



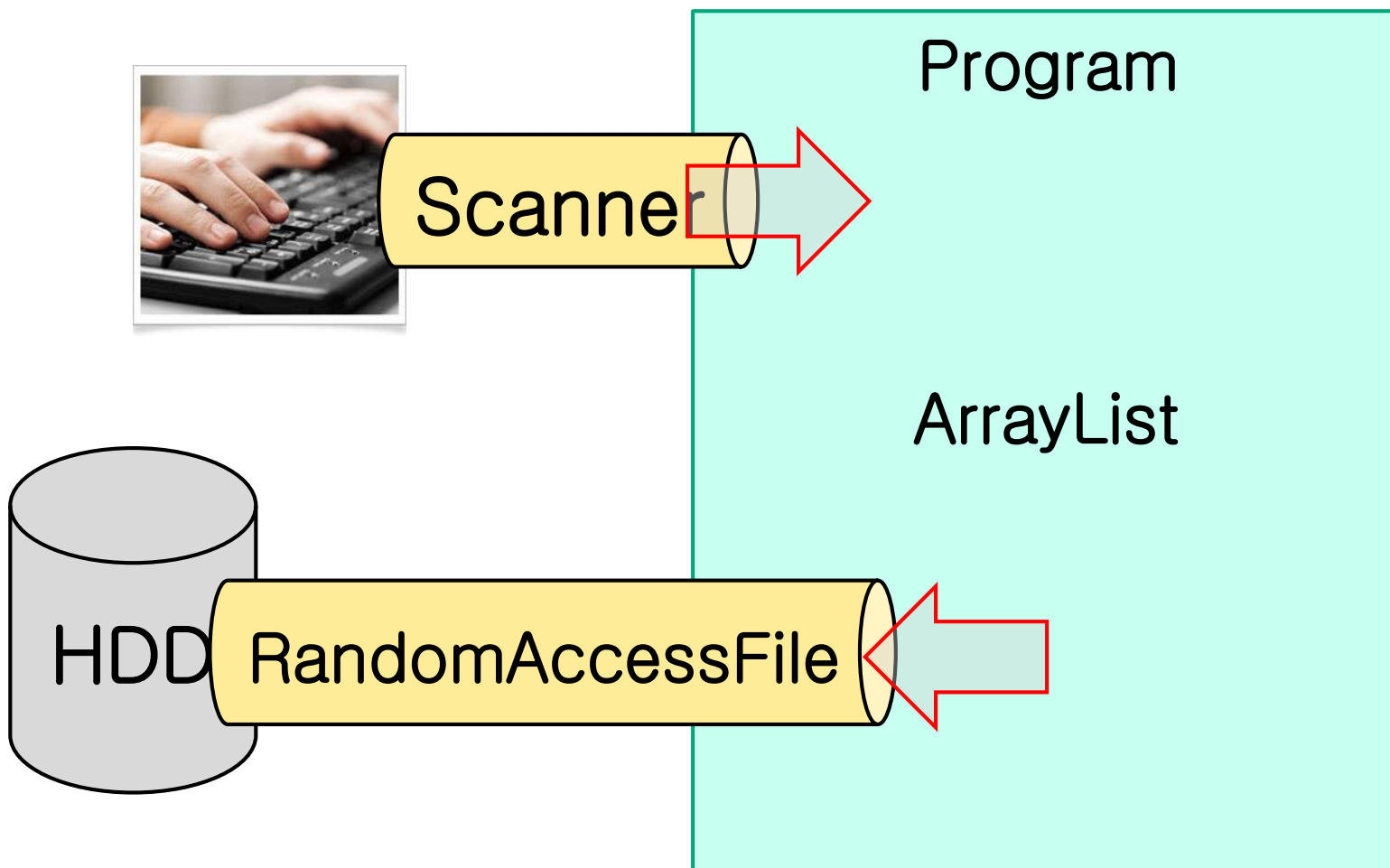
# Random File(성적처리)

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# Random Data 입력





# Random Data 입력



## ■ Man.JAVA

```
public class Man {  
    private final String hakbun;  
    private final String name;  
  
    public Man(String hakbun, String name) {  
        this.hakbun = hakbun;  
        this.name = name;  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public String getHakbun() {  
        return hakbun;  
    }  
}
```



# Random Data 입력



## ■ Student.JAVA

```
public class Student extends Man{
    private final int kor;
    private final int eng;
    private final int math;

    public Student(String hakbun, String name, int kor, int eng, int math) {
        super(hakbun, name);
        this.kor = kor;
        this.eng = eng;
        this.math = math;
    }

    public int getKor() {
        return kor;
    }
}
```



# Random Data 입력



## ■ Student.JAVA

```
public int getEng() {  
    return eng;  
}  
  
public int getMath() {  
    return math;  
}  
}
```



# Random Data 입력



## ■ Main.JAVA

```
public class Main {  
    public static void main(String[] args) throws IOException {  
        final String filename = ".\\data\\student.dat";  
  
        FileHandler handler = new FileHandler();  
        handler.inputData(filename);  
    }  
}
```



# Random Data 입력



## ■ FileHandler.JAVA

```
public class FileHandler {  
    private final String[] subject = {"국어", "영어", "수학"};  
    private Scanner keyboard;  
  
    public FileHandler() {  
        this.keyboard = new Scanner(System.in);  
    }  
  
    public void inputData(String filename) throws IOException {  
        ArrayList<Student> students = new ArrayList<>();  
        while (true) {  
            String name;  
            String hakbun;
```



# Random Data 입력



```
while (true) {
    System.out.printf(" %d번째 학생의 이름(3글자)은 ? ", students.size() + 1);
    name = keyboard.next();
    if (name.length() == 3) {
        break;
    } else {
        System.err.println("이름을 정확하게 입력해주세요");
        System.in.read();
    }
}

while (true) {
    System.out.printf(" %s 학생의 학번(7자리)은 ? ", name);
    hakbun = keyboard.next();
    if (hakbun.length() == 7) {
        break;
    } else {
        System.err.println(" 학번 오류 입니다.");
        System.in.read();
    }
}
```





# Random Data 입력



## ■ FileHandler.JAVA

```
int kor = input(name, subject[0]);
int eng = input(name, subject[1]);
int math = input(name, subject[2]);
students.add(new Student(hakbun, name, kor, eng, math));
char answer;
while (true) {
    System.out.print("\n 계속 입력 하시겠습니까 ? (Yes/No) ");
    answer = keyboard.next().charAt(0);
    if (answer == 'Y' || answer == 'y' || answer == 'N' || answer == 'n') {
        break;
    } else
        System.out.print("응답을 Yes/No로 하세요");
}
if (answer == 'N' || answer == 'n') {
    System.out.printf(" %d명을 입력했습니다\n", students.size());
    break;
}
}
```



# Random Data 입력



## ■ FileHandler.JAVA

```
RandomAccessFile output = new RandomAccessFile(filename, "rw");
for (int i = 0; i < students.size(); i++) {
    output.writeUTF(students.get(i).getHakbun());
    output.writeUTF(students.get(i).getName());
    output.writeInt(students.get(i).getKor());
    output.writeInt(students.get(i).getEng());
    output.writeInt(students.get(i).getMath());
}
output.close();
}
```



# Random Data 입력

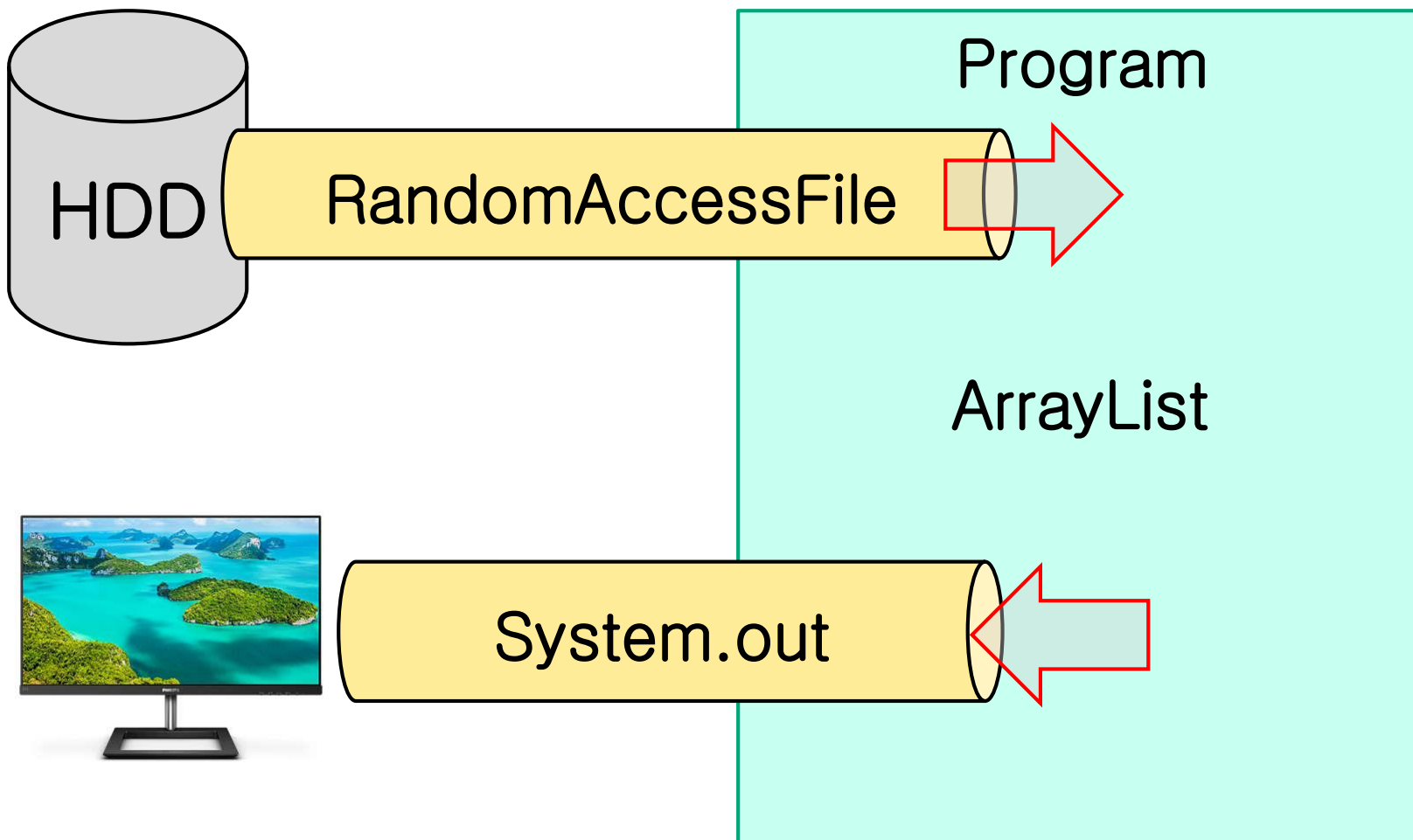


## ■ FileHandler.JAVA

```
private int input(String name, String s) throws IOException {  
    int jumsu;  
    while (true) {  
        System.out.printf(" %s 학생의 %s 성적 입력 : ", name, s);  
        jumsu = keyboard.nextInt();  
        if (jumsu >= 0 && jumsu <= 100) {  
            break;  
        } else {  
            System.err.printf(" %s 성적 입력 오류 (0점 ~ 100점)\n", s);  
            System.in.read();  
        }  
    }  
    return jumsu;  
}
```



# Random Data 처리





# Random Data 처리



## ■ Man.JAVA

```
public class Man {  
    private String hakbun;  
    private String name;  
  
    public Man(){}  
  
    public void setHakbun(String hakbun) {  
        this.hakbun = hakbun;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public String toString() {  
        return String.format(" %7s %3s", hakbun, name);  
    }  
}
```



# Random Data 처리



## ■ Student.JAVA

```
public class Student extends Man{
    private int kor;
    private int eng;
    private int math;

    public Student() {
        super();
    }

    public void setKor(int kor) {
        this.kor = kor;
    }
    public void setEng(int eng) {
        this.eng = eng;
    }
    public void setMath(int math) {
        this.math = math;
    }
}
```



# Random Data 처리



## ■ Student.JAVA

```
public int sum() {  
    return kor + math + eng;  
}  
  
public float avg() {  
    return sum() / 3.0f;  
}  
@Override  
public String toString() {  
    return super.toString() +  
        String.format(" %3d %3d %3d %4d %6.2f ", kor, eng, math, sum(), avg());  
}  
}
```



# Random Data 처리



## ■ FileHandler.JAVA

```
public class FileHandler {
```

```
    public ArrayList<Student> readData(String filename) {  
        ArrayList<Student> students = new ArrayList<>();  
        try {  
            RandomAccessFile input = new RandomAccessFile(filename, "rw");  
            while (input.getFilePointer() != input.length()) {  
                Student student = new Student();  
                student.setHakbun(input.readUTF());  
                student.setName(input.readUTF());  
                student.setKor(input.readInt());  
                student.setEng(input.readInt());  
                student.setMath(input.readInt());  
                students.add(student);  
            }  
        }  
    }
```





# Random Data 처리



## ■ FileHandler.JAVA

```
if (students.size() == 0) {  
    System.out.println("데이터가 없습니다.");  
    System.exit(-1);  
} else  
    System.out.printf("데이터를 성공적으로 %d개 읽었습니다\n",  
                      students.size());  
  
input.close();  
} catch (NullPointerException | IOException e) {  
    System.out.println("오류 입니다");  
    System.exit(-1);  
}  
return students;  
}  
}
```



# Random Data 처리



## ■ Classroom.JAVA

```
public class Classroom {  
    private ArrayList<Student> students;  
  
    public Classroom(ArrayList<Student> students) {  
        this.students = students;  
    }  
  
    public void sort() {  
        Descending descending = new Descending();  
        students.sort(descending);  
    }  
  
    private static class Descending implements Comparator<Student> {  
        @Override  
        public int compare(Student o1, Student o2) {  
            return Integer.compare(o2.sum(), o1.sum());  
        }  
    }  
}
```



# Random Data 처리



## ■ Classroom.JAVA

```
private int rank(int index) {  
    int rank = 1;  
    int sum = students.get(index).sum();    // 나의 총  
    for (int i = 0; i < students.size(); i++) {  
        if (students.get(i).sum() > sum) {  
            rank++;    // 나의 총점보다 크면 등수를 더함  
        }  
    }  
    return rank;  
}
```



# Random Data 처리



## ■ Classroom.JAVA

```
public void display() {
    sort();
    System.out.println("WtWt      성 적 처 리");
    line();
    System.out.println(" 학번   이름   국어 영어 수학 총점   평균   등수");
    line();
    for (int i = 0; i < students.size(); i++) {
        if (i % 5 == 0 && i != 0)
            System.out.println();
        System.out.print(students.get(i));
        System.out.printf("%3dWn", rank(i));
    }
    line();
}

private void line() {
    System.out.println("*****");
}
}
```