

Forward Kinematics \rightarrow Modern Robotics Eqn 13.15

$$\dot{\mathbf{q}} = \begin{bmatrix} \dot{\theta} \\ \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} -\frac{r}{2d} & \frac{r}{2d} \\ \frac{r}{2} \cos \theta & \frac{r}{2} \cos \theta \\ \frac{r}{2} \sin \theta & \frac{r}{2} \sin \theta \end{bmatrix} \begin{bmatrix} \dot{\phi}_l \\ \dot{\phi}_r \end{bmatrix} \quad \text{where } d \text{ is track-width}$$

Inverse Kinematics

- > we know the wheels are offset from each other by the track-width
- > body twist \rightarrow wheel twist

$$\mathbf{v}_i = \mathbf{A}_{ib} \mathbf{v}_b$$

so we get the following for each wheel:

$$\text{RIGHT} \quad \begin{bmatrix} \dot{\theta} \\ v_{x_r} \\ v_{y_r} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ +d & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ v_x + d\dot{\theta} \\ v_y \end{bmatrix}$$

$$\text{LEFT} \quad \begin{bmatrix} \dot{\theta} \\ v_{x_l} \\ v_{y_l} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -d & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ v_x - d\dot{\theta} \\ v_y \end{bmatrix}$$

With rotation we get

$$\text{RIGHT} \quad \begin{bmatrix} \dot{\theta} \\ r\dot{\phi}_r \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ v_x + d\dot{\theta} \\ v_y \end{bmatrix} \Rightarrow \dot{\phi}_r = \frac{v_x + d\dot{\theta}}{r}$$

$$\text{LEFT} \quad \begin{bmatrix} \dot{\theta} \\ r\dot{\phi}_l \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ v_x - d\dot{\theta} \\ v_y \end{bmatrix} \Rightarrow \dot{\phi}_l = \frac{v_x - d\dot{\theta}}{r}$$