HUNTED HOUSE AND ALI BABA`S TREASURE

G A M E   M A N U A L

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How to build The game

1-Decide the idea of the project
2-Include all the libraries needed
3-Type the functions and methods
for the objects for example (draw
filled circle,draw hollow circle)
4-Decide what type of transition
you are going to use for example
(keyboard, coordinates)
5-Type all the functions in the
display method
6-Run the program

How to run and use the game

1-Press 1 to start Ali baba`s treasure game or press 2 to start the hunted house game
2-find the three hidden objects
3-Try to find and right-click on the hidden objects, you can have an idea of what to look for by looking at the lock.

Note: when the object is clicked, it will appear on the lock, keep searching for the rest of the objects.

4-Once all objects are found, a message will pop up indicating that you completed the game.