```
1 package info.openrocket.core.simulation.listeners
 3 import info.openrocket.core.aerodynamics.AerodynamicForces;
 4 import info.openrocket.core.aerodynamics.FlightConditions;
 5 import info.openrocket.core.masscalc.RigidBody;
 6 import info.openrocket.core.models.atmosphere.AtmosphericConditions:
  7 import info.openrocket.core.motor.MotorConfigurationId;
 8 import info.openrocket.core.rocketcomponent.MotorMount;
 9 import info.openrocket.core.rocketcomponent.RecoveryDevice;
10 import info.openrocket.core.simulation.AccelerationData;
11 import info.openrocket.core.simulation.FlightEvent;
12 import info.openrocket.core.simulation.MotorClusterState;
13 import info.openrocket.core.simulation.SimulationStatus:
14 import info.openrocket.core.simulation.exception.SimulationException;
15 import info.openrocket.core.util.BugException;
16 import info.openrocket.core.util.Coordinate;
19 * An abstract base class for implementing simulation listeners. This class
20 * implements all
21 * of the simulation listener interfaces using methods that have no effect on
23 * The recommended way of implementing simulation listeners is to extend this
24 * class.
25
      * @author Sampo Niskanen <sampo.niskanen@iki.fi>
2.8 public class AbstractSimulationListener implements SimulationListener, SimulationComputationListener,
                     SimulationEventListener, Cloneable {
30
31
             //// SimulationListener ////
34
35
             public void startSimulation(SimulationStatus status) throws SimulationException {
                    // No-op
36
37
38
             @Override
             \textbf{public void} \ \ \text{endSimulation} ( \ \ \text{SimulationStatus status}, \ \ \ \text{SimulationException exception}) \ \ \{
39
40
                     // No-op
41
             3
42
43
             @Override
             public boolean preStep(SimulationStatus status) throws SimulationException {
45
                     return true;
             3
46
47
48
49
50
             public void postStep(SimulationStatus status) throws SimulationException {
                     // No-op
51
52
53
               * {@inheritDoc}
54
55
56
57
                * <em>This implementation of the method always returns <code>false</code>.</em>
58
             @Override
59
             public boolean isSystemListener() {
60
                     return false;
             3
61
63
             //// SimulationEventListener ////
64
             @Override
             public boolean addFlightEvent(SimulationStatus status, FlightEvent event) throws SimulationException {
67
                     return true;
             3
68
69
70
71
             72
                     return true;
73
74
75
             @Override
76
             public boolean motorIgnition(SimulationStatus status, MotorConfigurationId motorId, MotorMount mount,
77
                             MotorClusterState instance) throws SimulationException {
78
                     return true;
79
             3
80
81
82
             public boolean recoveryDeviceDeployment(SimulationStatus status, RecoveryDevice recoveryDevice)
83
                             throws SimulationException {
                     return true;
85
             3
86
87
             //// SimulationComputationListener ////
89
90
             \textbf{public} \ \textit{AccelerationData} \ \textit{preAccelerationCalculation(SimulationStatus \ status)} \ \textbf{throws} \ \textit{SimulationException} \ \{ \ \textit{constant} \ \textit{cons
91
                     return null;
```

```
93
94
        @Override
95
       public AerodynamicForces preAerodynamicCalculation(SimulationStatus status) throws SimulationException {
96
           return null;
97
98
99
       @Override
       public AtmosphericConditions preAtmosphericModel(SimulationStatus status) throws SimulationException {
100
101
           return null;
102
103
104
       @Override
       public FlightConditions preFlightConditions(SimulationStatus status) throws SimulationException {
105
106
           return null;
107
108
109
       public double preGravityModel(SimulationStatus status) throws SimulationException {
110
111
           return Double.NaN;
112
113
114
       @Override
       public RigidBody preMassCalculation(SimulationStatus status) throws SimulationException {
115
           return null;
116
117
118
119
       @Override
120
       public double preSimpleThrustCalculation(SimulationStatus status) throws SimulationException {
121
           return Double.NaN;
122
123
124
125
       public Coordinate preWindModel(SimulationStatus status) throws SimulationException {
126
           return null;
127
128
129
       @Override
       public AccelerationData postAccelerationCalculation(SimulationStatus status, AccelerationData acceleration)
130
131
                throws SimulationException {
132
            return null;
133
134
135
136
       public AerodynamicForces postAerodynamicCalculation(SimulationStatus status, AerodynamicForces forces)
137
                throws SimulationException {
            return null;
138
139
140
141
       @Override
142
       public AtmosphericConditions postAtmosphericModel(SimulationStatus status,
143
                {\tt AtmosphericConditions} \ \ \textbf{throws} \ \ {\tt SimulationException} \ \ \{
144
           return null:
145
146
147
       public FlightConditions postFlightConditions(SimulationStatus status, FlightConditions flightConditions)
148
149
                throws SimulationException {
150
            return null;
151
152
153
       public double postGravityModel(SimulationStatus status, double gravity) throws SimulationException {
154
155
           return Double.NaN;
       3
156
157
158
        @Override
       public RigidBody postMassCalculation(SimulationStatus status, RigidBody RigidBody) throws SimulationException {
159
160
           return null;
161
162
163
       @Override
164
       public double postSimpleThrustCalculation(SimulationStatus status, double thrust) throws SimulationException {
165
           return Double.NaN;
166
167
168
169
       public Coordinate postWindModel(SimulationStatus status, Coordinate wind) throws SimulationException {
170
           return null:
171
173
       @Override
       public AbstractSimulationListener clone() {
174
175
           try {
176
                return (AbstractSimulationListener) super.clone();
           } catch (CloneNotSupportedException e) {
    throw new BugException(e);
177
178
179
180
       3
181
182 }
```