LAB SHEET 11 – ANSWERS

```
// simple calculator
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class SimpleCalculator extends JFrame implements ActionListener {
  private JTextField firstNumberField;
  private JTextField secondNumberField;
  private JTextField answerField;
  private char operator;
  public SimpleCalculator() {
    setTitle("Simple Calculator");
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    setLayout(new BorderLayout());
    // Panels
    JPanel topPanel = new JPanel();
    topPanel.setLayout(new GridLayout(3, 2, 10, 10));
    JPanel centerPanel = new JPanel();
    centerPanel.setLayout(new GridLayout(4, 4, 10, 10));
```

```
// Labels and Text Fields
JLabel firstNumberLabel = new JLabel("Enter first number:");
firstNumberField = new JTextField(10);
JLabel secondNumberLabel = new JLabel("Enter second number:");
secondNumberField = new JTextField(10);
JLabel answerLabel = new JLabel("Answer:");
answerField = new JTextField(10);
answerField.setEditable(false);
// Buttons
JButton addButton = createButton("+");
JButton subtractButton = createButton("-");
JButton multiplyButton = createButton("*");
JButton divideButton = createButton("/");
JButton clearButton = createButton("Clear");
// Add components to panels
topPanel.add(firstNumberLabel);
topPanel.add(firstNumberField);
topPanel.add(secondNumberLabel);
topPanel.add(secondNumberField);
topPanel.add(answerLabel);
topPanel.add(answerField);
```

```
centerPanel.add(addButton);
  centerPanel.add(subtractButton);
  centerPanel.add(multiplyButton);
  centerPanel.add(divideButton);
  centerPanel.add(clearButton);
  // Add panels to frame
  add(topPanel, BorderLayout.NORTH);
  add(centerPanel, BorderLayout.CENTER);
  pack();
  setLocationRelativeTo(null); // Center the frame on the screen
}
private JButton createButton(String label) {
  JButton button = new JButton(label);
  button.setFont(new Font("Arial", Font.PLAIN, 20));
  button.addActionListener(this);
  return button;
}
@Override
public void actionPerformed(ActionEvent e) {
```

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String actionCommand = e.getActionCommand();
    if (actionCommand.equals("+") | | actionCommand.equals("-") | |
actionCommand.equals("*") | |
        actionCommand.equals("/")) {
      operator = actionCommand.charAt(0);
      calculate();
    } else if (actionCommand.equals("Clear")) {
      clear();
  }
  private void calculate() {
    try {
      double firstNumber = Double.parseDouble(firstNumberField.getText());
      double secondNumber =
Double.parseDouble(secondNumberField.getText());
      double result = 0;
      switch (operator) {
        case '+':
          result = firstNumber + secondNumber;
           break;
        case '-':
          result = firstNumber - secondNumber;
           break;
        case '*':
```

```
result = firstNumber * secondNumber;
         break;
       case '/':
         result = firstNumber / secondNumber;
         break;
    }
    answerField.setText(String.valueOf(result));
  } catch (NumberFormatException e) {
    answerField.setText("Error: Invalid input");
  }
}
private void clear() {
  firstNumberField.setText("");
  secondNumberField.setText("");
  answerField.setText("");
  operator = ' ';
}
public static void main(String[] args) {
  SwingUtilities.invokeLater(() -> {
    SimpleCalculator calculator = new SimpleCalculator();
    calculator.setVisible(true);
  });
```

```
}
// IntelliJ IDEA 2023.1
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class ClickCounter extends JFrame implements ActionListener {
  private JButton clickButton;
  private JLabel countLabel;
  private int clickCount;
  public ClickCounter() {
    setTitle("Click Counter");
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    initComponents();
    setSize(300, 150); // Set a larger size for the JFrame
    setLocationRelativeTo(null);
    setVisible(true);
  }
```

```
private void initComponents() {
  clickCount = 0;
  JPanel panel = new JPanel(new FlowLayout());
  clickButton = new JButton("Click Me!");
  clickButton.addActionListener(this);
  countLabel = new JLabel("Click Count: " + clickCount);
  panel.add(clickButton);
  panel.add(countLabel);
  getContentPane().add(panel);
}
public void actionPerformed(ActionEvent e) {
  if (e.getSource() == clickButton) {
    clickCount++;
    countLabel.setText("Click Count: " + clickCount);
}
public static void main(String[] args) {
  SwingUtilities.invokeLater(() -> new ClickCounter());
}
```

}