



IBeTo 2019 General Rules

Step 1: TEAM FORMATION

- IBeTo is an individual or team event. The maximum number of members in a team is 5.
- The team members need not necessarily be from the same institution, cross institution participation is encouraged.
- The team formed should have a unique team name that needs to be furnished on request.

Step 2: CHECK YOUR ELIGIBILITY

• Participants may be undergraduates/postgraduates, or currently undergoing their course with an upper age limit of 30 years.

Step 3: FINDING YOUR IDEA - GENERAL ABSTRACT DETAILS

- The teams can choose from any of the given problem statements. Any other socially relevant ideas are also invited.
- The idea should be technology based, and should have a positive impact on society. Furthermore it must be realizable as a project.
- The **social relevance** factor is really important as the product should have appreciable potential to be **implemented in the society.**
- Ideas and abstracts may be from any stream of engineering. It can also encompass more than one stream.
- There are no restrictions on the number of abstract entries per team.

Step 4: ABSTRACT ENTRY

- Visit <u>www.ibeto.excelmec.org</u>, scroll down after reading details and click Register.
- Fill in the google form.
- Fill the sections such as those of social relevance and future scope carefully.
- Abstracts must be submitted before 28 April, 2019.

Step 5: EVENT DETAILS

- The event consists of a 5-month period which will be devoted exclusively for product development under the guidance of their respective assigned mentors.
- There will be 3 phases in the competition :

PHASE 1: Ideate

- In this phase the participants will submit their **ideas** through www.ibeto.excelmec.org presenting in brief their choice of problem statement and solution.
- The ideas sent in as technical innovations must be original, or must be an expansion of an already existing concept based on the general abstract guidelines of IBeTo 2019.







 Based on the selection criteria (idea, relevance, innovation and feasibility) 60 teams will be shortlisted for the next phase.

PHASE 2: Create

- The selected 60 teams have to send in detailed abstracts.
- **20 teams** will be shortlisted to this phase based on the detailed abstract submitted in phase 1.
- The selected teams will be intimated through telephone and e-mail. Team Excel 2019 will not be held responsible for any case in which shortlisted teams are unavailable for contact or are unreachable at any point of time after announcement of results.
- The selected 20 teams will be assigned mentors and are expected to send their project plans on confirmation.
- The teams are expected to report to their mentors on a weekly basis.
- The event will follow comprehensive evaluation and hence timely report submissions at the given deadlines in the said format will also add to the final scores of the competition.

PHASE 3: Showcase

- Teams should present their current-status of the project during the midevaluation which will be an online judgement round.
- Teams should give a **presentation** along with a demonstration of their **working prototype** in front of the judges on **Day 0 of Excel 2019** which will be the final judgement of the event.

GENERAL GUIDELINES

- Decisions of the judges shall be final and binding.
- The coordinators reserve the right to reject any entry. The reason for selection or rejection will be specified through mail.
- Rules are subject to change at any point of time.

REWARDS

- The best projects chosen by the judges will be awarded a cash prize worth INR 1,00,000/- from the organisers.
- The top 3 teams will get a direct entry into the final pitching round of the Idea Fest competition conducted by KSUM in 2020.
- A select few finalists have the opportunity to receive funding, internships, mentorship and lab support for developing their project into a full fledged product through KSUM Idea Grant competition 2020.
- Select teams will get a chance to receive incubation & office space by InQ.
- Certificate of Participation will be awarded, signed by the concerned authorities.
- As per KTU regulations, socially relevant projects will be given 50 activity points.