

T-CEN-500

Kick-off

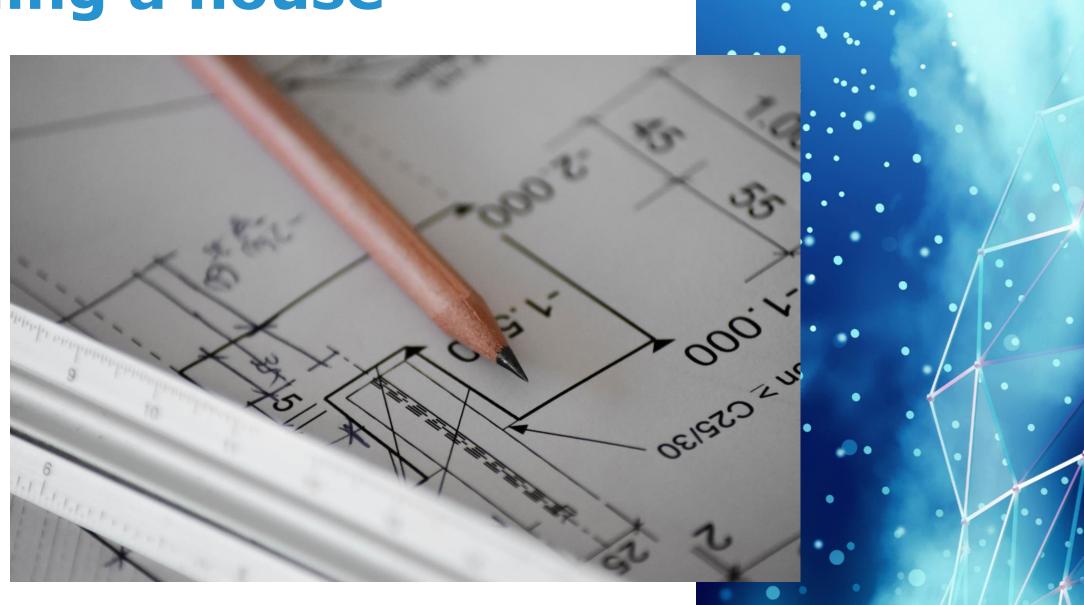


An example...

- EPR Flamanville
- Good project management?
 - Costs?
 - Deadlines?
- · Causes?





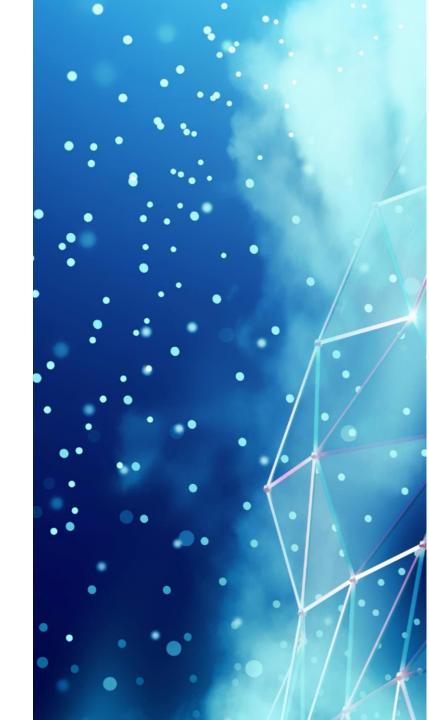


- Before construction begins You expect to know
 - · What the house will look like
 - How much it will cost
 - · What materials will it be built from
 - When it will be finished





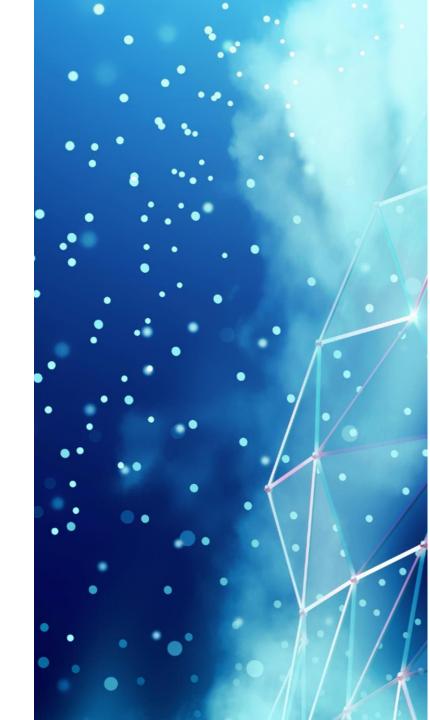
- It is a commitment of the builder
- You don't want:
 - "it was cold in February, and we could not pour the concrete"
 - "we didn't have time to finish everything, so there is no toilet in the house, it will be available in V2"
 - "brick building is expansive, so we built it with straw"



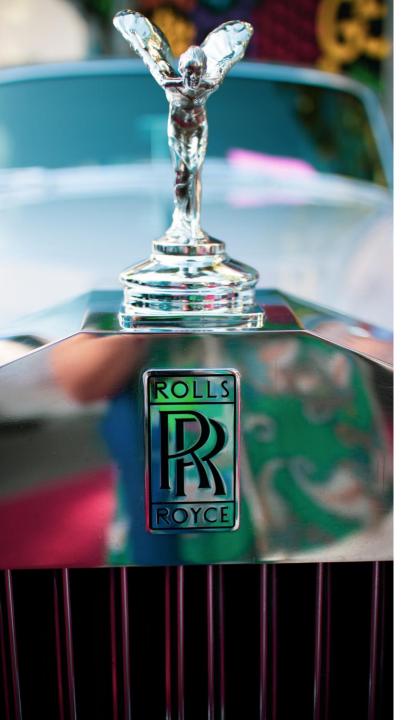


- It is a commitment of the builder
- Based on this commitment you will sign or not

Must be planned before any construction begins







Cost, Quality, Scope, Time

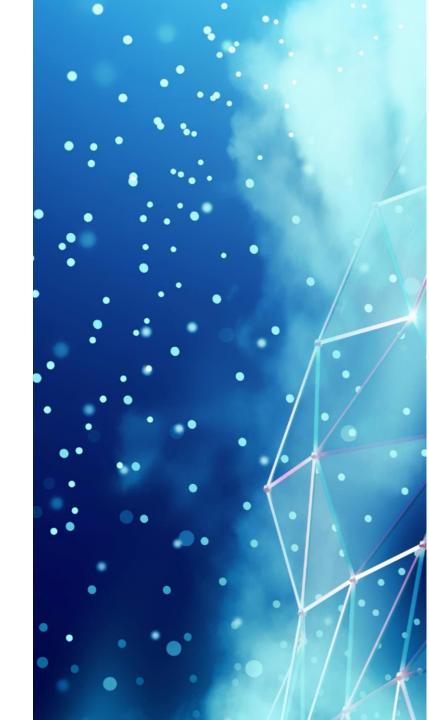
- OTOBOS
 - On Time, On Budget, On Scope
- Not independent!
 - Delay ↓ cost ↑ (Larger teams, overhead)
- Highly determined by the market
- Yet allowing some variations
 - Price of a Twingo / price of Rolls Royce
 - Quality is not the same
 - Scope is not the same
 - You cannot sell a Twingo at an RR price

{EPITECH}

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Plan the project

- Do you have all the required skills?
 - Hiring plan: Who? When?
- Schedule
 - Tasks dependencies
 - <u>Delays</u>
- Risks
 - Temperature in the house building example
 - Risk management
- Cost
 - Don't forget software development time!
 - Commitment
- Communication
 - Team and Board



Team

- What skills do you need?
- Personas
- Hiring → Delay





Schedule

- When will delivery be available?
- Will your team be busy all the time?
 - Painter waiting for electrician waiting for plumber...
 - Plumber must order the sink in advance...
- PERT diagram
 - Task dependencies
- Gantt diagram
 - Task dependencies + calendar view



Risks



Risk management

- Risk identification
- Probability?
 - Actions to reduce probabilities
- Impact?
 - Actions to reduce impact

Project under control

 Mandatory: cost/delay/scope is a commitment



Cost

Cost includes

- Man-day rate
- Subcontracting
- Supplies
- Etc.

Recurring / non-recurring expenses

- Engineering expenses
- Tools / machines
- Materials



{EPITECH}

Communication

- Project progress and success
- For your team
 - Motivation
 - Knowledge sharing
- External communication
 - Stakeholders



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- Cost
 - Don't forget software development time!
 - Commitment
- Communication
 - Intern and extern

Not independent!

Example: communication has some cost and takes some time



{EPITECH}

To go further

- What if…?
- Bad scope definition?
 - Special care for definition
 - Iterative definition (Agile)
- You're late?
 - (you shouldn't)
 - Additional delay ("V" cycle)
 - Reduced scope (Agile)
- ESP MSc1-MSc2: you may experiment with that.

