

L-7

The 2D Discrete Fourier Transform

(1)

Continuous time : $X(\omega) = \int_{-\infty}^{\infty} x(t) e^{-j\omega t} dt$

FT

Discrete-time FT : $x(\omega) = \sum_{n=-\infty}^{\infty} x[n] e^{-j\omega n}$

FT

Discrete ! : $x[k] = \sum_{n=0}^{N-1} x[n] e^{-j \frac{2\pi k n}{N}}$

FT

* 2D Discrete Fourier transform ! → 1D (along row) column

(for $x \times y$ img)

$$F(u, v) = \sum_{x=0}^{N-1} \left(\sum_{y=0}^{M-1} f[x, y] e^{-j \frac{2\pi u x}{N} + j \frac{2\pi v y}{M}} \right)$$

→ basis fn.

$u : 0 \dots N-1$

$v : 0 \dots M-1$

Input img
($M \times N$)

2D along row

(Inv)

$$f(x, y) = \frac{1}{MN} \sum_{u=0}^{N-1} \sum_{v=0}^{M-1} F(u, v) e^{j \frac{2\pi u x}{N} + j \frac{2\pi v y}{M}}$$

($\frac{1}{N} \sum_{u=0}^{N-1} e^{-j \frac{2\pi u x}{N}}$, ∵ $F[u, y] = F(u, y)$)
2D-DFT (separable).

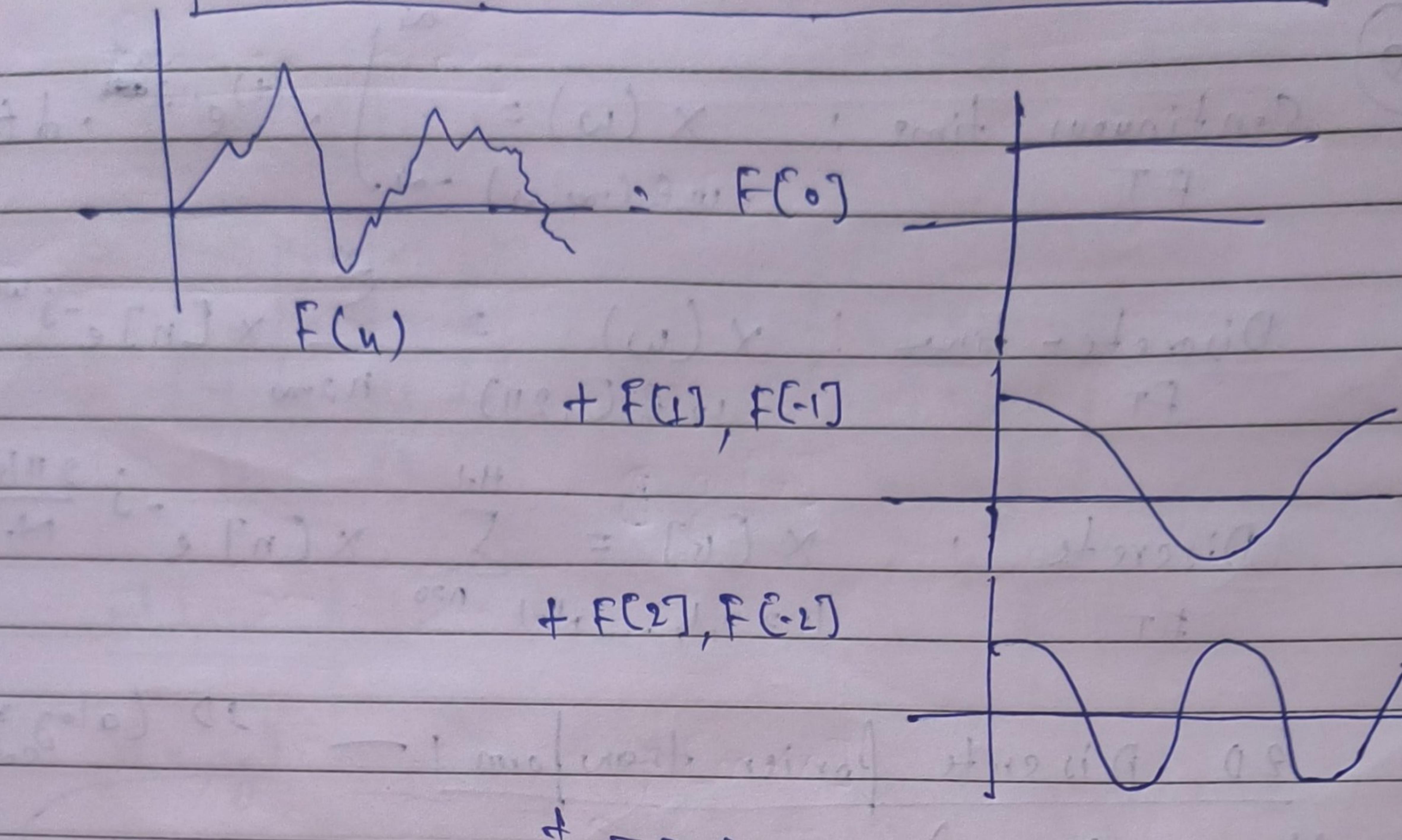
(FFT - fast Fourier transform)

- As with 1D DFT, 2D DFT is like a decomposition of an image into complex exponential (lines & curves).

$$\boxed{e^{-j \frac{2\pi u x}{N}} = \cos \frac{2\pi u x}{N} - j \sin \frac{2\pi u x}{N}}$$

* To reduce / remove noises (scratches, spots, vibration)

* IFT :
$$f(u, v) = \frac{1}{N^2} \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} F(u, v) e^{-j2\pi \left(\frac{u u}{N} + \frac{v v}{N} \right)}$$



* Fourier transform \leftarrow T (time \rightarrow freq.)

It decomposes an image into its sine and cosine components. Result of applying a Fourier Transform is an image represented in the frequency domain rather than the spatial domain.

* Discrete FT \leftarrow Used for digital images to transform them from the spatial domain to frequency domain.

* Inverse DFT \leftarrow freq. \rightarrow spatial.

* Spatial Domain \leftarrow In which the original image is represented, (Pixel intensities at specific coordinates)

* Frequency domain \leftarrow where the image is represented in terms of its freq. components. (Low freq. - general shape & structure, High freq. - edges & fine details)

abs - absolute value.

(symmetry)

{Fourier for edge representation
in freq. domain}

FT properties I —

SHIFT

$$g(u, y) = f(x-a, y-b) \quad e^{-2\pi j \left(\frac{au}{N} + \frac{bv}{M} \right)}$$

$$g(u, v) = f(u, v) e^{-2\pi j \left(\frac{au}{N} + \frac{bv}{M} \right)}$$

$$|g(u, v)| = |f(u, v)|$$

complex plane
shift

scale / flip :

$$g(u, y) = a \cdot F(u, y)$$

$$g(u, v) = a \cdot F(u, v)$$

$$g(u, y) = f(ax, by)$$

$$g(u, v) = \frac{1}{|ab|} \cdot f\left(\frac{u}{a}, \frac{v}{b}\right)$$

(i.e. if a or $b \geq -1$; flip partial = flip freq.)

Rotation:

$$g(u, y) = f(u, y); \text{ conv by } \theta$$

$$g(u, v) = f(v, u); \text{ conv by } \theta$$

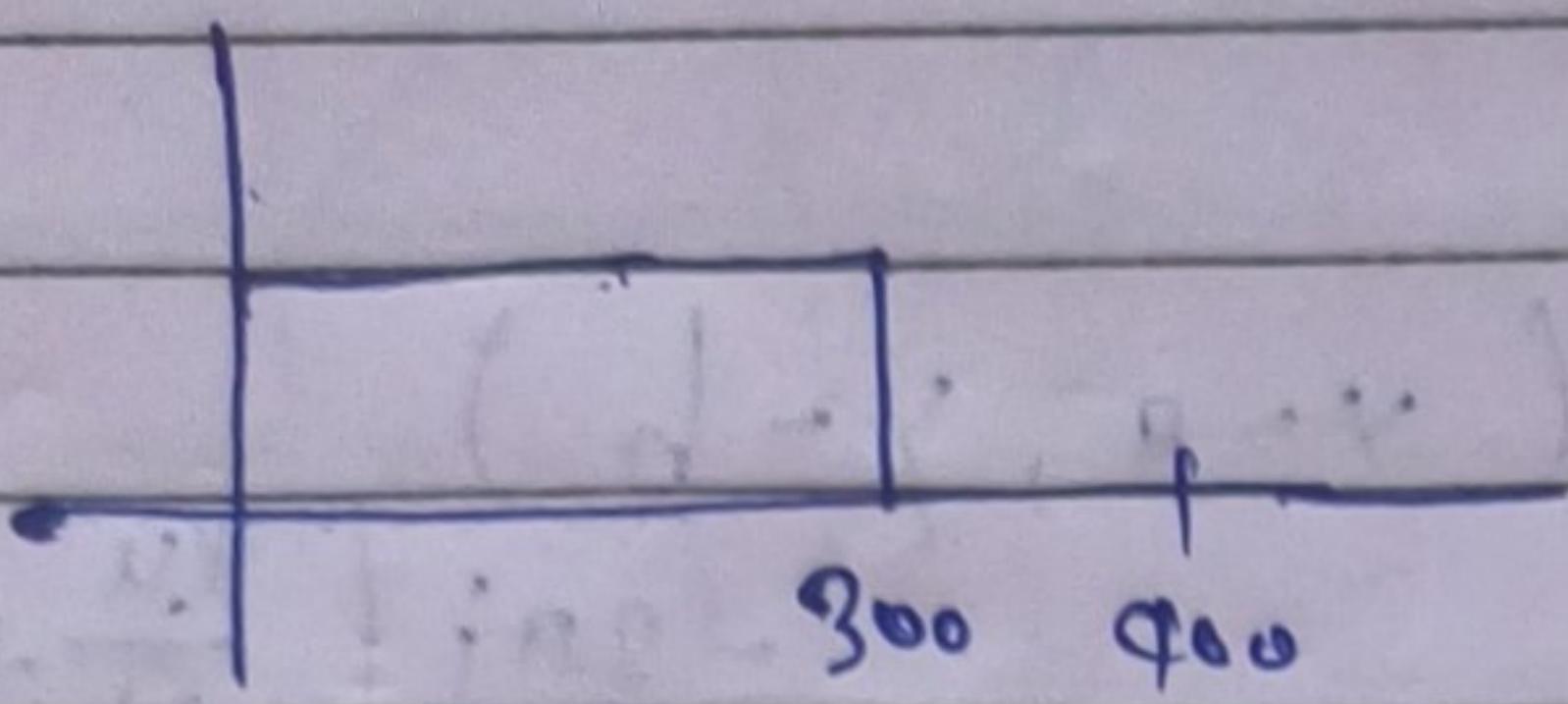
(Circular
conv.)

Convolution :

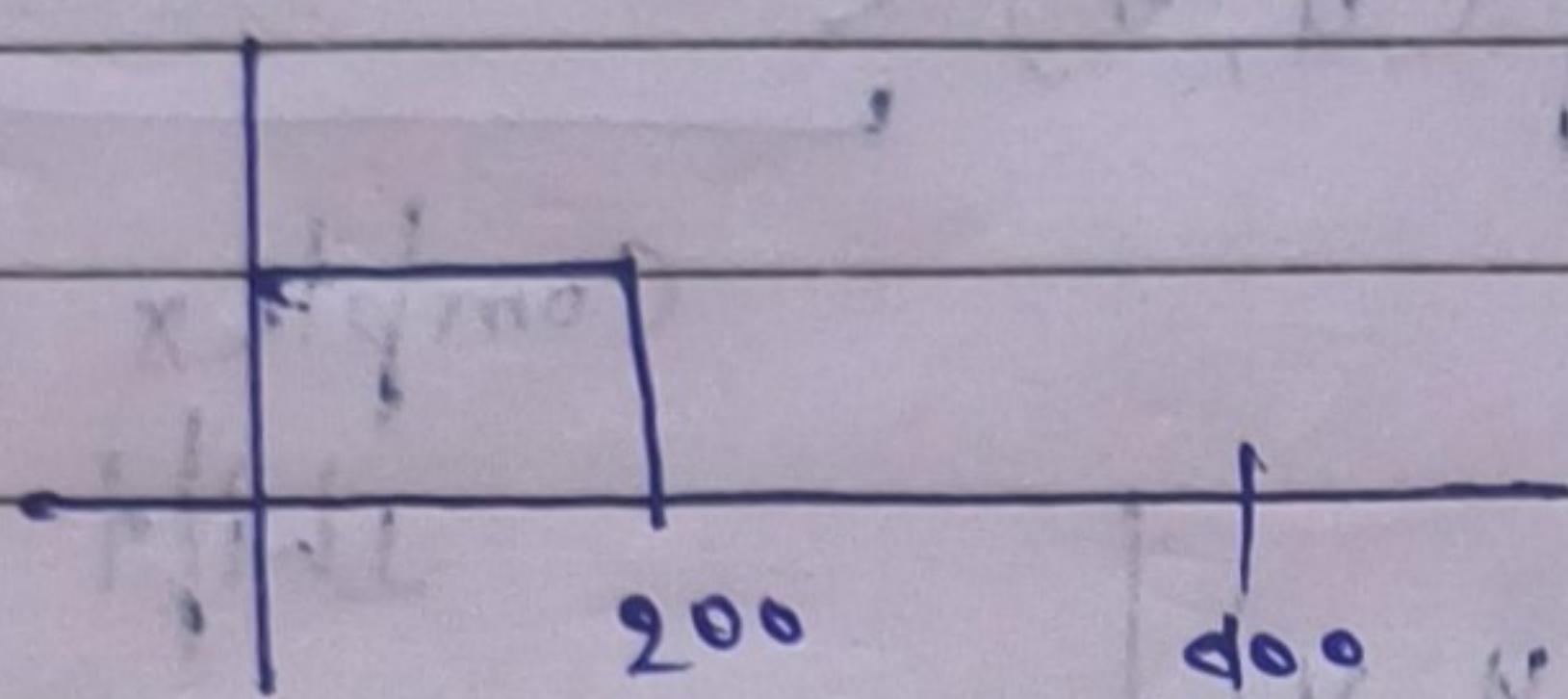
$$h(u, y) = f(u, y) * g(u, y)$$

$$h(u, v) = f(u, v) * g(u, v)$$

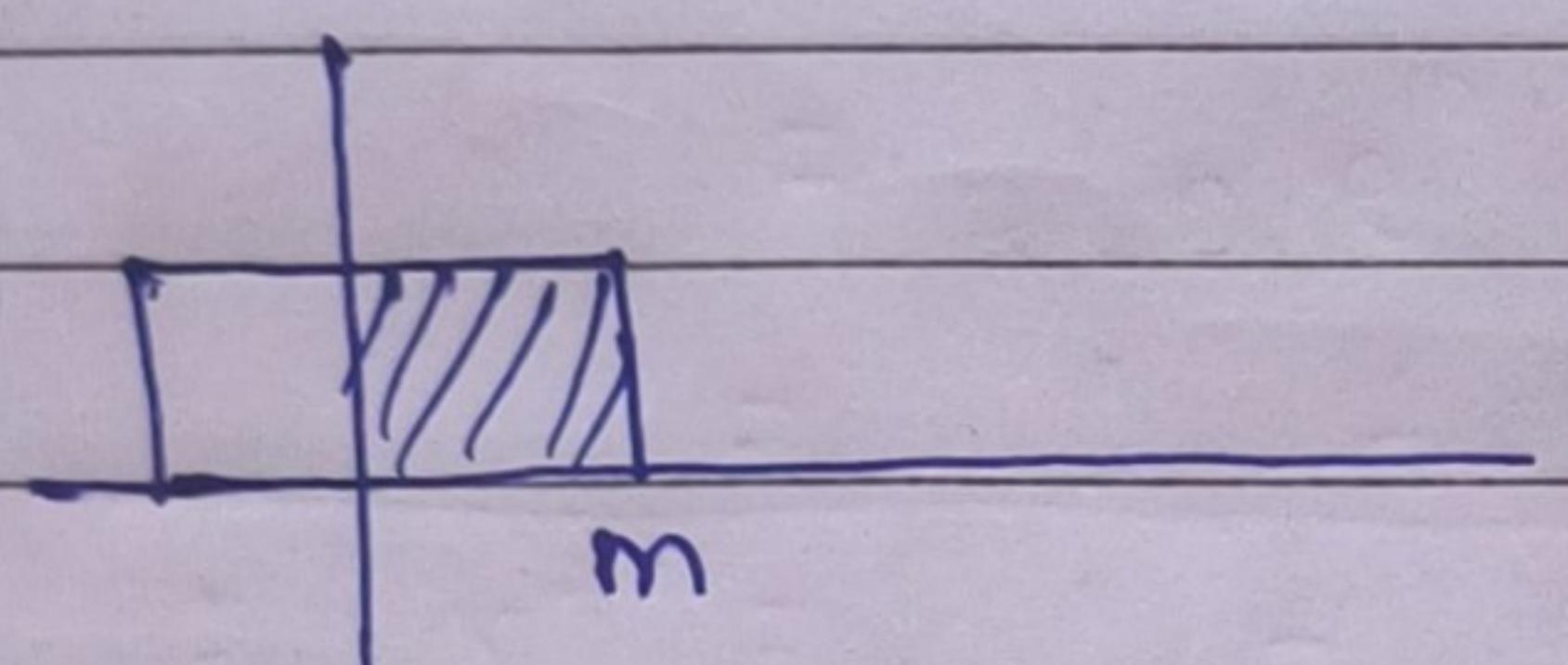
* Regular conv:-



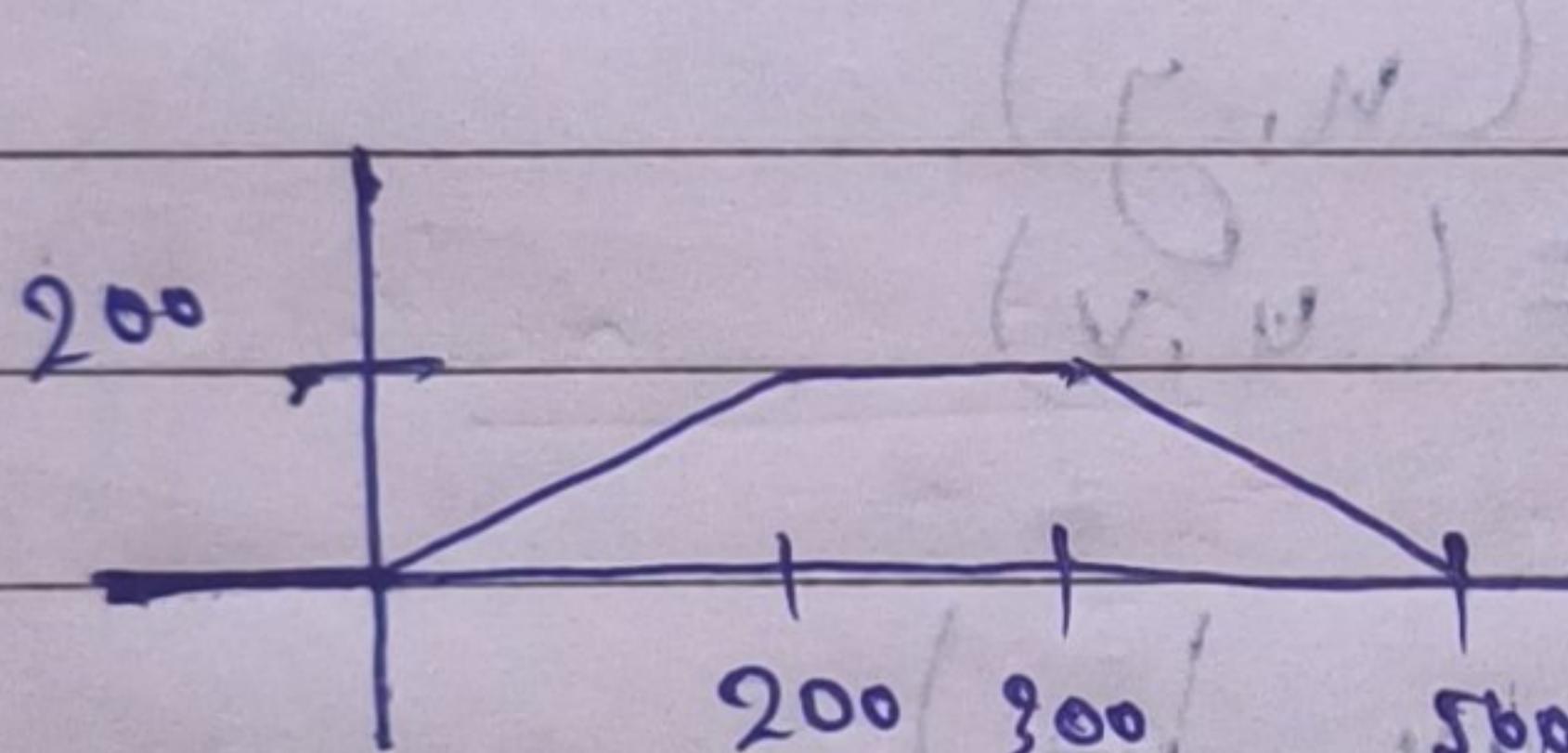
$f[n]$



$g[n]$

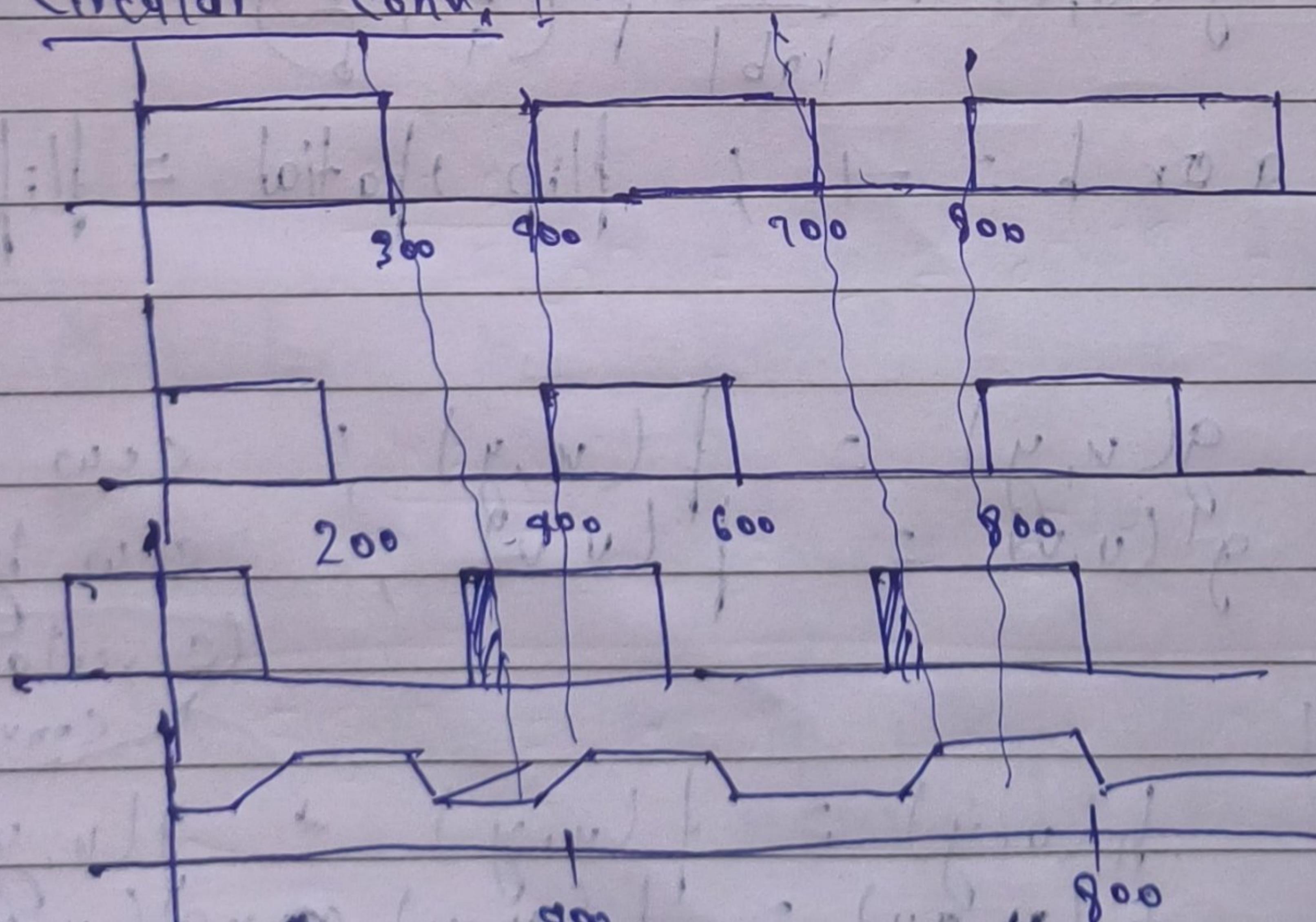


$g[m-n]$



$f * g$

* Circular conv. :-



$f(n)$
(Periodically extended)
 $g(n)$

$g(m-n)$

$F * g$ is a periodic signal itself, they may not be what we want since some may intrude into regions we don't expect.

Important formula

$$e^{j\pi} = -1, e^{-j\pi} = -1, e^{j\pi/2} = j, e^{-j\pi/2} = -j, e^{-j2\pi} = 1$$

$$e^{j3\pi} = -1, e^{-j3\pi/2} = j, e^{-j9\pi/2} = -j, \boxed{e^{-j\theta} = \cos\theta - j\sin\theta}$$

$$\boxed{e^{j\theta} = \cos\theta + j\sin\theta}$$

Q1 - Compute DFT of the sequence $f(u) = \{1, 0, 0, 1\}$; $F(k) = \sum_{n=0}^{N-1} f(n) e^{-j2\pi kn/N}$,
 when $\{k = 0, 1, \dots, N-1\}$, $N = 4$.

$$2) F(k) = \sum_{n=0}^3 f(n) e^{-j2\pi kn/4}$$

$$= f(0)e^0 + f(1)e^{-j2\pi k/4} + f(2)e^{-j4\pi k/4} + f(3)e^{-j6\pi k/4}$$

$$= 1 + 0 + 0 + e^{-j3\pi k/2}$$

$$\boxed{F(k) = 1 + 0 e^{-j3\pi k/2}}$$

when $k \geq 0$:

$$\frac{k=0}{F(0)} :$$

$$F(0) = 1 + e^{-j3\pi/2} = 1 + j$$

$$\frac{k=1}{F(1)} :$$

$$F(1) = 1 + e^{-j3\pi} = 1 + 1 = 0$$

$$\frac{k=2}{F(2)} :$$

$$F(2) = 1 + e^{-j9\pi/2} = 1 - j$$

$$\therefore \boxed{F(k) = \{2, 1+j, 0, 1-j\}}.$$

* Compute 2D DFT of 4×4 gray scale img.

$\therefore 2)$

~~Kernel~~

$$f(u, y) = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

formula $\Rightarrow F(u, v) = \text{kernel} * f(u, y) * [\text{kernel}]^T$

DFT basis function (kernel) for $N=4$. $\rightarrow !$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

$$\therefore F(u, v) = \underbrace{\begin{bmatrix} \text{Kernel} & & & \\ & \text{Img} & & \\ & & \text{Kernel}^T & \end{bmatrix}}_{\downarrow} = \begin{bmatrix} 4 & 4 & 4 & 4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & -j & -1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

$\therefore F(u, v) = \begin{bmatrix} 16 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$