-Based Development

keil.arm.com

Keil Studio

arm KEIL

Hardware Documentation

Keil Studio Cloud

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Click on Hardware to find the board pages

What's next? See our roadmap

A Zero-Installation Environment That Runs in Your Browser

Target hardware
Select a target

Show all

```
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    vicSetSignal(vicLED0, vicLEDoff); // Switch LED0 off  
    vicDelay(100U); // Delay 100 ms  
}
```

The page features a large yellow decorative arrow pointing from the top left towards the central content area. A vertical dashed blue line runs down the left side of the main content area. A small screenshot of the Keil Studio interface is shown in the bottom right corner.

Arm Keil | STK_HC32F120_LQFP44

keil.arm.com/boards/hdsc-stk-hc32f120-lqfp44-080-v10-fc8f9c1/

Keil Studio

arm KEIL

Hardware Documentation

Hardware (408)

Search by name or vendor

Only show boards with example projects

- STK_HC32F120_LQFP44_080_V10** HDSC
- STK_HC32M120_LQFP48_050_V11** HDSC
- STM32F334-Discovery** STMicroelectronics
- STM32L4R9I-EVAL** STMicroelectronics

In the search box, enter “1050” and then select the
EVKB-
IMXRT1050_MDK

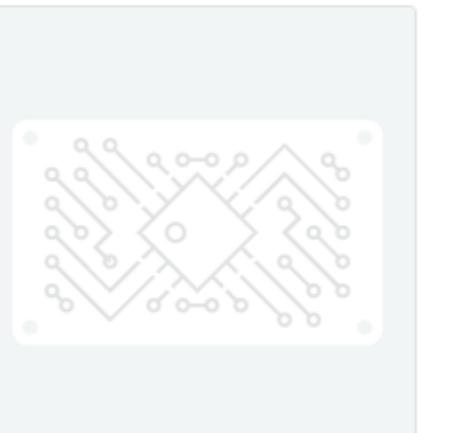
STK_HC32F120_LQFP44_080_V10

HDSC

Core: Cortex-M0+ | Debug probe: JTAG/SW | Device: HC32F120H8TA

Projects Features Documentation

We don't have any projects for this board yet.



arm Keil | EVKB-IMXRT1050_MDK x +

keil.arm.com/boards/nxp-evkb-imxrt1050-mdk-rev-a1-126523e/

arm KEIL Hardware Documentation Keil Studio

Hardware (2)

Search: 1050

Only show boards with example projects

EVKB-IMXRT1050

NXP

EVKB-IMXRT1050_MDK

NXP

With the Blinky project, click Create project to import it into Keil Studio

EVKB-IMXRT1050_MDK Rev. A1

NXP

Core: Cortex-M7 Debug probe: JTAG/SW Device: MIMXRT1052DVL6B

Projects Features Documentation

AWS MQTT Demo RTX Ethernet Socket (MW-Network) 

Demonstrates the subscribe-publish workflow of MQTT

AWS MQTT Demo FreeRTOS 

Demonstrates the subscribe-publish workflow of MQTT

Azure MQTT Demo ESP8266 RTX WiFi Socket 

Demonstrates the subscribe-publish workflow of MQTT

Blinky RTX 

Simple example

Google MQTT Demo ESP8266 FreeRTOS WiFi Socket 

Demonstrates the subscribe-publish workflow of MQTT

Paho MQTT Demo ESP8266 FreeRTOS WiFi Socket 

https://studio.keil.arm.com/?cmsis-import-url=https%3A%2F%2Fdownloads.software.api.keil.arm.com%2Fprojects%2F9...



arm KEIL Studio

Log in with your Arm or Mbed account

Email

christopher.seidl@arm.com

Log in

Don't have an Arm or Mbed account? [Sign up](#)

Use your credentials
to log in

By accessing this website and using Arm Keil Studio Cloud, you confirm that you agree to comply with and be bound by Arm's [Terms of Use](#) and the [Keil Studio Cloud End User License Agreement](#). Arm does not charge for use of Arm Keil Studio Cloud and as such, your attention is drawn to the restrictions in the end user license agreement relating to free-of-charge licenses.

Keil Studio

studio.keil.arm.com

File Edit Selection View Go Help

Active project
① No project selected

Target hardware
① No target selected

Start your next project
Create a new project from an example, or import from a Git hosting service or the Mbed website

+ New project

Import project

Getting Started x

Your Keil Studio IDE

Let's get started

New project
You can create a new project from a list of examples.

Welcome to Keil Studio

Meet Keil Studio

Source Control with Git

Editing with IntelliSense

Supported Development Boards

Import project

Blinky IMXRT1050 EVKB RTX

Project name
blinky_imxrt1050-evkb_rtx

Studio documentation

Make this the active project

Cancel Add Project

Choose an appropriate project name or accept the prepopulated one and click Add Project

Problems x Debug Console x Output x Mbed Libraries x

The latest release notes
Fix for GitHub connection flow.

Notifications

0 0 0

Overview

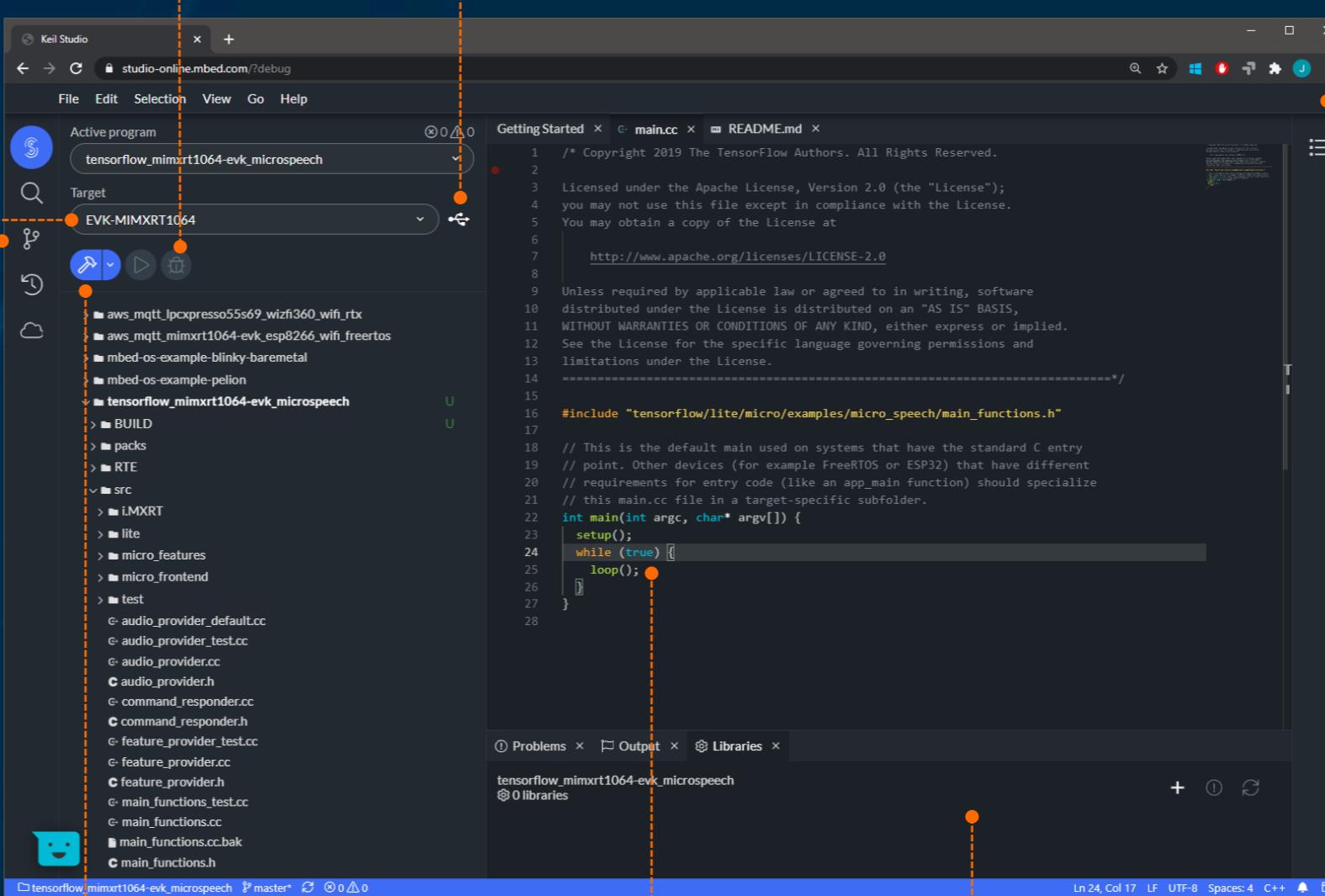
Board and MCU data
Board and device data is provided by Arm's **ecosystem API** and is underpinned by [CMSIS](#) and [Mbed OS](#) data.

Source control
Easy integration with [CI workflows](#) and source control via [git](#) (best with GitHub).

Build
Keil Studio Cloud uses a hosted build service, allowing software to be built rapidly using [Arm Compiler 6](#) for small, efficient binaries.

Debug
Keil Studio Cloud flashing and debug utilises Keil MDK (CMSIS) [flashing algorithms](#) and DS debugger RDDI layer.

Detection
Keil Studio device and debug probe detection is undertaken via listing and interrogation of local devices via [WebUSB](#).



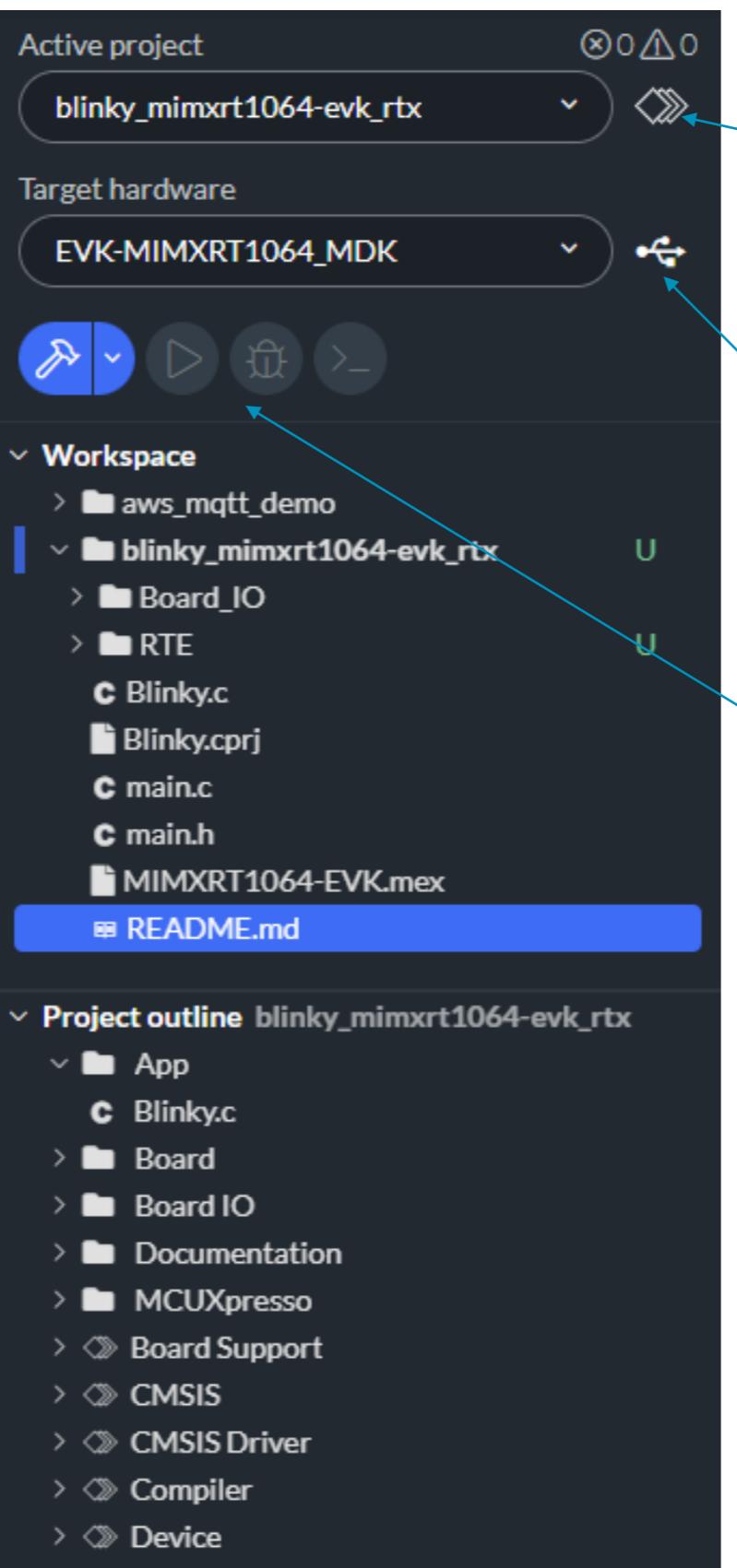
IntelliSense
[Clangd](#) is used to generate the C/C++ [IntelliSense](#) for autocompletion and syntax hinting.

Runtime
[Software components \(from CMSIS-Packs\)](#) are configured and managed through a hosted runtime environment in Keil Studio Cloud, and locally for Keil Studio desktop.

IDE
Built on the open source [Theia IDE](#) for desktop and browser deployment, and incorporating the [Monaco editor](#).

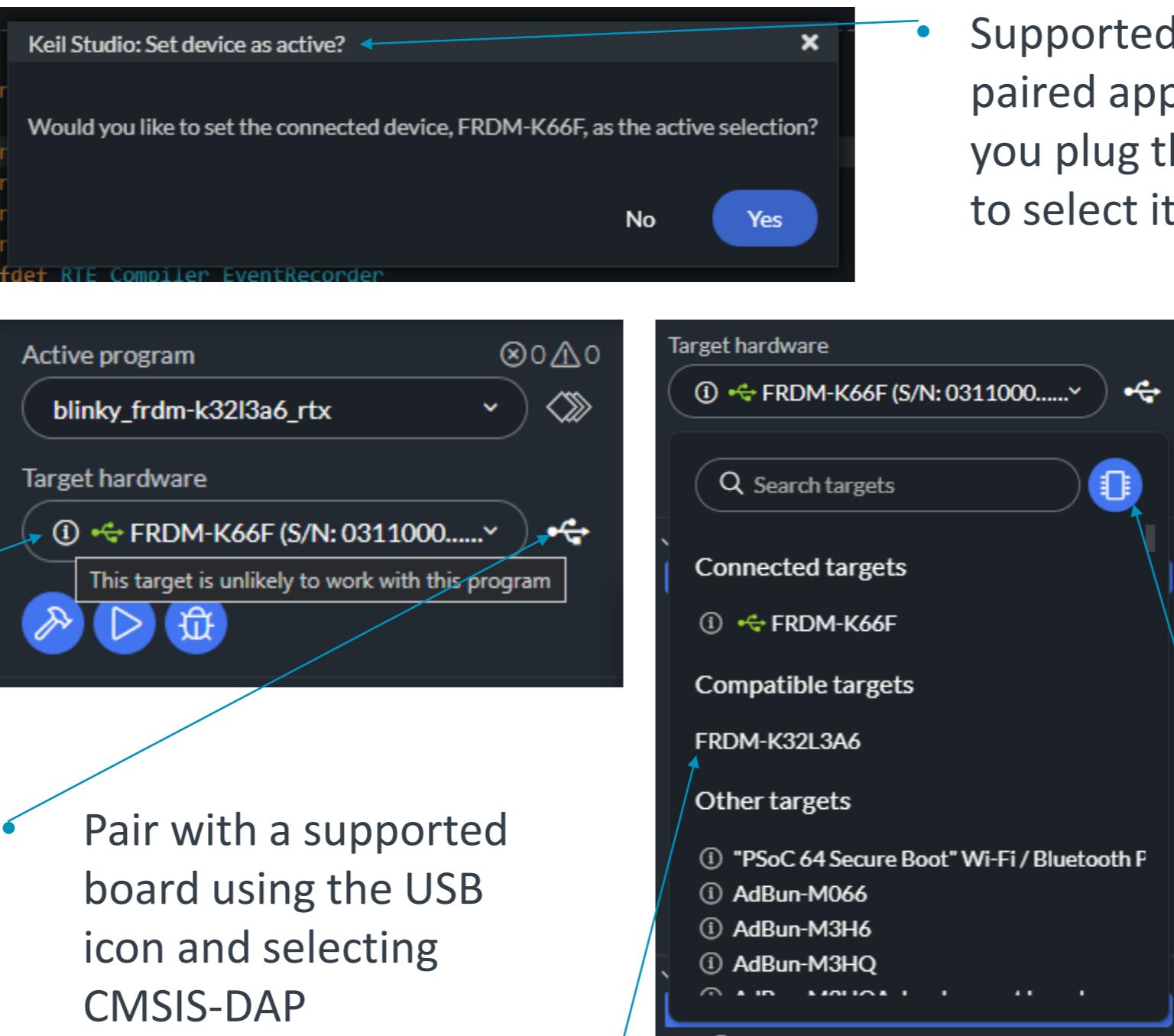
Project explorer

- The project explorer is the control panel for your projects and allows you to select the **active project** (the project that will be built/flashed etc)
- You can also select the active project from the context menu (right click)
- The project explorer shows you errors and warnings for your project
- **Target hardware** (e.g. a development board, custom hardware or MCU) can be selected, but CPRJ format supports only one compatible development board per project
- **Project outline** shows you the logical outline specified in the underlying project file, including the software components used in the project. Keil Studio Cloud uses the new CPRJ format
- **Workspace** lists your folders and files. A user can choose to reveal hidden files (such as workspace settings or project files that are otherwise not visible)



- **Manage software components** launches a panel showing the runtime environment for your application (e.g. CMSIS APIs, software components and associated settings). This is read only in the initial release of Keil Studio Cloud, with the ability to modify software components coming soon
- **USB icon** launches the ability for a supported browser to pair with a development board connected over USB. This launches a native Chrome window to select
- **Build, run and debug** the active project using these controls. Options are enabled or disabled based on the target hardware and whether it is plugged in. You can also open the serial window.

Target hardware

- Warnings or information (such as lack of compatibility) are indicated by ⓘ
 - Pair with a supported board using the USB icon and selecting CMSIS-DAP
 - For CMSIS/CPRJ only the compatible target will result in a successful build/run/debug operation
 - Supported boards that are already paired appear with a modal when you plug the board in allowing you to select it for the active project
 - Selecting the MCU icon allows you to configure a custom target – shown here is an example of the on-board DAPLink device, but the ULINKplus debug probe is also valid
- 

Keil Studio

studio.keil.arm.com

File Edit Selection View Go Help

Active project: blinky_imxrt1050-evkb_rtx (0△0)

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Workspace:

- blinky_imxrt1050-evkb_rtx
 - Board_IO
 - BUILD
 - RTE
 - Blinky.c
 - Blinky.cprj
 - IMXRT1050-EVKB.mex
 - main.c
 - main.h

README.md

Getting Started × README.md ×

Blinky project

The **Blinky** project can be easily used to verify the basic tool setup.

It is compliant to the [Cortex Microcontroller Software Interface Standard \(CMSIS\)](#) and uses the [CMSIS-RTOS v2 API](#) for RTOS functionality. The CMSIS-RTOS v2 API is supported by various real-time operating systems, for example [Keil RTX5](#) or [FreeRTOS](#).

Operation

- At start the `vioLED0` blinks in 1 sec interval.
- The `vioBUTTON0` changes the blink frequency and start/stops `vioLED1`.

The board hardware mapping of `vioLED0`, `vioLED1`, and `vioBUTTON0` depends on the configuration of the CMSIS-Driver VIO.

RTOS: Keil RTX5 Real-Time Operating System

The real-time operating system [Keil RTX5](#) implements the resource management.

It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes
- Default Thread Stack size: 3072 bytes
- Event Recorder Configuration

Problems × EVKB-IMXRT1050_MDK × Debug Console × Output ×

No problems have been detected in the workspace so far.

Connect your target hardware to your PC and observe how it is automatically detected

Project outline: blinky_imxrt1050-evkb_rtx

- App
- Board
- BoardIO

blinky_imxrt1050-evkb_rtx main* 0△0

CMSIS support

- Support for the CMSIS framework is currently limited to read-only, allowing users to create pre-defined projects based on a range of reference designs
- Each project lists the required software components which are supplied to the IDE and build system by a cache of **CMSIS-Packs**
- A user can view the included software components, configure them and view documentation, but they cannot add or remove software components (this will be a next step)

Component	Vendor	Variant	Version	
SDK Project Template > project_template	NXP	frdmk32l3a6	1.0.0	<input checked="" type="checkbox"/>
◊ CMSIS				
CORE	ARM		5.4.0	<input checked="" type="checkbox"/>
RTOS2 > Keil RTX5	ARM	Source	5.5.2	<input checked="" type="checkbox"/>
◊ CMSIS Driver				
SPI > lpspi_cmsis	NXP		2.3.0	<input checked="" type="checkbox"/>
USART > lpuart_cmsis	NXP		2.1.0	<input checked="" type="checkbox"/>
VIO > Custom	ARM		1.0.0	<input checked="" type="checkbox"/>
◊ Compiler		ARM Compiler		
Event Recorder	Keil	DAP	1.4.0	<input checked="" type="checkbox"/>
> I/O (3)				
◊ Device				
> CMSIS (2)				
> SDK Drivers (13)				
SDK Project Template > RTE_Device	NXP		1.0.0	<input checked="" type="checkbox"/>
> SDK Utilities (4)				

Dependencies of the application are listed, along with vendor, variant and version

Components can be expanded to view documentation and further details

Filter search through components

Editor

- Keil Studio is using the Monaco editor, developed by Microsoft for VSCode
- Code can be written with API hinting, syntax support for C/C++ and linting (which can be customised)
- Hover over includes, functions, variables etc in order to peek at their definition or docs. Click through to open referenced files
- Editor supports preview mode of markdown for readme or other content
- Editor minimap shows overall code structure
- Loops and functions can be collapsed for readability/clarity
- Code can be refactored (e.g. expand macros)
- In-file find and replace, and workspace-wide search are supported
- User can set preferences for editor (tabs, spaces etc)

The screenshot displays the Keil Studio IDE interface. At the top, there are tabs for Blinky.c, cmsis_vio.h, main.c, and README.md. The main code editor window shows a portion of Blinky.c with several function definitions and calls to BOARD_Initialize() and CLOCK_EnableClock(). A tooltip is open over the call to CLOCK_GetIpFreq(), providing information about its parameters and brief. Below the code editor is a 'Blinky project' section containing a brief description of the project's compliance with CMSIS and RTOS standards, and a 'Operation' section detailing the behavior of the board hardware and software.

```
22 #include "CMSIS_device_header"
23 #include "cmsis_os2.h"
24 #include "cmsis_vio.h"
25 #ifdef RTE_Compiler_EventRecorder
26 #include "EventRecorder.h"
27#endif
28
29#include "clock_config.h"
30#include "board.h"
31#include "pin_mux.h"
32#include "peripherals.h"
33
34// Callbacks for LPUART0 Driver
35uint32_t LPUART0_GetFreq(void) { return BO
36void LPUART0_InitPins(void) { /* Done i
37void LPUART0_DeinitPins(void) { /* Not im
38
39// Callbacks for LPUART1 Driver
40uint32_t LPUART1_GetFreq(void) { return BO
41void LPUART1_InitPins(void) { /* Done i
42void LPUART1_DeinitPins(void) { /* Not im
43
44// Callbacks for LP SPI0 Driver
45uint32_t LP SPI0 _GetFreq(void) { return CLOCK_GetIpFreq(kCLOCK_Lp spi0); }
46void LP SPI0 _InitPins(void) { /* Done in BOARD_InitBootPins function */
47void LP SPI0 _DeinitPins(void) { /* Not implemented */
48
49int main(void) {
50
51    CLOCK_EnableClock(kCLOCK_Rgpio1);
52    BOARD_InitBootPeripherals();
53    BOARD_InitBootPins();
54    BOARD_InitBootClocks();
55    BOARD_InitDebugConsole();
```

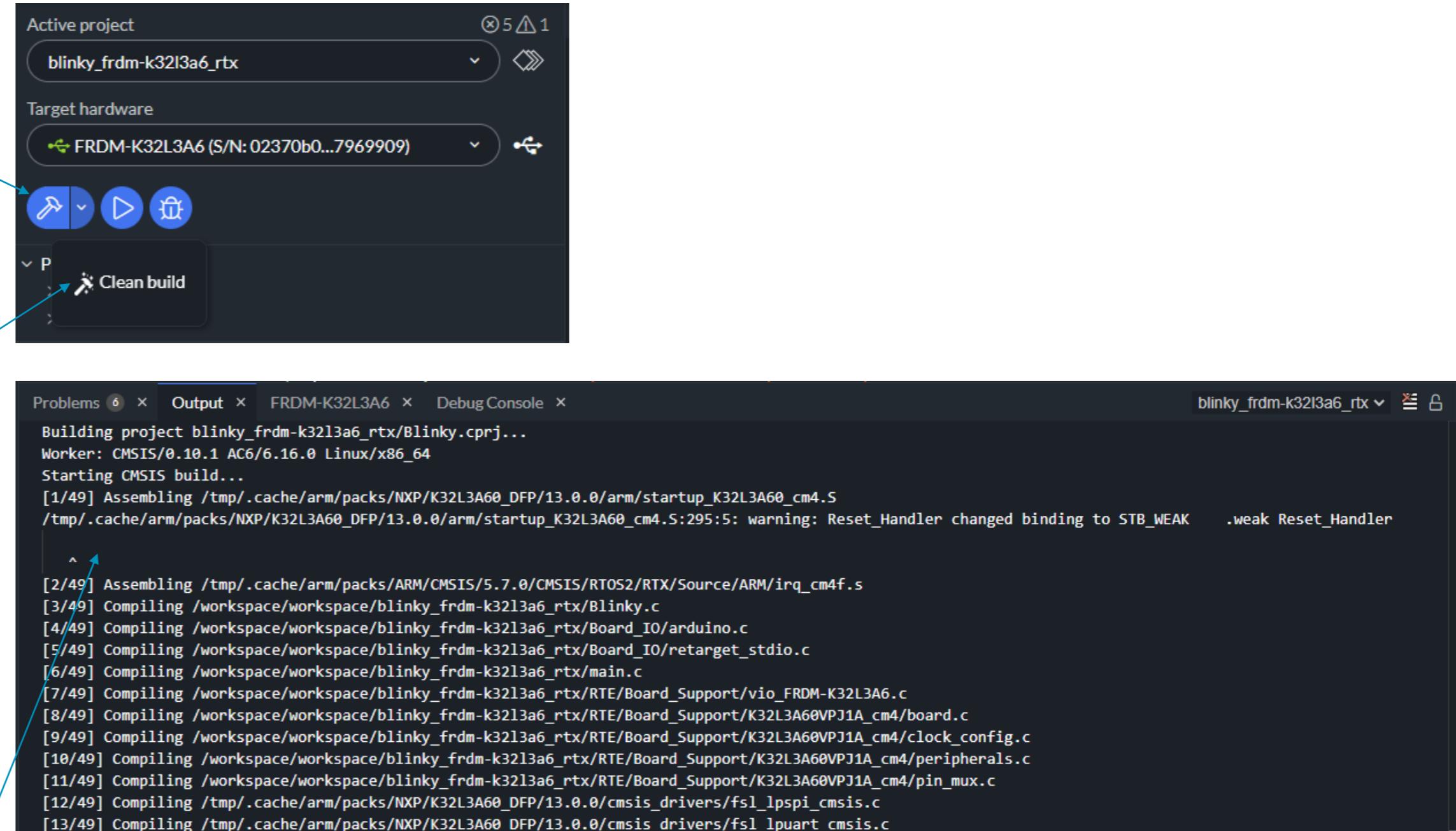
function CLOCK_GetIpFreq
→ uint32_t
Parameters:
• clock_ip_name_t name
@brief Gets the functional clock frequency for a specific IP module. This function gets the IP module's functional clock frequency based on PCC registers. It is only used for the IP modules which could select clock source by PCC[PCS]. @param name Which peripheral to get, see enumeration clock_ip_name_t. @return Clock frequency value in Hz
uint32_t CLOCK_GetIpFreq(clock_ip_name_t name)

Blinky project
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• Global Dynamic Memory size: 24000 bytes
• Default Thread Stack size: 3072 bytes
• Event Recorder Configuration

- Global Initialization: 1
 - Start Recording: 1

Compiling projects

- Compilation is intended to be simple in Keil Studio Cloud – there is limited control over the flags and settings for the compiler
- We use a compiler service to build your project. The project files and dependencies are sent to a cloud based Arm Compiler 6, which returns a binary to your browser
- The default is to provide incremental builds, but the dropdown next to the build icon can be used to select clean builds
- The binary can then be flashed to compatible hardware targets, or downloaded (either use drag + drop programming or a partner programmer)
- At the moment, the compiler flags are taken from the CPRJ project file for CMSIS and are predefined
- Build output is displayed in the Output panel, which passes the information from the build system, including warnings and errors



Keil Studio

studio.keil.arm.com

File Edit Selection View Go Help

Active project: blinky_imxrt1050-evkb_rtx

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Workspace:

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README.md

Getting Started x README.md x

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It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes

Problems x EVKB-IMXRT1050_MDK x Debug Console x Output x

```
[43/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/uart/fsl_adapter_lpuart.o
[44/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_lpuart_edma.o
[45/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_usdhc.o
[46/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/xip/fsl_flexspi_nor_boot.o
[47/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/debug_console/fsl_debug_console.o
[48/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/str/fsl_str.o
[49/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_manager.o
[50/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_port.o
[51/51] Linking C executable /workspace/CMSIS-OUTPUT/image.axf
Program Size: Code=28092 RO-data=4108 RW-data=176 ZI-data=355420
The CMSIS project built successfully.
Making built binaries available for download.
done.
Retrieving binaries...
Build successful.
```

Use  to build the project

Keil Studio

studio.keil.arm.com

File Edit Selection View Go Help

Active project: blinky_imxrt1050-evkb_rtx

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 - main.c
 - main.h

README.md

Getting Started × README.md ×

Blinky project

The **Blinky** project can be easily used to verify the basic tool setup.

It is compliant to the [Cortex Microcontroller Software Interface Standard \(CMSIS\)](#) and uses the [CMSIS-RTOS v2 API](#) for RTOS functionality. The CMSIS-RTOS v2 API is supported by various real-time operating systems, for example [Keil RTX5](#) or [FreeRTOS](#).

Operation

- At start the **vioLED0** blinks in 1 sec interval.
- The **vioBUTTON0** changes the blink frequency and start/stops **vioLED1**.

The board hardware mapping of **vioLED0**, **vioLED1**, and **vioBUTTON0** depends on the configuration of the CMSIS-Driver VIO.

RTOS: Keil RTX5 Real-Time Operating System

The real-time operating system [Keil RTX5](#) implements the resource management.

It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes

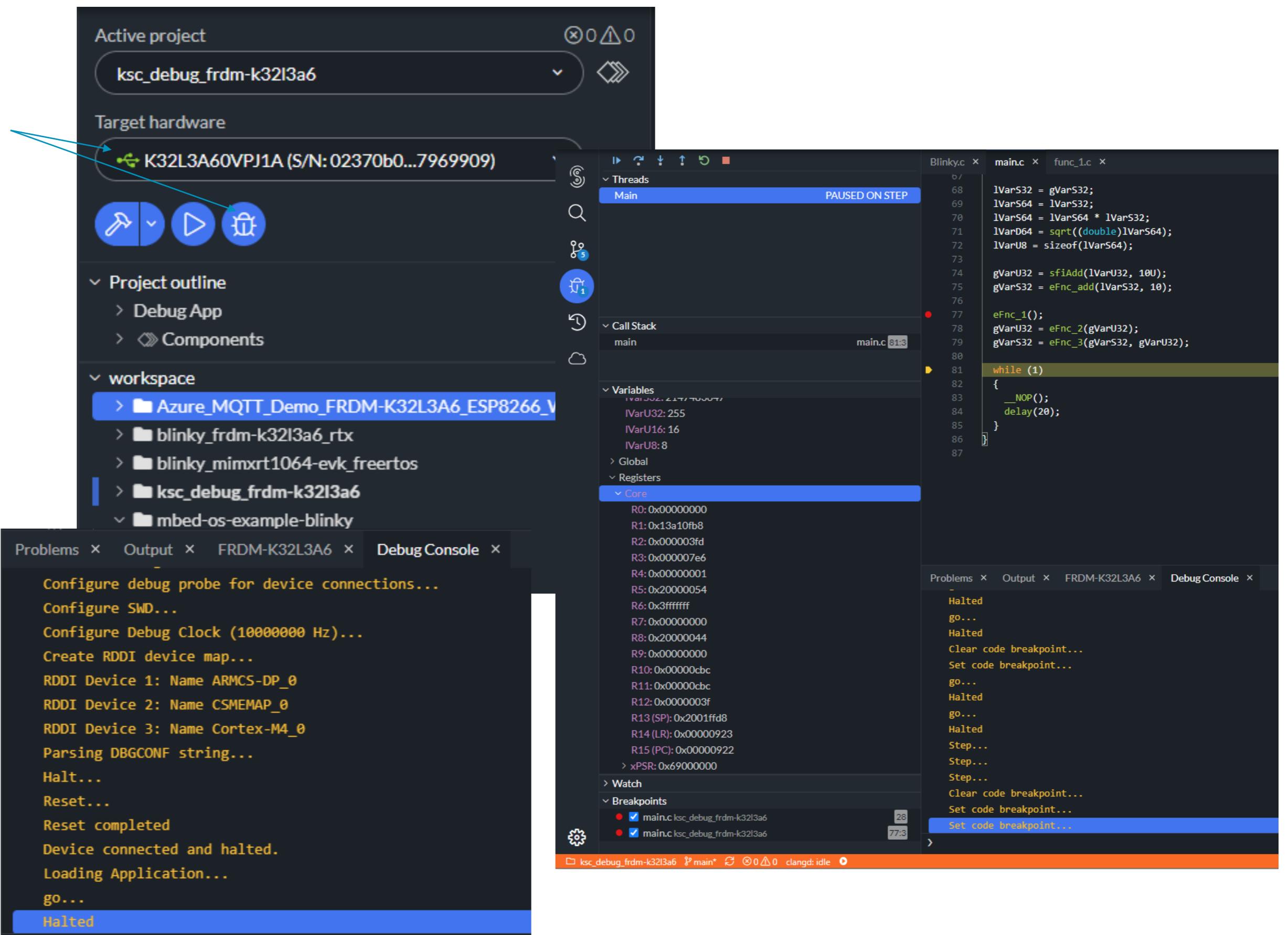
Problems × EVKB-IMXRT1050_MDK × Debug Console × Output ×

```
[43/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/uart/fsl_adapter_lpuart.o
[44/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_lpuart_edma.o
[45/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/drivers/fsl_usdhc.o
[46/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/xip/fsl_flexspi_nor_boot.o
[47/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/debug_console/fsl_debug_console.o
[48/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/utilities/str/fsl_str.o
[49/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_manager.o
[50/51] Building C object CMakeFiles/image.dir/tmp/.cache/arm/packs/NXP/MIMXRT1052_DFP/13.1.0/components/serial_manager/fsl_component_serial_port.o
[51/51] Linking C executable /workspace/CMSIS-OUTPUT/image.axf
Program Size: Code=28092 RO-data=4108 RW-data=176 ZI-data=355420
The CMSIS project built successfully.
Making built binaries available for download.
done.
Retrieving binaries...
Build successful.
```

Use  to download and run the project. The LED close to the Ethernet connector starts flashing. Use the SW8 button to change the blinking frequency.

Debug

- Debugging a device directly from the browser is a new feature in the embedded software space.
- Support is currently limited to CMSIS-DAP v2 and ST-Link devices
- Debug is intended to be simple – run control debug that allows a developer to step through code and gain a better understanding of program execution. We will gradually enhance debug and introduce new features incrementally
- You can set breakpoints in the UI



Set breakpoints and enter debug

- Open main.c by clicking on it
- Go to line 61 and set a breakpoint by clicking in the free area left of the line number:

```
51 // Enable ENET_REF_CLK output mode
52 IOMUXC_EnableMode(IOMUXC_GPR, kIOMUXC_GPR_ENET1TxClkOutputDir, true);
53
54 NVIC_SetPriority(ENET_IRQn, 8U);
55 NVIC_SetPriority(USDHC1_IRQn, 8U);
56 NVIC_SetPriority(LPUART3_IRQn, 8U);
57
58 SystemCoreClockUpdate();
59
60 #ifdef RTE_VIO_BOARD
61     vioInit();                                // Initialize Virtual I/O
62 #endif
```

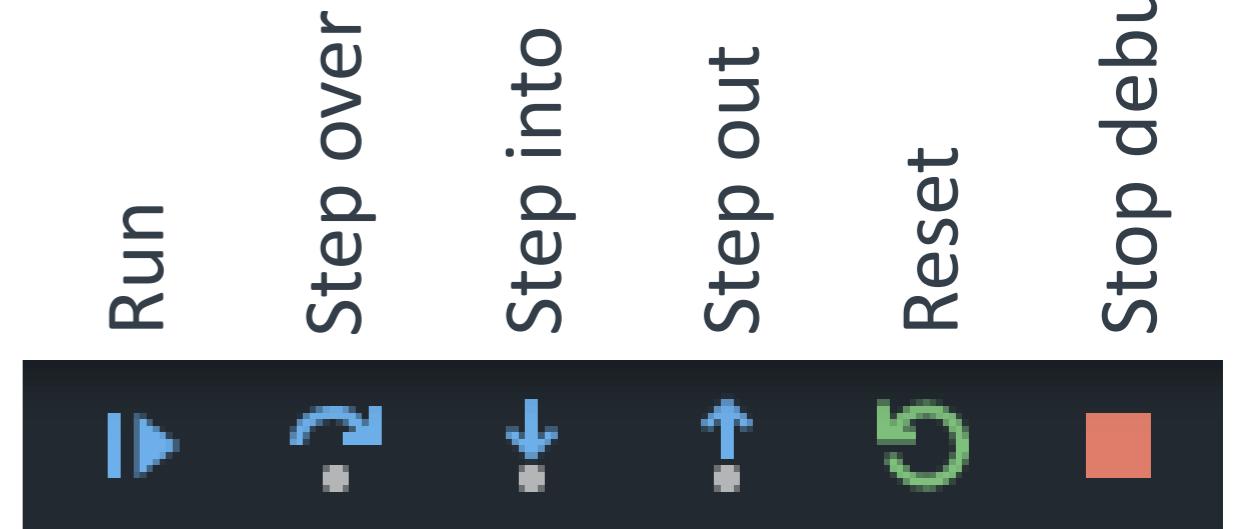
- Open Blinky.c and set a breakpoint at line 45:

```
39    for (;;) {
40        if (osThreadFlagsWait(1U, osFlagsWaitAny, 0U) == 1U) {
41            active_flag ^= 1U;
42        }
43
44        if (active_flag == 1U) {
45            vioSetSignal(vioLED0, vioLEDOff);      // Switch LED0 off
46            vioSetSignal(vioLED1, vioLEDOn);       // Switch LED1 on
47            osDelay(100U);                      // Delay 100 ms
48            vioSetSignal(vioLED0, vioLEDOn);      // Switch LED0 on
49            vioSetSignal(vioLED1, vioLEDOff);     // Switch LED1 off
50            osDelay(100U);                      // Delay 100 ms
51        }
52    }
```

- Use the  button to start a debug session
- The program is being flashed, and the debug view is entered

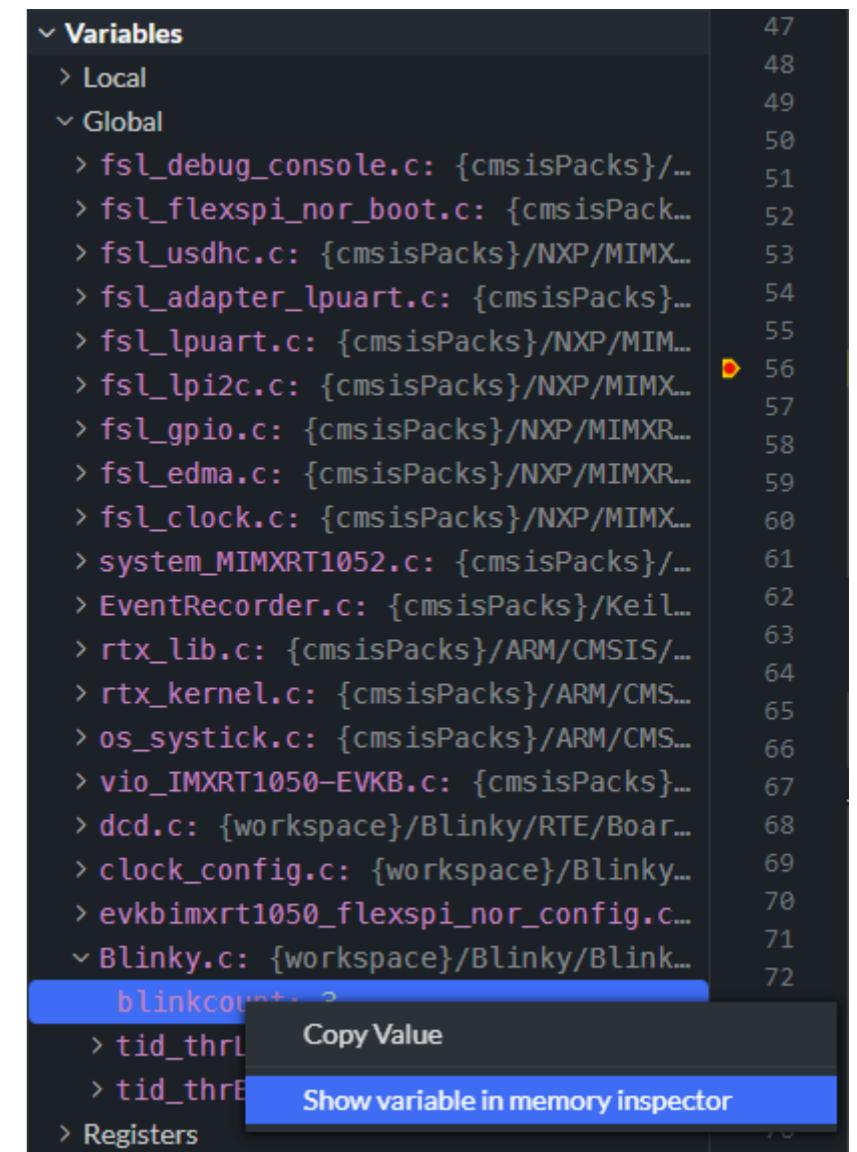
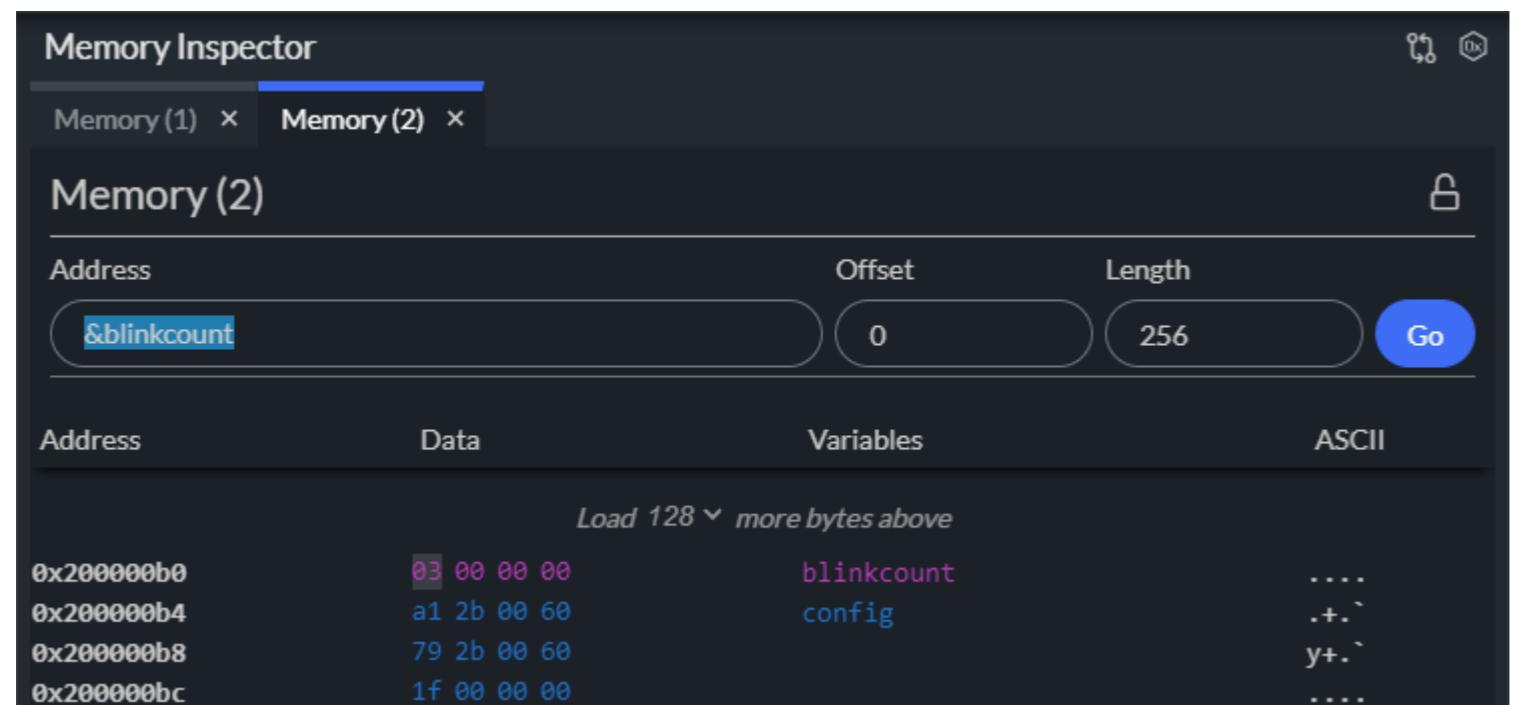
Enter debug mode

- Program execution stops at ‘main’
- Use the debug controls to run/step through the program:
- Press **SW8** while the program executes, observe how the breakpoint is hit
- Next time the breakpoint is hit, use the **Step into** button to examine the operation of vioSetSignal
- Use the **Step out** button to go back some levels of hierarchy
- **Run** the program and press **SW8**
- Expand **Variables – Local** and observe the values of last and state
- Check the entries in **Variables – Registers** and then step to see the changed **R15 (PC)**
- Go to **Breakpoints** and disable the one for violinit (main.c, line 61)
- **Run** the program and press **SW8**
- **Exit** the debug mode



Using Memory Inspector

- In `Blinky.c` add:
 - At line 31: `int blinkcount = 0;`
 - At line 56: `blinkcount++;`
- Set a breakpoint at line 56, build, and run the project.
- Once stopped, go to **Variables – Globals – Blinky.c** and right-click on `blinkcount`. Select **Show variable in memory inspector**:



- Click on the **03** in the data field and enter a new value. Run the project and observe the change.



Advanced examples:
TFLu Micro-speech

Key take-aways

In this part you will learn how to:

- Import a project from GitHub.
- Use Keil Studio features to work with your GitHub repo.
- Check printf debug output on the serial window.

KeilChris/TFLmicrospeech: Speech +

github.com/KeilChris/TFLmicrospeech/tree/main

Search or jump to... / Pull requests Issues Marketplace Explore

KeilChris / TFLmicrospeech Public

Code Issues Pull requests Actions Projects Wiki Security Insights Settings

Unwatch 1 Star 0 Fork 1

main 1 branch 0 tags Go to file Add file Code

KeilChris Revert "VSI folder removed" ... a065096 4 minutes ago 10 commits

Board_IO Initial commit yesterday

Driver_Audio Initial commit yesterday

RTE Initial commit yesterday

VSI Revert "VSI folder removed" 4 minutes ago

micro_speech/src Initial commit yesterday

.gitignore Initial commit yesterday

IMXRT1050-EVKB.mex Initial commit yesterday

commit yesterday

e README.md yesterday

commit yesterday

commit yesterday

: "VSI folder removed" 4 minutes ago

commit yesterday

Go to github.com/KeilChris/TFLmicrospeech and use [Fork](#) to create a fork in your own GitHub profile

README.md

arm Keil Studio Import

Micro Speech Example for NXP IMXRT1050-EVKB

This example runs a voice recognition model for two keywords ("yes" and "no") on the IMXRT1050-FVKB. It uses the

About

Speech example for TFLu

Readme

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Contributors 2

KeilChris Christopher Seidl

thegecko Rob Moran

Languages

C++ 56.3% C 38.0%

Assembly 4.9% Python 0.8%

KeilChris/TFLmicrospeech: Speech +

github.com/KeilChris/TFLmicrospeech/tree/main

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KeilChris Revert "VSI folder removed" ... a065096 4 minutes ago 10 commits

Board_IO Initial commit yesterday

Driver_Audio Initial commit yesterday

RTE Initial commit yesterday

VSI Revert "VSI folder removed" 4 minutes ago

micro_speech/src Initial commit yesterday

.gitignore Initial commit yesterday

IMXRT1050-EVKB.mex Initial commit yesterday

LICENSE Initial commit yesterday

README.md Update README.md yesterday

main.c Initial commit yesterday

main.h Initial commit yesterday

microspeech.IMXRT1050-EVKB.cprj Revert "VSI folder removed" 4 minutes ago

microspeech.c Initial commit yesterday

README.md

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About Speech example for TFLu

Readme Apache-2.0 License

Releases No releases published Create a new release

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Contributors 2

KeilChris Christopher Seidl

thegecko Rob Moran

Languages

Alternatively, you can use File – Import Project... in Keil Studio to open the example

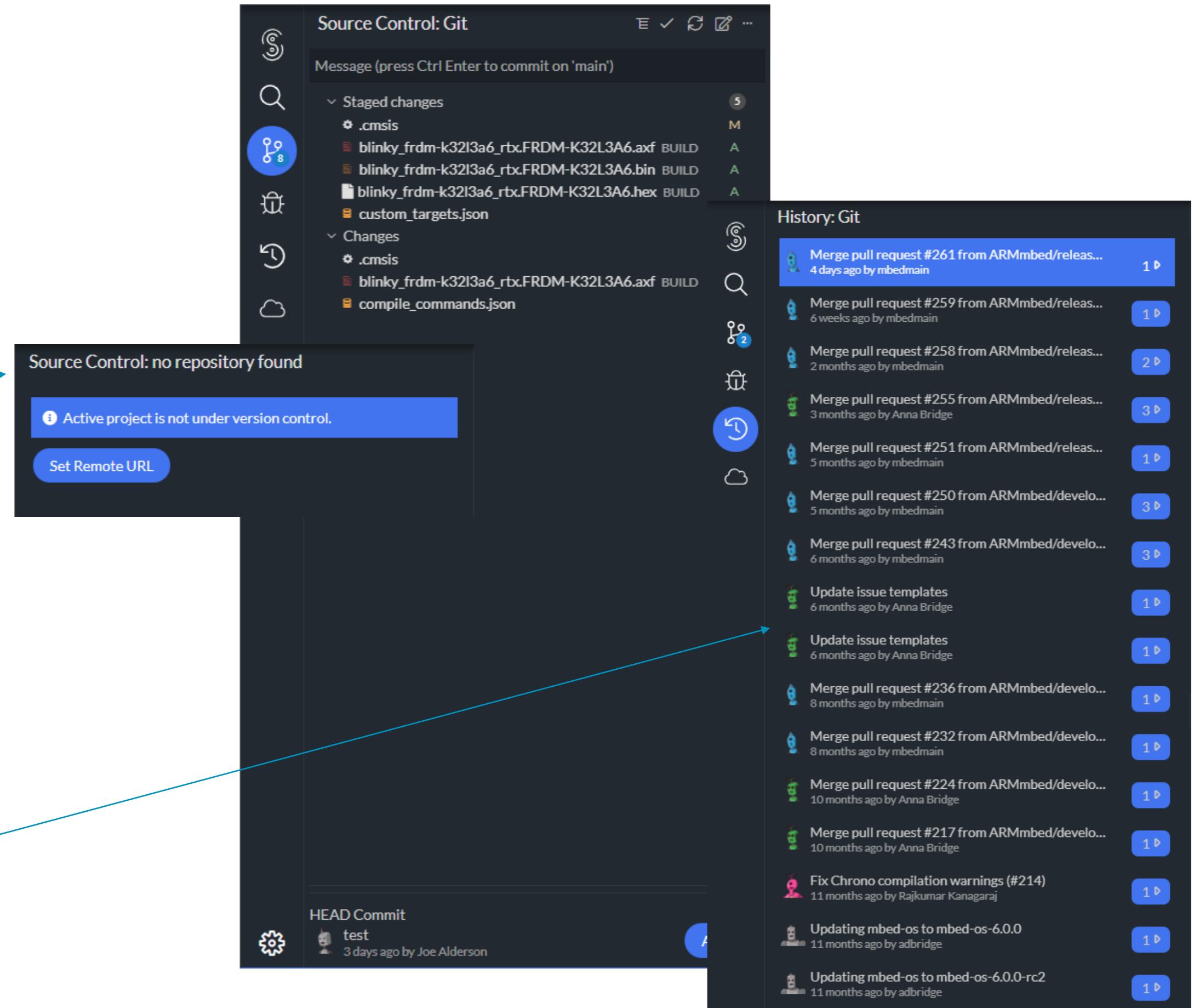
In the TFLmicrospeech repo in your GitHub profile, press arm Keil Studio Import to import the project into Keil Studio

Micro Speech Example for NXP IMXRT1050-EVKB

This example runs a voice recognition model for two keywords ("yes" and "no") on the IMXRT1050-FVKB. It uses the

Source control

- Comprehensive source control integration allows you to carry out most common git actions directly from the IDE, allowing you to take advantage of GitHub integrations and actions
- Projects are not under version control by default unless they are imported into the workspace. You can choose to keep them under version control
- Track changes to files and see their status reflected in the workspace
- Commit changes with commit messages
- Switch branches
- Compare files between branches or commits
- View the history of a repository or file
- Create a new repository and publish committed code to GitHub



The Serial Monitor (here: MIMXRT1052DVL6B) shows the output of the application. Say yes or no to the microphone located at P1 on the board.

Keil Studio

File Edit Selection View Go Help

Active project tflmicrospeech (42 △ 5)

Target hardware MIMXRT1052DVL6B (S/N: 0227...)

Workspace aws_mqtt_demo_imxrt1050-evkb_esp8... (2)
blinky_imxrt1050-evkb_rtx
tflmicrospeech (selected)

main.c x vio_IMXRT1050-EVKB.c x Release Notes x README.md x Blinky.c x rtx_delay.c x

arm Keil Studio Import

Micro Speech Example for NXP IMXRT1050-EVKB

This example runs a voice recognition model for two keywords ("yes" and "no") on the IMXRT1050-EVKB. It uses the EVK's built-in microphone (P1). The outcome of the speech recognition is shown in the serial monitor of Keil Studio Cloud.

RTOS: Keil RTX5 Real-Time Operating System

The real-time operating system Keil RTX5 implements the resource management.

It is configured with the following settings:

- Global Dynamic Memory size: 24000 bytes
- Default Thread Stack size: 3072 bytes
- Event Recorder Configuration
 - Global Initialization: 1
 - Start Recording: 1

Refer to [Configure RTX v5](#) for a detailed description of all configuration options.

Board: NXP IMXRT1050-EVKB

The tables below list the device configuration for this board. The board layer f

Problems 47 x Debug Console x Output x MIMXRT1052DVL6B x

```
Heard silence (161) @700ms
Heard silence (164) @800ms
Heard silence (148) @900ms
Heard silence (141) @1000ms
Heard silence (142) @1100ms
Heard yes (149) @4200ms
Heard no (145) @5700ms
Heard yes (145) @7600ms
Heard no (150) @9400ms
Heard unknown (141) @10600ms
Heard unknown (142) @12200ms
Heard unknown (141) @14300ms
Heard unknown (151) @15900ms
Heard unknown (178) @17500ms
Heard no (146) @18400ms
Heard unknown (146) @19000ms
Heard unknown (141) @21200ms
Heard unknown (152) @22900ms
```

Support: SDK Project Template

Baud rate 115200



Make sure that the baud rate of the serial window is set to 115200:



Advanced examples: AWS MQTT

Using CMSIS-Packs from AWS

Under construction

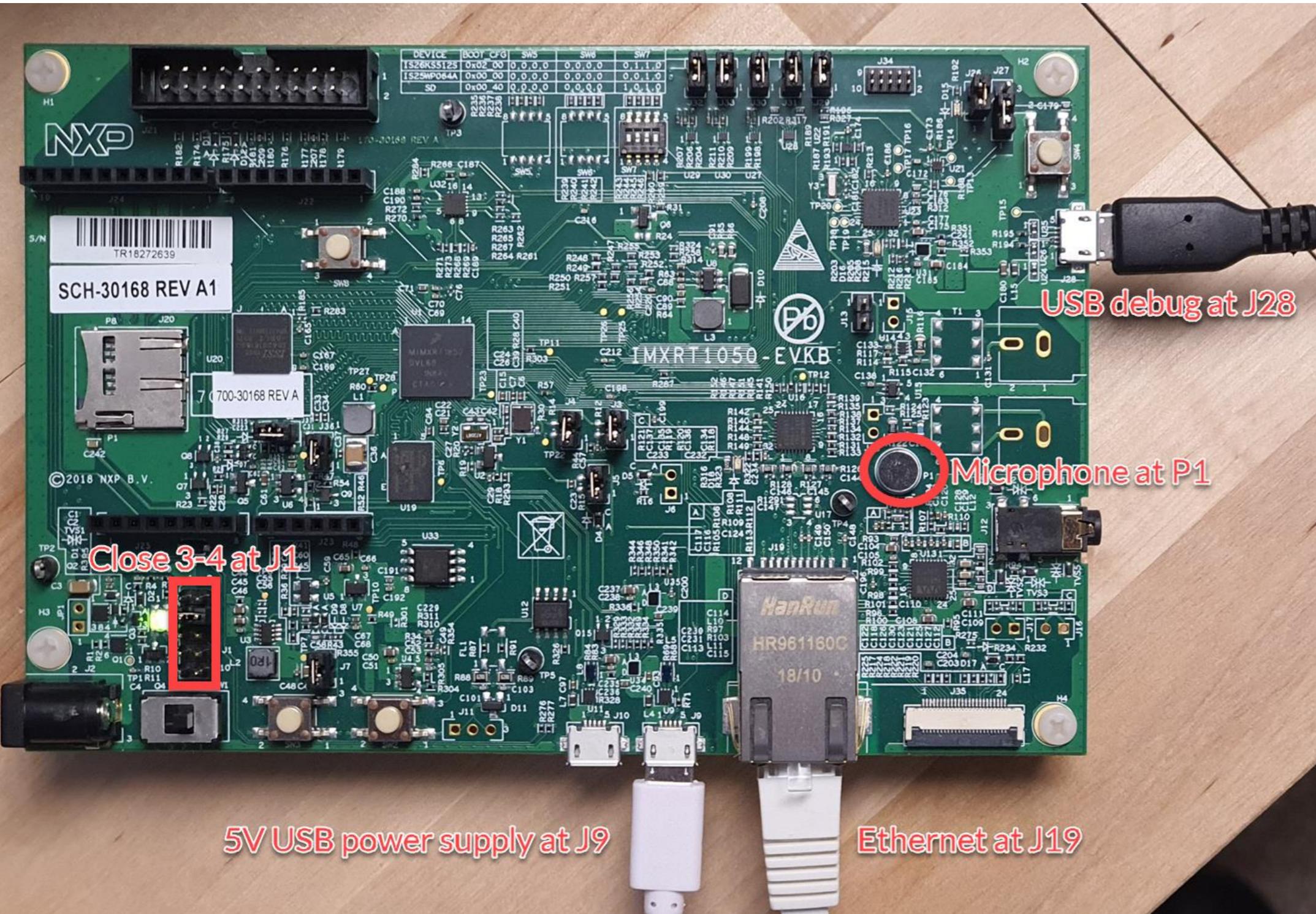
Key take-aways

In this part you will learn how to:

- Distinguish between example projects on keil.arm.com.
- Rapidly connect to the cloud.
- Check MQTT messages in the serial window and on the cloud server.

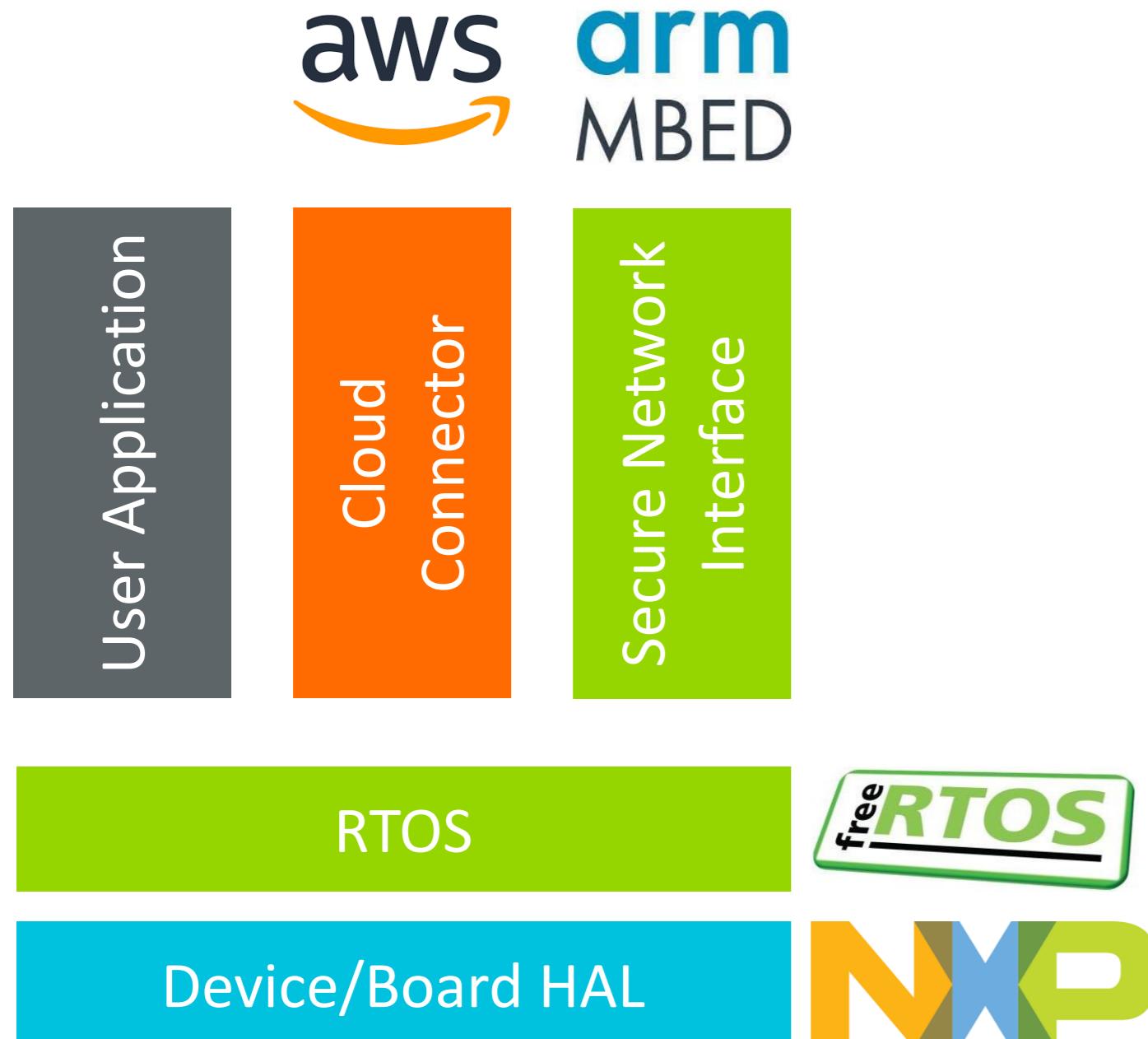
Hardware setup

- Connect your board with an Ethernet cable to your router:



Reference Code Examples for IoT on Cortex-M

Simplified view to the software building blocks for IoT endpoints



- **Device/Board HAL:** abstraction of processor and peripherals with hardware specific configuration
- **RTOS:** thread and resource management
- **Secure Network Interface:** encrypted internet connection using different interfaces (Ethernet, WiFi, ...)
- **Cloud Connector:** protocol interface to cloud provider; here, we are using CMSIS-Packs provided by AWS
- **User Application:** custom functionality of endpoints

arm Keil | EVKB-IMXRT1050_MDK x +

keil.arm.com/boards/nxp-evkb-imxrt1050-mdk-rev-a1-126523e/

Hardware Documentation ↗ Keil Studio

Hardware (411)

Search by name or vendor

Only show boards with example projects

- EVKB-IMXRT1050_MDK** NXP
- FRDM-K20D50M** NXP
- FRDM-K22F** NXP
- FRDM-K28F** NXP

With the AWS MQTT Demo (FreeRTOS) project, click Create project to import it into Keil Studio

EVKB-IMXRT1050_MDK Rev. A1

NXP

Core: Cortex-M7 | Debug probe: JTAG/SW | Device: MIMXRT1052DVL6B

Projects Features Documentation

AWS MQTT Demo RTX Ethernet Socket (MW-Network)

Demonstrates the subscribe-publish workflow of MQTT

 [Create project](#)

AWS MQTT Demo FreeRTOS

Demonstrates the subscribe-publish workflow of MQTT

 [Create project](#)

Azure MQTT Demo ESP8266 RTX WiFi Socket

Demonstrates the subscribe-publish workflow of MQTT

 [Create project](#)

Blinky RTX

Simple example

 [Create project](#)

Google MQTT Demo ESP8266 FreeRTOS WiFi Socket

Demonstrates the subscribe-publish workflow of MQTT

 [Create project](#)

Paho MQTT Demo ESP8266 FreeRTOS WiFi Socket

Demonstrates the subscribe-publish workflow of MQTT

 [Create project](#)

<https://studio.keil.arm.com/?cmsis-import-url=https%3A%2F%2Fdownloads.software.api.keil.arm.com%2Fprojects%2F>

Keil Studio

studio.keil.arm.com

File Edit Selection View Go Help

Active project: AWS MQTT Demo FreeRTOS

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Workspace:

- AWS MQTT Demo
- AWS MQTT Demo FreeRTOS
- Blinky
- Board_IO
- RTE
- Blinky.c
- Blinky.cprj
- IMXRT1050-EVKB.mex
- main.c
- main.h
- README.md
- inxrt1050_freertos-tcp
- tflmicrospeech
- Board_IO
- Driver_Audio

Choose an appropriate project name or accept the prepopulated one and click Add Project

Getting Started x Release Notes x Blinky.cprj x README.md x Blinky.c x main.c x README.md x README.md x

```
<?xml version="1.0" encoding="UTF-8" standalone="no" ?>
<cprj schemaVersion="0.0.9" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation="CPRJ.xsd">
  <created timestamp="2021-10-17T09:54:37" tool="cbuildgen 0.10.2"/>
  <info isLayer="false">
    <name>Blinky</name>
    <description>Simple example</description>
    <category>Blinky, Board, Example, RTOS</category>
    <license>Apache 2.0, BSD 3-Clause</license>
  </info>
  <layers>
    <layer name="App" title="Blinky">
      <description>Simple example</description>
      <category>Example, Blinky</category>
      <license>Apache 2.0</license>
      <interfaces>
        <consumes id="C_VI0"/>
        <consumes id="RTOS2"/>
      </interfaces>
    </layer>
    <layer hasTarget="1" name="Bo">
      <description>Board setup wi</description>
      <category>Board</category>
      <license>BSD 3-Clause, Apac</license>
      <interfaces>
        <consumes id="RTOS2"/>
        <provides id="C_ETH" valu</provides>
        <provides id="C_MCI" valu</provides>
        <provides id="A_UART" valu</provides>
        <provides id="C_VI0"/>
      </interfaces>
    </layer>
  </layers>

```

Import project

https://downloads.software.api.keil.arm.com/projects/7234a532-8806-49c7-bda3-251492beb6c6.zip

Project name: AWS MQTT Demo

Make this the active project

Cancel Add Project

Problems x Debug Console x Output x EVKB-IMXRT1050_MDK x Notifications x

AWS MQTT Demo FreeRTOS x

Ln 1, Col 1 LF UTF-8 Spaces: 4 XML

Build the ready-to-run example

- For this pre-built example, you'll need:
 - Your AWS credentials as described here:
https://github.com/MDK-Packs/Documentation/tree/master/AWS_Thing
- Open the files:
 - `./amazon-freertos/demos/include/aws_clientcredential_keys.h` and enter:
 - `keyCLIENT_CERTIFICATE_PEM`
 - `keyCLIENT_PRIVATE_KEY_PEM`
 - `./amazon-freertos/demos/include/aws_clientcredential.h` and enter:
 - `clientcredentialMQTT_BROKER_ENDPOINT`
 - `clientcredentialIOT_THING_NAME`
- Build, download, and start a debug session

Keil Studio AWS IoT - Test

us-west-2.console.aws.amazon.com/iot/home?region=us-west-2#/test

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AWS IoT

Monitor Activity

▶ Connect ▶ Manage ▶ Fleet Hub ▶ Greengrass ▶ Wireless connectivity ▶ Secure ▶ Defend ▶ Act ▶ **Test** ▶ Device Advisor

MQTT test client

Connected as iotconsole-1632840690955-0

Subscriptions

Subscribe to a topic

Publish to a topic

x

Subscription topic # Subscribe to topic

Max message capture

Quality of Service [Info](#)

0 - This client will not acknowledge to the Device Gateway that messages are received
 1 - This client will acknowledge to the Device Gateway that messages are received

MQTT payload display

Auto-format JSON payloads (improves readability)
 Display payloads as strings (more accurate)
 Display raw payloads (in hexadecimal)

Publish

Specify a topic and a message to publish with a QoS of 0.

Specify a topic to publish to, e.g. myTopic/1

```
1 | "message": "Hello from AWS IoT console"
2 |
3 |
```

New console experience [Tell us what you think](#)

Make sure that the new console experience is disabled!

Go to console.aws.amazon.com/iotv2/
Open Test – MQTT Test Client
Subscribe to any topic by entering # and press Subscribe to topic

File Edit Selection View Go Help

Active project: aws_mqtt_demo_imxrt1050-evkb_esp8266_wifi_freertos ④ 43 ▲ 6

Target hardware: EVKB-IMXRT1050_MDK (S/N: 0...)

Run in progress

Workspace

- _AWS_MQTT_Demo U
- Board_Support
- CMSIS_Driver
- Compiler
- Device
- IoT_Client M
 - iot_config.h M
 - IoT.Utility
 - RTOS
 - Security
 - app_main.c
 - AWS_MQTT_Demo.cprj
 - IMXRT1050-EVKB.mex
 - iot_demo_logging.h
 - iot_demo_mqtt.c

```

12/
128  ### NVIC Configuration
129
130 | NVIC Interrupt | Priority
131 |:-----|:-----
132 | ENET | 8
133 | USDHC1 | 8
134 | LPUART3 | 8
135
136 **STDIO** is routed to debug console through Virtual COM port (DAP-Link, peripheral = LPUART1, baudrate = 115200)
137
138 ### CMSIS-Driver mapping
139
140 | CMSIS-Driver | Peripheral
141 |:-----|:-----
142 | ETH_MAC0 | ENET
143 | ETH_PHY0 | KSZ8081RNB (external)
144 | MCI0 | USDHC1
145 | USART3 | LPUART3
146
147 | CMSIS-Driver VIO | Physical board hardware
148 |:-----|:-----
149 | vioBUTTON0 | User Button SW8 (WAKEUP)
150 | vioLED0 | User LED (GPIO_AD_B0_09)
151 | vioMotionAccelero | 3-Axis Accelerometer (FXOS8700CQ)
152 | vioMotionMagneto | 3-Axis Magnetometer (FXOS8700CQ)
153

```

Problems 99+ × EVKB-IMXRT1050_MDK × Debug Console × Output ×

Baud rate 115200 ▾

Connecting to WiFi ...
 WiFi network connection succeeded!
 [INFO][INIT] SDK successfNFO][MQTT] MQTT library successfully initialized.
 [INFO][DEM][INFO][NET] (Network connection 2000c700) TLS handshake succeconnection established.
 [INFO][MQTT] Establishing new MQTT connection.
 [INFO][MQTT] Anonymous metrics (SDK language, SDK version) will be provided to AWS IoT. Recompile with AWS_IOT_MQTT_ENABLE_METRICS set to 0 to disable.
 [INFO][MQTT] (MQTT connection 2000dbc0, CONNECT operation 2000dc68) Waiting for operation completion.
 [INFO][MQTT] (MQTT connection 2000dbc0, CONNECT operation 2000dc68) Wait complete with result SUCCESS.
 [INFO][MQTT] New MQTT connection 20006368 established.
 [INFO][MQTT] (MQTT connection 2000dbc0) SUBSCRIBE operation scheduled.
 [INFO][MQTT] (MQTT connection 2000dbc0, SUBSCRIBE operation 2000dc68) Waiting for operation completion.
 [INFO][M[DEMO] All demo topic filter subscriptions accepted.
 [INFO][Dued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.
 [INFO][MQTT] (MQTT connection 2000dbc0) MQTT PUBLISH operation queued.

Run the program
 Make sure that the
 baud rate of the
 serial window
 (EVKB-
 IMXRT1050_MDK)
 is set to 115200
 Observe the UART
 output

AWS IoT - Test

us-west-2.console.aws.amazon.com/iot/home?region=us-west-2#/test

aWS Services ▾

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KeilChris ▾ Oregon ▾ Support ▾

AWS IoT Test

MQTT client Info Connected as iotconsole-1634541186415-0

Subscriptions # Export Clear Pause

Subscribe to a topic

Publish to a topic

Publish to topic

1 "message": "Hello from AWS IoT console"

MyThing02/example/topic October 18, 2021, 09:13:53 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

MyThing02/example/topic October 18, 2021, 09:13:50 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

MyThing02/example/topic October 18, 2021, 09:13:47 (UTC+0200)

We cannot display the message as JSON, and are instead displaying it as UTF-8 String.

Hello World!

Observe incoming messages in the MQTT test client

New console experience Tell us what you think

Feedback English (US) ▾

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Next steps

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Reinhard Keil, Arm
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TECH TALK

Transforming the IoT and Microcontroller Software Development Journey

Sam Taylor, Arm

On-demand

WORKSHOP

IoT DevOps made simple and scalable in the cloud
Jason Andrews, Arm

Thu, 9.15 PST, 21 Oct

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Roadmap

The Next Generation of Arm Keil Tooling

Flexible new tools that support a dual cloud and desktop approach, as well as workflows both via an IDE and command line for continuous integration environments.

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- Software as a Service (SaaS)
- Virtual Simulation Platforms
- Fast deployment of new functionality
- Neuronal Network Development

Ready-to-use tools and software ideal for product evaluation and development. **0.00 / 1.01**

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Total Members: 1.37K
Online Members: 156

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- # badging
- # bot-commands

arm Community

Developer Community > Tools and Software Software Tools

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- Forum FAQs
- Introducing Keil Studio Cloud at Arm DevSummit
- Announcing Keil Studio Cloud, our next generation browser-based IDE

Feedback

keil.arm.com

discord.gg/ArmSoftwareDev

bit.ly/3igNlI0



Take our survey » www.surveymonkey.co.uk/r/Keil_Studio

Contact the presenter

NAME

Christopher Seidl
Senior Product Manager, DSG

EMAIL

christopher.seidl@arm.com

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