MPI Implementation of some eigen libraries others

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# **Chapter 1**

# **Hierarchical Index**

# 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Complex	7
Core	8
Audit	6
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PassFail	4
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MPI sorting methods	2
MPIInput	2
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Partstruct	4
part1::Point	5
ProbDist	6
Progression	6
ArithProgression	5
QTstyle_Test	7
RandomNumberGenerator	
Stack < T, CONT >	
Statistical Distribution	
StandardNormalDistribution	8
Str	
Student info	
$\label{templateUnderTest} TemplateUnderTest < T > \dots                                $	
TestCase	.~
MPI BC	C
SYN Mat< T >	
Vec< T >	
Vec< char >	-
TestFixture	
VectorMethodTest	27
Trap	
tutorial··Vec< T >	

2 Hierarchical Index

# Chapter 2

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Genfun::Argument	5
ArithProgression	5
Audit	6
background_task	7
Complex	7
Core	8
Grad	9
InitiateVectorMethod< ItemType >	0
MPI_BC	0
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Trap	
Vec< T >	
tutorial:: $Vec < T > \dots \dots$	
VectorMethodTest	7

4 Class Index

# **Chapter 3**

# **Class Documentation**

# 3.1 Genfun::Argument Class Reference

**Public Member Functions** 

- Argument (int ndim=0)
- Argument (const Argument &)
- Argument (std::initializer\_list< double >)
- const Argument & operator= (const Argument &)
- double & operator[] (int I)
- const double & operator[] (int i) const
- unsigned int dimension () const

#### **Friends**

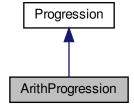
std::ostream & operator<< (std::ostream &o, const Argument &a)</li>

The documentation for this class was generated from the following file:

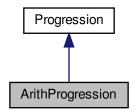
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/Argument.h

# 3.2 ArithProgression Class Reference

Inheritance diagram for ArithProgression:



Collaboration diagram for ArithProgression:



## **Public Member Functions**

• ArithProgression (long i=1)

## **Protected Member Functions**

• virtual long nextValue ()

# **Protected Attributes**

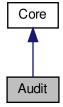
• long inc

The documentation for this class was generated from the following file:

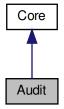
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp2.hpp

## 3.3 Audit Class Reference

Inheritance diagram for Audit:



Collaboration diagram for Audit:



#### **Public Member Functions**

- Audit (std::istream &is)
- std::istream & read (std::istream &)
- double grade () const
- · bool valid () const
- bool fulfill\_reqs () const

#### **Additional Inherited Members**

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp dynamicbindingandinheritance.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp\_dynamicbindingandinheritance.cxx

# 3.4 background\_task Class Reference

#### **Public Member Functions**

• void operator() () const

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp\_thread.cxx

# 3.5 Complex Class Reference

# **Public Member Functions**

• Complex (double r, double i=0)

## **Friends**

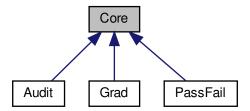
• bool operator== (const Complex &a, const Complex &b)

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp2.cxx

## 3.6 Core Class Reference

Inheritance diagram for Core:



# **Public Member Functions**

- Core (std::istream &is)
- std::string name () const
- virtual std::istream & read (std::istream &)
- virtual double grade () const
- virtual bool valid () const
- virtual bool fulfill\_reqs () const

#### **Protected Member Functions**

- std::istream & read\_common (std::istream &)
- virtual Core \* clone () const

#### **Protected Attributes**

- std::string n
- · double midterm
- double final
- std::vector< double > homework

3.7 Grad Class Reference 9

## **Friends**

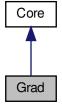
class Student\_info

The documentation for this class was generated from the following files:

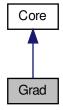
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp\_dynamicbindingandinheritance.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp\_dynamicbindingandinheritance.cxx

# 3.7 Grad Class Reference

Inheritance diagram for Grad:



Collaboration diagram for Grad:



## **Public Member Functions**

- Grad (std::istream &is)
- std::istream & read (std::istream &)
- double grade () const
- bool fulfill\_reqs () const

#### **Additional Inherited Members**

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp\_dynamicbindingandinheritance.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp\_dynamicbindingandinheritance.cxx

# 3.8 InitiateVectorMethod < ItemType > Class Template Reference

**Public Member Functions** 

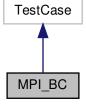
- · InitiateVectorMethod (int, int)
- void setup (int \*)
- void traits ()
- · void SendVector ()
- · void GetData ()

The documentation for this class was generated from the following file:

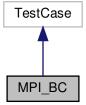
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/new.hpp

# 3.9 MPI\_BC Class Reference

Inheritance diagram for MPI\_BC:



Collaboration diagram for MPI\_BC:



#### **Public Member Functions**

```
MPI_BC class template filling.
void Get_input (int, int, double *, double *, int *)
void packData ()
void time_ellapsed ()
void broadcast_input ()
void broadcast_vector ()
void buildMpiType (double *, double *, int *, MPI_Datatype *)
void Send (float, float, int, int)
void Receive (float *, float *, int *, int)
void parallelAllocateVec (double *, double *, int, std::vector < int > *, MPI_Datatype *)
```

#### 3.9.1 Constructor & Destructor Documentation

```
3.9.1.1 MPI_BC()

MPI_BC::MPI_BC ( )
```

MPI\_BC class template filling.

Placeholder

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/MPI\_broadcast.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/MPI\_broadcast.cxx

# 3.10 MPI\_BC\_Generic < T, Q, R > Class Template Reference

**Public Member Functions** 

• MPI\_BC\_Generic (std::size\_t n)

The documentation for this class was generated from the following file:

/home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/MPI\_broadcast.hpp

# 3.11 MPI\_sorting\_methods Class Reference

#### **Public Member Functions**

• void **Bubble\_sort** (int a[], int n)

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/MPI reduce.cxx

# 3.12 MPIInput Class Reference

#### **Public Member Functions**

• void **I\_send** ()

```
    MPIInput ()
        MPIInput class - constructor.
    MPIInput (int, int)
        MPIInput class - constructor.
    void MPIStart ()
        MPIInput class - MPIStart method.
    void getData ()
    void bubbleSort ()
    void oddEvenSort ()
```

#### 3.12.1 Constructor & Destructor Documentation

The input constructor

int int constructor

#### 3.12.2 Member Function Documentation

# 3.12.2.1 MPIStart()

```
void MPIInput::MPIStart ( )
```

MPIInput class - MPIStart method.

Sets up the processor ranks and size for use later - could really be incoporated into the consturcotr

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/MPI\_IO.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/MPI\_IO.cxx

# 3.13 OMP < T > Class Template Reference

## Openmp explanation.

```
#include <openmp1.hpp>
```

#### **Public Member Functions**

- OMP (int)
- **OMP** (const **OMP** &OMPCopy)
- OMP & operator= (const OMP &ref)
- void add (T)
- · void addup ()
- void **pi** ()

## 3.13.1 Detailed Description

```
template < class T> class OMP < T >
```

#### Openmp explanation.

As we noted earlier, we'll usually specify the number of threads on the command line, so we'll modify parallel directive was with the num\_threads clause. A clause in OpenMP is just some text that modifies a directive. The num\_threads clause, it allows a programmer to specify the number of threads that should be executed in the following block:

## pragma omp parallel num\_thrads (thread\_count)

What actually happens when the program gets to the parallel directive? Prior to the parallel directive, the program is using a single thrad, the process started when the program started execution.

< std::cout, std::endl

< std::size\_t

< std::max

< std::allocator, std::uninitialized\_fill, std::uninitialized\_copy

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp1.hpp

## 3.14 Partstruct Struct Reference

#### **Public Attributes**

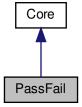
- · int class
- double d [6]
- char **b** [7]

The documentation for this struct was generated from the following file:

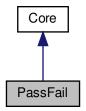
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/MPI\_struct.cxx

# 3.15 PassFail Class Reference

Inheritance diagram for PassFail:



Collaboration diagram for PassFail:



#### **Public Member Functions**

- PassFail (std::istream &is)
- double grade () const
- · bool valid () const
- bool fulfill\_reqs () const

#### **Additional Inherited Members**

The documentation for this class was generated from the following file:

/home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp\_dynamicbindingandinheritance.hpp

# 3.16 part1::Point Class Reference

```
#include <lib_mpi.hpp>
```

## **Public Member Functions**

• **Point** (float \_x, float \_y, float \_z)

## **Public Attributes**

- float x
- float y
- float z

#### 3.16.1 Detailed Description

This is a simple 3D point class

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/lib mpi.hpp

#### 3.17 ProbDist Class Reference

#include <openmp\_LA.hpp>

#### **Public Member Functions**

- double **norm pdf** (const double &x)
- double norm\_cdf (const double &x)
- double **d\_j** (const int &, const double &, const double &, const double &, const double &)
- double call price (const double &, const double &, const double &, const double &)
- double put\_price (const double &, const double &, const double &, const double &)

#### 3.17.1 Detailed Description

**European Options with Monte Carlo** 

In this chapter, we will pric a European Vanilla option via the correct analyci solution of the Black-Scholes eqiation, as well as via the Monte Carlo method. We won't be cooncentrating on an extremely efficient or optimised implementation at this stage.

-> Black Scholes Analytic pricing formula

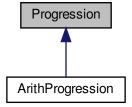
The first stage in implementation is to briefly discuess the Black Scholes analytic solution for the price of a vanilla call or put option

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp\_LA.hpp

# 3.18 Progression Class Reference

Inheritance diagram for Progression:



#### **Public Member Functions**

- **Progression** (long f=0)
- void printProgression (int n)

#### **Protected Member Functions**

- virtual long firstValue ()
- virtual long nextValue ()

#### **Protected Attributes**

- · long first
- · long cur

The documentation for this class was generated from the following file:

/home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp2.hpp

# 3.19 QTstyle\_Test Class Reference

A test class - find and replace from this template for future class definitions.

```
#include <statistics.h>
```

## 3.19.1 Detailed Description

A test class - find and replace from this template for future class definitions.

One of the most common examples of concepts in quantitiative finance is that of a statistical distribtion. Random variables play a huge part in quantitive financial modelling. Derivatives, pricing, cash-flow forceasting and quantitive trading all make use of statitiscal methods in some fashion

Many of the chapters within this book have made use of random number generators in order to carry out pricing tasks.

In a nutshell, we are splitting the generation of (uniform integer) random numbers from draws of specific statistical distribution,s such taht we can use the statics classes elsewhere withut bringing along the heavy random number generation functions.

Equally useful is the fact taht we will be able to "swap out" different random number generators for out statistics classes for reliability, extensibility and efficiency

A more elaborate class definition

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/statistics.h

#### 3.20 RandomNumberGenerator Class Reference

#### **Public Member Functions**

- RandomNumberGenerator (unsigned long \_num\_draws, unsigned long \_init\_seed)
- virtual unsigned long get\_random\_seed () const
- virtual void set\_random\_seed (unsigned long \_seed)
- virtual void set\_num\_draws (unsigned long \_num\_draws)
- virtual unsigned long get\_random\_integer ()=0

#### **Protected Attributes**

- · unsigned long init\_seed
- · unsigned long cur\_seed
- · unsigned long num\_draws

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/random.hpp

# 3.21 Stack< T, CONT > Class Template Reference

#### **Public Member Functions**

- void push (T const &)
- void pop ()
- T top () const
- bool empty () const

The documentation for this class was generated from the following file:

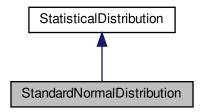
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp templates.hpp

## 3.22 StandardNormalDistribution Class Reference

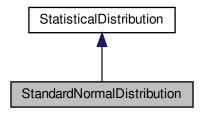
Standard Normal Distribution Implementation.

#include <statistics.h>

Inheritance diagram for StandardNormalDistribution:



Collaboration diagram for StandardNormalDistribution:



# **Public Member Functions**

- virtual double **pdf** (const double &x) const
- virtual double **cdf** (const double &x) const
- virtual double inv\_cdf (const double &quantile) const
- · virtual double mean () const
- virtual double var () const

Equal to 0.

• virtual double stddev () const

Equal to 1.

virtual void random\_draws (const std::vector< double > &uniform\_draws, std::vector< double > &dist\_← draws)

Variable 1.

## 3.22.1 Detailed Description

Standard Normal Distribution Implementation.

A more elaborate explanation here

The documentation for this class was generated from the following files:

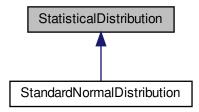
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/statistics.h
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/statistics.cxx

## 3.23 Statistical Distribution Class Reference

Statistical Distribution Class.

#include <statistics.h>

Inheritance diagram for Statistical Distribution:



#### **Public Member Functions**

• StatisticalDistribution ()

A constructor.

virtual ∼StatisticalDistribution ()

Virtual destructor.

- virtual double **pdf** (const double &x) const =0
- virtual double cdf (const double &x) const =0
- virtual double inv\_cdf (const double &quantile) const =0
- virtual double mean () const =0
- virtual double var () const =0

Variable 1.

• virtual double stdev () const =0

Varable 2.

virtual void random\_draws (const std::vector< double > &uniform\_draws, std::vector< double > &dist\_← draws)=0

Variable 3.

#### 3.23.1 Detailed Description

Statistical Distribution Class.

We've specified pure virtual methods for the probability density function (pdf), cumulative density function (cdf), inverse cdf (inv cdf), as well as descriptive statistics functions such as as mean, var (variance) and stdev.

Finally, we have a method that takes in a vector of uniform random variables on the open interval (0,1), then fills a vector of identical length with draws from the distribution

3.24 Str Class Reference 21

#### 3.23.2 Constructor & Destructor Documentation

#### 3.23.2.1 StatisticalDistribution()

```
StatisticalDistribution::StatisticalDistribution ( )
```

A constructor.

Statistical Distribution.

Statistical Distribution constructor

A more elaborate class definition

## 3.23.2.2 $\sim$ StatisticalDistribution()

```
StatisticalDistribution::~StatisticalDistribution ( ) [virtual]
```

Virtual destructor.

Constructor.

A more elaborate explanation here

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/statistics.h
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/statistics.cxx

# 3.24 Str Class Reference

A constructor with a character pointer input.

```
#include <openmp2.hpp>
```

# **Public Types**

- typedef Vec< char >::size\_type size\_type
- typedef Vec< char >::size\_type size\_type

#### **Public Member Functions**

```
• Str (size_type n, char c)
```

• Str (const char \*cp)

template < class In >Str (In b, In e)

• Str ()

• Str (size type n, char c)

• Str (const char \*cp)

A constructor with a character pointer input.

template<class In >
 Str (In b, In e)

create a Str from the range denoted by iterators b and e

#### 3.24.1 Detailed Description

A constructor with a character pointer input.

#### Custom Str class

A numeric progression is a seuqence of numbers, where the value of each number depends on one or more of the previous value.

Objects of built-in types generally behave like values: Whenever we copy an object of such a type, the original and copy have the same value but are otherwise indepedent.

For most of the built-in types, the language also defines a rich set of operators and provides automatic conversions between logically similar types. For example, if we add an int and a double, the compiler automatically converts the int into a double

When we define our own classes, we control the extent to which the resulting objects behave like values. By defining copying and assigning appropriately, the class author an arrange for objects of that class to act like values - that is, the class author can arrange for each object to have state that is independent of any other object.

Our Vec and Student\_info classes are examples of types that act like values

We shall see that the class author an also control conversions and related operations on class objects, thereby providing classes whose objects behave even more similarly to objects of built-in types.

Defining a Str class that lets us create objects that behave approproximately as we would like.

#### 3.24.2 Constructor & Destructor Documentation

```
3.24.2.1 Str() [1/2]
Str::Str ( ) [inline]
```

default constructor, create an empty str

```
3.24.2.2 Str() [2/2]
Str::Str (
```

const char \* cp ) [inline]

A constructor with a character pointer input.

create a Str containing n copies of c

Copy constructor

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp2.cxx
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp2.hpp

# 3.25 Student info Class Reference

**Public Member Functions** 

- Student\_info (std::istream &is)
- Student\_info (const Student\_info &)
- Student\_info & operator= (const Student\_info &)
- std::istream & read (std::istream &)
- std::string **name** () const
- · double grade () const

**Static Public Member Functions** 

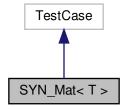
static bool compare (const Student\_info &s1, const Student\_info &s2)

The documentation for this class was generated from the following files:

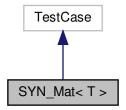
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/Student\_info.h
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/Student\_info.cxx

# 3.26 SYN\_Mat < T > Class Template Reference

Inheritance diagram for SYN\_Mat< T >:



Collaboration diagram for SYN\_Mat< T >:



#### **Public Member Functions**

- SYN\_Mat (unsigned \_rows, unsigned \_cols, const T &\_initial)
- SYN\_Mat (const SYN\_Mat< T > &alloc)
- SYN\_Mat< T > & operator= (const SYN\_Mat< T > &alloc)
- SYN\_Mat< T > operator+ (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > & operator+= (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > operator- (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > & operator= (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > operator\* (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > & operator\*= (const SYN\_Mat< T > &rhs)
- SYN\_Mat< T > transpose ()
- SYN\_Mat< T > operator+ (const T &rhs)
- SYN\_Mat< T > operator- (const T &rhs)
- SYN Mat< T > operator\* (const T &rhs)
- SYN\_Mat< T > operator/ (const T &rhs)
- std::vector< T > operator\* (const std::vector< T > &rhs)
- std::vector< T > diag\_vec ()

- T & operator() (const unsigned &row, const unsigned &col)
- const T & operator() (const unsigned &row, const unsigned &col) const
- unsigned get\_rows () const
- unsigned get\_cols () const
- · void test4by4 ()

Test Functions – All are implemented using the cppunit library.

- void test3by3 ()
- · void test2by2 ()

#### 3.26.1 Member Function Documentation

## 3.26.1.1 test4by4()

```
template<typename T >
void SYN_Mat< T >::test4by4 ( )
```

Test Functions – All are implemented using the cppunit library.

Placeholder for now

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp\_LA.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/src/openmp\_LA.cxx

# 3.27 TemplateUnderTest < T > Class Template Reference

**Public Member Functions** 

- TemplateUnderTest (T \*t)
- void SomeMethod ()

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp2.hpp

# 3.28 Trap Class Reference

**Public Member Functions** 

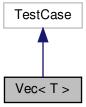
- void read ()
- void computeTrapezium ()

The documentation for this class was generated from the following file:

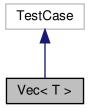
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/trapezoid.hpp

# 3.29 Vec < T > Class Template Reference

Inheritance diagram for Vec< T >:



#### Collaboration diagram for Vec< T >:



# **Public Types**

- typedef T \* iterator
- typedef const T \* const\_iterator
- typedef size\_t size\_type
- typedef T \* iterator
- typedef const T \* const\_iterator
- typedef size\_t size\_type
- typedef T value\_type
- typedef T & reference
- typedef const T & const\_reference

## **Public Member Functions**

- **Vec** (size\_type n, const T &t=T())
- Vec (const Vec &v)
- Vec & operator= (const Vec &)

- const T & operator[] (size\_type i) const
- void push\_back (const T &t)
- size\_type size () const
- iterator begin ()
- · const\_iterator begin () const
- · iterator end ()
- · const\_iterator end () const
- void runTest ()

The documentation for this class was generated from the following files:

- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/MPI\_str.hpp
- /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/openmp1.hpp

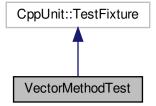
# 3.30 tutorial::Vec< T > Class Template Reference

The documentation for this class was generated from the following file:

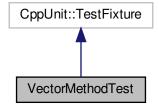
• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/lib\_mpi.hpp

#### 3.31 VectorMethodTest Class Reference

Inheritance diagram for VectorMethodTest:



Collaboration diagram for VectorMethodTest:



# **Public Member Functions**

- void setUp ()
- void tearDown ()
- void testConstructor ()

The documentation for this class was generated from the following file:

• /home/oohnohnoh1/Desktop/GIT/Research/Parallel/include/new.hpp

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