

# Modules and Packages

UBCO Master of Data Science – DATA 533



# Today's Class

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## Python modules and packages

- Python OOP (L1-2)
- **Modules and Packages (L3)**
- Collaborative version control (L4)
- Testing, Error and Exception and CI (L5-7)
- Publishing packages (L8)

Design an application  
in collaboration

## Making importable modules and packages

- Using the `import` statement
- Install other people's packages and modules

# Recap: Object-Oriented Programming

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Every piece of data in Python is an *object*.

We make our own types that can also give rise to instances (objects).

Classes are organized in a hierarchy.

Derived (child) classes inherit attributes from their base (parent) class.

# Example

```
class Point:
    def __init__(self, x=0, y=0):
        self.x = x
        self.y = y

    def distance_from_origin(self):
        return ((self.x ** 2) + (self.y ** 2)) ** 0.5

p = Point(3, 4)
print('Distance: ', p.distance_from_origin())
```

#  $3^2 = 9$   
#  $4^2 = 16$   
#  $25^{0.5} = 5$

# Namespace and the . Operator

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Name (also called identifier) is simply a name given to objects

- When using `a = 10`, `10` is an object stored in memory and `a` is the name we associate it with

A *namespace* is a collection of names.

The `.` is used to access the namespace of an object.

Each instance of an object defines a new namespace.

Every object in Python has an attribute denoted by `__dict__`.

This contains all the attributes defined for the object itself.

# Example

---

```
class Person:
    def __init__(self, name, age):
        self.name = name    # (default) public attribute
        self.age = age      # (default) public attribute

p1 = Person('Alex', 10)
p2 = Person('Adam', 20)

print(p1.__dict__)
print(p2.__dict__)
print(Person.__dict__)
```

# Example

```
print(p1.__dict__)
```

- {'name': 'Alex', 'age': 10}

```
print(p2.__dict__)
```

- {'name': 'Adam', 'age': 20}

```
print(Person.__dict__)
```

- {'\_\_module\_\_': '\_\_main\_\_', '\_\_init\_\_': <function Person.\_\_init\_\_ at 0x0000015D71AE8730>, '\_\_dict\_\_': <attribute '\_\_dict\_\_' of 'Person' objects>, '\_\_weakref\_\_': <attribute '\_\_weakref\_\_' of 'Person' objects>, '\_\_doc\_\_': None}

```
p1.__dict__['name'] = 'Khalad'
```

```
print(p1.name)
```

Output: Khalad

# The . Operator Question

**Question:** What is the output of the following program?

```
class Company:
    def __init__(self, name, location):
        self.name = name
        self.location = location

comp = Company('TimeTrex', 'Vancouver')
comp.location = 'Kelowna'
print(comp.__dict__)
```

**A)** {'TimeTrex', 'Vancouver'}

**B)** {'TimeTrex', 'Kelowna'}

**C)** {'name': 'TimeTrex', 'location': 'Vancouver'}

**D)** {'name': 'TimeTrex', 'location': 'Kelowna'}

**E)** The program has an error



# Modular Programming

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Breaking a large programming task into separate, smaller, more manageable subtasks or module

Modules can then used together like building blocks to create a larger application.

Advantages:

- **Simplicity:** focuses on one relatively small portion of the problem
- **Maintainability:** less interdependent modules are easy to maintain
- **Reusability:** Functionality defined in a single module can be easily reused

# Python Modules

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A **module** is a file containing Python definitions and statements to perform a specific task.

The file name is the module name with the suffix **.py** appended.

Modules are imported using the **import** command:

```
import modulename
```

Module names should be all lower case

# Module Example

---

```
# File myperson.py

class Person:

    def __init__(self, name, age):
        self.name = name    # (default) public attribute
        self.age = age      # (default) public attribute

    def display(self):
        print("Name:", self.name, "Age:", self.age)
```

To find the current directory you are in:

```
import os                #useful operating system functions
print(os.getcwd())       #getcwd() returns current working directory
```

# Module Example

---

In Jupyter Notebook:

```
import myperson  
  
p1 = myperson.Person('Alex',10)  
p1.display()
```

Output:

```
Name: Alex Age: 10
```

# Another Example

---

```
# File myfunc.py
def double(n):
    return n*2

def triple(n):
    return n*3
```

```
# In Jupyter Notebook
import myfunc

print(myfunc.double(10))
print(myfunc.triple(10))
```

Output:

20

30

**Note:** `dir()` used to define which names a module defines. Command: `dir(myfunc)`

Output: `[..., 'double', 'triple']`

# Recall: DATA541 Interactive Visualization

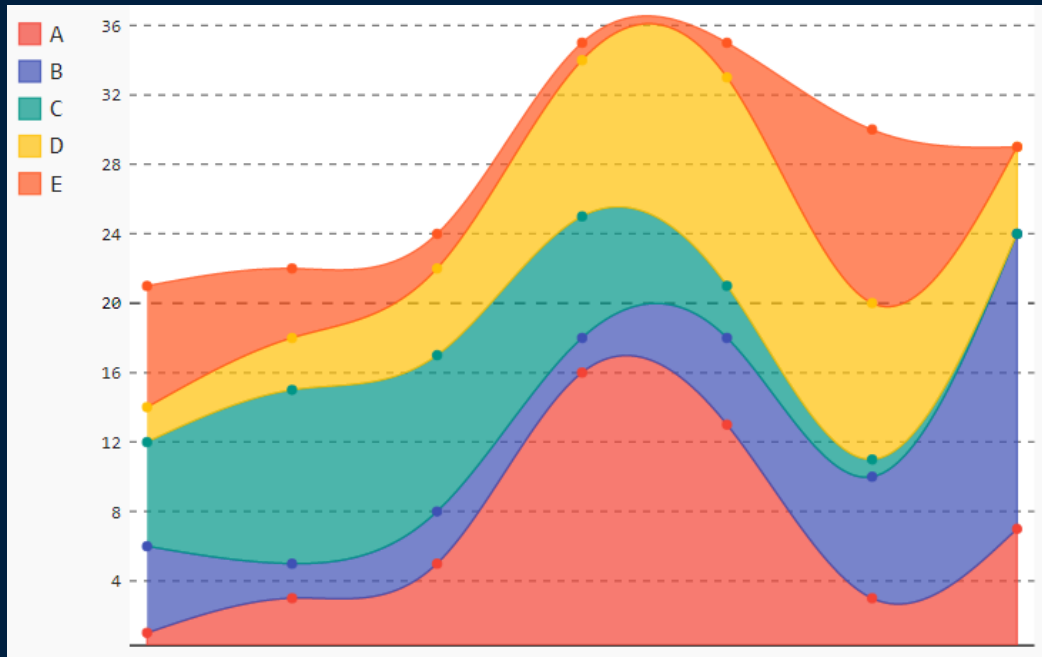
## Pygal

- <http://www.pygal.org/>

## Bokeh

- <https://bokeh.pydata.org/>

```
import pygal
```



# Useful Python Modules

Useful modules: <https://docs.python.org/3/py-modindex.html>

## **math** — Mathematical functions

```
# import standard math module
```

```
import math
```

```
# use math.pi to get value of pi
```

```
print("The value of pi is", math.pi)
```

```
#Return the sine of x radians
```

```
math.sin(x)
```

```
#Return x raised to the power y ( $2^3=8$ )
```

```
math.pow(2, 3)
```

# Python import with Renaming

---

Define an alias for an imported module

```
import myfunc as fn  
  
print(fn.double(10))  
  
print(fn.triple(10))
```

You can import multiple modules in one line

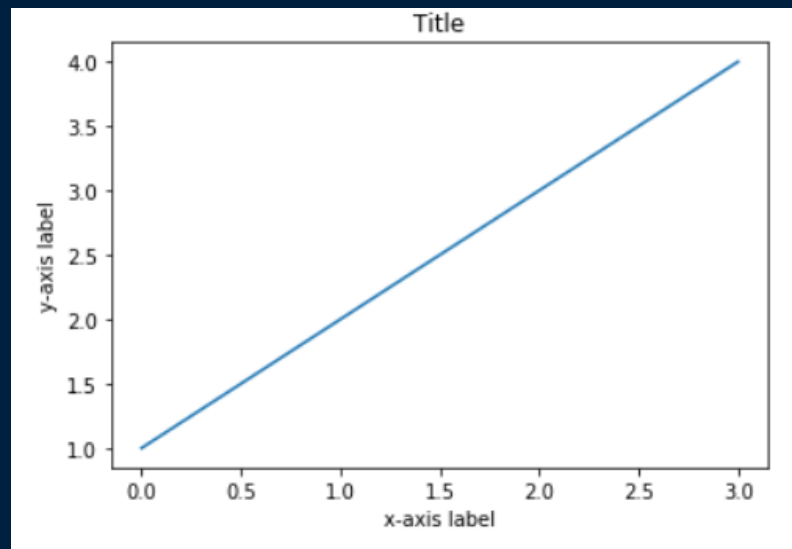
```
import os, myplot
```



# pyplot Example

Creating a chart with pyplot.

```
import matplotlib.pyplot as plt
plt.plot([1, 2, 3, 4])
plt.title('Title')
plt.xlabel('x-axis label')
plt.ylabel('y-axis label')
plt.show()
```



# myplot.py Example

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Let's make a module to take care of steps of plotting (**myplot.py**).

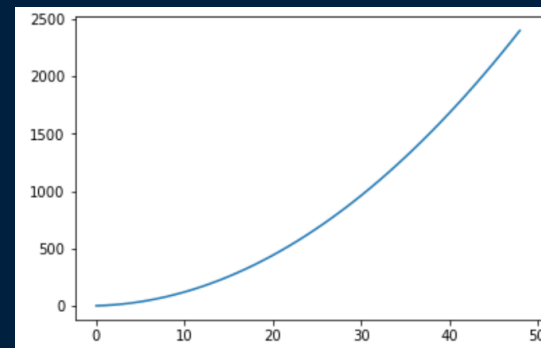
```
import matplotlib.pyplot as plt

def lineplot(y, title=None, xlabel=None, ylabel=None):
    plt.plot(y)
    if xlabel:
        plt.xlabel(xlabel)
    if ylabel:
        plt.ylabel(ylabel)
    if title:
        plt.title(title)
    plt.show()

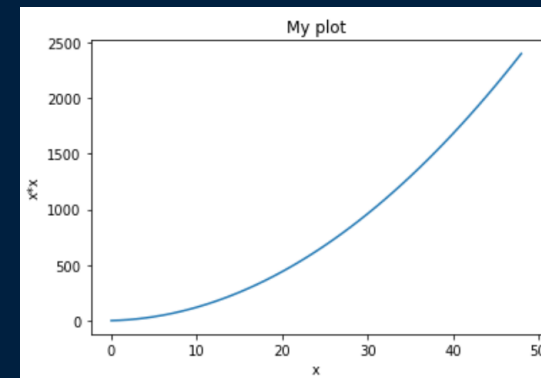
print("Inside myplot.py")
```

# myplot.py Example

```
import myplot
myplot.lineplot([x*x for x in range(1, 50)])
```



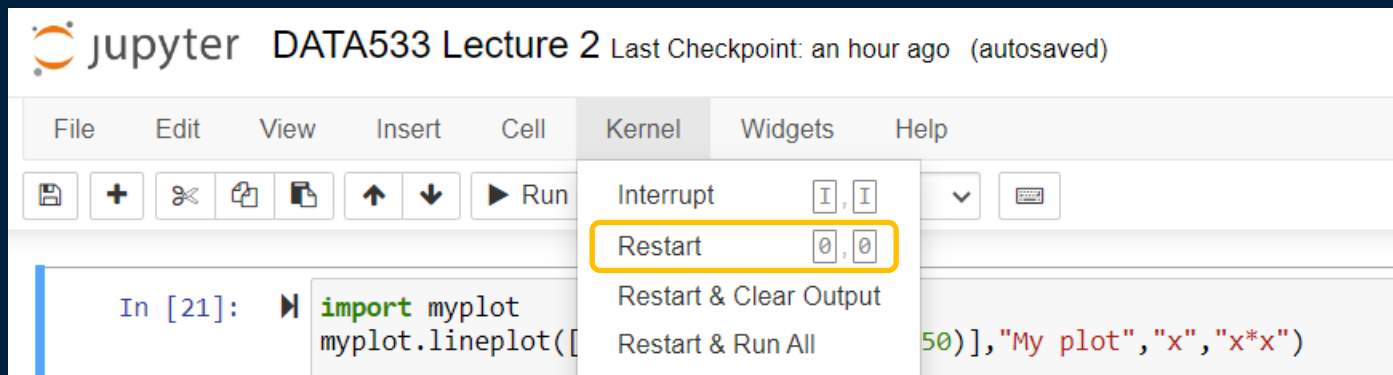
```
import myplot
myplot.lineplot([x*x for x in range(1,
50)], "My plot", "x", "x*x")
```



# Technical Note

In Jupyter notebook, if you make a change in a module (i.e., .py file) that you are importing, you have to restart the kernel.

Otherwise, you will not see the change in the notebook.



# The `import` Statement: Behind The Scenes

1. Python looks for a module in your current directory first.
2. If it does not find the module, it looks in directories contained in the `PYTHONPATH` environment variable
3. An installation-dependent list of directories configured at the time Python is installed

You can get the other folder list using the following commands:

```
import sys
print(sys.path)
```

To see the module location:

```
print(myploit.__file__)
```

C:\Users\mkhasan\data533\_lecture3\myploit.py

```
print(plt.__file__)
```

C:\Users\mkhasan\Anaconda3\lib\site-packages\matplotlib\pyplot.py

# Module Question

---

**Question:** How many of the following statements are TRUE?

- 1) Module names should be all lower case by convention.
- 2) A module can have many methods/functions.
- 3) Modules are imported using the **import** command
- 4) A module can import another module.

**A)** 0                      **B)** 1                      **C)** 2                      **D)** 3                      **E)** 4

# Module Question

**Question:** What is the output of the following program?

**#hierarchy.py file**

```
class Parent:
    def __init__(self, param):
        self.v1 = param

class Child(Parent):
    def __init__(self, param):
        Parent.__init__(self,param)
        self.v2 = param
```

**# In Jupyter Notebook**

```
import hierarchy

obj = hierarchy.Child(5)
print(obj.v1, " ", obj.v2)
```

- A)** None None    **B)** None 5    **C)** 5 None    **D)** 5 5    **E)** Error is generated by program

# Try it: Creating Module

---

**Question:** Create a module called `mathfunc` that includes functions to return values from addition (`add`), subtraction (`sub`), multiplication (`mul`) and division (`div`) of two numbers.

Now write a python program that imports the `mathfunc` module and calls the functions to perform addition, subtraction, multiplication and division operations.

## Sample test code

```
print(mathfunc.add(20,10))  
print(mathfunc.sub(20,10))  
print(mathfunc.mul(20,10))  
print(mathfunc.div(20,10))
```



# \_\_name\_\_ Attribute

Before executing code, Python interpreter reads source file and assign few special variables/global variables.

If the python interpreter is running that module (the source file) as the main program, it sets the special `__name__` variable to have a value `__main__`.

If this file is being imported from another module, `__name__` will be set to the module's name.

name.py

```
method1()  
method2()
```

calculator.py

```
import myfunc
```

# `name` Attribute Example

```
#name.py
```

```
if __name__ == "__main__":  
    print("Executed directly")
```

```
else:
```

```
    print("Executed when imported")
```

Output:

Executed directly

```
# In Jupyter Notebook
```

```
import name
```

Output:

Executed when imported

# Useful Tips on Importing

---

You can import specific definitions from a module using the `from` statement.

```
from myfunc import double  
print(double(10))  
print(triple(10))
```

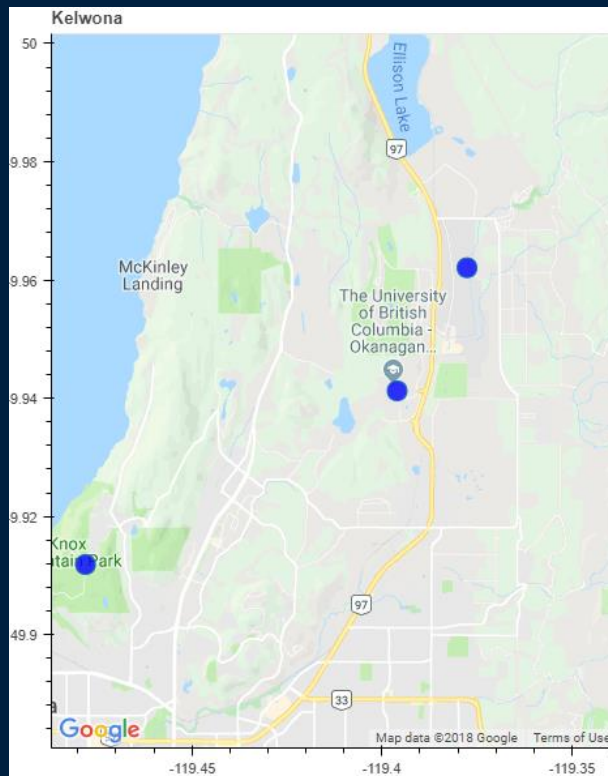
Output:

You can also import all definitions from a module into the current namespace using the `*` character.

```
from myfunc import *
```

# Recall: DATA541 Interactive Visualization

```
from bokeh.plotting import gmap
```

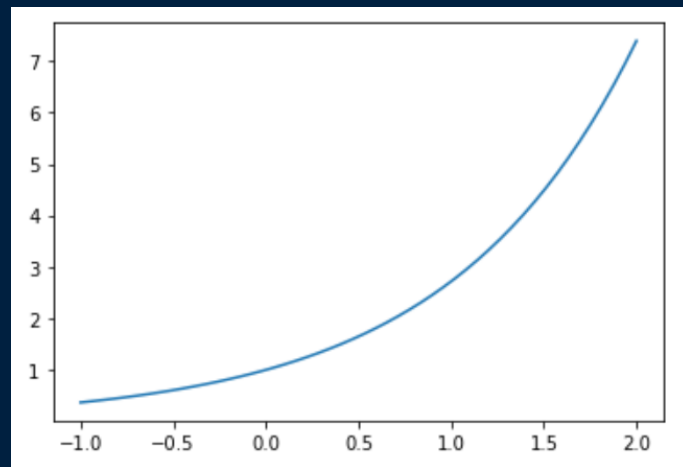


# Local vs. Higher-Level Namespace

Local namespace always takes priority over higher level namespaces.

```
from numpy import exp, linspace
import matplotlib.pyplot as plt
```

```
x = linspace(-1, 2, 50)
y = exp(x)
plt.figure()
plt.plot(x, y)
plt.show()
```



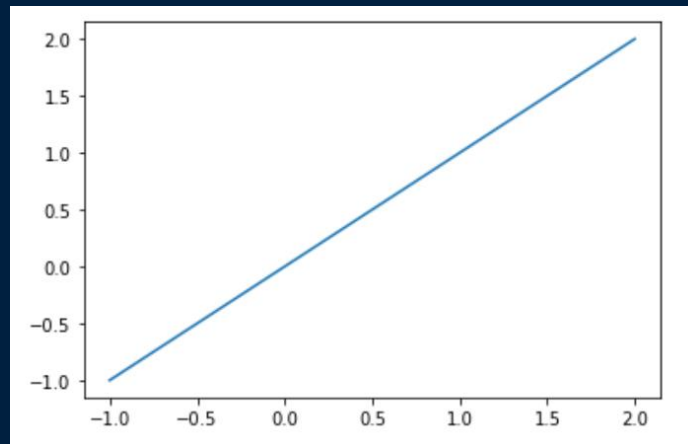
# Local vs. Higher-Level Namespace

As we define our work `exp()` function in the local/current module, the local module's function will be used.

```
from numpy import exp, linspace
import matplotlib.pyplot as plt

def exp(x):
    return x

x = linspace(-1, 2, 50)
y = exp(x)
plt.figure()
plt.plot(x, y)
plt.show()
```



# Style Tips

---

Import statements are typically placed in the following order:

1. Standard python modules (e.g., `os`)
2. Third party modules (e.g., `matplotlib`)
3. Your own modules. Separated by a line break.

This is not mandatory, but it is a good style

```
import os
import random
import matplotlib

import myplot
```

# Python Packages

---

A Python *package* is a collection of modules.

Packages are used to group modules that perform some similar functions.

A module in a package is referenced by `package.module`

Packages may have sub packages.

```
import package.subpackage.modulename
```

Package names should be all lower case



# File Structure

File structure for plotting 1D, 2D, and 3D plots.

myplotlib

Package

\_\_init\_\_.py

plot1D

Sub-package

\_\_init\_\_.py

line.py

Module

plot2D

\_\_init\_\_.py

scatter.py

plot3D

\_\_init\_\_.py

scatter3d.py

# File Structure

---

Python recognizes packages by looking for the `__init__.py` file inside a folder.

The corresponding folder name is the package/sub-package name.

Typically the `__init__.py` file is left blank

However, `__init__.py` can execute initialization code for a package

Source: <https://docs.python.org/3/tutorial/modules.html>

# Car Package Example

---

/cars

- | - `__init__.py` file
- | - `audicars.py`
- | - `nissancars.py`

# Car Package Example

---

```
# audicars.py file

class Audi:

    def __init__(self):
        self.models = ['a6', 'a8', 'a3']

    def display(self):
        print('Audi car models:')
        for model in self.models:
            print('%s ' % model)
```

# Car Package Example

---

```
# nissancars.py file

class Nissan:

    def __init__(self):
        self.models = ['sentra', 'altima', 'rogue']

    def display(self):
        print('Nissan car models:')
        for model in self.models:
            print('%s ' % model)

# Empty __init__.py file
```

# Car Package Example

---

```
from cars import audicars  
from cars import nissancars
```

```
a1 = audicars.Audi()  
a1.display()
```

```
n1 = nissancars.Nissan()  
n1.display()
```

## **Output:**

```
Audi car models: a6 a8 a3
```

```
Nissan car models: sentra altima rogue
```

# Another Example

/package

|-subpackage1

| | -\_\_init\_\_.py

| | -src

| | | -\_\_init\_\_.py

| | | -functions.py

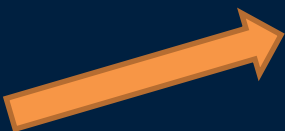
|-subpackage2

| | -\_\_init\_\_.py

| | -src

| | | -\_\_init\_\_.py

| | | -mathfunctions.py



```
def add(a,b):  
    return a+b
```

```
def subtract(a,b):  
    return a-b
```

# Another Example

---

```
import package.subpackage1.src.functions as fn
```

```
print(fn.add(20,10))
```

```
print(fn.subtract(20,10))
```

```
from package.subpackage1.src import functions
```

```
print(functions.add(20,10))
```

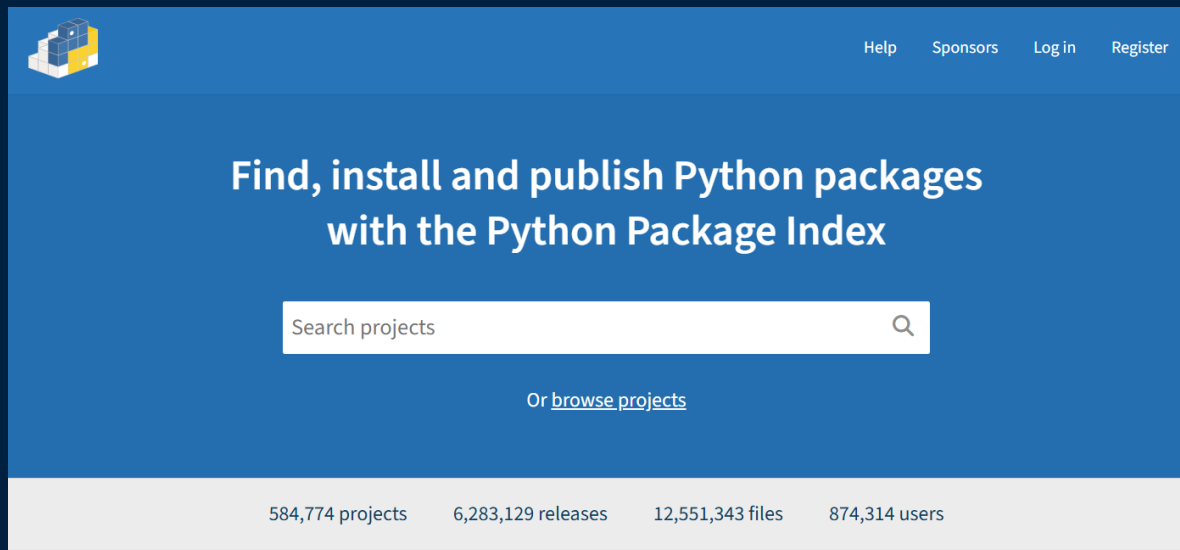
```
print(functions.subtract(20,10))
```



# Install External Packages

Python has a huge community of people developing pieces of python code (modules and packages) that we can import and use.

The Python Package Index: <https://pypi.org/>



# Install External Packages

---

`pip` and `conda` commands search online for packages, download and place them in the right folder for you.

`pip` searches in the Python Package Index (PyPi, <https://pypi.org/>) which is a repository that holds python packages.

`conda` has its own package repository

To install a package, go to terminal (or command line) and type:

```
pip install [package name]
```

or

```
conda install [package name]
```

# Package Question

**Question:** Assume that we have the following directory structure. To import the `mathfunc` module, we need to use

- A) `import pkg.subpkg1.subpkg2`
- B) `import subpkg1.subpkg2.mathfunc`
- C) `import pkg.subpkg1.subpkg2.mathfunc`
- D) `from pkg.subpkg1 import mathfunc`
- E) None of the above

```
pkg/  
  __init__.py  
  subpkg1/  
    __init__.py  
    subpkg2/  
      __init__.py  
      mathfunc.py
```

# Package Question

---

**Question:** How many of the following statements are TRUE?

1) A Python package is a collection of modules.

2) A module in a sub-package can be accessed by

`package.subpackage.modulename`

3) A higher-level module's function gets precedence over a local module's function

4) The `__init__.py` files can be used for execution of package initialization code

**A) 0**

**B) 1**

**C) 2**

**D) 3**

**E) 4**

# Try it: Creating Package

---

**Question:** Create a package using the following hierarchy.

```
mypackage/  
  __init__.py  
  myfunc.py  
  mysubpackage/  
    __init__.py  
    mathfunc.py
```

Now write a python program that uses functions (e.g., `double`, `add`) from the package to perform basic math operations.

# Objectives

---

- Know about Python modules and packages
- Know how the `import` statement works
- Be able to write own "importable" packages and modules
- Know how to access other people's packages and modules



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