```
+connect(accesspoint :POPAccessPoint,timeout:int): boolean
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    +setBufferFactory(bufferFactory:BufferFactory): void
                                                                                                                                                                                                                                  +Combox(accesspoint:POPAccessPoint,timeout:int)
Compox
                                                                                                                                                        #bufferFactory: BufferFactory
                                                                                                                                                                                                                                                                                                                                                                                                 +receive(buffer:Buffer): int
                                                       #accessPoint: POPAccessPoint
                                                                                                                     #available: boolean = false
                                                                                                                                                                                                                                                                                                                                                                                                                                   +send(buffer:Buffer): int
                                                                                                                                                                                                                                                                                                                                                                     +getBufferFactory()
                                                                                                                                                                                                                                                                                                  +connect(): boolean
                                                                                        #timeOut: int = 0
                                                                                                                                                                                                                                                                 +close(): void
                                                                                                                                                                                                    +Combox()
```